

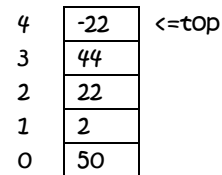
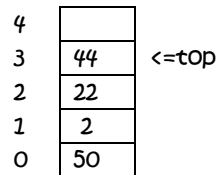
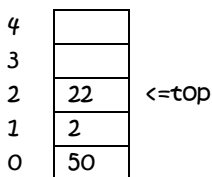
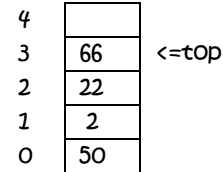
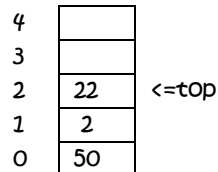
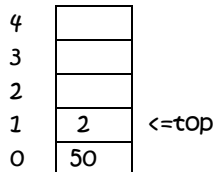
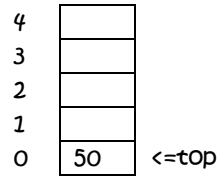
STACK DATA STRUCTURE (TUTORIAL 1)

Question 1

a) Consider the following Stack and draw the Stack frames after executing each statement given below.

int a = 22, b = 44;

- i) theStack.push(2);
- ii) theStack.push(a);
- iii) theStack.push(a + b);
- iv) theStack.pop();
- v) theStack.push(b);
- vi) theStack.push(a - b);



Question 2

i) Implement isEmpty() and isFull() methods of the stack class.

```
public boolean isEmpty() {  
    return (top == -1);  
}  
public boolean isFull() {  
    return (top == maxSize - 1);  
}
```

ii) A stack class has already been implemented with push(), pop() and peek() methods. It is used to store characters. Write a code segment to insert following characters to a 'myStack' object created from the stack class. 'g', 't', 'o', 'p'

```
myStack.push('g');  
myStack.push('t');  
myStack.push('o');  
myStack.push('p');
```

iii) Write code segment to display all the values in a stack by removing them.

```
while(!myStack.isEmpty()) {  
    System.out.println(myStack.pop());  
}
```

iv) What is the result of section iii) above?

p
o
g
t
(and empty stack)

Question 3

A stack class called StackX has been created to store characters. 'push' and 'pop' methods have been implemented. Implement the peek method using push and pop methods.

```
public void peek() {  
    char value = myStack.pop();  
    System.out.println(value);  
    myStack.push(value);  
}
```

//remove top element
//print removed value
//insert the value back

Additional Exercises:

Question 1

- i) Implement a Class Called StackX to store a set of Characters.
- ii) Create a Class Called Reverser to reverse a given string using the stack Class Created above.

```
class Reverser {  
    private String input;  
    private String output;  
    .....  
}
```

(Hint: Pass the string to be reversed as an argument to the constructor and store it in input)

- iii) In main() get a string from the user and reverse the string using the Reverser Class.

```
class StackX {  
    private int maxSize;           //char array size  
    private char[] stackArray;     //char array definition  
    private int top;               //top index definition  
  
    public StackX(String s) {      //constructor  
        maxSize = s.length();     //assign String length  
        stackArray = new char[s.length()]; //array implementation, array size will be string length  
        top = -1;  
    }  
  
    public void push(char j) {     //push method  
        if(top == maxSize-1) {  
            System.out.println("Stack is full");  
        }  
        else  
            stackArray[++top] = j; //add character to the char array  
    }  
  
    public char pop() {            //pop method  
        if(top == -1) {  
            System.out.println("Stack is empty");  
            return 0;  
        }  
        else  
            return stackArray[top--]; //return removed element of the stack  
    }  
  
    public boolean isEmpty() {  
        return (top == -1);  
    }  
  
} //end of class StackX
```

```
class Reverser {  
    private String input;  
    private String output;  
    private StackX stx;           //StackX class object variable  
    private char[] ch;            //char array to store return values of pop method  
  
    public Reverser(StackX sx, String s) { //constructor  
        this.stx = sx;             //assign StackX object from Main class  
        this.input = s;            //assign String value from Main class  
        ch = new char[s.length()]; //array implementation  
    }  
}
```

```

    public String getOutput() { //method to return reversed stack array
        for(int i = 0; i < input.length(); i++) {
            ch[i] = stx.pop(); //pop method calling and assign return values to char array
            output = new String(ch); //convert char array to String
            //or output = String.valueOf(ch);
        }
        return output; //return String
    }
}

} //end of class Reverser

import java.util.Scanner; //import Scanner class
class Main{
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        System.out.print("Enter a String: ");
        String str = sc.nextLine();

        StackX sX = new StackX(str); //StackX class instantiation
        for(int i = 0; i < str.length(); i++) {
            sX.push(str.charAt(i)); //convert string to char and pass to push method
        }

        Reverser rev = new Reverser(sX, str); //Reverser class instantiation
        System.out.println("Reversed String is: " + rev.getOutput()); //getOutput method calling
    }
}

```

Question 2

Use the stack Class Created in Question1 (i) and Check whether a user entered expression is correctly parenthesized.

Ex: 3 + ((6 * 2) - 3) - Valid
 5 * 6 + (2 - 5 - not Valid

```

class StackX {
    private int maxSize; //char array size
    private char[] stackArray; //char array definition
    private int top; //top index definition

    public StackX(String s) { //constructor
        maxSize = s.length(); //assign String length
        stackArray = new char[s.length()]; //array size will be string length
        top = -1;
    }

    public void push(char j) { //push method
        if(top == maxSize-1) {
            System.out.println("Stack in overflow state");
        }
        else
            stackArray[++top] = j; //add character to the char array
    }

    public char pop() { //pop method
        if(top == -1) {
            System.out.println("Stack in underflow state");
            return 0;
        }
        else
            return stackArray[top--]; //return removed element of the stack
    }
}

```

```

        public char peek() { //peek method
            if(top == -1) {
                System.out.println("Stack is empty");
                return 0;
            }
            else
                return stackArray[top]; //return top element of the stack
        }

        public boolean isEmpty() {
            return (top == -1);
        }
    } //end of class StackX

class BalanceCheck {
    private String str;
    private StackX sX;

    public BalanceCheck(StackX s, String st) {
        this.sX = s;
        this.str = st;
    }

    public boolean getResult() {
        for(int i = 0; i < str.length(); i++) {
            if(str.charAt(i) == '(' || str.charAt(i) == '{' || str.charAt(i) == '[') {
                sX.push(str.charAt(i));
            } //add open braces to the stack

            else if(str.charAt(i) == ')' || str.charAt(i) == '}' || str.charAt(i) == ']') {

                if(str.charAt(i) == ')' && sX.peek() == '(')
                    sX.pop();
                if(str.charAt(i) == '}' && sX.peek() == '{')
                    sX.pop();
                if(str.charAt(i) == ']' && sX.peek() == '[')
                    sX.pop();
            } //check peek element is the open brace of the current closing brace
        } //for loop

        return sX.isEmpty(); //stack should be empty if all the corresponding open braces
are removed

    } //getResult ends
} //end of class BalanceCheck

import java.util.Scanner; //import Scanner class
class PAR{
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter an expression: ");
        String str = sc.nextLine();
        StackX sX = new StackX(str);
        BalanceCheck bC = new BalanceCheck(sX, str);
        if(bC.getResult())
            System.out.println("Valid");
        else
            System.out.println("Invalid");

    } //main method
} //class

```