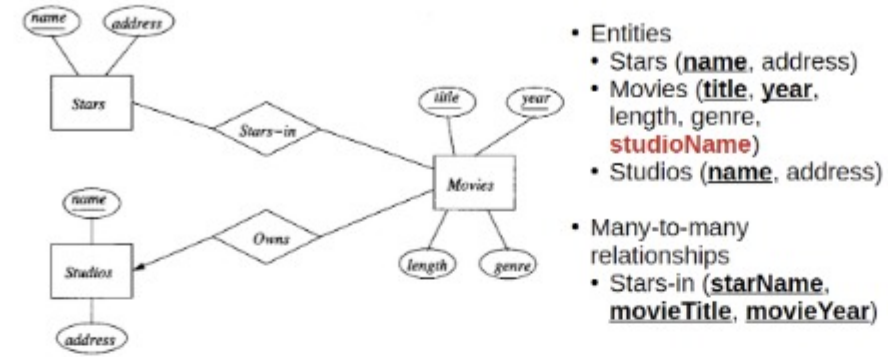


E/R to Relations



Abil
|
AbilInfo

Text should be the massive database, center piece, everything uses text
Redesign many to many diagram based on the requirements

Used the slide as a base model.

role — Text — lore
|
champStats — Champion —
|
ChampStein

Text
Champ
Lore
AbilInfo
role