

Ultimate Lands Guide



Every deck needs lands to operate in Commander, and as such, they're the most important part of any mana base. Monocolored decks are fantastic for budget players, as they can get away with playing a high number of basics. Decks with two colors can do similar, though some number of dual lands will help make them more consistent. Any deck with more than two colors will usually need more duals to maintain the same level of consistency – and thankfully, there are plenty of options!

The Battle for Zendikar lands (like *Prairie Stream*) are excellent choices for budget mana bases, as they become more useful the more basics you play. Amonkhet's cycling lands (like *Scattered Groves*) provide great fixing in the early game, and they give you a redraw if you top-deck them later on. Both of these land types work wonderfully with “check lands” like *Sulfur Falls*, as they have basic land types to let it enter untapped.

Creature lands have become much more affordable in recent times; they're seeing less play in formats where they were popular, most notably in Modern. *Celestial Colonnade* is the most expensive one still, but it's a fraction of the price it once was. These provide you with two colors as well as additional utility, and are a fantastic choice if they're within your budget.

