100001111100 110110101101 110010110000 111101010110 000010101110 110110010011 011101010111 000101101011 0101100110	cookies, op apparaten op er persoonsgegevens te verwe of beheren door hieronder t wijzigen op de pagina met o worden aan onze partners d browsegegevens.	nformatie, zoals unieke identificatoren in n/of gebruiken deze om rken. U kunt uw keuzes te kennen geven te klikken. U kunt ze ook op elk moment onze privacyverklaring. Uw keuzes loorgegeven en hebben geen effect op
<pre>public static String concatStringsWSep(Iterable<st ;="" for(string="" list.stream().collect(collectors.joining(delimiter));<="" pre="" return="" s:="" sb="new" sb.append(sep).append(s);="" sb.tostring();="" sep="separator;" separator)="" string="" stringbuilder="" stringbuilder();="" strings)="" {="" }=""></st></pre>	If you are developing for Android, there is <u>TextUtils.join</u> provide	dependent on Java's ed ArrayList#toString()
I really like this answer b/c you can use a foreach and it is very simple, but it is also more inefficient. How can you make it a tighter loop?	by the SDK. Have you seen this Coding Horror blog entry? The Sad Tragedy of Micro-Optimization Theater I am not shure whether or not it is "neater", but from a performance- standpoint it probab won't matter much.	While the implementation is documented in the Java API and very unlikely to change, there's a chance it could. It's far more reliable to implement this yourself (loops, StringBuilders, recursion whatever you like better). Sure this approach may seem "neater" or more "too sweet" or "money" but it is, in my opinion, a worse approach.

