

DARAGH SWEENEY

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Self-motivated software developer with excellent communication skills and the ability to work well independently or within a team.

WORK EXPERIENCE

Sep 2019 – Jan 2020: Dispatcher, Hampers with Bite, Melbourne, Victoria, Australia

- Processed online orders and was in charge of the shipping products to customers
- Handled branding, including printing custom cards and labelling gift boxes, ribbons and coasters
- Managed efficient and cost-effective delivery of packages

Jun – Oct 2018: Software Developer, Aspect, Claregalway Corporate Park, Galway, Ireland

- Developed a CI/CD pipeline using technologies such as GIT, Docker, Amazon web services and Kubernetes, and programming languages like Scala, Python and Java to greatly improved the release time on software updates
- Tested and maintained software improvements to ensure strong functionality and optimisation
- Worked in an agile team to ensure tasks were completed in a timely manner, to a high standard

Feb – Sep 2017: Software Developer, OpenJaw, Parkmore, Galway, Ireland

- Worked in an agile team to develop, test and implement new software programs
- Was a key player in the production of an automated testing system using Java, Selenium and Jenkins to greatly reduce the time spent on manual tests
- Maintained a number of products for various clients, including web page updates, database entries and technical document writing
- Discussed concepts with clients through meetings, presentations, email and phone

Jun 2014 – May 2018: Sales Associate, Supervalu, Bundoran, Ireland

- Organised orders, product deliveries and reported back to companies with any issues
- Ensured high levels of customer care and service
- Trained new staff on store procedures and carried out stocktakes

EDUCATION

2015 – 2018: NUI Galway, BSc in Computer science and IT (1.1)

Gained an array of experience and knowledge in computer science and IT. Studied web development, networking, software development, entrepreneurial skills and advanced computer skills such as artificial intelligence, machine learning and data mining. Took part in extra courses including first aid, global awareness and leadership. Gained teaching skills as a tutor and lab assistant for classes including programming and software development.

ACHIEVEMENTS

Academic: as part of my final year project, I co-published a paper exploring the connection between motion dynamics and cognitive dynamics with regards to deception
<http://www.psychicsoftware.com/Lie2Me-IEEE-GEM-2018.pdf>

Volunteering: participated in fundraising activities, including a run to help fund the Talamarang orphanage, Nepal. Volunteered in Talamarang, teaching English, Math and Computing.

Personal achievements: I've visited more than 30 countries, completed a cross country marathon in Connemara, several triathlons and multiple 10K runs. I spent 3 weeks practising the Irish language in the Gaeltacht region of Inisheer and have completed a number of challenging hikes in Ireland and around the world.

SKILLS PROFILE

Problem solving developed a love for puzzle solving at a young age. I approach new projects in an analytical and systematic way.

Computing: proficient in programming languages including Java, Python, JavaScript, HTML, CSS and Node. I've worked with several technologies including GIT, AWS, Jenkins and Docker and have a keen eye for fixing technical problems. Examples of my work can be found here, github.com/Daragh-Sweeney/

Teamwork: an enthusiastic and hardworking team player with the ability to lead or take instruction. I've played team sports, such as Gaelic football and rugby, and worked as a lifeguard, where communication between colleagues is key to maintaining safety in the pool.

Communication: good written and verbal skills achieved through various reports and presentations given in college, work and in public speaking contests. Proficient in Microsoft Office, which I've used to create technical documents, reports and presentations.

Leadership: elected to the student council, captain of the school science debate team, auditor/treasurer of the Gaisce society (similar to the Duke of Edinburgh Award) at university, and captain of a winning team that debated mental health issues at a nation public speaking contest.

INTERESTS AND HOBBIES

Computing: app, webpage and game development

Art: sketching, origami, painting, editing and photography

Instruments: drums and the cajon

Sports: kayaking, scuba diving, swimming, surfing, running and hiking

REFERENCES

Available on request