



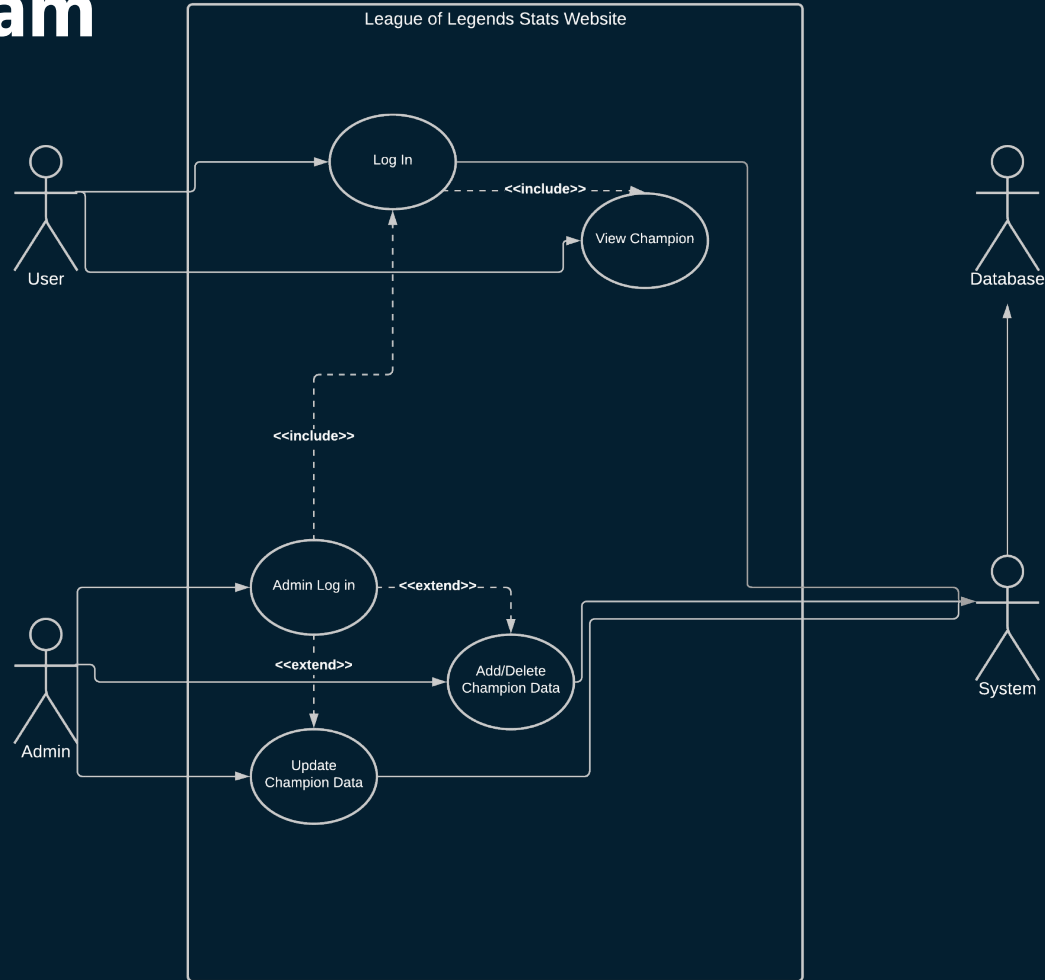
# League of Legends Champion Stats

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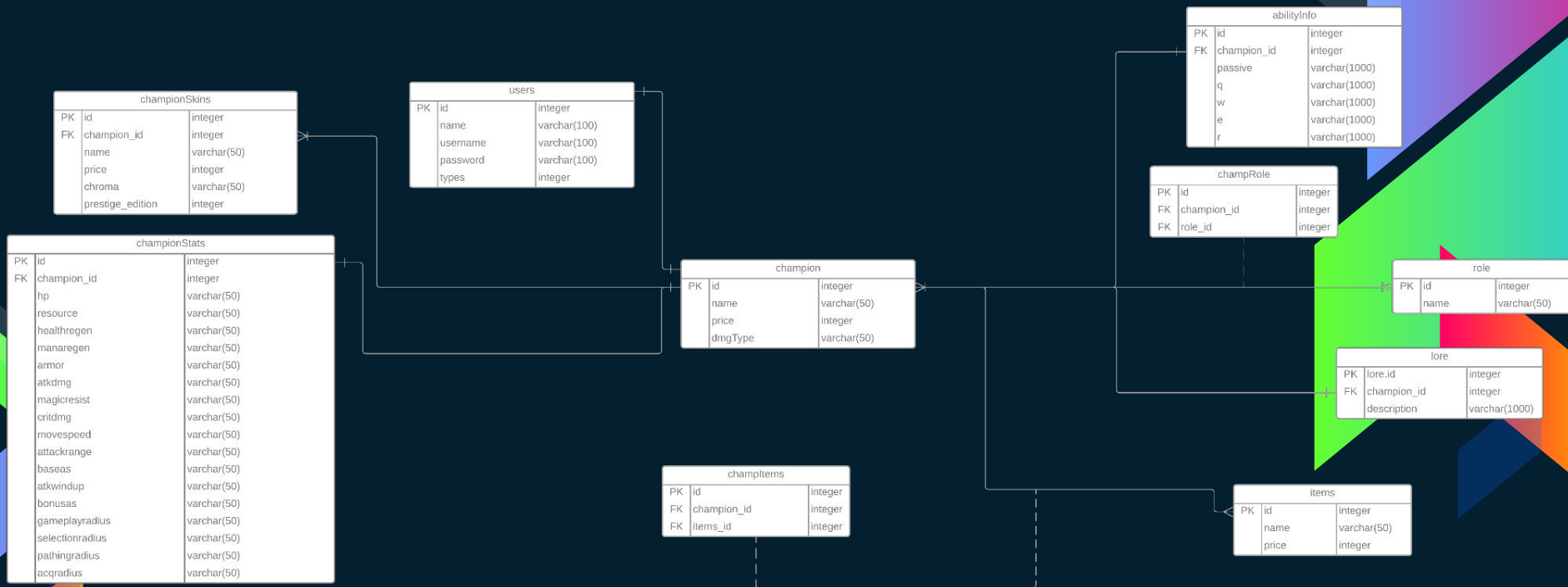
# Description

- ❑ Our project is showing League of Legends champion statistics to the user
- ❑ The user will log into the website
- ❑ Then the user will pick among x champion and can also select specific statistics of a champion to narrow down their search.
- ❑ Once x champion is selected, that champion image will pop out and display all the data pertaining to that champion.
- ❑ The admin will log into the website using their admin account
- ❑ With the admin account, it grants them permission to insert new data, modify existing data or delete existing data.

# UML Diagram



# E/R Diagram & Schema



# Implementation Details

- ❑ For the frontend, we used HTML, Javascript, CSS
- ❑ For the backend, we used SQLAlchemy, SQLite, and Flask
- ❑ Designed an API to communicate from the frontend to the backend and vice versa



# Time to Demo!

Github Link: [https://github.com/DaoistDuck/UCM\\_CSE\\_111\\_Project](https://github.com/DaoistDuck/UCM_CSE_111_Project)

The background is a dark navy blue. In the corners, there are abstract, overlapping geometric shapes in various colors: light green, cyan, magenta, orange, and red. These shapes are arranged in a way that they appear to be floating or layered, creating a modern, geometric aesthetic.

**Thank you!**

**Questions?**