

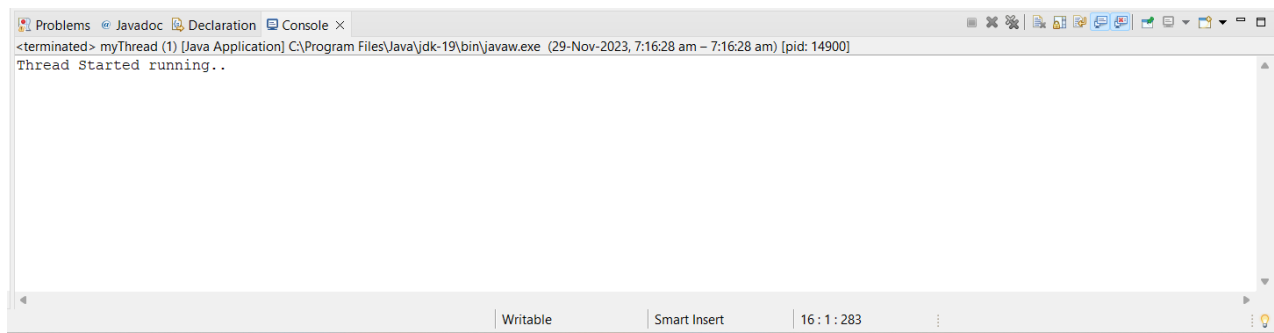
1. Write a program in Java to create a thread by extending the 'Thread' class and by implementing the "Runnable" interface

//Thread

```
package AssistedPracticeProject;
```

```
public class myThread extends Thread {  
  
    public void run() {  
        System.out.println("Thread Started running..");  
    }  
    public static void main(String[] args) {  
        myThread thread = new myThread();  
        thread.start();  
    }  
}
```

Output:



//Runnable

```
package AssistedPracticeProject;
```

```
public class myRunnable implements Runnable{  
    public void run() {  
        System.out.println("Thread Started... ");  
    }  
    public static void main (String[] args) {  
        myRunnable runnable = new myRunnable();  
        Thread thread = new Thread(runnable);  
        thread.start();  
    }  
}
```

Output:

