Some Classic Concurrency Problems

An Introduction

Joseph Kehoe[1]

[1]Department of Computing and Networking
Institute of Technology Carlow

CDD101, 2017

Mutual Exclusion

- How do we stop more than one thread accessing a variable at the same time?
  1. int count=0
  2. Start Critical Section
  3. count++;
  4. End Critical Section
- Show how this can be done using a Semaphore

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Multiplex

- Generalise mutual exclusion solution to allow a maximum of N threads access a critical section
  - Critical section is a block of code that we need to restrict concurrent access to
  - Only N threads can be in critical section at any one time (N>0)
- We must show that Deadlock cannot occur under any circumstances
- We should also show fairness

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Barrier

- Rendezvous only works for two threads
- A barrier works for N threads
  - When first N-1 threads arrive at barrier they are blocked
  - When the Nth thread arrives they all continue

Hints on next slide!

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Barrier Hint

1. We will need to keep track of the number of threads who have reached the barrier
2. Use a counter
3. counter shared by all threads

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