

ACCEPTANCE TESTS	
Issue #	Name & Description
3 (Sprint1)	<p>User Login</p> <ol style="list-style-type: none"> 1. User presses on the "Login" button located on the website's home page. 2. User is navigated to the "Login" page. 3. User enters their credentials (Email address & Password) <ol style="list-style-type: none"> a. If the user enters an invalid email address, a pop-up message indicates the correct format required. 4. User presses the "Log In" button. <ol style="list-style-type: none"> a. If the user entered wrong credentials, pressing the button will display a RED message indicating the reason of unsuccessful log in. 5. User is taken to the home page upon successful Log In.
4 (Sprint 1)	<p>Instructor Team Creation</p> <ol style="list-style-type: none"> 1. User (Instructor) presses on the "Create a New Team" button 2. User is taken to the team creation page 3. User chooses a "Team Name" and selects the team members from the list displayed <ol style="list-style-type: none"> a. The list of students displays all the students that are not yet in a team. 4. User presses on the "Confirm" button. <ol style="list-style-type: none"> a. If a team with a similar name already exists, a RED text message indicates the latter so the user can change the name chosen. b. If the user presses the "Cancel" button, they are taken back to their home page 5. The user is navigated to their home page and can now visualize the team just created at the top of the teams' list.
8 (Sprint2)	<p>Selecting a Team Member for Evaluation</p> <ol style="list-style-type: none"> 1. User (Student) presses "Evaluate a Team Member" button 2. User is taken to the teammate selection page <ol style="list-style-type: none"> a. The selection page displays the names of the teammates who have not yet been evaluated. 3. User selects a team member of their team by checking the corresponding checkbox <ol style="list-style-type: none"> a. User cannot select multiple team members at once, selecting another team member removes the previous selection. 4. User presses on the "Start Evaluation" button <ol style="list-style-type: none"> a. If the user selects the "Cancel" button, they go back to their home page. 5. User is redirected to the evaluation page to start evaluating the chosen team member.
14 (Sprint 3)	Instructor Summary Dashboard

1. User (student x) clicks on the "Submit" button and submits an evaluation for a teammate.
2. User (Instructor) clicks on the "Home" button to return to the dashboard.
3. User (Instructor) finds the team in which the evaluated student participates.
4. A summary of the student's evaluation scores is displayed next to their name.
 - a. The scores for each dimension, the average and the amount of assessments will be displayed.
 - b. If the student has been assessed only once, the scores are related to the latter.
 - c. If multiple assessments were entered for the same student, the scores update accordingly by measuring the average for each entity.
5. User (student y) clicks on the "Submit" button and submits an evaluation for the same teammate.
6. User (instructor) refreshes the page or clicks on the "Home" page.
7. The summary of the scores changes according to the new assessment just entered.