appBox

:enuOrientation = Landscape

.sqrBox

:numHeight = 20

:enuColor = 

:numX = 5

:numY = 10

.numLastX

.numLastY

.enuBoxState = Ready

:numX = 5

:numY = 5

.ruleBoxClicked

:actInstructions

|  |  |  |  |
| --- | --- | --- | --- |
| If | .enuBoxState = | Ready | Dropped! |
|  | .sqrBox:boolClicked = | Yes | Yes |
| Then | .enuBoxState = | Clicked! | Clicked! |

.ruleBoxDragged

:actInstructions

|  |  |  |  |
| --- | --- | --- | --- |
| If | .enuBoxState = |  | Dragging… |
|  | .sqrBox:boolDragged = | Yes | No |
| Then | .enuBoxState = | Dragging… | Dropped! |
|  | .sqrBox.numLastX = .sqrBox.numX .sqrBox.numLastY = .sqrBox.numY | Do | Do |

.rulePressedEscape

:actInstructions

|  |  |  |
| --- | --- | --- |
| If | Device.Keyboard.Esc:boolPressed = | Yes |
| Then | .enuBoxState = Cancelled!  .sqrBox.numX = .sqrBox.numLastX .sqrBox.numY = .sqrBox.numLastY | Do |