MOHAMMAD DARAGHMEH

CITIZENSHIP: AMERICAN

Employment

IDI Billing Solutions

Software/Quality Assurance Engineer

Rochester, NY Jun '15 to Dec '15

- SE: Tasked with creating a complete server interface dashboard (Hal0).
- QAE: Lead role for developing and implementing QA processes for multiple projects/platforms primarily web services.
- Self-educating on various languages (Powershell, C#, and more)
- Writing/Executing/Maintaining automation test script for CostGuard (Client/Server Based)

Daraghmeh Digital

Freelance Web Developer

2010 to Current

I have acquired over the years, an arsenal of particular set of skills; skills that have allowed me to acquire independent freelancing projects.

- Projects varying from implementing a template based site to complete custom websites to web apps.
- Creation/implementation of website, hosting, maintenance of content/database/design, user interface, clone/migration and more.

Rochester Institute of Technology Web Developer/Master/Social Media Analyst

Rochester, NY Aug'14 to Current

- Employed as the sole developer of front-end/back-end implementation for both RIT's Simone Center and RIT's F&A Project, RIT Behind the Bricks.
- Building an engaged online community with unique self created content.
- Managing and maintaining the databases, functionality, security, and uptime of various online platforms.

EnerNOC Software Engineer

Boston, MA Jan '14 to Jul '14

- Performed hardware and software R&D on various projects such as PowerTalk (Real-time XMPP communication) for various smart meter devices.
- Online implementations of PowerTalk (Play Framework/Scala/Java).
- Maintaining GitHub repositories, self-educating on various languages (JavaScript/CoffeeScript, XMPP, and more)

Projects

Digital Systems

Four week VHDL based project in creating, simulating, and synthesizing a behavioral model of a vending machine.

Hardware Description Lab

The design and simulation of three image processing algorithms in VHDL (Contrast increase/decrease, Stretching and Median filtering).

Intro to Software Engineering

A three week Python Diango infused based project with the purpose of enabling neighbors in a community to be able to share items of common use. That was later enhanced and published online as an independent learning project.

Problem-Based Intro to CS

Ten week Python based project for creating an artificial intelligence to play the classical game Quoridor.

Object Oriented Programming

Two week Java based project designed in the way of a model-view-controller (GUI/Engine) for the classical game Battleship.

Contact

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**** 201-667-5435

O Daraghmeh

Education

2010

2017 Rochester Institute of Technology

Bachelor of Science **Computer Engineering**

New Jersey Institute of

Technology Continuing Professional Education iOS Application Development

Activities / Awards

Oct TigerTank (Global Event) 2015

Similar to Shark Tank but with a RIT twist. My winning entry FlickShare, aims to bring back that feeling of togetherness when watching media

Apr BrickHack 2015 2015

Winner of Bose SoundTouch API Challenge, winning entry SMShuffle

Sep **RIT Muslim Student** 2013 to **Association**

Current Vice-President/Director of IT

Barakah Charity/Foodlink Jan 2013 to **Event Coordinator/Web**

Current Master/Volunteer

Skills

HARDWARE LANGUAGES

Altera Board HCS12 Digital Multimeter

Function Generator

Tektronix Oscilloscope

CSS HCS12 Assembly HTML5 Java

JavaScript MySQL Objective C PHP

Python VHDL/Verilog

XML

SOFTWARE

Autodesk Inventor

Autodesk Revit

MicroStation **Eclipse**

Matlab Visual Studio

Quartus II