### Team Name:

Rona Team

#### **Team Members:**

- Caleb Cazacu
- Kevin Cheddar
- Dilimulati Diliyaer

#### **Project Title:**

Covid-19 Data Analyzer

Problem: What problem are we trying to solve?

People need accurate data about Covid-19 testing cases.

(We are trying to solve the problem of getting accurate Covid-19 testing/vaccination data to the users)

**Motivation:** Why is this a problem?

Covid-19 has greatly impacted the whole world. There is a lot of misinformation and this can help people get a better understanding of the accurate state of Covid-19 and wherever they live within the United States.

Features: When do we know that we have solved the problem?

- Users can type in a specific state/city and get the data for vaccination rate, cases, deaths, etc.
- Users can sort by
  - Number of cases
  - Vaccination Rate
  - Deaths
- Users can get the top 10 worst/best cities to live in based on category of choice

**Data**: (Public data set we will be using and the link to the public data set)

https://coronavirus.1point3acres.com/en

https://github.com/govex/COVID-19

(We are currently contacting the website stated above in order to get even more accurate data for our project.)

**Tools:** Programming languages or any tools/frameworks we will be using C++, (possibly SFML library to help us achieve visualized interface).

## **Visuals**: Wireframes/Sketches of the interface or the menu driven program

**Strategy**: Preliminary Data Structures/Algorithms we may want to implement Implement the map data structure using a multidimensional map one for city and one for states: map< string(state), map <string(type of data), int> >

Implement binary search trees. One binary search tree has 50 nodes - one for each state and an array of data (cases, deaths, etc). Each state node links to the root of a state tree that contains all cities for that state.

# Distribution of Responsibility and Roles: Who is responsible for what?

- 1. Data Structure Implementation (map)1 Caleb
- 2. Data Structure Implementation (tree) 2 Dilimulati
- 3. Gathering Data, creating interface, implementing program flow Kevin