# Path-based depth-first search for strong and biconnected components

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#### Outline

- Introduction
- Strong Components
  - Thinking about Strong Components
  - Purdom and Munro's high-level algorithm
  - Contribution





# Characterastics of Gabow's Algorithms

 One-pass algorithm. But for the algorithm of strong components, what we have learned from the textbook is a two-pass algorithm, by which we must traverse the whole graph twice.





#### **Several Questions**

- LOWPOINT?
- Ear decomposition?
- Compele version?
- Robbin's Theorem?





#### Outline

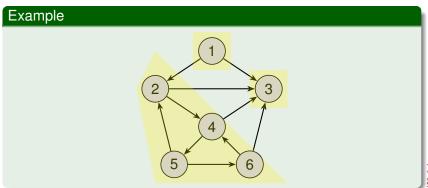
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# Review: What have we learned from the textbook? Concepts of Strong Components

 Two mutually reachable vertices are in the same strong component.





# Review: What have we learned from the textbook? Algorithms to Find Strong Components

- Idea: Run DFS twice. Once on the original graph G, once on the *tranposition* of  $G^T$ .
- Trick: Using finishing times of each vertex computed by the first DFS.
- Linear time complexity: O(V + E)





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#### Pseudo-Code

```
H = G:
    while H still has a vertex v
        start a new path P = (v);
        while P is not empty
4
             if the last vertex \mathbf{v}_{\mathbf{k}} of \mathbf{P} has an edge (\mathbf{v}_{\mathbf{k}}, \mathbf{w})
5
                 if w belongs to P
6
                     contract the cycle \mathbf{v_i}(\mathbf{w}), ..., \mathbf{v_k}, both
                           in H and in P; /* w and v_i are
                           identical. */
                 else
8
                     add \mathbf{w} to \mathbf{P}, as the new last vertex of \mathbf{P};
                 end if
10
```

 Note that contracting means selecting one vertex as a representation and merging others rather than deleting them.





# Pseudo-Code (Continued)

```
else

output v_k as a vertex of the strong component

graph;

delete v_k from both H and P;

end if

end

end
```





#### **Assessment**

 The time consumption of each statement in the pseudo-code is clear. Total time complexity is linear. except the statement in line 7:

```
contract the cycle v_i(w), ..., v_k, both in H and in P; /* w and v_i are identical. */
```

- Problem is how to merge in linear time while keeping the next time accessing this vertex still in constant time.
- Therefore, a good data structure for disjoint set merging is needed.



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#### His Contribution

- He gave a simple list-based implementation that achieves linear time.
- Use only stacks and arrays as data structure.





# New algorithm to discover strong components

#### Procedure 1: STRONG(G)

```
empty stacks S and B;

for v \in V do

| I[v] = 0;

c = n;

for v \in V do

| if I[v] = 0 then

| DFS(v);
```



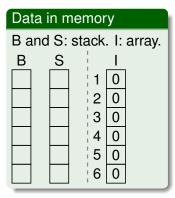
#### New algorithm to discover strong components

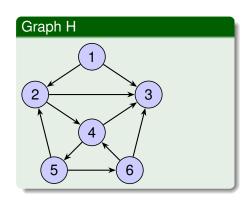
```
Procedure 2: DFS(v)
```

```
PUSH(v,S); I[v]=TOP(S); PUSH(I[v],B);
/* add v to the end of P
                                                                          */
for egdes(v, w) \in E do
    if I[v] = 0 then
        DFS(w);
    else /* contract if necessary
                                                                          * /
        while I[w] < B[TOP[B]] do
            POP(B);
    if I[v] = B[TOP(B)] then
        /★ number vertices of the next strong component
        POP(B);
        increase c by 1;
        while I[v] < TOP[S] do
            I[POP(S)]=c;
```





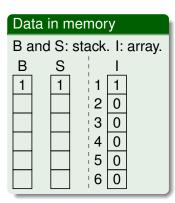


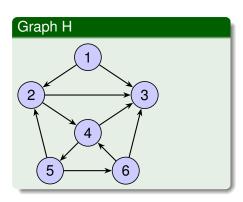


- Call Stack: STRONG()
- This state is the first after initialized. DFS(1) is going to be called.



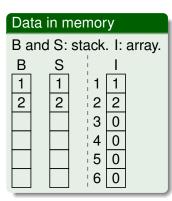


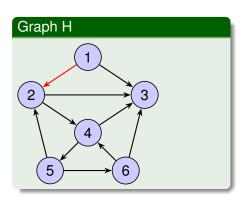




- Call Stack: STRONG()→DFS(1)
- Code: for edges (v, w) ∈E do ...
- w = 2.



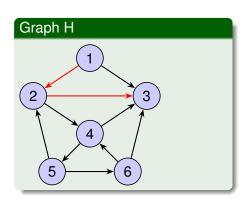




- Call Stack: STRONG()→DFS(1)→DFS(2)
- Code: for edges(v,w)∈E do ...
- w = 3.

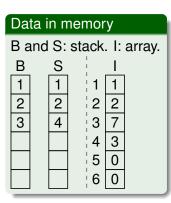


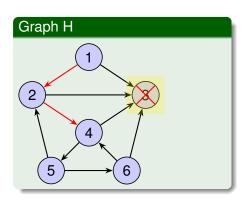
Data	in me	mor	у	
B an	d S: s	tack.	. I:	array.
В	S		ı	
1	1	¦1	1	
2	2	2	2	
3	3	3	3	
		¦ 4	0	
		¦5	0	
		6	0	



- Call Stack:  $STRONG() \rightarrow DFS(1) \rightarrow DFS(2) \rightarrow DFS(3)$
- Code: if I[v]=B[TOP(B)] then ...
- Go back.



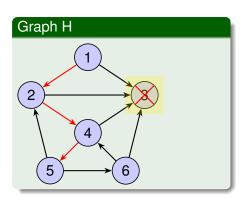




- Call Stack: STRONG()→DFS(1)→DFS(2)→DFS(4)
- Code: for edges (v, w) ∈E do ...
- w = 5.



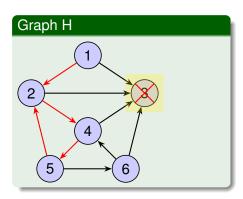
Dat	a in mei	mor	у	
Ва	nd S: st	ack	. l:	array.
В	S		1	
1	1	1	1	
3	2	2	2	
-	4	¦3	7	
4	5	¦ 4	3	
		¦ 5	4	
		6	0	



- Call Stack:  $\cdots \rightarrow DFS(1) \rightarrow DFS(2) \rightarrow DFS(4) \rightarrow DFS(5)$
- Code: for edges(v,w)∈E do ...
- w = 2.



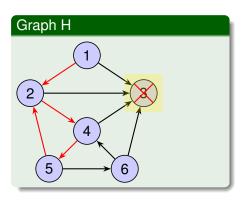
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B ar	ıd S: st	ack	. I:	array.
В	S		ı	
1	1	1	1	
3	2	2	2	
	4	3	7	
4	5	¦ 4	3	
		5	4	
		6	0	



- Call Stack:  $\cdots \rightarrow DFS(1) \rightarrow DFS(2) \rightarrow DFS(4) \rightarrow DFS(5)$
- Code: while I[w] <B[TOP(B)] do POP(B);</p>
- Now, w = 2, contract!



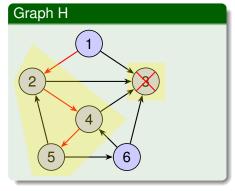
Data	in me	mor	у	
B an	d S: s	tack	. I:	array.
В	S		ı	
1	1	1	1	
2	2	2	2	
	4	3	7	
	5	¦ 4	3	
		¦5	4	
		6	0	



- Call Stack:  $\cdots \rightarrow DFS(1) \rightarrow DFS(2) \rightarrow DFS(4) \rightarrow DFS(5)$
- Code: while I[w] <B[TOP(B)] do POP(B);</p>
- Now, w = 2, contract!



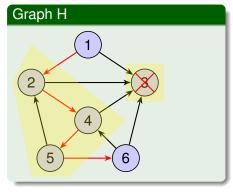
Data	in me	emory
B an	d S: s	tack. I: array.
В	S	<u> </u>
1	1	111
2	2	2 2
	4	3 7
	5	4 3
	Ш	5 4
		6 0



- Call Stack:  $\cdots \rightarrow DFS(1) \rightarrow DFS(2) \rightarrow DFS(4) \rightarrow DFS(5)$
- Code: if I[w] = 0 then DFS(w);
- w = 6.



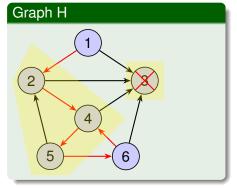
Data in memory			
B and	d S: s	tack. I: array.	
В	<u>S</u>	<u> </u>	
1	1	1 1	
2	2	2 2	
5	4	3 7	
	5	4 3	
	6	5 4	
		6 5	



- Call Stack:  $\cdots \rightarrow DFS(2) \rightarrow DFS(4) \rightarrow DFS(5) \rightarrow DFS(6)$
- Code: for edges  $(v, w) \in E$  do ...
- w = 4.



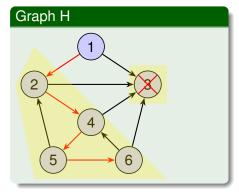
Data	in me	emory
B an	d S: s	tack. I: array.
В	S	<u> </u>
1	1	1 1
2	2	2 2
5	4	3 7
	5	4 3
	6	5 4
		6 5



- Call Stack:  $\cdots \rightarrow DFS(2) \rightarrow DFS(4) \rightarrow DFS(5) \rightarrow DFS(6)$
- Code: while I[w] <B[TOP(B)] do POP(B);</p>
- Now, w = 4, contract!



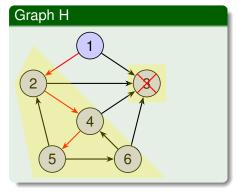
Data in memory			
B and	d S: st	ack. I: array.	
<u>B</u>	S	<u> </u>	
1	1	1 1	
2	2	2 2	
Ш	4	3 7	
	5	4 3	
Ш	6	5 4	
		6 5	



- Call Stack:  $\cdots \rightarrow DFS(2) \rightarrow DFS(4) \rightarrow DFS(5) \rightarrow DFS(6)$
- Code: if I[v]=B[TOP(B)] then ...
- Go back.



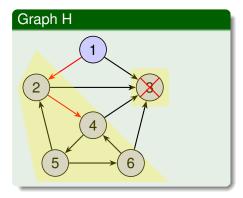
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		ack. I: array.
D and	S. St	ach. I. allay.
В	S	į I
1	1	11
2	2	2 2
	4	3 7
	5	4 3
	6	5 4
		6 5



- Call Stack: · · · → DFS(2) → DFS(4) → DFS(5)
- Code: if I[v]=B[TOP(B)] then ...
- Go back.



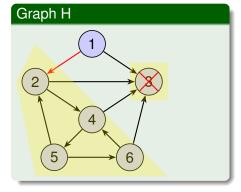
Data in memory			
B and	d S: st	ack. I: array.	
В	S	<u> </u>	
1	1	1 1	
2	2	2 2	
	4	3 7	
	5	4 3	
	6	5 4	
		6 5	



- Call Stack:  $\cdots \rightarrow DFS(2) \rightarrow DFS(4)$
- Code: if I[v]=B[TOP(B)] then ...
- Go back.

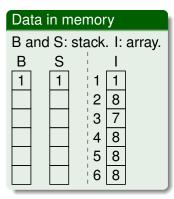


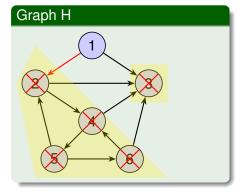
Data	in me	mory			
B and	B and S: stack. I: array.				
В	S	<u> </u>			
1	1	1 1			
2	2	2 2			
	4	3 7			
	5	4 3			
	6	5 4			
		6 5			



- Call Stack: STRONG()→DFS(1)→DFS(2)
- Code: if I[v]=B[TOP(B)] then ...
- Go back. But this time, Condition in last line is satisfied!



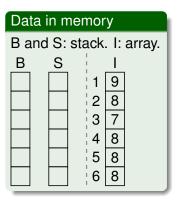


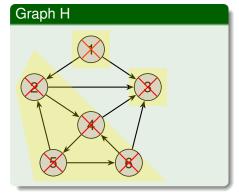


- Call Stack: STRONG()→DFS(1)→DFS(2)
- Code: while I[v]≤TOP(S) do I[POP(S)]=c;
- Pop 2 from B, while 2, 4, 5, 6 in S are also popped.









- Call Stack: STRONG()→DFS(1)
- Code: while I[v]≤TOP(S) do I[POP(S)]=c;
- Pop the last one both in B and in S. Finished!!



#### Summary

- The first main message of your talk in one or two lines.
- The second main message of your talk in one or two lines.
- Perhaps a third message, but not more than that.

- Outlook
  - Something you haven't solved.
  - Something else you haven't solved.





### For Further Reading I



Handbook of Everything.

Some Press, 1990.



S. Someone.

On this and that.

Journal of This and That, 2(1):50-100, 2000.



