



Resource Software Solution

Flutter

Training Assignments

CRUD API with Flutter Cubit

Overview

In this article, I will discuss how to create a CRUD application using Cubit state management. I thought to make a CRUD application with Pinch it was quite easy to make but in fact there are still some of our friends who have asked me to write them.

.API Documentation

```
[
  {
    "name": "Ky Le",
    "email": "kyle@r2s.com.vn",
    "age": "20",
    "id": "1"
  },
  {
    "name": "dang",
    "email": "dang@gmail.com",
    "age": "1234",
    "id": "2"
  }
]
```

Tasks

1. Create a Model Class: The next step is that we need to create a model class with the name **profile_data.dart**.

```
class ProfileData {
  final String? id;
  final String? name;
  final String? email;
  final String? age;

  const ProfileData({this.id, this.name, this.email, this.age});

  factory ProfileData.fromJson(Map<String, dynamic> json) {
    return ProfileData(
      id: json['id'],
      name: json['name'],
      email: json['email'],
      age: json['age']);
  }
}
```

2. Create a ProfileRepository Class: The next step is we need to create a class with the named **profile_repository.dart** which this class will later be responsible for all endpoint calls that we will call.

```
class ProfileRepository {
  static const String urlRead =
    'https://60db1a79801dcb0017290e61.mockapi.io/profileData';
  static const String urlCreate =
    'https://60db1a79801dcb0017290e61.mockapi.io/profileData';

  static const int statusCode200 = 200;
  static const int statusCode201 = 201;

  // Get all profile
  Future<List<ProfileData>> getAllProfiles() async {
    final uri = Uri.parse(urlRead);
    final response = await http.get(uri);
    if (response.statusCode == statusCode200) {
      return parseData(response.body);
    }

    throw Exception('Failed to load Profile data ${response.statusCode}');
  }

  // Parse profile from JSON
  List<ProfileData> parseData(String body) {
    final parsed = jsonDecode(body).cast<Map<String, dynamic>>();
    return parsed
      .map<ProfileData>((json) => ProfileData.fromJson(json))
      .toList();
  }

  // Create a Profile
  Future<ProfileData> createProfile(ProfileData profileData) async {
    final uri = Uri.parse(urlCreate);
    final body = {
      'name': profileData.name,
      'email': profileData.email,
      'age': profileData.age
    };

    final response = await http.post(uri, body: body);
    if (response.statusCode == statusCode201) {
      return ProfileData.fromJson(jsonDecode(response.body));
    } else {
      throw Exception('Failed to create profile ${response.statusCode}');
    }
  }
}
```

3. Create Class Profile State: The next step is that we need to create a with the named **profile_state.dart**. This class serves as the state of the pinch that we will create later.

```
abstract class ProfileState {}

class InitialProfileState extends ProfileState {}

class LoadingProfileState extends ProfileState {}

class FailureProfileState extends ProfileState {
  final String errorMessage;
  FailureProfileState(this.errorMessage);
}

class SuccessLoadAllProfilesState extends ProfileState {
  final List<ProfileData> listProfiles;
  SuccessLoadAllProfilesState(this.listProfiles);
}

class SuccessSubmitProfileState extends ProfileState {
  final ProfileData profileData;
  SuccessSubmitProfileState(this.profileData);
}
```

4. Create a Pinch Profile Class: Then we create with the named **profile_cubit.dart**.

```
class ProfileCubit extends Cubit<ProfileState> {
  final ProfileRepository _repository;

  ProfileCubit(this._repository) : super(InitialProfileState());

  Future<void> getAllProfiles() async {
    emit(LoadingProfileState());
    try {
      var result = await _repository.getAllProfiles();
      emit(SuccessLoadAllProfilesState(result));
    } catch (e) {
      emit(FailureProfileState(e.toString()));
    }
  }

  Future<void> createProfile(ProfileData profileData) async {
    emit(LoadingProfileState());
    try {
      var result = await _repository.createProfile(profileData);
      emit(SuccessSubmitProfileState(result));
    } catch (e) {
      emit(FailureProfileState(e.toString()));
    }
  }
}
```

5. Create UI List Profile: The next step is that we will create a UI that serves to display a list of profiles. We create with the named **profile_page.dart**

```
class ProfilePage extends StatelessWidget {
  const ProfilePage({super.key});

  @override
  Widget build(BuildContext context) {
    return const MaterialApp(
      debugShowCheckedModeBanner: false,
      home: _HomePage(),
    ); // MaterialApp
  }
}

class _HomePage extends StatefulWidget {
  const _HomePage({super.key});

  @override
  State<_HomePage> createState() => _HomePageState();
}

class _HomePageState extends State<_HomePage> {
  final nameController = TextEditingController();
  final emailController = TextEditingController();
  final ageController = TextEditingController();
  final profileCubit = ProfileCubit(ProfileRepository());

  @override
  void initState() {
    super.initState();
    profileCubit.getAllProfiles();
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: const Text('Profile'),
      ), // AppBar
      body: BlocProvider.value(
        value: profileCubit,
        child: BlocBuilder<ProfileCubit, ProfileState>(
          builder: (context, state) {
            if (state is InitialProfileState || state is LoadingProfileState) {
              return const Center(child: CircularProgressIndicator());
            } else if (state is SuccessLoadAllProfilesState) {
              final profiles = state.listProfiles;
              return ListView.builder(
                itemCount: profiles.length,
                itemBuilder: (context, index) {
                  final profile = profiles[index];

```

```

    return Padding(
      padding: const EdgeInsets.all(8.0),
      child: Card(
        child: ListTile(
          leading: Text('Name: ${profile.name}'),
          title: Text('Email: ${profile.email}'),
          subtitle: Text('Age: ${profile.age}'),
        ), // ListTile
      ), // Card
    ); // Padding
  },
); // ListView.builder
} else if (state is FailureProfileState) {
  return Center(child: Text(state.errorMessage));
}
return Text(state.toString());
},
), // BlocBuilder
), // BlocProvider.value
floatingActionButton: FloatingActionButton.extended(
  onPressed: () async {
    await _showDialog(context, null);
    profileCubit.getAllProfiles();
  },
  label: const Text('Add Profile'), // FloatingActionButton.extended
); // Scaffold
}

Future<void> _showDialog(
  BuildContext context, ProfileData? profileData) async {
  return showDialog(
    context: context,
    builder: (context) {
      return StatefulBuilder(builder: (context, setState) {
        return Dialog(
          insetPadding: EdgeInsets.zero,
          child: Scaffold(
            appBar: AppBar(
              title: const Text('Create new profile'),
              leading: IconButton(
                onPressed: () {
                  Navigator.of(context).pop();
                },
                icon: const Icon(Icons.close),
              ), // IconButton
            actions: [
              TextButton(
                onPressed: () {
                  final profile = ProfileData(
                    name: nameController.text,
                    email: emailController.text,
                    age: ageController.text); // ProfileData

```

```
        // Create new profile
        profileCubit.createProfile(profile);
      },
      child: const Text('Save',
        style: TextStyle(color: Colors.white))), // Text, Text
    ],
  ), // AppBar
  body: BlocProvider.value(
    value: profileCubit,
    child: BlocListener<ProfileCubit, ProfileState>(
      listener: (_, state) {
        if (state is SuccessSubmitProfileState) {
          ScaffoldMessenger.of(context).showSnackBar(const SnackBar(
            content: Text('Profile adds successfully'))); // SnackBar
          setState(() {
            nameController.clear();
            emailController.clear();
            ageController.clear();
          });
        } else if (state is FailureProfileState) {
          ScaffoldMessenger.of(context).showSnackBar(
            SnackBar(content: Text(state.errorMessage)));
        }
      },
      child: Stack(
        children: [_buildWidgetForm(), _buildWidgetLoading()],
      ), // Stack
    ), // BlocListener
  ), // BlocProvider.value
), // Scaffold
); // Dialog
}); // StatefulBuilder
},
);
}
```

```
@override
void dispose() {
  super.dispose();
  nameController.dispose();
  emailController.dispose();
  ageController.dispose();
}

Widget _buildWidgetForm() {
  return Column(
    children: [
      Padding(
        padding: const EdgeInsets.all(8.0),
        child: TextFormField(
          decoration: const InputDecoration(
            hintText: 'Enter your name',
            border: OutlineInputBorder(),
            prefixIcon: Icon(Icons.people), // InputDecoration
            controller: nameController,
          ), // TextFormField
        ), // Padding
      Padding(
        padding: const EdgeInsets.all(8.0),
        child: TextFormField(
          decoration: const InputDecoration(
            hintText: 'Enter your email',
            border: OutlineInputBorder(),
            prefixIcon: Icon(Icons.email), // InputDecoration
            controller: emailController,
          ), // TextFormField
        ), // Padding
      Padding(
        padding: const EdgeInsets.all(8.0),
        child: TextFormField(
          controller: ageController,
          decoration: const InputDecoration(
            hintText: 'Enter your age',
            border: OutlineInputBorder(),
            prefixIcon: Icon(Icons.calendar_month), // InputDecoration
            keyboardType: TextInputType.number,
          ), // TextFormField
        ), // Padding
      ],
  ); // Column
}
```



```
Widget _buildWidgetLoading() {  
  return BlocBuilder<ProfileCubit, ProfileState>(builder: (_, state) {  
    if (state is LoadingProfileState) {  
      return const Center(  
        child: CircularProgressIndicator(),  
      ); // Center  
    } else {  
      return Container();  
    }  
  }); // BlocBuilder  
}
```

6. Run the app

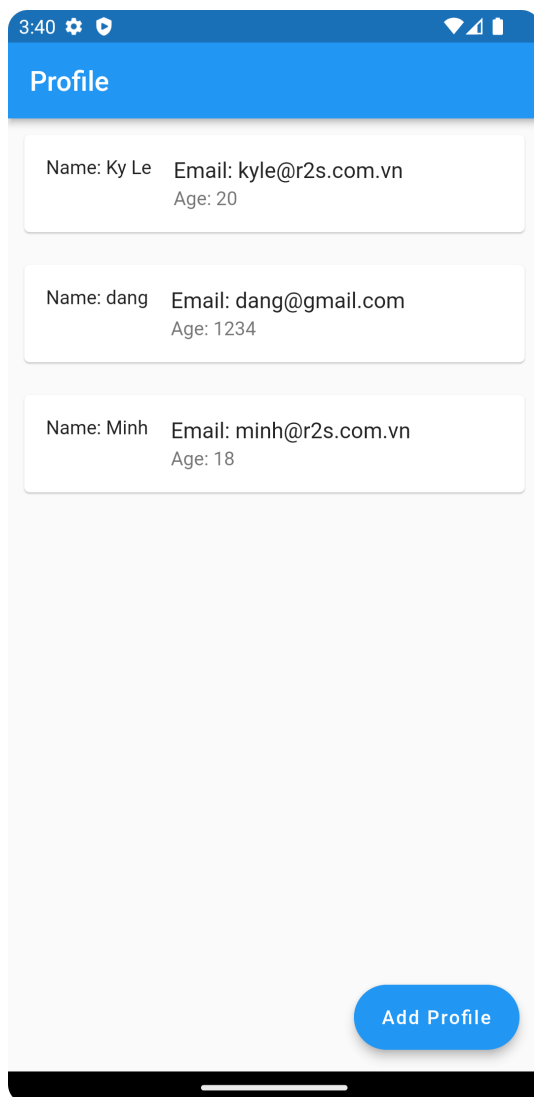


Figure 1: Run

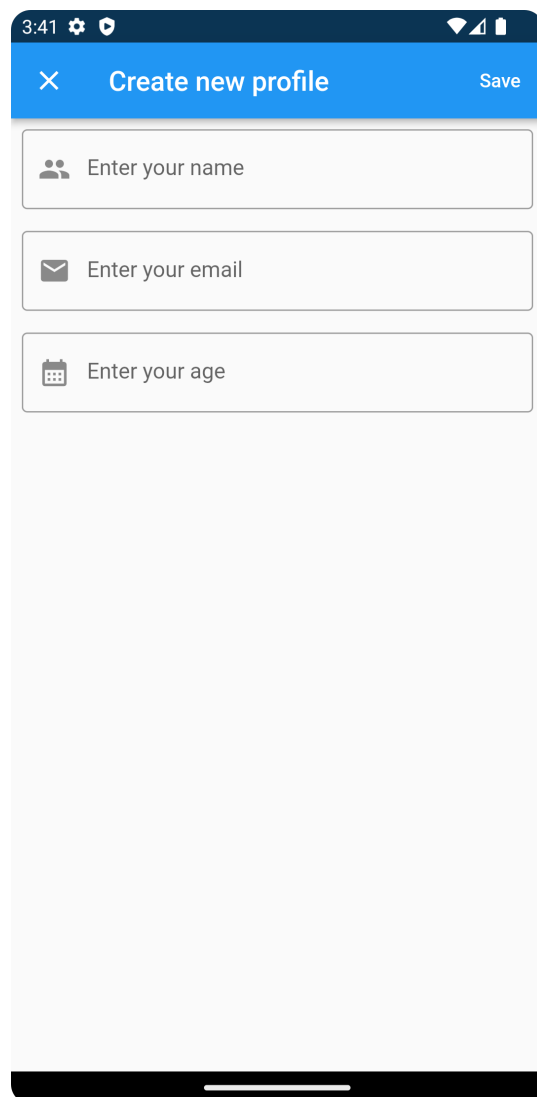
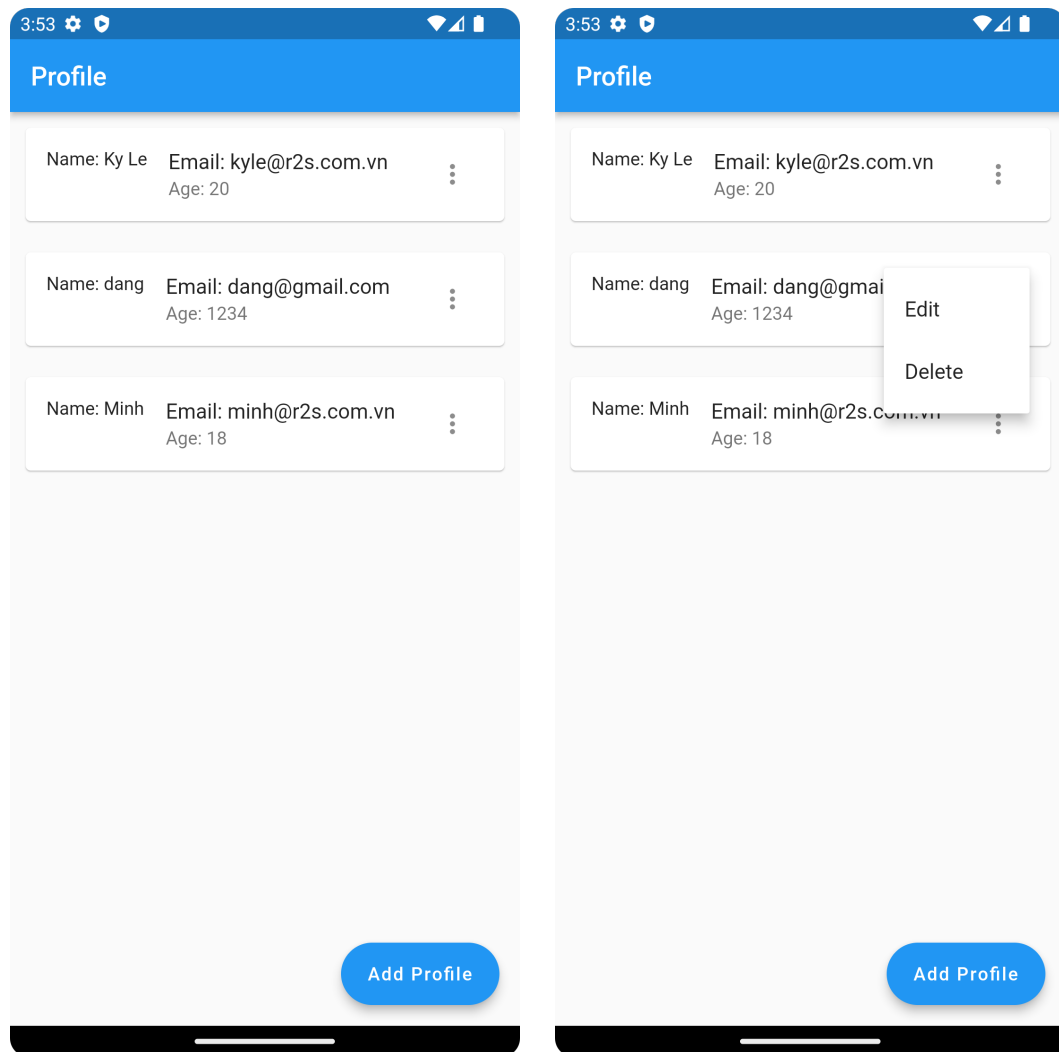


Figure 2: Add profile

Extra tasks

Functional requirements:

1. Create Profile Edit Feature
2. Create a Delete Profile Feature



--THE END--