User Manual

For PolyGone (https://github.com/DaphneLai/POLYGONE-Final.git)
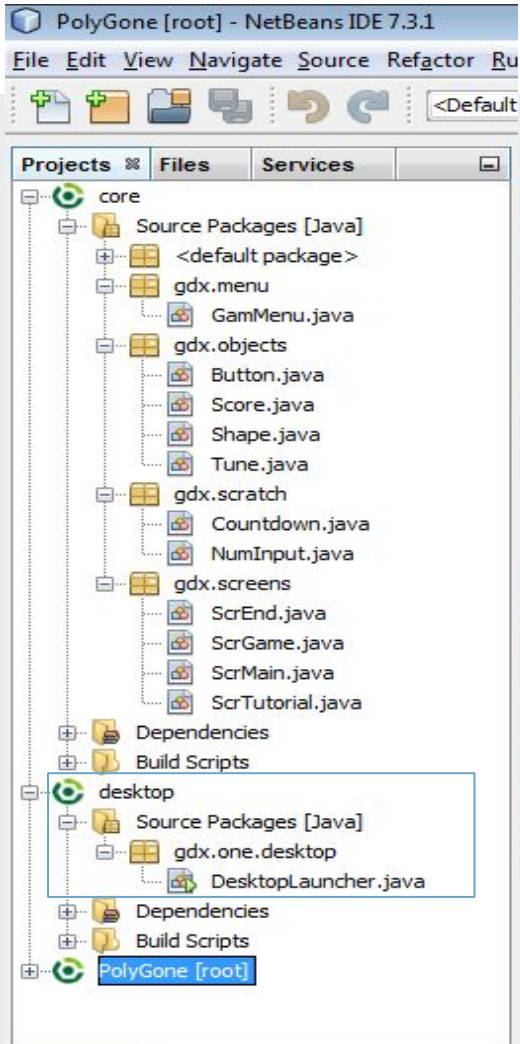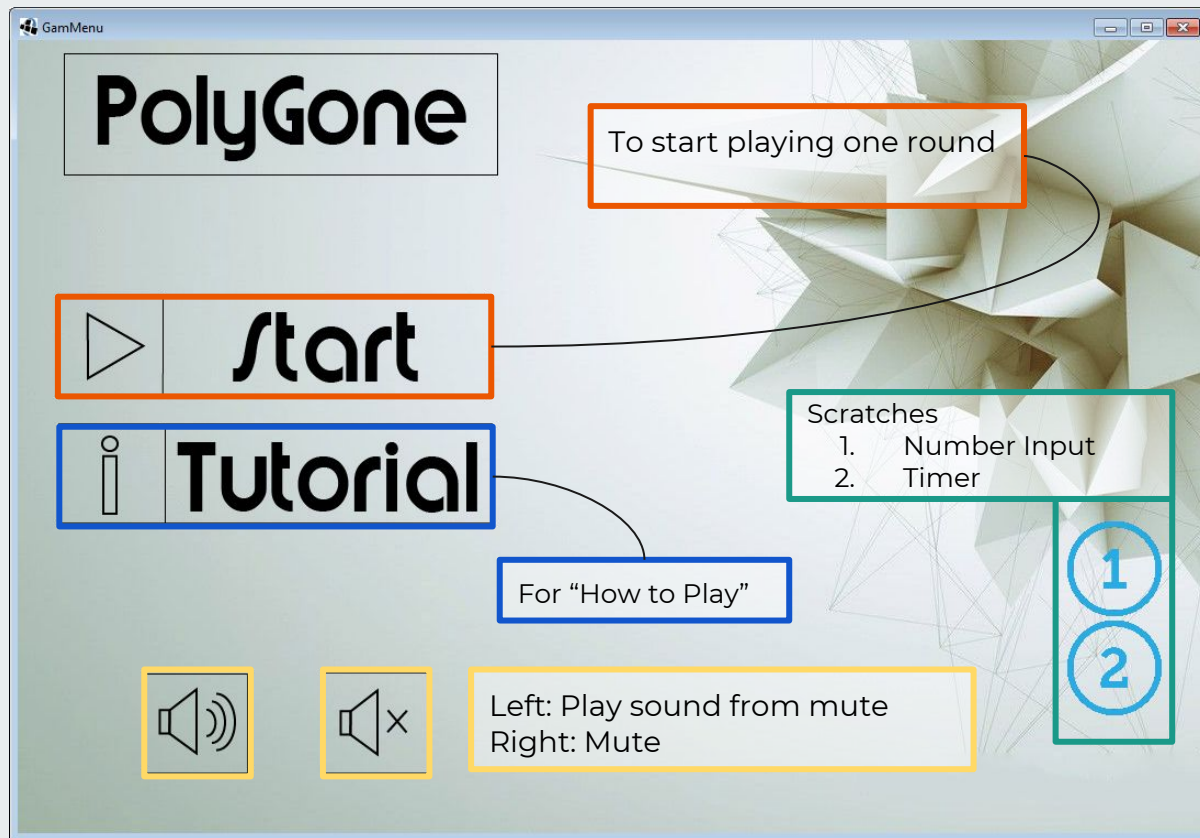
By Daphne Lai and Mila Jokovic (LOKO)

To run our game, run the DesktopLauncher.java under desktop. Here's what you'll see once you run ⇩

To start playing one round

Scratches
1. Number Input
2. Timer

For "How to Play"

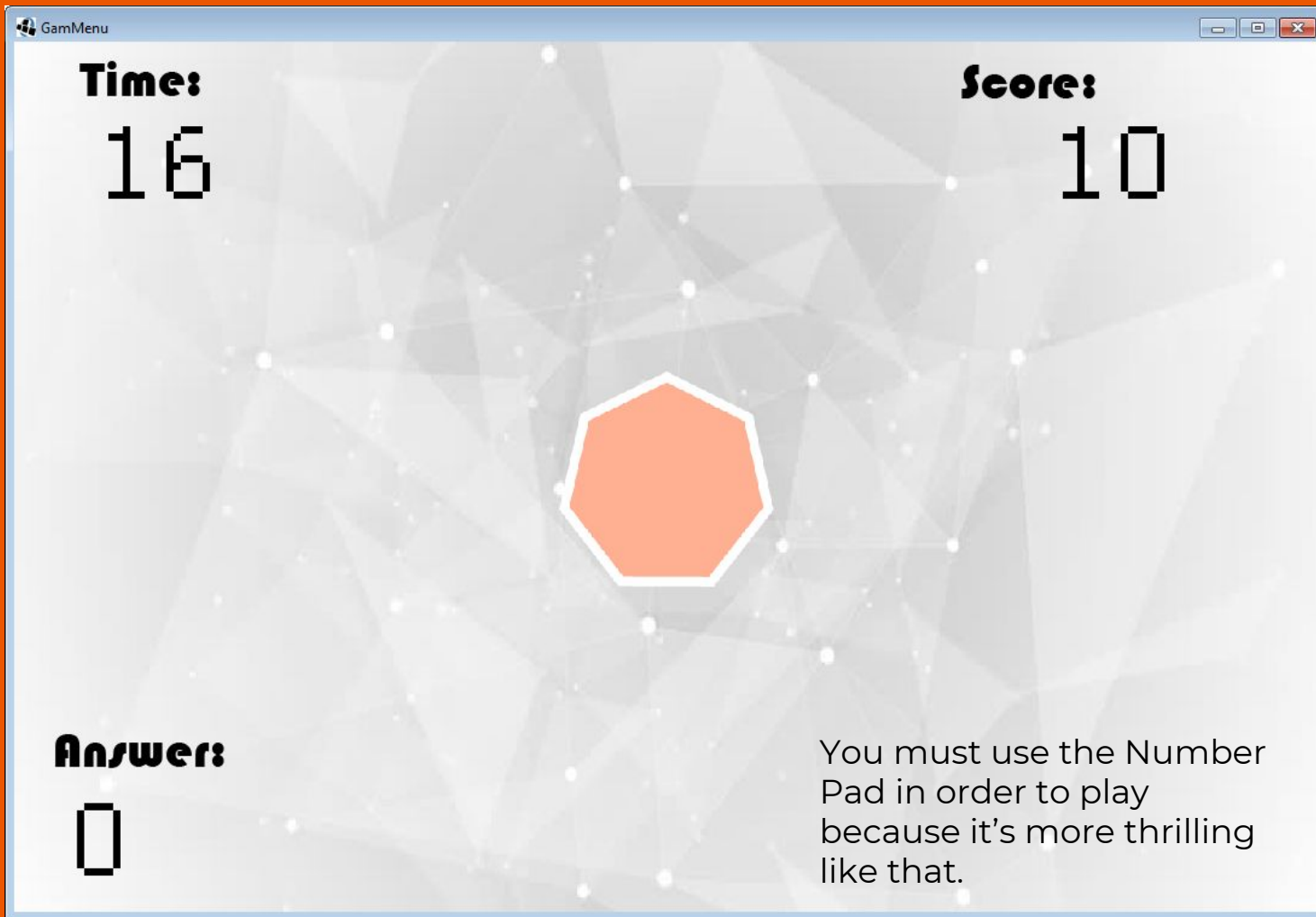Left: Play sound from mute
Right: Mute

WELCOME TO POLYGONE!

YOU MIGHT BE THINKING, "THEY MISSPELLED POLYGON". WELL JOKES ON YOU WE WERE MAKING A VERY BAD PUN (ENTER EVIL FACE HERE). ANYWAYS LET'S GET TO THE TUTORIAL!

HOW TO PLAY

HERE IN THIS LOW CLASS GAME YOUR GOAL IS TO BE THE FASTEST OF THEM ALL, THE BEST OF THE BEST, BETTER THAN THE REST, THE CHERRY ON TOP OF A SUNDAE, THE ONLY ONE THAT CAN MAKE YOUR FAMILY PROUD! POLYGONS WILL POP UP ONTO THE SCREEN FOR YOUR EYES TO ADMIRE. FOR EACH POLYGON, YOU MUST ENTER THE NUMBER OF SIDES THERE ARE. ONCE YOU'VE ENTER THE NUMBER YOU MUST PRESS ENTER TO GO TO THE NEXT POLYGON(WHICH WILL RANDOMIZE IN SIDES). EASY RIGHT? HERE'S THE CATCH, THERE'S A TIMER COUNTING FROM 1 MINUTE AND IF YOU GET YOUR ANSWERS WRONG THE TIME WILL RUN OUT FASTER. TIME FLIES WHEN YOU'RE HAVING FUN. THE MORE POLYGONS YOU COUNT THROUGH, THE HIGHER THE SCORE. SIMPLE.

Here's the tutorial screen with a lot of text

Time:
16

Score:
10

Answer:
0

You must use the Number Pad in order to play because it's more thrilling like that.

As you can see here.
The "Time" is counting down from 60 seconds.
"Score" displays your points (+10 correct, -5 incorrect).
"Answer" shows your input which is your current answer before you press enter.

GamMenu

PolyGone

To play another round click here.

⟳ Retry

Score:

-30

Displays your score for that round.

⌂ Home

Click here to return to the main screen

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