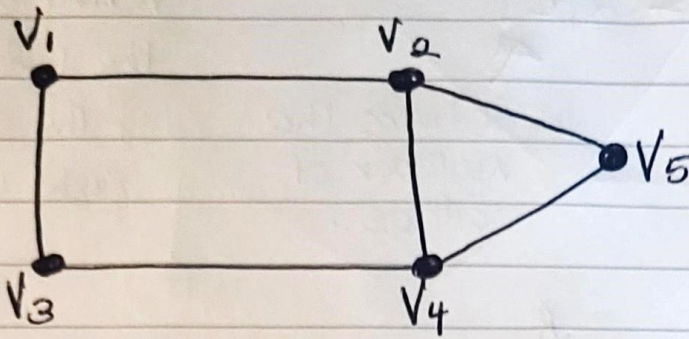


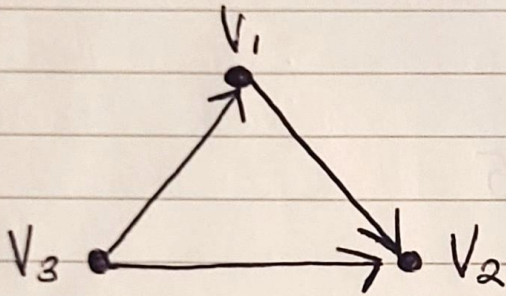
# Sample Solutions Tutorial 1-Graphs

Q1



NOTE: you may have located each vertex in a different position, (so your graph may look different). What matters is that the adjacencies are correct...

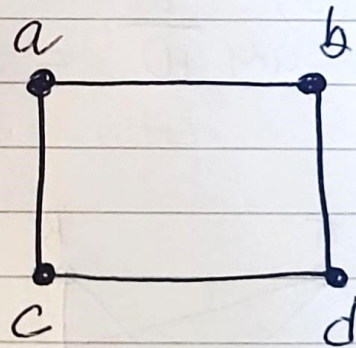
Q2.



NOTE: use arrows for direction

Q3 (a)

	a	b	c	d
a	0	1	1	0
b	1	0	0	1
c	1	0	0	1
d	0	1	1	0

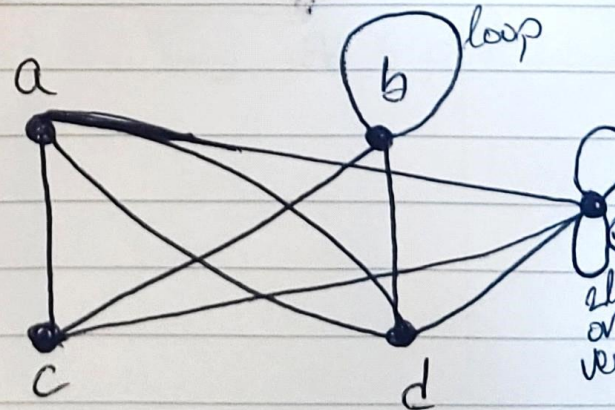


NOTE: each row/col corresponds to a vertex. Do NOT repeat edges.

(b)

	a	b	c	d	e
a	0	0	1	2	1
b	0	1	1	1	0
c	1	1	0	0	1
d	2	1	0	0	1
e	1	0	1	1	2

parallel edges



2 loops.



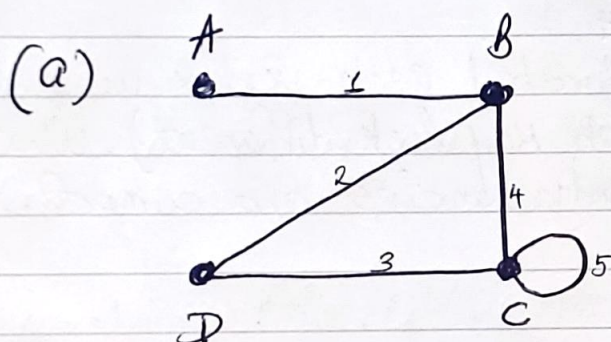
Q4

$$\overset{\text{LHS}}{\sum \deg(v)} = \overset{\text{RHS}}{2|E|}$$

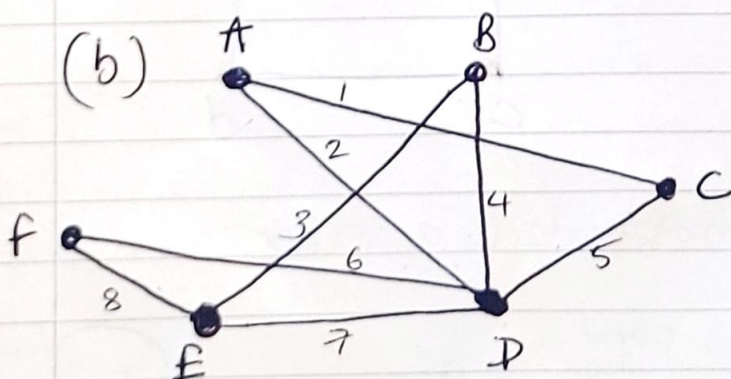
sum of the degree of the vertices

2 times the number of edges.

verify  $\rightarrow$  show that the left hand side (LHS) of the eqn = the Right Hand Side (RHS)



$$\begin{aligned} \deg(A) &= 1 \\ \deg(B) &= 3 \\ \deg(C) &= 4 \\ \deg(D) &= 2 \\ \hline \text{sum } 10 &= 2|5| = 10 \\ \text{LHS} &= \text{RHS}. \end{aligned}$$

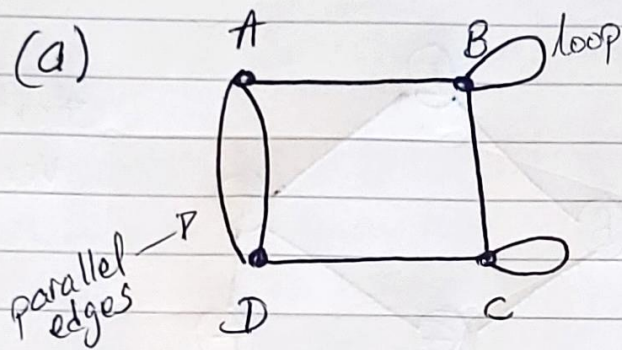


$$\begin{aligned} \deg(A) &= 3 \\ \deg(B) &= 3 \\ \deg(C) &= 3 \\ \deg(D) &= 5 \\ \deg(E) &= 2 \\ \deg(F) &= 2 \\ \hline \text{sum } 16 &= 2|8| = 16 \\ \text{LHS} &= \text{RHS}. \end{aligned}$$



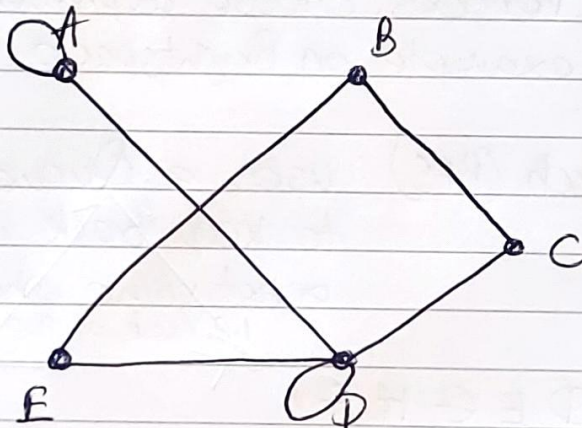
Q5

(a)

4 vertices  $\Rightarrow$  4 Rows & 4 Cols

	A	B	C	D	
A	0	1	0	2	parallel edges
loop B	1	1	1	0	
C	0	1	1	1	loop.
D	2	0	1	0	parallel edges.

(b)



	A	B	C	D	E
A	1	0	0	1	0
B	0	0	1	0	1
C	0	1	0	1	0
D	1	0	1	1	1
E	0	1	0	1	0

5 vertices  $\Rightarrow$  5 Rows & 5 Cols in  
the resulting Adjacency Matrix.

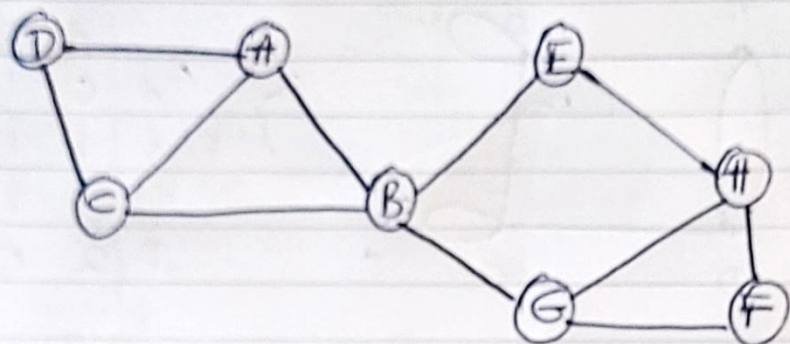
Q6. (a) Hamiltonian circuit: A a B b C c D j E i F c A  
 include every vertex of the graph exactly once  
 & first and last vertex coincide (Need not use all edges)  
 vertices. edges  
 could also use edge d

(b) No Hamiltonian circuit exists: must revisit a vertex...

example Hamiltonian Path: A a G b B c C j D l E g F  
 additional Hamiltonian paths exist...



Q7



Start at  
Vertex A

NOTE: if there is a decision between multiple neighbour vertices, choose alphabetically.  
See video with example on Brightspace.

Breadth First Search (BFS): uses a Queue data structure to keep track of visited vertices  
 & determine where to go next...  
 i.e. look at the top of the queue.

**BFS Output: A B C D E G H F**

Queue: B  
 C  
 D  
 E  
 G  
 H  
 F

NOTE: visit adjacent vertices (alphabetically) before moving to the next phase. When finished with all adjacent vertices, look to the top of the queue to determine where to go next. De-queue each vertex when finished/visited all adj vertices....

→ over



Depth First Search (DFS): uses a stack data structure.

DFS Output: A B C D E H F G

NOTE: Move as far away from the starting vertex as possible before backtracking. use the stack to determine where to go next.....

~~G~~

~~F~~

~~H~~

~~E~~

~~D~~

~~C~~

~~B~~

Stack: A

— Complete the lect 1 Quiz on Brightspace