SOME CLASSIC CONCURRENCY PROBLEMS QUEUES

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QUEUES

- Initial Value of semaphore is 0
- Code is written so that it is not possible to signal unless a thread is waiting
 - Value of semaphore is, therefore, never positive!
- Example
 - We want thread to proceed in pairs
 - Leaders and followers
 - Leaders cannot proceed unless a follower is waiting
 - Similarly for followers
 - Like Ballroom dancing



HINT

```
leaderQ=Semaphore(0)
followerQ=semaphore(0)
```



SOLUTION

```
Leader
followerQ.signal()
leaderQ.wait()
dance()
Follower
leaderQ.signal()
followerQ.wait()
dance()
```



ISSUES

- It allows leaders and followers to proceed in pairs
- But does it force them to?
 - It is possible for any number of threads to accumulate before executing dance!
- Change the solution so that it solves this problem
 - Leader can invoke dance concurrently with only one follower and vice versa



HINT

```
Leaders=Followers=0
mutex=semaphore(1)
leaderQ=semaphore(0)
followerQ=semaphore(0)
rendezvous=semaphore(0)
```



SOLUTION - LEADERS

```
mutex.wait()
if followers>0:
    followers-
    followersQ.signal()
else:
    leaders++
    mutex.signal()
    leaderQ.wait()
dance()
rendezvous.wait()
mutex.signal()
```



SOLUTION - FOLLOWERS

```
mutex.wait()
if leaders>0:
    leaders-
    leaderQ.signal()
else:
    followers++
    mutex.signal()
    followerQ.wait()
dance()
rendezvous.signal()
```



FIFO QUEUE

- There is no way of telling which thread will be woken
 - This can lead to unfairness
 - A thread may wait forever!
- To ensure fairness we need to guarantee an ordering on which thread will be woken
- Design a fifo queue that preserves ordering on threads waiting
 - Create a class "fifo" with wait and signal methods that enforce these constraints



HINT

• Each thread has its own semaphore

```
mySem=semaphore(0)
class fifo:
    def __init__(self):
        self.queue=Queue()
        self.mutex=semaphore(1)
```

- Assume Queue class has add and remove methods
 - but is not thread safe!



SOLUTION

```
class fifo:
    def init (self):
        self.queue=Queue()
        self.mutex=semaphore(1)
    def wait():
        self.mutex.wait()
        self.queue.add(mySem)
        self.mutex.signal()
        mySem.wait()
    def signal():
        self.mutex.wait()
        sem=self.queue.remove()
        self.mutex.signal()
        sem.signal()
```

