Short technical description: INT-RS v1.14 2020-01-23, INT-RS Plus v2.18 2020-01-23 and ETHM-1 v1.07 2015-03-02 / ETHM-1 Plus v2.05 2018-01-11

The INT-RS module is an INTEGRA LCD-bus to RS-232 converter. It is dedicated to work with INTEGRA v1.13 2015-03-14 or newer. The ETHM-1 module converts INTEGRA LCD-bus to Ethernet network - its protocol is described in *Function 2* chapter.

INT-RS Plus is 100% backward compatible with INT-RS.

Further in the document the name INT-RS will be used both for INT-RS and INT-RS Plus.

To properly configure INT-RS module with INTEGRA panel, the following steps should be done:

- 1) Set the module address using DIP-switches 3..1 (3-MSB, 1-LSB). Allowed addresses are:
 - 0..3 for INTEGRA 24 and 32 (i.e. DIP3='OFF')
 - 0..7 for INTEGRA 64, 128, 128-WRL, 64 Plus, 128 Plus and 256 Plus

E.g. to set the 6 address = 110bin, the DIP-switches should be moved to: DIP3='ON', DIP2='ON', DIP1='OFF'.

- 2) Set the module function using DIP-switches 8..4 (8-MSB, 4-LSB). Possible values are 0 to 31 = 00000bin to 11111bin, but only the first few functions are present (see description below).
- 3) Connect INT-RS module to INTEGRA LCD bus using 4-wire cable.
- 4) Enter the service mode, go to the Structure menu -> Hardware menu -> Identification menu -> LCD keypads id. function.

For more details refer to INTEGRA manuals.

Function 0 - DIP-switches 8..4 = 00000

The module RS-232 port acts as INT-KLCD keypad serial port. For details refer to INT-KLCD eng.pdf document.

Function 1 - DIP-switches 8..4 = 00001

The module is used by INTEGRA panel for the monitoring purposes. To activate monitoring through INT-RS module, set the *Mon.ETHM-1* option in panel service settings.

If the system contains ETHM-1 modules and INT-RS modules with function 1, setting the *Mon.ETHM-1* option will allow to monitor events only by one of these modules - the one with the lowest address (e.g. the system contains modules: ETHM-1 address 5, INT-RS with function 0 address 1 and INT-RS with function 1 address 3 modules. Monitoring will be processed only through INT-RS with function 1 address 3 module).

RS-232 serial port of INT-RS module is configured as 4800/8/1/N. The DB9-male connector on the PCB uses the following lines:

- RX (pin 2) serial input
- TX (pin 3) serial output
- DTR (pin 4) output active when INT-RS module has communication with INTEGRA
- GND (pin 5) signal ground
- DSR (pin 6) input the module can use this signal only to generate 'No external device DTR signal' event

The GND lines between INT-RS module and external device must be tied together.

The RX and TX lines should be swapped.

The DTR and DSR lines should also be swapped, if they are used.

In INTEGRA service mode it can be set that INT-RS module does or does not generate 'No external device DTR signal' event. It can also be set that INT-RS module does or does not check '?',#13 command (see below). If set, a monitoring trouble arises if external device does not ask INT-RS with '?',#13 question for a time longer that 32 seconds.

Communication between INT-RS module and external device is arranged is such a way that external device should ask INT-RS module to check if a new event is ready to be send to a monitoring station. All data are ASCII chars ended with CR char (#13 = 0x0D byte). Data exchange is no time dependent.

Commands that INT-RS module understands:

- '?',#13 a question if a new event is ready (2 bytes: 0x3F, 0x0D)
- '+',m,#13 confirmation of sending event with marker m (3 bytes: 0x2B, m, 0x0D)
- '-',m,#13 error sending event with marker m (3 bytes: 0x2D, m, 0x0D)

An answer is returned only on '?',#13 question. Possible answers are listed below:

- 'OK',#13

- no new event to send
- 'EN=m,s,iiii,cc'#13
- 4/2 event to sent: m event marker, s monitoring station number ('1' or '2'), iiii event identifier, cc event code
- 'EC=m,s,iiii,q,ccc,pp,nnn'#13
- Contact ID event to send: s monitoring station number ('1' or '2'), m event marker, iiii event identifier, q and ccc event code, pp partition number, nnn source number

Events format and what events should be sent (4/2 or Contact ID) are to be set in INTEGRA service mode.

Event marker m is a char between 'a' and 'z'. The current event and its marker remain unchanged upon successive '?',#13 questions, until the event is confirmed by '+',m,#13 command from the external device or if INTEGRA time-out occurs (75 seconds). The next event, if ready, will be submitted by INT-RS module with succeeding value of marker m.

Function 2 - DIP-switches 8..4 = 00010

The module is used by INTEGRA panel for integration purposes. The same protocol is used by ETHM-1 module - see it below. INT-RS v2.xx can be used with any INTEGRA model, INT-RS v1.xx can be used with any INTEGRA except 256 Plus. Using INT-RS v1.xx with INTEGRA 256 Plus results in limitations on zones, outputs and troubles.

RS-232 serial port of INT-RS module is configured as 19200/8/1/N. The DB9 connector uses the same lines as in Function 1.

Communication between INT-RS module and external device is arranged is such a way that external device should ask (send command to) INT-RS module, and the module will answer immediately, if it is not marked otherwise.

Data exchange is no time dependent. The protocol uses the following frame structure (both ways - from and to INT-RS):

OvEE	0vFF	cmd	d1	42		dn	crc.high	crc.low	OvEE	0 v 0 D
OALL	OAI L	CIIIG	uı	u2	•••	un	cic.mgn	CIC.IOW	OAI L	UNUD

The 16-bit crc sum is calculated as follows (see Appendix 4):

- 1) Set crc := 0x147A
- 2) For all successive bytes b = cmd, d1, d2, ..., dn perform the crc update steps:
 - a) crc := rl(crc) rotate crc 1 bit left (msb=bit.15 shifts into lsb=bit.0 position)
 - b) crc := crc xor 0xFFFF
 - c) crc := crc + crc.high + b, e.g. if crc=0xFEDC and b=0xA9 then: 0xFEDC + 0xFE + 0xA9 = 0x0083

The 0xFE byte is special value:

- 1) Two (or more) successive 0xFE mean frame synchronization i.e. if device waits for any data-frame byte and it receives 0xFE, 0xFE it should interrupt collecting the current frame and start waiting for cmd.
- 2) If device is waiting for the 1st byte of a frame (i.e. waiting for cmd), receiving 0xFE should not change it device should be still waiting for cmd. So, cmd can not be 0xFE.
- 3) If any byte of the frame (i.e. cmd, d1, d2, ..., dn, crc.high, crc.low) to be sent is equal 0xFE, the following two bytes must be sent instead of single 0xFE byte: 0xFE, 0xFO. In such case only single 0xFE should be used to update crc.
- 4) If 0xFE, 0x0D are received, it means the frame is completed and it can be processed i.e. check crc and analyze.
- 5) If other value after 0xFE is received treat it as 0xFE, 0xFE (i.e. treat it as synchronization sequence).

If frame is corrupted (i.e. wrong crc sum or interrupted by 0xFE, 0xFE before completed) or cmd is not know or data length is not suitable for cmd - it is dropped and no answer is given back. **External device should act the same way.**

Exemplary frames: FE FE 09 D7 EB FE 0D FE FC D7 FE F0 FE 0D

Part 1 - Reading INTEGRA state:

cmd	meaning	answe	er
0x00	zones violation		+ 16/32 bytes (*)
OAGO	Zones violation	OAGO	(e.g. 04 20 00 00 00 00 00 00 00 00 00 00 00 00
0x01	zones tamper	0x01	+ 16/32 bytes (*)
0x01	zones alarm		+ 16/32 bytes (*)
0x02	zones tamper alarm		+ 16/32 bytes (*)
0x03	zones alarm memory		+ 16/32 bytes (*)
0x05	zones tamper alarm memory		+ 16/32 bytes (*)
0x06	zones bypass	0x06	
0x07	zones 'no violation' trouble	0x07	
0x08	zones 'long violation' trouble		+ 16/32 bytes (*)
0x09	armed partitions (suppressed)		+ 4 bytes (see the note below)
0x0A			+ 4 bytes (see the note below)
0x0B			+ 4 bytes
	partitions armed in mode 3		+ 4 bytes
	partitions with 1st code entered		+ 4 bytes
0x0E	partitions entry time		+ 4 bytes
0x0F	partitions exit time >10s		+ 4 bytes
0x10	partitions exit time < 10s		+ 4 bytes
0x10	partitions temporary blocked		+ 4 bytes
0x11	partitions blocked for guard round		+ 4 bytes
0x12	partitions alarm		+ 4 bytes
0x13	partitions fire alarm		+ 4 bytes
0x15	partitions alarm memory		+ 4 bytes
0x16	partitions fire alarm memory		+ 4 bytes
0x17	outputs state		+ 16/32 bytes (*)
0x18	doors opened		+ 8 bytes
0x19	doors opened long		+ 8 bytes
	RTC and basic status bits		+ 9 bytes (see description below)
	troubles part 1		+ 47 bytes (see description below)
	troubles part 2		+ 26 bytes (see description below)
	troubles part 3		+ 60 bytes (see description below)
	troubles part 4		+ 30 bytes (see description below)
0x1F	troubles part 5		+ 31 bytes (see description below)
0x20	troubles memory part 1		+ 47 bytes (see description below)
0x21	troubles memory part 2	0x21	· · · · · · · · · · · · · · · · · · ·
0x22	troubles memory part 3		+ 60 bytes (see description below)
0x23	troubles memory part 4		+ 30 bytes (see description below)
	troubles memory part 5		+ 48 bytes (see description below)
0x25	partitions with violated zones		+ 4 bytes
0x26	zones isolate	0x26	· · · · · · · · · · · · · · · · · · ·
0x27	partitions with verified alarms	0x27	
0x28	zones masked		+ 16/32 bytes (*) (**)
0x29	zones masked memory		+ 16/32 bytes (*) (**)
	partitions armed in mode 1		+ 4 bytes (**)
	partitions with warning alarms		+ 4 bytes (**)
	troubles part 6		+ 45 bytes (see description below) (***)
	troubles part 7		+ 47 bytes (see description below) (***)
	troubles memory part 6		+ 45 bytes (see description below) (***)
0x2F			+ 48 bytes (see description below) (***)
0x30	troubles part 8		+ 64 bytes (see description below) (****)
0x31	troubles memory part 8		+ 64 bytes (see description below) (****)
	- -		-

Note: for INTEGRA v1.12 and newer, both 0x09 and 0x0A commands indicate really armed partitions, regardless of suppression arm status time.

```
cmd meaning
                                                  answer
0x7C INT-RS/ETHM-1 module version
                                                  0x7C + 12 bytes, e.g. for version 1.23 2012-05-27 (*****):
                                                                11 bytes - '12320120527'
                                                                             .0 - 1 = \text{module can serve } 32 \text{ data bytes for zones/outputs}
                                                                             .1 - 1 = module serves trouble (memory) part 8 <= Bit1
                                                                             .2 - 0
                                                                             .3 - 0
                                                                             .4 - 0
                                                                             .5 - 0
                                                                             .6 - 0
                                                                             .7 - 0
0x7D +1 byte - read zone temperature
                                                  0x7D + 3 bytes (answer can be delayed up to 5s):
                                                               1 byte
                                                                         - zone number 1..256 (send 0 instead of 256)
                                                               2 bytes
                                                                        - temperature (high,low):
                                                                             0x0000 = -55.0 \,^{\circ}\text{C}
                                                                             0x0001 = -54.5 °C
                                                                             0x006E = 00.0 \,^{\circ}C
                                                                             0xFFFF = undetermined
                                                               If requested zone is not temperature zone, answer will not be returned.
0x7E INTEGRA version
                                                  0x7E + 14 bytes, e.g. for version 1.23 2012-05-27:
                                                                1 byte
                                                                          - INTEGRA type:
                                                                                         = INTEGRA 24, 32, 64, 128
                                                                             0, 1, 2, 3
                                                                             4
                                                                                         = INTEGRA 128-WRL SIM300
                                                                             132
                                                                                         = INTEGRA 128-WRL LEON
                                                                                        = INTEGRA 64 Plus / 128 Plus / 256 Plus
                                                                             66, 67, 72
                                                                          - '12320120527'
                                                                11 bytes
                                                                1 byte
                                                                          - language version (see Appendix 5)
                                                                1 byte
                                                                          - 255 = settings stored in FLASH, otherwise not stored
        in INT-RS v2.xx all commands 0x00..0x2F can be sent as 2-bytes (i.e. command byte + 1 additional byte), but those of them
        that are not marked with (*) in above list will answer the same way as were sent as 1-byte command.
```

Note:

Note: if any command returns data that contains more zones/outputs etc. than INTEGRA connected to INT-RS, the redundancy data returned will be cleared. E.g. if INT-RS is connected to INTEGRA 24, the command 0x00 will return 16 data bytes in which only the first 3 bytes could be non-zero (i.e. zones 1..24) and the remaining 13 bytes should be zeros. Using 0x00 + 1 byte command (e.g. 0x00, 0x00 - in INT-RS v2.xx only) will return 32 bytes in which 29 last bytes should be zeros.

- In INT-RS v1.xx this command is only 1-byte long and it returns 16 bytes of data. In INT-RS v2.xx this command can be used as 1-byte long (as in v1.xx) or as 2-bytes long - send it with 1 additional byte (no matter of its value) and this command will return 32 bytes of data (i.e. list of 1..256 zones/outputs). 2-bytes version of this command is especially usefull in conjuction with INTEGRA 256 Plus.
- In INT-RS v1.xx answer can be delayed up to 5s. In INT-RS v2.xx answer is returned immediately.
- Available in INT-RS v2.xx only.
- Modules with Bit1=0 (see 0x7C) do not know this command, so they will not reply.
- **** Modules ealier than 2013-11-08 do not know this command, so they will not reply.

cmd meaning

0x7F +0 bytes - list of new data in above cmds

answer

0x7F + 5 bytes (each bit is set when new data is collected in corresponding command, each bit is cleared after reading the corresponding command):

.0 - 1 = new data in 0x00 command-1 = new data in 0x01 command.1 -1 = new data in 0x02 command.3 -1 = new data in 0x03 command-1 = new data in 0x04 command.5 -1 = new data in 0x05 command-1 = new data in 0x06 command-1 = new data in 0x07 command-1 = new data in 0x08 command1 byte -.0 -1 = new data in 0x09 command-1 = new data in 0x0A command.2 .3 -1 = new data in 0x0B command-1 = new data in 0x0C command-1 = new data in 0x0D command-1 = new data in 0x0E command-1 = new data in 0x0F command.7 1 byte --1 = new data in 0x10 command-1 = new data in 0x11 command.1 -1 = new data in 0x12 command.3 -1 = new data in 0x13 command-1 = new data in 0x14 command-1 = new data in 0x15 command-1 = new data in 0x16 command-1 = new data in 0x17 command1 byte --1 = new data in 0x18 command-1 = new data in 0x19 command-1 = new data in 0x1A command-1 = new data in 0x1B command-1 = new data in 0x1C command-1 = new data in 0x1D command.6 -1 = new data in 0x1E command-1 = new data in 0x1F command1 byte -0. -1 = new data in 0x20 command-1 = new data in 0x21 command-1 = new data in 0x22 command-1 = new data in 0x23 command-1 = new data in 0x24 command-1 = new data in 0x25 command-1 = new data in 0x26 command-1 = new data in 0x27 commandIn INT-RS v2.xx (see below): 1 byte --1 = new data in 0x28 command.1 -1 = new data in 0x29 command-1 = new data in 0x2A command-1 = new data in 0x2B command.3 -1 = new data in 0x2C command-1 = new data in 0x2D command-1 = new data in 0x2E command-1 = new data in 0x2F commandIn INT-RS with Bit1=1 (see 0x7C) (see below):

-1 = new data in 0x30 command1 byte --1 = new data in 0x31 command.1

.2 - 0

.3 - 0

.4 - 0

.5 - 0

- 0 .6

.7 - 0

See notes on the next page.

Note: INT-RS v1.xx - 0x7F command returns 0x7F + 5 bytes,

INT-RS v2.xx - 0x7F command returns 0x7F + 5 bytes, but 0x7F command send with 1 additional byte (no matter of its value)

returns 0x7F + 6 bytes (see the list above).

INT-RS with Bit1=1 (see 0x7C) - 0x7F command returns 0x7F + 5 bytes, but 0x7F command send with 1 additional byte (no matter of its value) returns 0x7F + 6 bytes, and send with 2 additional bytes (no matter of its value) returns 0x7F + 7 bytes (see the list above).

0x7F +12 bytes (this command version is available only in INT-RS v2.xx module):

6 bytes - list of 0x00..0x2F commands to be sent automatically on changed data received from INTEGRA

6 bytes - list of 0x00..0x2F commands to be sent automatically on each data received from INTEGRA

If automatic mode should be stopped just send this command with 12 zeroes of data.

INT-RS with Bit1=1 (see 0x7C) can also serve this command in the following format:

+14 bytes:

7 bytes - list of 0x00..0x31 commands to be sent automatically on changed data received from INTEGRA

7 bytes - list of 0x00..0x31 commands to be sent automatically on each data received from INTEGRA

If automatic mode should be stopped just send this command with 12 or 14 zeroes of data.

After receiving the above command initially all commands specified in its first 6 (or 7) data bytes will be sent.

The data specified in this command is not shown as changes in response to 0x7F+0/1/2 command, since it will be automaically sent.

Answers description:

RTC and basic status bits

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7 bytes - time: YYYY-MM-DD hh:mm:ss - 0xYY, 0xYY, 0xMM, 0xDD, 0xhh, 0xmm, 0xss
                              1 byte - .210 - day of the week (0 = Monday, 1 = Tuesday, ..., 6 = Sunday)
                                         .7 - 1 = service mode
                                         .6 - 1 = troubles in the system (= flashing TROUBLE LED in keypad)
                                         .7 - 1 = ACU-100 are present in the system
                              1 byte -
                                         .6 - 1 = INT-RX are present in the system
                                         .5 - 1 = troubles memory is set in INTEGRA panel
                                         .4 - 1 = Grade2/Grade3 option is set in INTEGRA panel
                                     .3210 - INTEGRA type:
                                                0 = INTEGRA 24
                                                 1 = INTEGRA 32
                                                2 = INTEGRA 64 / INTEGRA 64 Plus
                                                3 = INTEGRA 128 / INTEGRA 128 Plus
                                                4 = INTEGRA 128-WRL
                                                8 = INTEGRA 256 Plus
                                                (to read detailed type use 0x7E command)
troubles part 1
                             16 bytes
                                        - troubles - technical zones
                              8 bytes
                                         - expanders AC trouble
                              8 bytes
                                         - expanders BATT trouble
                              8 bytes
                                         - expanders NO BATT trouble
                              3 bytes
                                         - system troubles (see description below)
                              1 byte
                                         - CA-64 PTSA modules AC trouble
                              1 byte
                                         - CA-64 PTSA modules BATT trouble
                              1 byte
                                         - CA-64 PTSA modules NO BATT trouble
                              1 byte
                                         - ETHM-1 monitoring trouble
troubles part 2
                             8 bytes
                                         - proximity card readers head A trouble
                                         - proximity card readers head B trouble
                              8 bytes
                              8 bytes
                                         - expanders supply output overload
                              2 bytes
                                         - addressable zone expanders short circuit or jammed ACU-100 modules
troubles part 3
                             15 bytes
                                        - ACU-100 modules jam level
                              15 bytes
                                        - radio devices with low battery
                              15 bytes
                                        - radio devices with no communication
                              15 bytes
                                        - radio outputs with no communication
troubles part 4
                             8 bytes
                                         - expanders with no communication
                              8 bytes
                                         - switcherooed expanders
                              1 byte
                                         - LCD keypads with no communication
                                         - switcherooed LCD keypads
                              1 byte
                              1 byte
                                         - ETHM-1 modules with no LAN cable / INT-RS modules with no DSR signal
                                        - expanders tamper
                              8 bytes
                              1 byte
                                         - LCD keypads tamper
                                         - LCD keypad initiation errors
                              1 byte
                              1 byte
                                         - auxiliary STM troubles (in INTEGRA Plus, in others value of this field is 0)
troubles part 5
                              1 byte
                                         - low battery in masters key fobs
                                        - low battery in users key fobs
                              30 bytes
troubles part 6
                             15 bytes
                                         - radio devices with low battery (last 120 ACU-100 devices in INTEGRA 256 Plus)
                                         - radio devices with no communication (last 120 ACU-100 devices in INTEGRA 256 Plus)
                              15 bytes
                                         - radio outputs with no communication (last 120 ACU-100 devices in INTEGRA 256 Plus)
                              15 bytes
troubles part 7
                              16 bytes
                                        - troubles - technical zones 129..256 in INTEGRA 256 Plus
                              16 bytes
                                        - memory of troubles - technical zones 129..256 in INTEGRA 256 Plus
                                        - ACU-100 modules jam level (last 15 ACU-100 modules in INTEGRA 256 Plus)
                              15 bytes
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troubles part 8
                            8 bytes - INT-GSM module installed on address 0x00 troubles:
                                 1 byte -
                                            .0 - no ETHM connection to monitoring station 1
                                               - no ETHM connection to monitoring station 2
                                            .1
                                            .2 - no GPRS SIM1 connection to monitoring station 1
                                            .3 - no GPRS SIM1 connection to monitoring station 2
                                            .4 - no GPRS SIM2 connection to monitoring station 1
                                            .5 - no GPRS SIM2 connection to monitoring station 2
                                            .6 - no SMS SIM1 connection to monitoring station 1
                                            .7 - no SMS SIM1 connection to monitoring station 2
                                 1 byte -
                                            .0 - no SMS SIM2 connection to monitoring station 1
                                            .1 - no SMS SIM2 connection to monitoring station 2
                                                - wrong SIM1 PIN code
                                               - wrong SIM2 PIN code
                                                - SIM1 logging to network error
                                            .5
                                               - SIM2 logging to network error
                                            .6 - SIM1 account credit low
                                            .7 - SIM2 account credit low
                                            .0 - SIM1 SMS sending error
                                 1 byte -
                                            .1 - SIM2 SMS sending error
                                            .2 - GSM jamming
                                            .3 - settings CRC error
                                            .4 - missing INT-GSM module
                                            .5
                                               - changed INT-GSM module
                                               - connection to SATEL server via GSM
                                            .7
                                               - connection to MAIL server via GSM
                                 1 byte -
                                            0.
                                               - connection to NTP server via GSM
                                            .1
                                               - 0
                                            .2
                                               - 0
                                            .3
                                                - 0
                                            .4
                                                - 0
                                            .5
                                               - 0
                                            .6
                                                - 0
                                            .7
                                               - 0
                                            SIM1 CME error (high,low) in BCD format, 0x0000 = no error
                                 2 bytes -
                                            SIM2 CME error (high,low) in BCD format, 0x0000 = no error
                             8 bytes - INT-GSM module installed on address 0x01 troubles
                             8 bytes - INT-GSM module installed on address 0x07 troubles
                                        - memory of troubles part 1
troubles memory part 1
                             47 bytes
troubles memory part 2
                             26 bytes
                                        - memory of troubles part 2
                             1 byte
                                        - memory of LCD keypads restart
                             8 bytes
                                        - memory of expanders restart
                                        - SIM CME error (high,low) - INTEGRA 128-WRL, 0 in other models
                             2 bytes
                             2 bytes
                                        - SIM CME error memory (high,low) - INTEGRA 128-WRL, 0 in other models
troubles memory part 3
                             15 bytes
                                        - zeros, but INTEGRA 256 Plus sends here:
                                         2 bytes - addressable zone expanders short circuit or jammed ACU-100 modules (last 14 modules)
                                         2 bytes - memory of above
                                        11 bytes - zeros
                             15 bytes
                                        - memory of radio devices with low battery
                             15 bytes
                                        - memory of radio devices with no communication
                             15 bytes
                                        - memory of radio outputs with no communication
troubles memory part 4
                             30 bytes
                                        - memory of troubles part 4
                             16 bytes
                                        - memory of long zones violation
troubles memory part 5
                             16 bytes
                                        - memory of no zones violation
                             16 bytes
                                        - memory of zones tamper
troubles memory part 6
                             45 bytes
                                       - memory of troubles part 6
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troubles memory part 7 - 16 bytes - memory of long zones 129..256 violation in INTEGRA 256 Plus

16 bytes - memory of no zones 129..256 violation in INTEGRA 256 Plus 16 bytes - memory of zones 129..256 tamper in INTEGRA 256 Plus

troubles memory part 8 - 64 bytes - memory of troubles part 8

System troubles: 1st byte - .0 - OUT1 trouble

.1 - OUT2 trouble

.2 - OUT3 trouble

.3 - OUT4 trouble

.4 - +KPD trouble

.5 - +EX1 or +EX2 trouble

.6 - BATT trouble

.7 - AC trouble

2nd byte - .0 - DT1 trouble

.1 - DT2 trouble

.2 - DTM trouble

.3 - RTC trouble

.4 - no DTR signal

.5 - no BATT present

6 - external modem initialization trouble

7 - external model command (ATE0V1Q0H0S0=0) trouble

3rd byte - .0 - no voltage on telephone line (INTEGRA 24, 32, 64 and 128)

0 - auxiliary ST processor trouble (INTEGRA 128-WRL)

.1 - bad signal on telephone line

.2 - no signal on telephone line

.3 - monitoring to station 1 trouble

.4 - monitoring to station 2 trouble

.5 - EEPROM or access to RTC trouble

.6 - RAM memory trouble

.7 - INTEGRA main panel restart memory

Part 2 - INTEGRA control:

0x80 arm in mode 0: + 8 bytes - user code (with prefix, if required by INTEGRA), e.g.:

if code is '1234', no prefixes: 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF if code is '1234', prefix is '97': 0x97, 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF

+ 4 bytes - partition list, e.g.:

if partition 1, 2, and 29 have to be armed: 0x03, 0x00, 0x00, 0x10

Function should return the following codes (see the 0xEF command for details):

0x00 - ok

0x01 - requesting user code not found 0x11 - can not arm, but can use force arm

0x12 - can not arm

0x81 arm in mode 1 data structure and answer as above

0x82 arm in mode 2 data structure and answer as above

0x83 arm in mode 3 data structure and answer as above

0x84 disarm data structure as above

If function is accepted, function result can be checked by observe the system state

0x85 clear alarm data structure as above

If function is accepted, function result can be checked by observe the system state

0xA0 force arm in mode 0 data structure as above

Function should return the following codes (see the 0xEF command for details):

0x00 - ok

0x01 - requesting user code not found

0x12 - can not arm

0xA1 force arm in mode 1 data structure and answer as above

0xA2 force arm in mode 2 data structure and answer as above

0xA3 force arm in mode 3 data structure and answer as above

0x86 zones bypass + 8 bytes - user code - see example for 0x80

+ 16/32 bytes (*) - zone list, e.g.: if zone 1, 3, 62 and 120 have to be bypassed:

0x05, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x20, 0x00, 0x00

If function is accepted, function result can be checked by observe the system state

0x87 zones unbypass data structure as above

If function is accepted, function result can be checked by observe the system state

0x88 outputs on + 8 bytes - user code - see example for 0x80

+ 16/32 bytes (*) - output list - see example for 0x86

If function is accepted, function result can be checked by observe the system state

0x89 outputs off data structure as above

If function is accepted, function result can be checked by observe the system state

0x8A open door + 8 bytes - user code - see example for 0x80

+ 16/32 bytes (*) - output list - $see\ example\ for\ 0x86$ - outputs of a 101 type can be 'opened'

+ 8 bytes - expander list, e.g.: if expander address 4 and 63 doors have to be opened:

0x10, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80

If function is accepted, function result can be checked by observe the system state

In INT-RS v2.xx this command can have 16 or 32 data bytes, but 32 data bytes can be used only with INTEGRA 256 Plus. If this command with 32 data bytes is used with other INTEGRA type, INT-RS will shrink these 32 data bytes to 16 data bytes.

^{*} In INT-RS v1.xx this command can have 16 data bytes.

0x8B clear trouble mem. + 8 bytes - user code - see example for 0x80

If function is accepted, function result can be checked by observe the system state

0x8C read event

+ 3 bytes - last event index. Start reading events with these 3 bytes equal:

0xFF, 0xFF, 0xFF - the last event from standard events log will be returned. Test if bit Z is 0 to check if it is 'end of events' record (see table below)

0x00, 0xFF, 0xFF the last event from Grade2/3 events log will be returned. Test if 1st byte is 0 to check if it is 'end of events' record (see table below)

To read previous event (if this one is not 'end of events' record), call this function with event index returned by this function. Check if returned record is 'end of events' testing Z or 1st byte, depending on how events reading was started (0xFF, 0xFF, 0xFF = standard log, 0x00, 0xFF, 0xFF = Grade2/3 log).

Function result - 15 bytes: 1 byte - 0x8C

8 bytes - event record - see the table below

3 bytes - event index

3 bytes - event index used to call the function

Bit:	.7	.6	.5	.4	.3	.2	.1	.0
1st byte	Y	Y	Z	Е	S2	S2	S1	S 1
2nd byte	K	K	K	D	D	D	D	D
3rd byte	M	M	M	M	T	Т	T	T
4th byte	t	t	t	t	t	t	t	t
5th byte	P	P	P	P	P	R	C	С
6th byte	c	c	с	с	c	c	с	с
7th byte	n	n	n	n	n	n	n	n
8th byte	S	S	S	u	u	u	u	u

YY - year marker (i.e. YEAR mod 4, e.g. $2013 \mod 4 = 1$, $2014 \mod 4 = 2$)

Z -1 = record not empty

 \mathbf{E} - 1 = event present (normally ZE should be both 00 or 11)S1, S2 - status of monitoring to station 1 and 2, respectively:

00 - new event, not processed by monitoring service

01 - event sent 10 - event not sent 11 - event not monitored

KKK 000 - zone and tamper alarms - event class:

> 001 - partition and expander alarms 010 - arming, disarming, alarm clearing 011 - zone bypasses and unbypasses

100 - access control 101 - troubles 110 - user functions 111 - system events

DDDDD - day of the month (1..31)

- month (1..12) **MMMM**

TTTTtttttttt - time in minutes (e.g. 17:53 = 17*60+53 = 1073)

- partition number **PPPPP** -1 = restore

CCcccccc - event code - use command 0x8F to convert to text (or see Appendix 1 for event list)

nnnnnnn - source number (e.g. zone number, user number) (see Appendix 1)

- object number (0..7) SSS

- user control number - this number is increased everytime the user is created (i.e. it will be uuuuu

changed after erase and create the user). This number is important only in those events which have the user in its description (e.g. arming by user; but e.g. zone alarm - not)

0x8D enter 1st code

- + 8 bytes user code see example for 0x80
- + 4 bytes partition list see example for 0x80
- + 2 bytes 1st code validity period (low,high) in seconds

+ 1 byte - action:

0 - enter 1st code for arm

1 - enter 1st code for disarm

2 - cancel 1st code (validity period inessential)

If function is accepted, function result can be checked by observe the system state

0x8E set RTC clock

- + 8 bytes user code see example for 0x80
- + 14 bytes time and date to set (14 ASCII chars: yyyymmddhhmmss)

0x8F get event text + 2 bytes (high,low) - decode event code to text description:

.15 -0 =short, 1 =long text description

11 lsb - event code (i.e. RCCccccccc bits as in 0x8C command)

Function result - 22 or 52 bytes (depends on selection of short/long format) as follows:

1 byte -0x8F

2 bytes - two bytes used to call this function
1 byte - kind of long description (see Appendix 2)
2 bytes - kind of short description (see Appendix 3)

16 or 46 bytes - event text

0x90 zones isolate data structure as in 0x86

If function is accepted, function result can be checked by observe the system state

0x91 outputs switch data structure as in 0x88

If function is accepted, function result can be checked by observe the system state

Part 3 - users management:

```
General users numbering scheme in INTEGRA is as follow:
                - user (max. value depends on INTEGRA type)
    241..248
                - master (max. value depends on INTEGRA type)
    255
                - service
0xE0 read self-info
                              + 4/8 bytes -
                                              if 4 bytes - user code only, e.g.:
                                              if code '1234':
                                                                           0x12, 0x34, 0xFF, 0xFF
                                              if 8 bytes - recommended usage - prefix + user code, e.g.:
                                              if prefix '987', code '1234':
                                                                          0x98, 0x71, 0x23, 0x4F, 0xFF, 0xFF, 0xFF, 0xFF
                                              if no prefix, code '1234':
                                                                           0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF
                              Function result - 30 bytes:
                                          - 0xE0
                              1 byte
                              1 byte
                                          - user number - see above numbering scheme
                                          - if user
                                                           - user telephone code
                              2 bytes
                                             if master
                                                           -0x00, 0x00
                                             if service
                                                           - 1st byte - existing masters, 2nd byte - 0x00
                              4 bytes
                                          - user partitions
                              1 byte
                                          - XYIpTTTT:
                                                                   - 1 = user did not changed his code yet
                                                                    - 1 = user code is recognized by other user
                                                                 I
                                                                    - user right - zones isolating
                                                                   - 1 = user has changed his telephone code
                                                                 p
                                                                                     0 - normal
                                                            TTTT
                                                                   - user type:
                                                                                         - single
                                                                                        - time renewable
                                                                                      2
                                                                                        - time not renewable
                                                                                      4 - duress
                                                                                      5
                                                                                         - mono outputs
                                                                                      6
                                                                                         - bi outputs
                                                                                         - partitions temporary blocking
                                                                                         - access to cash machine
                                                                                         - guard
                                                                                     10 - schedule
                              1 byte
                                          - user time
                              3 bytes
                                          - user rights:
                                               1st byte
                                                              .0 - arming
                                                               .1 - disarming
                                                              .2 - alarm clearing in own partitions
                                                              .3 - alarm clearing in own object
                                                               .4 - alarm clearing in whole system
                                                               .5 - arm deferring
                                                               .6 - code changing
                                                               .7 - users editing
                                                              .0 - zones bypassing
                                               2nd byte
                                                              .1 - clock setting
                                                               .2 - troubles viewing
                                                               .3 - events viewing
                                                               .4 - zones resetting
                                                               .5 - options changing
                                                               .6 - tests
                                                              .7 - downloading
                                               3rd byte
                                                              .0 - can always disarm (i.e. even if armed by other user)
                                                               .1 - voice messaging clearing
                                                               .2 - GUARDX using
                                                              .3 - access to temporary blocked partitions
                                                               .4 - entering 1st code
                                                              .5 - entering 2nd code
                                                              .6 - outputs control
                                                              .7 - clearing latched outputs
                              16 bytes
                                          - user name
                              1 byte
                                             .7 - user right - Simple user
                                              .6 - user right - master
                                              .5 - 1 = need to change prefix (can be only for master or user with master right)
                                              .4 - 1 = need to change telephone code (can be only for users)
                                              .3 - 1 = need to change code (can be only for time renewable users)
                                                              -.210 = object number (0..7)
                                              if user/master
```

The user must have the 'GUARDX using' right set active, otherwise the error 'requesting user code not found' will be returned.

-.210 = 0

if service

```
0xE1 read user
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte - user number to read (1..240 - user, 241..248 - master)
                                   Function result - 29 bytes:
                                   1 byte
                                              - 0xE1
                                   1 byte
                                              - user number:
                                                   1..240
                                                              - user
                                                   241..248 - master
                                                   255
                                                              - service
                                   4 bytes
                                              - user partitions
                                   1 byte
                                              - XYIpTTTT - see description for 0xE0
                                   1 byte
                                              - user time
                                   1 byte
                                              - user time - temporary value - valid only for schedule user
                                   3 bytes
                                              - user rights - see description for 0xE0
                                   16 bytes
                                              - user name
                                   1 byte
                                                   .7 - user right - Simple user
                                                   .6 - user right - master
                                                   .210 - if user/master = object number (0..7)
                                                          - if service = 0
0xE2 read users list
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte - user number (1..248) which users list is to be read
                                   Function result - 62 bytes:
                                   1 byte
                                              - 0xE2
                                   1 byte
                                              - user number
                                   30 bytes - list of all existing users
                                             - list of users that can be edited by this user
                                   30 bytes
0xE3 read user locks
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte - user number (1..248) which locks are to be read
                                   Function result - 10 bytes:
                                   1 byte
                                              - 0xE3
                                   1 byte
                                              - user number
                                   8 bytes
                                              - list of user locks
0xE4 write user locks
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte - user number (1..248) which locks are to be written
                                   + 8 bytes - list of user locks
0xE5 remove user
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte - user number (1..248) to remove
```

```
+ 4/8 bytes - user code (see example for 0xE0)
0xE6 create user
                                   + 1 byte - user number (1..248) to create, 255 - auto
                                   + 4 bytes - user-to-create code
                                   + 2 bytes - user-to-create telephone code - 4 x BCD or 0xFFFF
                                   + 4 bytes - user-to-create partitions
                                   + 1 byte -
                                                  .7 - user right - Simple user
                                                  .6 - user right - master
                                                  .5 - user right - zones isolating
                                               .3210 - user-to-create type
                                   + 1 byte - user-to-create time
                                   + 1 byte - user-to-create temporary time - valid only for schedule user
                                   + 1 byte - user-to-create 1st byte of rights
                                   + 1 byte - user-to-create 2nd byte of rights
                                   + 1 byte - user-to-create 3rd byte of rights
                                   + 16 byte - user-to-create name
                                   +1 byte - user-to-create object - valid only if service is the creator
                                   + 4/8 bytes - user code (see example for 0xE0)
0xE7 change user
                                   + 1 byte - user number (1..248) to change
                                   + 4 bytes - user-to-change code - will not be changed if equal 0xFFFFFFFF
                                   + 2 bytes - user-to-change telephone code - will not be changed if equal 0xFFFF
                                   + 4 bytes - user-to-change partitions
                                   + 1 byte -
                                                  .7 - user right - Simple user
                                                  .6 - user right - master
                                                  .5 - user right - zones isolating
                                               .3210 - user-to-change type
                                   + 1 byte - user-to-change time
                                   + 1 byte - user-to-change temporary time - valid only for schedule user
                                   + 1 byte - user-to-change 1st byte of rights
                                   + 1 byte - user-to-change 2nd byte of rights
                                   + 1 byte - user-to-change 3rd byte of rights
                                   + 16 byte - user-to-change name
```

In above commands you can set user type as follows:

- 0. Normal
- 1. Single
- 2. Time renewable
- 3. Time not renewable
- 4. Duress
- 5. Mono outputs
- 6. Bi outputs
- 7. Partition temporary blocking
- 8. Access to cash machine
- 9. Guard
- 10. Schedule

For users of the 2 and 3 types in the field '+ 1 byte - user-to-create/change time' you should give how many days the user should exist. For users of the 10 type in the field '+ 1 byte - user-to-create/change time' you should give user schedule number (1..8), and in the field '+ 1 byte - user-to-create/change temporary time' you give how many days the user should exist (0..254 - 0..254 days, 255 - infinite).

For users of the 7 type the field '+ 1 byte - user-to-create/change time' stands for the blocking time (1..109 minutes). For other user types these two fields are not important (give 0 as filling).

0xE8 user DALLAS/proximity card/key fob managing:

```
Read card/DALLAS list:
                                   + 4/8 bytes - user code (see example for 0xE0)
                                               - '0' (ASCII 48 char)
                                   + 1 byte
                                           Function result - 64 bytes:
                                                1 byte
                                                            - 0xE8
                                                1 byte
                                                            - '0'
                                                31 bytes
                                                            - proximity card list
                                                            - DALLAS list
                                                31 bytes
Read user proximity card:
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte
                                                - '1' (ASCII 49 char)
                                                - user number (1..248) which proximity card to read
                                   + 1 byte
                                           Function result - 8 bytes:
                                                1 byte
                                                            - 0xE8
                                                1 byte
                                                            - '1'
                                                1 byte
                                                            - user number
                                                5 bytes
                                                            - proximity card number
Write user proximity card:
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte
                                                - '2' (ASCII 50 char)
                                   + 1 byte
                                                - user number (1..248) which proximity card to write
                                   + 5 bytes
                                               - proximity card number
Read user DALLAS:
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte
                                                - '3' (ASCII 51 char)
                                                - user number (1..248) which DALLAS to read
                                   + 1 byte
                                           Function result - 9 bytes:
                                                1 byte
                                                            - 0xE8
                                                1 byte
                                                            - '3'
                                                1 byte
                                                            - user number
                                                6 bytes
                                                            - DALLAS number
Write user DALLAS:
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte
                                                - '4' (ASCII 52 char)
                                                - user number (1..248) which DALLAS to write
                                   + 1 byte
                                   + 6 bytes
                                               - DALLAS number
Read user INT-RX key fob:
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte
                                               - '7' (ASCII 55 char)
                                   + 1 byte
                                                - user number (1..248) which INT-RX key fob to read
                                           Function result - 14 bytes:
                                                1 byte
                                                            - 0xE8
                                                1 byte
                                                            - '7'
                                                1 byte
                                                            - user number
                                                4 bytes
                                                            - INT-RX key fob 28-bit serial number (high..low)
                                                            - settings of key presses (zones number to violate in INTEGRA panel)
                                                6 bytes
                                                1 byte
                                                            - bit list of keys that generate no events
Write user INT-RX key fob:
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte
                                                - '8' (ASCII 56 char)
                                   + 1 byte
                                                - user number (1..248) which INT-RX key fob to write
                                   + 4 bytes
                                                - INT-RX key fob 28-bit serial number (high..low)
                                   +6 bytes
                                                - settings of key presses (zones number to violate in INTEGRA panel)
                                                - bit list of keys that generate no events
                                   + 1 byte
Read user ABAX key fob:
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte
                                                - '9' (ASCII 57 char)
                                   + 1 byte
                                                - user number (1..248) which ABAX key fob to read
                                           Function result - 14 bytes:
                                                1 byte
                                                            - 0xE8
                                                1 byte
                                                1 byte
                                                            - user number
                                                3 bytes
                                                            - ABAX key fob 20-bit serial number (high..low)
                                                6 bytes
                                                            - settings of key presses (zones number to violate in INTEGRA panel)
                                                1 byte
                                                            - bit list of keys that generate no events
                                                            - bit list (max. three '1's) of INTEGRA output status used as acknowledge
                                                1 byte
Write user ABAX key fob:
                                   + 4/8 bytes - user code (see example for 0xE0)
                                   + 1 byte
                                                - 'A' (ASCII 41 char)
                                                - user number (1..248) which ABAX key fob to write
                                   + 1 byte
                                   + 3 bytes
                                                - ABAX key fob 20-bit serial number (high..low)
                                                - settings of key presses (zones number to violate in INTEGRA panel)
                                   + 6 bytes
                                   + 1 byte
                                                - bit list of keys that generate no events
                                                - bit list (max. three '1's) of INTEGRA output status used as acknowledge
                                   + 1 byte
```

Function can give result as below in a case of command that does not return result or in a case of an error:

1 byte - 0xE8 1 byte - '?'

1 byte - repeated command (i.e. '0', '1', '2', '3', '4', '7', '8', '9' or 'A')

1 byte - user number (can be inessential in some cases, e.g. in a case of wrong command)

1 byte - conrifmation or error:

0x00 - ok

0x01 - unknown user code

0x02 - no rights to perform action (on selected user)

0x08 - unknown command

0x8? - other errors

0xE9 change user code

+ 4/8 bytes - user code (see example for 0xE0)

+ 4 bytes - new user code, e.g. for code '12347': 0x12, 0x34, 0x7F, 0xFF

The length of new user code should be at least as defined in INTEGRA (and max. 8 digits).

0xEA change user tel. code

+ 4/8 bytes - user code (see example for 0xE0)

+ 2 bytes - new user tel. code, e.g. for code '1234': 0x12, 0x34

New user tel. code should be four digits (0..9) long.

If user does not have tel. code, the new tel. code will not be created.

```
0xEE read device name
```

```
+ 1 byte - device type to read:
             - partition (1..32)
              - zone (1..128), in INTEGRA 256 Plus - up to 256
          1
          2
              - user (1..255) (*)
             - expander/LCD (129..192 - expander, 193..210 - LCD)
             - output (1..128), in INTEGRA 256 Plus - up to 256
             - zone (1..128) with partition assignment (*), in INTEGRA 256 Plus - up to 256
          5
             - timer (1..64)
          6
             - telephone (1..16)
          7
          15 - object (1..8)
          16 - partition (1..32) with object assignment (*)
          17 - output (1..128), in INTEGRA 256 Plus - up to 256, with duration time (**)
          18 - partition (1..32) with object assignment and options (**)
+ 1 byte - device number to read (send 0 instead of 256 in INTEGRA 256 Plus)
Function result - 20 bytes (* or 21 bytes) (** or 22 bytes):
1 byte
          - 0xEE
1 byte
          - device type - see above
1 byte
          - device number - see above
          - device type/function:
1 byte
              if partition
                           - partition type - see e.g. DLOADX for partition types list
              if zone
                           - zone reaction - see e.g. DLOADX for zone reactions list
              if user
                           - 0
              if object
                           - 0
                           - expander type:
              if expander
                                  - CA-64 PP
                               1
                                  - CA-64 E
                               2
                               3
                                  - CA-64 O
                                  - CA-64 EPS
                                  - CA-64 OPS
                               5
                               6
                                  - CA-64 ADR
                               7
                                   - INT-ORS
                                   - INT-S/SK
                                  - INT-SZ/SZK
                               10 - CA-64 DR
                               11 - CA-64 SR
                               12 - ACU-100
                               13 - INT-IORS
                               14 - CA-64 Ei
                               15 - CA-64 SM
                               16 - INT-AV
                               17 - INT-IT
                               18 - CA-64 EPSi
                               19 - INT-SCR
                               20 - INT-ENT
                               21 - INT-RX
                               22 - INT-TXM
                               23 - INT-VG
                               24 - INT-KNX
                               25 - INT-PP
                               26 - INT-ORSPS
                               27 - INT-IORSPS
                               28 - INT-ADR
              if LCD
                           - 'LCD' type:
                               1 - INT-KLCD
                               2
                                  - INT-KLCDR
                               3
                                  - INT-PTSA
                               4
                                  - INT-RS
                               5
                                  - ETHM-1
                                  - INT-KSG
                               8 - INT-TSI
                               10 - INT-TSG
                               12 - INT-TSH
                               14 - INT-KWRL
```

15 - INT-GSM

16 - ETHM-1 Plus + INT-GSM

if output - output function - see e.g. DLOADX for output functions list

16 bytes - device name

1 byte - partition number (1..32) the zone is assigned to. This 21st byte appears only

if the device type to read is 5 (*)

1 byte - user serial number (0..31) + 128. This 21st byte appears only

if the device type to read is 2 (*)

1 byte - object number (1..8) the partition is assigned to. This 21st byte appears only

if the device type to read is 16 (*) or 18 (**)

1 byte - partition options. This 22nd byte appears only

if the device type to read is 18 (**)

.0 - 1 = two codes to arm

.1 - 1 = two codes to disarm

.2 - 1 = timer priority

.3 - 1 =two codes on two devices

.4 - 1 = alarm verification

.5 - 1 = exit delay can be shorten

.6 - 1 = inifinite exit delay

.7 - 1 = constant (undefinable) 1st code validity period

2 bytes - output duration time (high,low) x 0.1s. These 21st and 22nd bytes appear only if the device type to read is 17 (**)

INT-RS module returns an answer on **every** command - function result or 0xEF result (described below), so after sending any command to the module please wait for answer before sending the next one (or give the module e.g. 3 seconds time-out).

0xEF result + 1 byte - result code:

0x00 - ol

0x01 - requesting user code not found

0x02 - no access

0x03 - selected user does not exist

0x04 - selected user already exists

0x05 - wrong code or code already exists

0x06 - telephone code already exists

0x07 - changed code is the same

0x08 - other error

0x11 - can not arm, but can use force arm

0x12 - can not arm

0x8? - other errors

0xFF - command accepted (i.e. data length and crc ok), will be processed

^{**} This command is available in INT-RS v1.14 2020-01-23 or newer firmware version and in INT-RS v2.18 2020-01-23 or newer firmware version along with INTEGRA v1.19 2020-01-23 or newer firmware version.

Appendix 1 - event list

Full event list that INTEGRA v1.18 2018-01-11 can generate (older INTEGRA can generate subset of these events) - 4 columns: 1. Event code (CCcccccc) / 2. New/restore (R) / 3. Kind of long description (see Appendix 2) / 4. Event text description

```
1,0, 6,'Voice messaging aborted
 2,0, 3, 'Change of user access code
 2,1, 3,'Change of user access code
 3,0, 6,'Change of user access code
 4,0, 6,'Zones bypasses
 5,0, 6,'Zones reset
 6,0, 6, Change of options
 7,0, 6,'Permission for service access
 7,1, 6, 'Permission for service access removed
 8,0, 6,'Addition of user
 9,0, 6,'New user
10,0, 6,'Edition of user
11,0, 6,'User changed
12,0, 6, 'Removal of user
13,0, 6, 'User removed
14,0, 6, 'Breaking user code
15,0, 6, 'User access code broken
16,0, 6,'Addition of master
17,0, 6,'Edition of master
18,0, 6, 'Removal of master
19,0, 4,'RS-downloading started
19,1, 4, 'RS-downloading finished
20,0, 6,'TEL-downloading started
21,0, 6, 'Monitoring station 1A test
22,0, 6, 'Monitoring station 1B test
23,0, 6, 'Monitoring station 2A test
24,0, 6,'Monitoring station 2B test
26,0, 2,'Access to cash machine granted
27,0, 3, 'Breaking user code
27,1, 3, 'Breaking user code
28,0, 3,'User access code broken
28,1, 3, 'User access code broken
29,0, 7,'Automatically removed temporal user
30,0, 0, 'Service access automatically blocked
31,0, 0,'Main panel firmware updated
32,0, 4,'System settings stored in FLASH memory
33,0, 0, 'STARTER started
34,0, 0, 'STARTER started from RESET jumper
36,0, 7,'Removal of single user
37,0, 2, 'First access code entered
38,0, 3,'Voice messaging aborted
38,1, 3,'Voice messaging aborted
39,0, 1, 'Vibration sensors test ok
40,0, 6, 'Change of prefix
41,0, 0, 'Change of winter time to summer time
42,0, 0, 'Change of summer time to winter time
43,0, 6, 'Guard round
44,0, 5,'First access code expired
45,0, 2,'First access code cancelled
46,0, 7,'Remote (telephone) control started
46,1, 7, 'Remote (telephone) control finished
47,0,10,'Remote switch turned on
47,1,10, 'Remote switch turned off
48,0,30,'TCP/IP connection started (Internet)
48,1,30,'TCP/IP connection finished (Internet)
49,0,30,'TCP/IP connection failed (Internet)
50,0,31,'IP address
51,0, 4,'Invalidation of system settings in FLASH
52,0, 6,'Service note cleared
53,0, 1,'Vibration sensors test interrupted
54,0,30,'TCP/IP connection started (DLOADX)
54,1,30,'TCP/IP connection finished (DLOADX)
55,0,30,'TCP/IP connection failed (DLOADX)
56,0,30,'TCP/IP connection started (GUARDX)
56,1,30,'TCP/IP connection finished (GUARDX)
57,0,30,'TCP/IP connection failed (GUARDX)
58,0,30,'TCP/IP connection started (GSM socket)
58,1,30,'TCP/IP connection finished (GSM socket)
59,0,30,'TCP/IP connection failed (GSM socket)
60,0,30,'TCP/IP connection started (GSM http) 60,1,30,'TCP/IP connection finished (GSM http)
61,0,30,'TCP/IP connection failed (GSM http)
62,0, 6,'User access
63,0, 6, 'User exit
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64,0, 4,'Keypad temporary blocked
 65,0, 4, 'Reader temporary blocked
 66,0, 1, 'Arming in "Stay" mode
 67,0, 1,'Armin in "Stay, delay=0" mode
 68,0, 0, 'System real-time clock set
 69,0, 6,'Troubles memory cleared
 70,0, 6, 'User logged in
 71,0, 6,'User logged out
 72,0, 6, Door opened from LCD keypad
 73,0,13, 'Door opened
 74,0, 6,'System restored
 75,0, 0,'ETHM/GPRS key changed
 76,0, 6,'Messaging test started
 77,0, 1,'Alarm monitoring delay
 78,0, 4, 'Network cable unplugged
 78,1, 4, 'Network cable ok
 79,0, 9,'Messaging trouble
 80,0, 9, 'Messaging doubtful
 81,0, 9, 'Messaging ok
 82,0, 9,'Messaging confirmed
 83,0, 1,'3 wrong access codes
 84,0, 1,'Alarm - proximity card reader tamper
 84,1, 1,'Proximity card reader restore
 85,0, 4, 'Unauthorised door opening
 86,0, 3,'User exit
 86,1, 3, User exit
 87,0, 2, 'Partition temporary blocked
 88,0, 4, 'GSM module trouble/error
 88,1, 4, 'GSM module ok
 89,0, 4,'Long opened door 89,1, 4,'Long opened door closed
 90,0, 0, 'Downloading suspended
 91,0, 0, 'Downloading started
 92,0, 1,'Alarm - module tamper (verification error)
 92,1, 1,'Module tamper restore (verification ok)
 93,0, 1,'Alarm - module tamper (lack of presence)
 93,1, 1, 'Module tamper restore (presence ok)
 94,0, 1,'Alarm - module tamper (TMP input)
 94,1, 1, 'Module tamper restore (TMP input)
 95,0,12, 'Output overload
 95,1,12, 'Output overload restore
 96,0,12,'No output load
 96,1,12,'Output load present 97,0, 1,'Long zone violation
 97,1, 1,'Long zone violation restore
 98,0, 1,'No zone violation
 98,1, 1,'No zone violation restore
 99,0, 1, Zone violation
 99,1, 1, 'Zone restore
100,0, 1, 'Medical request (button)
100,1, 1, 'Release of medical request button
101,0, 1, 'Medical request (remote)
101,1, 1,'Remote medical request restore
110,0, 1,'Fire alarm
110,1, 1,'Fire alarm zone restore
111,0, 1,'Fire alarm (smoke detector)
111,1, 1,'Smoke detector zone restore
112,0, 1,'Fire alarm (combustion)
112,1, 1, 'Combustion zone restore
113,0, 1,'Fire alarm (water flow)
113,1, 1,'Water flow detection restore
114,0, 1,'Fire alarm (temperature sensor)
114,1, 1, Temperature sensor zone restore
115,0, 1,'Fire alarm (button)
115,1, 1, 'Release of fire alarm button
116,0, 1,'Fire alarm (duct)
116,1, 1,'Duct zone restore
117,0, 1,'Fire alarm (flames detected)
117,1, 1, 'Flames detection zone restore
120,0, 1, 'PANIC alarm (keypad)
121,0, 2, 'DURESS alarm
122,0, 1, 'Silent PANIC alarm
122,1, 1, 'Silent panic alarm zone restore
123,0, 1,'Audible PANIC alarm
123,1, 1, 'Audible panic alarm zone restore
126,0, 5,'Alarm - no guard
130,0, 1, 'Burglary alarm
130,1, 1, 'Zone restore
131,0, 1,'Alarm (perimeter zone)
131,1, 1,'Perimeter zone restore
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132,0, 1,'Alarm (interior zone)
132,1, 1,'Interior zone restore
133,0, 1,'Alarm (24h burglary zone)
133,1, 1,'24h burglary zone restore
134,0, 1, 'Alarm (entry/exit zone)
134,1, 1, 'Entry/exit zone restore
135,0, 1,'Alarm (day/night zone)
135,1, 1,'Day/night zone restore
136,0, 1,'Alarm (exterior zone)
136,1, 1, 'Exterior zone restore
137,0, 1, 'Alarm (tamper perimeter)
137,1, 1, 'Tamper perimeter zone restore 139,0, 1,'Verified alarm
143,0,11,'Alarm - communication bus trouble
143,1,11, 'Communication bus ok
144,0, 1,'Alarm (zone tamper)
144,1, 1, 'Zone tamper restore
145,0, 1, 'Alarm (module tamper)
145,1, 1, 'Module tamper restore
150,0, 1, 'Alarm (24h no burglary zone)
150,1, 1,'24h no burglary zone restore
151,0, 1,'Alarm (gas detector)
151,1, 1, 'Gas detection zone restore
152,0, 1, 'Alarm (refrigeration)
152,1, 1,'Refrigeration zone restore 153,0, 1,'Alarm (heat loss)
153,1, 1, 'Heat loss zone restore
154,0, 1,'Alarm (water leak)
154,1, 1, 'Water leak zone restore
155,0, 1,'Alarm (protection loop break)
155,1, 1,'Protection loop break zone restore
156,0, 1,'Alarm (day/night zone tamper)
156,1, 1, 'Day/night zone tamper restore
157,0, 1, 'Alarm (low gas level)
157,1, 1,'Low gas level zone restore
158,0, 1, 'Alarm (high temperature)
158,1, 1, 'High temperature zone restore
159,0, 1,'Alarm (low temperature)
159,1, 1,'Low temperature zone restore
200,0, 1,'Alarm (fire protection loop)
200,1, 1,'Fire protection loop zone restore
201,0, 1,'Alarm (low water pressure)
201,1, 1,'Low water pressure zone restore
202,0, 1, 'Alarm (low CO2 pressure)
202,1, 1,'Low CO2 pressure zone restore
203,0, 1,'Alarm (valve sensor)
203,1, 1, 'Valve sensor zone restore
204,0, 1,'Alarm (low water level)
204,1, 1, Low water level zone restore
205,0, 1,'Alarm (pump activated)
205,1, 1, 'Pump stopped 206,0, 1, 'Alarm (pump trouble)
206,1, 1, 'Pump ok
220,0, 1, 'Keybox open
220,1, 1, 'Keybox restore
300,0, 4, System module trouble
300,1, 4,'System module ok
301,0, 4,'AC supply trouble
301,1, 4,'AC supply trouble restore
302,0, 4,'Low battery voltage
302,1, 4, 'Battery ok' 303,0, 0, 'RAM memory error
305,0, 4, 'Main panel restart
306,0, 0, 'Main panel settings reset
306,1, 0,'System settings restored from FLASH memory
309,0, 4, 'Battery damaged (high resistance)
309,1, 4, 'Battery ok (resistance ok)
312,0, 1, 'Supply output overload
312,1, 1, 'Supply output overload restore
330,0, 8,'Proximity card reader trouble
330,1, 8, 'Proximity card reader ok
333,0,11, 'Communication bus trouble
333,1,11, 'Communication bus ok
337,0, 4,'Battery charging trouble
337,1, 4, Battery charging ok
339,0, 4,'Module restart
344,0, 4, 'Receiver jam detected
344,1, 4, 'Receiver jam ended
350,0, 0, Transmission to monitoring station trouble
350,1, 0, Transmission to monitoring station ok
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351,0, 0, 'Telephone line troubles
351,1, 0,'Telephone line ok
370,0, 1,'Alarm (auxiliary zone perimeter tamper)
370,1, 1, 'Auxiliary zone perimeter tamper restore
373,0, 1,'Alarm (fire sensor tamper)
373,1, 1,'Fire sensor tamper restore
380,0, 1,'Zone trouble (masking) 380,1, 1,'Zone ok (masking)
381,0,32,'Radio connection troubles
381,1,32, 'Radio connection ok
383,0, 1, 'Alarm (zone tamper)
383,1, 1, 'Zone tamper restore 384,0,32, 'Low voltage on radio zone battery
384,1,32,'Voltage on radio zone battery ok
388,0, 1, 'Zone trouble (masking)
388,1, 1, 'Zone ok (masking)
400,0, 2, 'Disarm
400,1, 2,'Arm
401,0, 2, 'Disarm by user
401,1, 2,'Arm by user 402,0, 2,'Group disarm
402,1, 2, 'Group arm
403,0,15,'Auto-disarm
403,1,15,'Auto-arm
404,0, 2,'Late disarm by user 404,1, 2,'Late arm by user
405,0, 2, 'Deferred disarm by user
405,1, 2, 'Deferred arm by user
406,0, 2, 'Alarm cleared
407,0, 2, 'Remote disarm
407,1, 2, 'Remote arm
408,1, 1, 'Quick arm
409,0, 1, 'Disarm by zone
409,1, 1, 'Arm by zone
411,0, 0, 'Callback made
412,0, 0, 'Downloading successfully finished
413,0, 0, 'Unsuccessful remote downloading attempt
421,0, 3,'Access denied
421,1, 3,'Access denied
422,0, 3,'User access
422,1, 3,'User access
423,0, 1,'Alarm - armed partition door opened
441,1, 2,'Arm (STAY mode)
442,1, 1,'Arm by zone (STAY mode)
454,0, 2,'Arming failed
458,0, 2, 'Delay activation time started
461,0, 1,'Alarm (3 wrong access codes)
462,0, 3,'Guard round 462,1, 3,'Guard round
570,0, 1, 'Zone bypass
570,1, 1, 'Zone unbypass
571,0, 1,'Fire zone bypass
571,1, 1,'Fire zone unbypass
572,0, 1,'24h zone bypass
572,1, 1,'24h zone unbypass
573,0, 1, 'Burglary zone bypass
573,1, 1, 'Burglary zone unbypass
574,0, 1, 'Group zone bypass
574,1, 1, 'Group zone unbypass
575,0, 1, 'Zone auto-bypassed (violations)
575,1, 1, Zone auto-unbypassed (violations) 601,0, 6, Manual transmission test
602,0, 0, 'Transmission test
604,0, 2, 'Fire/technical zones test
604,1, 5,'End of fire/technical zones test
607,0, 2, 'Burglary zones test
607,1, 5,'End of burglary zones test
611,0, 1,'Zone test ok
612,0, 1,'Zone not tested
613,0, 1, Burglary zone test ok
614,0, 1, Fire zone test ok
615,0, 1, Panic zone test ok
621,0, 0, 'Reset of event log
622,0, 0,'Event log 50% full
623,0, 0,'Event log 90% full
625,0, 6,'Setting system real-time clock
625,1, 0, 'System real-time clock trouble
627,0, 4, 'Service mode started
628,0, 4, 'Service mode finished 967,0,14,'CLIP received
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968,0, 1,'No connection
 968,1, 1, 'Connection ok
 969,0, 4, Wireless keypad battery low
 969,1, 4,'Wireless keypad battery ok
 971,0, 4, 'GSM SIM1 account credit low
 971,1, 4,'GSM SIM1 account credit ok
 972,0, 4,'GSM SIM2 account credit low
 972,1, 4,'GSM SIM2 account credit ok
 979,0, 4,'Error of MAC/ID for SATEL server
 979,1, 4, 'MAC/ID for SATEL server ok
 980,0, 4,'No connection with SATEL server
 980,1, 4, 'Connection with SATEL server ok
 981,0, 6, GSM module restart
 982,0, 6, 'Change of user telephone code
 983,0, 6, 'User telephone code broken
 984,0, 1, 'Alarm - ABAX device tamper (no connection)
 984,1, 1,'ABAX device tamper restore (connection ok)
 985,0,15,'Exit delay started
 986,0, 1, 'Warning alarm
 987,0, 2, 'Warning alarm cleared
 988,0, 1, 'Arming aborted
 989,0, 7, 'User logged in (INT-VG)
 989,1, 7, 'User logged out (INT-VG)
 990,0, 4,'No connection with KNX system
 990,1, 4, 'Connection with KNX system ok
 991,0, 1, Zone auto-bypassed (tamper violations)
 991,1, 1, 'Zone auto-unbypassed (tamper violations)
 992,0, 6, 'Confirmed troubles
 993,0, 6, 'Confirmed use of RX key fob with low batt.
 994,0, 6, 'Confirmed use of ABAX key fob with low batt.
 995,0, 3,'Remote RX key fob with low battery used
 995,1, 3,'Remote RX key fob with low battery used
 996,0, 3, 'Remote ABAX key fob with low battery used
 996,1, 3, 'Remote ABAX key fob with low battery used
 997,0, 4,'Long transmitter busy state
 997,1, 4, 'Restore of long transmitter busy state
 998,0, 0, 'Transmission test (station 1)
 999,0, 0, 'Transmission test (station 2)
1000,0, 1, 'Trouble (zone)
1000,1, 1, 'Trouble restore (zone)
1001,0, 2, 'Forced arming
1002,0, 4, 'No network (PING test)
1002,1, 4, 'Network ok (PING test)
1003,0, 2, 'Arming aborted
1004,0, 0, Downloading started from ETHM/GSM module
1005,0, 6,'ETHM-1-downloading started
1006,0, 4, 'Current battery test - absent/low voltage
1006,1, 4, 'Current battery test - ok
1007,0, 1,'Exit delay started
1008,0, 2, 'Exit delay started
1009,0,14,'SMS control - begin
1009,1,14,'SMS control - end
1010,0,14,'SMS with no control received
1011,0,14,'SMS from unauthorized telephone received
1012,0, 6, 'CSD-downloading started
1013,0, 6, 'GPRS-downloading started
1014,0, 4, 'No signal on DSR input
1014,1, 4, 'Signal on DSR input ok
1015,0, 4,'Time server error
1015,1, 4, 'Time server ok
1016,0, 6,'Time synchronization started 1017,0, 9,'SMS messaging ok
1018,0, 9,'SMS messaging failed
1019,0, 3,'Remote key fob used
1019,1, 3, 'Remote key fob used
1020,0, 4,'LCD/PTSA/ETHM-1 initiation error
1021,0, 4,'LCD/PTSA/ETHM-1 initiation ok
1022,0, 0, 'Downloading request from ETHM-1 module
1023,0, 6, 'Tamper info cleared
```

The meaning of nnnnnnn field:

- if users numbering: 1..240 - user 241..248 master 249 - INT-AV 250 ACCO NET 251 SMS 252 timer 253 - function zone 254 Ouick arm 255 - service

- if zone expander keypad numbering: 1..128 129..192 expander at address 0..63 INTEGRA 24 and 32: 193..196 real LCD keypads or INT-RS modules at address 0..3 keypad in GUARDX connected to LCD keypad at address 0..3, or www keypad 197..200 in internet browser connected to ETHM-1 at address 0..3 201 keypad in DLOADX connected to INTEGRA via RS cable 202 keypad in DLOADX connected to INTEGRA via TEL link (modem) INTEGRA 64, 128, 128-WRL, 64 Plus, 128 Plus and 256 Plus: real LCD keypads or INT-RS modules at address 0..7 193..200 keypad in GUARDX connected to LCD keypad at address 0..7, or www keypad 201..208 in internet browser connected to ETHM-1 at address 0..7 209 keypad in DLOADX connected to INTEGRA via RS cable 210 keypad in DLOADX connected to INTEGRA via TEL link (modem) 1..128

supply output in expander at address 0..63

in INTEGRA 256 Plus - if event record describes zone or output (1..128), so read the uuuuu field and:

output

if uuuuu = 00000 - the zone or output number is 1..128,

if uuuuu = 00001 - add 128 to the zone or output number - i.e. 1..128 becomes 129..256.

129..192

Appendix 2 - kind of long description

Kind of long description:

- if output expander numbering:

- 0 no addictional description
- 1 partition/zone|expander|keypad
- 2 partition/user
- 3 partition keypad/user (partition keypad address in PPPPPR) (not LCD keypad, but LED partition keypad, e.g. INT-S)
- 4 zone|expander|keypad
- 5 partition
- 6 keypad/user
- 7 user
- 8 expander reader head
- 9 telephone
- 10 output of telephone relay type
- 11 partition/data bus
- 12 partition/output/expander (partition not important for main panel outputs)
- 13 partition/output|expander (partition not important for outputs)
- 14 telephone in PPPPP/user (telephone: 0 unknown, 1.. phone number)
- 15 partition/timer
- 30 beginning of TCP/IP address (keypad address in PPPPP)
- 31 3rd and 4th bytes of TCP/IP address
- 32 partition/zone or ABAX output

Appendix 3 - kind of short description

Kind of short description (just another kind of event description) - 2 bytes: MrIRoDnT gtwmkues of the following bit meaning:

- s partition
- e zone/expander/LCD-keypad
- u user
- k expander in RPPPPP
- m LCD-keypad in PPPPP
- w output/expander, partition only for expandera
- t timer
- g proximity card reader
- T telephone
- n number (RAM error)
- D data bus (0=DTM, 1=DT1, 2=DT2, 129..128+IL_EXPAND=expander)
- o call back (0='SERV', 1='SERV=', 2='USER', 3='USER=', 4='ETHM-modem', 5='ETHM-RS')
- R telephone relay
- I TCP/IP event (2 rekords !!!)
- r ABAX input/output, partition only for input
- M monitoring

Appendix 4 - crc calculation example

Assume that the following data has to be send to INT-RS module: 0xE0, 0x12, 0x34, 0xFF, 0xFF (i.e. read information about user with 1234 code). For this case the following frame should be generated:

0xFE	0xFE	0xE0	0x12	0x34	0xFF	0xFF	0x8A	0x9B	0xFE	0x0D
			-		-	_				

The 16-bit crc sum calculation goes as below:

- 1) crc := 0x147A
- 2) for byte b = 0xE0:
 - crc := rl(crc) = rl(0x147A) = 0x28F4
 - crc := crc xor 0xFFFF = 0x28F4 xor 0xFFFF = 0xD70B
 - crc := crc + crc.high + b = 0xD70B + 0xD7 + 0xE0 = 0xD8C2
- 3) for byte b = 0x12:
 - crc := rl(crc) = rl(0xD8C2) = 0xB185
 - crc := crc xor 0xFFFF = 0xB185 xor 0xFFFF = 0x4E7A
 - crc := crc + crc.high + b = 0x4E7A + 0x4E + 0x12 = 0x4EDA
- 4) for byte b = 0x34:
 - -crc := rl(crc) = rl(0x4EDA) = 0x9DB4
 - crc := crc xor 0xFFFF = 0x9DB4 xor 0xFFFF = 0x624B
 - crc := crc + crc.high + b = 0x624B + 0x62 + 0x34 = 0x62E1
- 5) for byte b = 0xFF:
 - crc := rl(crc) = rl(0x62E1) = 0xC5C2
 - crc := crc xor 0xFFFF = 0xC5C2 xor 0xFFFF = 0x3A3D
 - crc := crc + crc.high + b = 0x3A3D + 0x3A + 0xFF = 0x3B76
- 6) for byte b = 0xFF:
 - crc := rl(crc) = rl(0x3B76) = 0x76EC
 - crc := crc xor 0xFFFF = 0x76EC xor 0xFFFF = 0x8913
 - crc := crc + crc.high + b = 0x8913 + 0x89 + 0xFF = 0x8A9B

And the final crc sum is 0x8A9B.

Appendix 5 - languages

List of language coding used in INTEGRA is given in the table below. The table contains countries instead of languages in fact. One exception is EN which stands for language, not country.

0 PL		Poland					
1 EN		English					
2 UA		Ukraine					
3 RU		Russia					
4	DE	Germany					
5	SK	Slovakia					
6	IT	Italy					
7	CZ	Czech					
8	HU	Hungary					
9	NL	Netherlands					
10	IE	Ireland					
11	NO	Norway					
12	DK	Denmark					
13	IS	Iceland					
14	GR	Greece					
15	FR	France					
16	ES	Spain					
17	PT	Portugal					
18	FI	Finland					
19	SI	Slovenia					
20	SE	Sweden					
21	TR	Turkey					
22	RO	Romania					
23	EE	Estonia					
24	BG	Bulgaria					
25	LV	Latvia					
26	MK	Macedonia					
27	RS	Serbia					
28	AL	Albania					
255	UN	unspecified / universal					

Revision history

Document date	Changes
2014-04-16	previous release
2015-03-19	 updated INTEGRA event list (Appendix 1) expanded 0x7F command expanded 0xEE command (device types 6, 7, 15 and 16)
2018-01-11	- updated INTEGRA event list (Appendix 1) - added 0x30 and 0x31 commands - expanded 0x7C command - expanded 0x7F command - expanded device list in 0xEE command
2018-02-19	- changed description for command 0x8C (S1,S2)
2019-09-11	- changed description for commands 0x09, 0x0A and 0x21
2020-01-23	- changed description for command 0xEE
2020-03-05	- added Appendix 5