DANIEL MIRANDA

Toronto, Ontario

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OBJECTIVES

Passionate developer dedicated to crafting clean, maintainable code and driven by a strong desire to work with cutting-edge technologies. Seeking a challenging position that enables me to excel in software development while fostering a culture of continuous learning and supporting my professional growth.

EXPERIENCE

Software Developer Canadian Sheep Federation

Williamsburg, Ontario Jan 2024 - May 2024

- Developed responsive web applications ensuring cross-browser compatibility and mobile responsiveness.
- Contributed to server-side logic development, database integration, and API design under the guidance of senior
- Gained exposure to CI/CD pipelines and assisted in deployment processes to staging and production environments.
- Engaged in pair programming sessions and code reviews to improve coding practices and ensure code quality.

Full Stack Developer Gao Tek Inc

Toronto, Ontario Sept 2023 – Dec 2023

- · Developed and maintained web applications using React.is, ensuring a seamless user experience with responsive design and accessibility features.
- Participated in testing and debugging processes, contributing to the stability and performance of applications in development.
- Utilized Git for version control, assisting in managing code repositories and tracking changes.

Full Stack Developer Department of Public Works and Highways

Philippines June 2021 - Sept 2022

- Designed and implemented user-friendly web interfaces using React.js, HTML5, and CSS3.
- Built and maintained RESTful APIs using Node.js and Express.js, enabling efficient communication between frontend and backend systems.
- Designed, implemented, and maintained relational databases PostgreSQL and MongoDB to store and manage data.
- Utilized Git for version control, managing code repositories, and facilitating collaborative development workflows
- Participated in agile development practices, including daily stand-ups, sprint planning, and retrospective meetings.

EDUCATION

Centennial College

Sept 2022 - Dec 2023

Software Engineering - Honour

GPA: 4.0

Courses: OOP in C#, Compilers, Algorithms, Operating Systems, Data Structures, Python, PL/SQL, Web Development, Angular, React, JavaScript, HTML5, CSS, and Java, Project Management, Unit Testing, Bootstrap, Postman, Agile and Waterfall.

National College in Science and Technology **Bachelor of Science in Computer Engineering**

Aug 2019 - Sept 2022

GPA: 3.6

• Courses: OOP in Java, Compilers, JavaScript, HTML, CSS, and SQL, Algorithms, Data Structures, Python, PL/SQL, Web Development, Angular, React, JavaScript, Unit Testing, Agile and Waterfall.

SKILLS

Core: Problem Solving, Teamwork, Communication, Adaptability, Time Management, Attention to Detail,

Critical Thinking, Leadership, Creativity

Languages: C#, Python, Java, JavaScript, Unix Linux Shell Scripting, SQL, PL/SQL, PostgreSQL

Frameworks: Node.js React.js, Angular, Next.js, ExpressJS, .Net, Apache. Pandas, Typescript, Bootstrap

Technologies: HTML5, CSS, MongoDB, Google Cloud Platform, Git, GitHub, Figma, Postman, RestAPI, API

ACHIEVEMENTS

- WIMTACH and Scarborough Food Network Hackathon 1st Place -Toronto, Ontario November 2023
 - At the WIMTACH and Scarborough Food Network Hackathon, I contributed to building a website for a food bank, developing a real-time chatbot, handling backend tasks, and designing a prototype with Figma. Our project supported the food bank's mission effectively.
- Regional Logo Making 1st Place Philippines

September 2017

I competed on behalf of my school in a logo-making contest in Cavite, Philippines. Using Adobe Photoshop, I secured 1st place with a design focused on the theme 'The Future for the Youth