Welcome to *Liftimulator*

Game Dificulty: I'm new to this! ▼

Number of floors: 5 ⬍

Number of elevators: 1 ⬍

Help

Start Game

Liftimulator

Your name: [   ]

Cancel   Submit Score

Liftimulator
HIGHSCORES

Name	Score	Date
Hermine Coddington	4848	07/06/2017
Yasmeen Bruyett	3817	06/09/2017
Ewan Leynton	2021	25/12/2017
Dori Aleksankov	1446	31/01/2017
Joshia Cicero	1111	10/01/2017
Ainslie Astman	956	27/04/2018
Maiga Pyzer	766	10/10/2017
Jori Brooksbank	764	03/04/2018
Klara Grimble	667	09/04/2017
Collete Goundry	75	23/02/2018

Back

Liftimulator

Score: 0

Floor	Lifts		
	1 T Turbo [▒▒]	2 Y Turbo [▒▒▒]	
7	︿	︿	
6	︿	︿	
5	☺2 ☺1 ☺0	︿	☺7 ☺7
4	﹀	︿	
3	﹀	☺7	
3	﹀	﹀	
2	﹀	﹀	☺3 ☺7 ☺6 ☺1 ☺5 ❗
1	﹀	﹀	
0	﹀	﹀	☺7 ☺2 ☺1 ☺5

Help   Exit Game   New Game

Status Label

Liftimulator is an Elevator Simulation Game. Make sure that everyone gets to the desired floor as quickly as possible, in order to maximize your score!

Click the arrows (on the screen) to move the lift to the desired location.
Click each smiley to move the corresponding NPC from the lift to the floor, and vice-versa.
Press the designated keys (signaled in blue) to activate turbo-mode for the lifts.
Right click on a smiley on any floor to send it by the stairs. This will free up the capacity of that floor, but will make your score go down.

The desired destination for each NPC is represented by the number next to the smiley.
Each floor has a defined capacity, as well as each lift.
Whenever someone arrives at a floor, but has no space to wait there, a red exclamation mark will flash.

The base speed of the elevators can be set in the **New Game** dialog.

Back