# **Daniel Lancaster**

(661) 755-9559 <u>DLancaster08@gmail.com</u> <u>https://www.linkedin.com/in/daniel-lancaster/https://github.com/Dapper-Dan https://dapper-dan.github.io/portfolio/</u> San Francisco Bay Area

SKILLS JavaScript, Ruby, Rails, Express.js, AWS, Node.js, React, Redux, HTML5, CSS3, SQL, Git

## **PROJECTS**

Valor (JavaScript, React, HTML Canvas)

https://dapper-dan.github.io/Valor/ https://github.com/Dapper-Dan/Valor

A Top-down roguelike dungeon crawler video game built entirely with React and Javascript in under 7 days.

- Created fluid character and environment animation via the use of HTML Canvas, sprite sheets, and photo editing software.
- Implemented dynamic enemy npc movement using a modified A\* algorithm for pathfinding.

AudioCloud (Javascript, Ruby, Ruby on Rails, React, Amazon S3)

https://dapper-dan.github.io/AudioCloud/ | https://github.com/Dapper-Dan/AudioCloud/

An audio streaming platform and music sharing social media website built with React, Ruby on Rails, and Ruby.

- Combined vanilla JavaScript and HTML Canvas to create a custom interactive and responsive audio waveform visualizer.
- Created fully functional audio and image uploading and storage via Amazon S3. Uploading and displaying speed was optimized by using Rails ActiveStorage to directly link to S3.

**Loot**(MongoDB, Expres.js, React, Node.js)

https://www.lootncraft.net/ | https://github.com/Brittany-Hasty/loot

A video game database consisting of user contributed in-game item recipes. With a team, the site was created in 7 days using JS, Express, Node, and MongoDB.

- Ensured accurate and consistent data manipulation by coupling Express's routing with Mongoose's versatile schema handling and Validation middleware.
- Utilized Passport middleware with JSON web tokens to create flexible user authentication.

### EXPERIENCE

#### I.A.T.S.E

#### San Francisco, California

Team Lead / Stagehand / Aerial Rigger

August 16 2016 - May 2020

- Led or worked in cross-functional teams varying from 4 to 300 people to build live productions such as film, tv, sports, and live music.
- Primary responsibility was to coordinate between road production, venue management, and my own team to assure production was on time, efficient, and safe.
- Ensure safety of aerial rigging overhead by use of mathematics and communication.

## **EDUCATION**

App Academy

Web Development (Ruby on Rails and JavaScript)

San Francisco, California February 2020- June 2020

California State University Chico

Mechanical Engineering

**Chico, California** August 2008- June 2010