

DANYIL YEDELKIN

Gameplay Programmer

📍 Slovakia (Open to Relocate) 📞 +421 951 317976
✉ danyil.yedelkin@gmail.com 🌐 danyil-yedelkin
📱 DanyilYedelkin

PROFESSIONAL EXPERIENCE

Game Developer

GAMES FARM

Košice, Slovakia

03/2023 - today

- Jotunnslayer: Hordes of Hel
- work with Unreal Engine and Unity in RPG games
- AI, procedural generation, gameplay logic, UI, GUI, programming, scripting

Game Developer

SELF-EMPLOYED

Košice, Slovakia

09/2022 - 12/2023

- games in Unity and Unreal Engine 5

Junior C++ SW Engineer

COMAP

Košice, Slovakia

04/2022 - 10/2022

- Embedded Systems
- RTOS

Internship as Unity Developer

APONI S.R.O.

Košice, Slovakia

02/2022 - 04/2022

- Mixed Virtual Reality (MRTK-Unity toolkit)
- Holograms
- C# and Unity frameworks

PROJECTS

Simulation of Ecosystem with genetic evolution

BACHELOR PROJECT

Košice, Slovakia

10/2023 - 04/2024

- Unity
- AI
- genetic algorithms
- link: <https://github.com/DanyilYedelkin/Simulation-of-Ecosystem>

Adventure of Zolgan

GAME IN UNITY

Košice, Slovakia

09/2022 - 10/2022

- game in C# and Unity
- 2D Top Down RPG game
- link: <https://github.com/DanyilYedelkin/Adventure-of-Zolgan>

Lights Out

GAME PROJECT IN C#

Košice, Slovakia

02/2022 - 05/2022

- game in C#
- Frameworks: .Net & ASP.Net
- link: <https://github.com/DanyilYedelkin/Lights-Out>

Logic Puzzle

GAME PROJECT IN UNITY

Košice, Slovakia

02/2022

- game in C# with Unity
- link: https://github.com/DanyilYedelkin/Logic_Puzzle

Doom-style engine

DOOM-STYLE ENGINE PROJECT IN C++

Košice, Slovakia

08/2021

- game in C++
- Ray Tracing
- link: <https://github.com/DanyilYedelkin/game-DOOM>



ABOUT ME

student, software & game geek, technical enthusiast

SKILLS

- C
- C++
- C#
- Python
- Unreal Engine
- Unity
- Jira
- Bitbucket
- Confluence
- Github
- GitTortoise
- Windows
- Linux
- RTOS

LANGUAGES

English • Advanced (C1)
Slovak • Advanced (C1)
Ukrainian • Mother language
Russian • Proficient (C2)

HOBBIES

D&D, Game development, astronomy, hiking, physics, fencing, piano, climbing, guitar, video&computer games

PROGRAMMING

- Game Development
- Software Development
- Machine Learning
- Virtual Reality

EDUCATION

Technical University of Košice

BSc IN COMPUTER SCIENCE

Košice, Slovakia

09/2020 - 05/2024

- Game Development
- Bachelor project: The simulation of the ecosystem based on the genetic evolution

HONORS

2020	2st Place , the regional Olympiad in physics	Ukraine
2020	2st Place , the regional Olympiad in mathematics	Ukraine
2020	1st Place , the regional Olympiad in programming	Ukraine
2019	1st Place , the regional Olympiad in physics	Ukraine
2019	2st Place , the regional Olympiad in mathematics	Ukraine
2019	3st Place , the regional Olympiad in programming	Ukraine
2018	2st Place , the regional Olympiad in physics	Ukraine
2018	1st Place , the regional Olympiad in mathematics	Ukraine
2017	2st Place , the regional Olympiad in physics	Ukraine
2017	2st Place , the regional Olympiad in mathematics	Ukraine
2016	2st Place , the regional Olympiad in physics	Ukraine
2015	3st Place , the regional Olympiad in physics	Ukraine