



YI HONG YEAP

DIGITAL MEDIA TECHNOLOGY GRADUATE

CONTACT

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🌐 <https://danny92.github.io/portfolio/>

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SKILLS

Personal

- Responsible
- Teamwork

Game Engine

- Unity
- Unreal Engine

3D Software

- Autodesk Maya
- Blender

Creative Tool

- Adobe Photoshop
- Adobe Illustrator
- Adobe After Effects

Programming Language

- Unity C#
- Basic C & C++

UI/UX

- Adobe XD
- Figma

PROFILE

A diligent and enthusiastic Digital Media Technology graduate from Xiamen University Malaysia, seeking a job opportunity to contribute to the creative and tech-driven industry. I possess a strong foundation in digital media design and development, with hands-on experience using industry-standard tools to produce innovative solutions. Motivated, adaptable, and eager to learn, I am committed to leveraging my skills to support dynamic projects and grow as a professional in the digital media field.

WORK EXPERIENCE

Game Developer Intern

Mar 2025 - Jun 2025

Virtualtech Frontier Sdn. Bhd.

- Worked closely with UI/UX team on visual and interaction
- Collaborated with internal teams and clients to fulfil project requests and feedbacks to ensure the project aligned with requirements and timeline
- Developed mini-games using Unity for PERKESO metaverse project
- Reskined the UI and refined the visual for Hari TVET Negara 2025 AI Photobooth
- Participated in developing VR water level simulator for XMUM Chemical Engineering
- Represented the company in pilot testing and gather feedbacks from client for further updates

EDUCATION

Bachelor of Engineering in Digital Media Technology (Honours)

Sep 2021 - Jul 2025

Xiamen University Malaysia, Sepang, Selangor

- CGPA - 3.80
- 100% merit scholarship holder for four consecutive years

Foundation in Science

Aug 2020 - Aug 2021

Xiamen University Malaysia, Sepang, Selangor

- CGPA - 3.50
- 90% scholarship Holder

Secondary School

Jan 2015 - Dec 2019

SMJK Keat Hwa, Alor Setar, Kedah

- Malaysia Certificate of Education (SPM) - 9A, 1B

LANGUAGES

- English
- Chinese
- Malay

REFERENCES

Muhammad bin Azman

Senior Unity Developer,
Virtualtech Frontier Sdn. Bhd.

Phone: (+60)13-330 5171
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Lim Thian Li

Senior Lecturer,
Head of Programme (DMT),
Xiamen University Malaysia

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EXTRACURRICULAR & VOLUNTEER ACTIVITIES

<div>Multimedia</div> <div>XMUM Ultimate Frisbee Club</div> <div><ul style="list-style-type: none">• Design graphics for club’s social media• Capture events’ photos and videos (match highlights, behind-the-scenes)• Create club’s merchandise and event design• Work with PR teams to align content with the club’s strategy</div>	Sep 2024 - Jul 2025
<div>Vice Organising Chairperson</div> <div>XMUM Digital Media Technology Student Showcase 2024</div> <div><ul style="list-style-type: none">• Lead the committees• Hold meetings with committees• Assign tasks for each department• Keep track of progress of the tasks• Review and make decision for every proposed idea• Provide support and supervision to all department’s head</div>	Apr 2024
<div>Team Captain</div> <div>XMUM Ultimate Frisbee Club</div> <div><ul style="list-style-type: none">• Assist in planning and organising club activities, and events• Coordinate and lead school team for tournaments, friendly matches, and training sessions• Teach the members on skills and techniques</div>	Sep 2022 - Aug 2023
<div>Vice President</div> <div>XMUM Yanan Chinese Orchestra</div> <div><ul style="list-style-type: none">• Assist president on leading and supervising orchestra activities• Assign and oversee the work of each department.</div>	Sep 2022 - Aug 2023

ACHIVEMENTS & AWARDS

<div>Best World Level Design Using URP in Unity 3D</div> <div><ul style="list-style-type: none">• 1st place in Embedded Game Design and Development 2024</div>	
<div>XMUM TechExpo 2024</div> <div><ul style="list-style-type: none">• Participating in game developement category• Achieving gold award for project titled: Crisis Revelations</div>	
<div>XMUM Digital Media Technology Student Showcase 2024</div> <div><ul style="list-style-type: none">• Participate in showcasing personal and group projects nominated by respective course lecturer• Excelling in 3D Modelling, 2D Animation, Game Development, Game Environment Design, Board Game Design, Non-Linear Editing, and Virtual Reality</div>	