# ECE 3100 - Functions, Formulas, and Definitions

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# 1 Pre - Prelim 1

# 1.1 Lecture 1 - What is Probability?

**Probability** is a way of mathematically modelling situations involving uncertainty with the goal of making predications decisions and models. Probability can be understood in many ways, such as:

- 1. Frequency of Occurence: Or percentage of successes in a moderately large number of similar situations.
- 2. Subjective belief: Or ceratinty based on other understood facts about a claim.

For our Probability Models, we define the set of all outcomes to be  $\Omega$ , better known as the **sample space** of an experiment. All subsets of  $\Omega$  are called **events**. These are both sets and can be understood using default set notation.

## 1.2 Lecture 2 - Probability Law

Given  $\Omega$  chosen, a **probability law** on  $\Omega$  is a mapping  $\mathbb{P}$  that assings a number for every event such that:

$$\mathbb{P}(A) \ge 0$$
 for every event A  $\mathbb{P}(\Omega) = 1$  (Kolmogorov's Axioms)

#### 1.2.1 Additivity rules:

• If  $A \cap B = \emptyset$ , (A, B) events, then:

$$\boxed{\mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B)}$$
(1)

• If events  $A_1, A_2, \ldots$  are all disjoint, then:

$$\boxed{\mathbb{P}(\bigcup_{n=1}^{\infty} A_n) = \sum_{n=1}^{\infty} \mathbb{P}(A_n)}$$
(2)

By these rules, we can surmise that  $\mathbb{P}(\varnothing) = 0$ .

For any events A, B:

$$\mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B) - \mathbb{P}(A \cap B)$$
 (Event Union)

When we have a probability law on a finite  $\Omega$  with all outcomes equally likely (i.e.  $\mathbb{P}(\{s\}) = 1/size(\Omega)$ ), we call this probability law  $\mathbb{P}$  a (discrete) uniform probability law.

# 1.3 Lecture 3 - Conditional Prob & Product Rule

# 1.3.1 Conditional Probability

**Conditional Probability** is defined  $\mathbb{P}(A \mid B) =$  "Probability of A given B". It is understood as the likelyhood that event A occurs, given that B also occurs.

$$\mathbb{P}(A \mid B) = \frac{\mathbb{P}(A \cap B)}{\mathbb{P}(B)}$$
 (Conditional Probability Def)

If there is a finite number of different outcomes that are all equally likely, the conditional prbability can be written as follows:

$$\mathbb{P}(A \mid B) = \frac{\text{number of elements of } A \cup B}{\text{number of elements of } B}$$
 (3)

#### 1.3.2 Product Rule

There are two main ways to write the product rule and they both have different setups.

• If we have events  $D_1$  to  $D_n$  where  $D_1 > D_2 > \cdots > D_n$  ( $D_1$  largest,  $D_n$  smallest), then we can apply the first form of the product rule:

$$\mathbb{P}(D_n) = \mathbb{P}(D_1)\mathbb{P}(D_2 \mid D_1)\mathbb{P}(D_3 \mid D_2)\dots\mathbb{P}(D_n \mid D_{n-1})$$
 (Product Rule 1)

• If we have events  $A_1$  to  $A_n$  with non-empty intersection (i.e.  $A_1 \cap A_2 \cap \cdots \cap A_n$ ), let  $D_k = A_1 \cap A_2 \cap \cdots \cap A_k$ , then  $D_1 > D_2 > \cdots > D_n$ . If we then write the product rule on the events  $D_n$  in terms of  $A_n$ , we get:

$$\boxed{\mathbb{P}(A_1 \cap \dots \cap A_n) = \mathbb{P}(A_1)\mathbb{P}(A_2 \mid A_1)\mathbb{P}(A_3 \mid A_1 \cap A_2)\dots\mathbb{P}(A_n \mid A_1 \cap \dots)} \quad \text{(Product Rule 2)}$$

# 1.4 Lecture 4 - Total Probability

Given an event B, say  $C_1, C_2, \ldots, C_n$  (events) is a **partition** of B when:

- $B = C_1 \cup C_2 \cup \cdots \cup C_n$
- C's are all disjoint

If  $A_1, A_2, \ldots, A_n$  is a partition of  $\Omega$ , then  $C_1, C_2, \ldots, C_n$  partitions B, where  $C_k = B_k A_k$  for  $a \le k \le n$ .

From there we define the Total Probability Theorem:

$$\mathbb{P}(B) = \mathbb{P}(B \mid C_1)\mathbb{P}(C_1) + \mathbb{P}(B \mid C_2)\mathbb{P}(C_2) + \dots + \mathbb{P}(B \mid C_n)\mathbb{P}(C_n)$$
 (Total Probability Theorem)

# 1.5 Lecture 5 - Bayes Law & Independence

#### 1.5.1 Bayes Law

Bayes' Rule is defined by mixing the defintion of Condition Probability, and the Total Probability Theorem.

Given  $\Omega, \mathbb{P}$ , if  $A_1, A_2, \ldots, A_n$  are events that partition  $\Omega$ , and have nonzero  $\mathbb{P}(A)$ , then for any event B,

$$\mathbb{P}(A_k \mid B) = \frac{\mathbb{P}(B \mid A_k) P(A_k)}{\mathbb{P}(B \mid A_1) \mathbb{P}(A_1) + \dots + \mathbb{P}(B \mid A_n)}$$
(Bayes' Law)

## 1.5.2 Indpendence

Given  $\Omega$ ,  $\mathbb{P}$ , any events A and B are **independent** when:

# 1.6 Lecture 6 - Conditional Dependence & Counting

#### 1.6.1 Conditional Dependence

Given  $\Omega$  and  $\mathbb{P}$ : say that events A and B are conditionally independent given C when:

## 1.6.2 Counting

**Counting** is the process of using the number of elements in the events to calculate probability. This technique mostly arises in situations where either:

• The sample space  $\Omega$  has a finite number of equally likely outcomes. Then, for any event A,

$$\mathbb{P}(A) = \frac{\text{\# of elements of } A}{\text{\# of elements of } \Omega}$$

• An event A has a finite number of equally likely outcomes with probability p. Then for that event A:

$$\mathbb{P}(A) = p \cdot (\# \text{ of elements of } A)$$

## 1.7 Lecture 7 - Counting

Counting Principle: in a process with a sequence of stages 1, 2, ..., r with  $n_1$  choices at stage 1 over to  $n_r$  at stage r; # of coutcomes is  $n_1 n_2 ... n_k$ .

Can be used to rederive (# subsets of  $\Omega$ ) =  $2^{\#(elem)}$ .

### 1.7.1 k-permutations of n objects

We are given n distinct objects and a number  $k \leq n$ , and we want to find out the number of ways we could take k distinct objects from the group of n objects and arrange them in a sequence. By using the Counting Principle, we can find that the **number of k-permutations** of this set is:

$$n(n-1)\dots(n-k+1) = \frac{n(n-1)\dots(n-k+1)(n-k)\dots 2\cdot 1}{(n-k)\dots 2\cdot 1}$$

$$= \frac{n!}{(n-k)!}$$
(K-permutations)

Special Case: If k = n, then the number of k-permutations of n objects is simply n!.

### 1.7.2 k-combinations of n objects

For finding the number of k-combinations, we can look back to our k-permutations and reason about them. Say we have the same setup as before but we are not arranging the items in a sequence. For each combination, we have k! "duplicate" permutations. Thus, we can look at the number permutations and reason that the number of k-combinations should be that over k!, making the **number of k-combinations** of this set is:

$$\boxed{\frac{n!}{k!(n-k)!} = \binom{n}{k}}$$
 (K-combinations)

## 1.8 Lecture 8 - Discreete Random Variables

#### 1.8.1 Random Variables

Given  $\Omega$  and  $\mathbb{P}$ , a **discrete random variable (r.v.)** is a real valued function with domain  $\Omega$  that takes on only finite or countably infinite number of different values (i.e.  $X : \Omega \to \mathbb{R}$ ).

### 1.8.2 Probability Mass Functions

Given  $\Omega, \mathbb{P}$ , associated with any discrete rv  $X : \Omega \to \mathbb{R}$  is X's **probability mass function (pmf)** - notation  $p_X$ .

$$\forall x \text{ of } X, p_X(x) = \mathbb{P}(A_X) \text{ where } A_X = \{s \in \Omega : X(s) = x\}$$
 (pmf Def)

Things to Note:

- $\mathbb{P}(A_X)$  can also be written as  $\mathbb{P}(\{X=x\})$  or  $\mathbb{P}(X=x)$ .
- $p_X(x) \ge 0$  for all possible values of X.
- A pmf is essentially a probability law on the different values in the codomain of a random variable, so the same laws that apply to probability laws apply to pmfs:

$$p_X(x) \ge 0$$
 for every  $x \in X$   
$$\sum_{x \in X} p_X(x) = 1$$
 (normalization)

• If V is any finite or countably inf. set of possible values of X, then if we set  $B = \{\text{the event } "X \in V" \}$ , (i.e.  $B = \{s \in \Omega : X(s) \in V\}$ ), then  $\mathbb{P}(B) = \sum_{x \in V} p_X(x)$ .

Note: for a given pmf, there are multiple  $\Omega$ 's,  $\mathbb{P}$ 's, X's that lead to that PMF.

#### 1.8.3 Common PMFs

• Discrete uniform pmf of interval  $a \leq k \leq b, a, b \in \mathbb{N}$ :

$$p_X(k) = \begin{cases} \frac{1}{b-a+1} & \text{when } a \le k \le b\\ 0 & \text{all over } k \end{cases}$$

• Let  $p \in [0,1]$ ; the **Bernoulli p pmf** be defined by:

$$p_X(k) = \begin{cases} p & \text{when } k = 1\\ 1 - p & \text{when } k = 0 \end{cases}$$

• Given positive integer n, some  $p \in [0, 1]$ , the **Binomial(n,p) pmf** is defined as:

$$p_X(k) = \binom{n}{k} p^k (1-p)^{n-k} \quad 0 \le k \le n$$

This pmf tends to show up in situations involving sequences of independent trials, such as coin flips. Useful if you are trying to find the probability of k heads in n coin flips.

• Given  $p \in (0,1)$  the **geometric pmf** defined by:

$$p_X(k) = p(1-p)^{k-1}$$
 for all  $1 \le k \le \infty$  positive integers

This pmf tends to show up in situations such as  $\mathbb{P}(\text{it takes } k \text{ flips to flip a heads}).$ 

• Poisson(X):

$$p_X(k) = e^{-\lambda} \frac{\lambda^k}{k!} \quad 0 \le k \le \infty (k \in \mathbb{N})$$

# 1.9 Lecture 9 - Expectation, Variance

#### 1.9.1 Function of a Random Variable

Given a random variable X and any function  $g: \mathbb{R} \to \mathbb{R}$ , can define another r.v. Y = g(x):

$$\forall s \in \Omega, Y(s) = g(X(s))$$

The function of a discrete r.v. is another discrete r.v.. Generally, it is non-trivial to get the pmf of Y = g(X), but it is sometimes easy. (See examples)

# 1.9.2 Expected Value

Given a discrete r.v. X with  $p_X(x)$  pmf, we define the **expected value (expectation)**:

$$\boxed{\mathbb{E}(X) = \sum_{x \in X} x p_X(x)}$$
 (Expected Value Definition)

Given X, Y = g(X), what is  $\mathbb{E}(Y)$ ? One way is to figure out  $p_Y(g)$  for all possible values of  $y \in Y$  and then find it through:

$$\mathbb{E}(Y) = \sum_{y \in Y} y p_Y(y)$$

and get  $P_y$  through  $p_x$ , though that is generally a non-trivial solution. Another possible solution is to use the Expected Value Rule.

## 1.9.3 Expected Value Rule

Given  $X, p_X, and Y = g(X)$ ,

$$\mathbb{E}(Y) = \sum_{x \in X} g(X) p_X(x)$$
 (Expected Value Rule)

Special Case:  $Y = \alpha X + \beta$ 

$$\mathbb{E}(Y) = \sum_{x \in X} g(x) p_X(x)$$

$$= \sum_{x \in X} (\alpha x + \beta) p_X(x)$$

$$= \alpha \sum_{x \in X} x p_X(x) + \beta \sum_{x \in X} p_X(x)$$

$$= \alpha \mathbb{E}(X) + \beta$$