

Decentralized Multi-Drone Coordination for Wildlife Video Acquisition

Denys Grushchak¹, Jenna Kline², Danilo Pianini¹, Nicolas Farabegoli¹, Gianluca Aguzzi¹, Martina Baiardi¹, Christopher Stewart²
¹University of Bologna, ²Ohio State University

Motivation

Need for High-Quality Wildlife Data

Studying wildlife behavior through video is crucial for conservation, particularly using **aerial footage** from **drones**. Current methods rely on **manual drone** operations, which are difficult to **scale** and inefficient for covering **large areas** or **multiple viewpoints**.

Challenges

Unpredictable Animal Movements

Pre-programmed drone missions **fail** as animals move **unpredictably**, making real-time adjustments necessary.

Coordination and Scaling

Managing multiple drones manually is **infeasible**, especially in **large-scale** missions.

Impact on Wildlife

Drones can disturb animals, affecting their natural behavior and the quality of the data.

Sparse Communication Infrastructure

In remote wildlife reserves, communication infrastructure is **limited**, complicating centralized control of drones.

Idea

Autonomous Multi-Drone Systems

Drones autonomously coordinate using a **aggregate-computing** based k-coverage algorithm.

Hierarchical Clustering

Track **herds centroid** and optimize drone **positioning** for better coverage and **minimal disturbance**.

Performance Metrics

evaluating **video quality**, **animal disturbance**, and drone **efficiency**, improving over existing methods.

Results

Simulation Setup

140 zebras in a 4x4 km area were tracked by drones (1 km range, 10 m/s, 100m FoV) using hierarchical clustering to optimize coverage in 30-minute simulations.

Metrics

Evaluated by **FoV centrality** (animal centeredness), **body coverage** (side views prioritized), and **noise pollution** (minimizing disturbance).

Discussion

Improved **coverage** and **video quality**, with slightly **higher** but **acceptable noise**. Scales effectively with larger herds and more drones.



Data Available!

