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Experiment No.	2

AIM:	Apply various control structures to solve given problems.
Program 1	
PROBLEM STATEMENT :	Take two numbers as input and calculate their LCM and GCD

ALGORITHM:	1. START
	2. Input 2 Numbers
	3. if (n1 > n2)
	{
	num = n1
	den = n2
	}
	else
	{
	num = n2
	den = n1
	}
	4. while (rem != 0)
	{
	num = den
	den = rem
	rem = num % den
	}
	5. gcd = den
	lcm = n1 * n2 / gcd
	6.Print LCM and GCD
	7.STOP

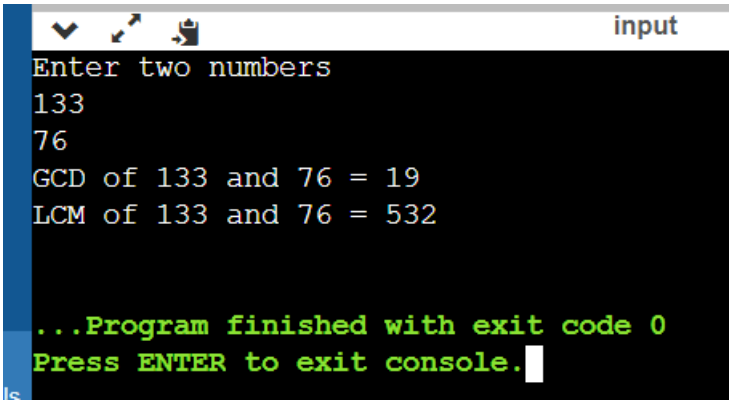
FLOWCHART:	

PROGRAM:	#include <stdio.h>
	
	int main()
	{
	int n1, n2, gcd, lcm, rem, num, den;
	
	printf("Enter two numbers\n");
	scanf("%d %d", &n1, &n2);
	if (n1 > n2)
	{
	num = n1;
	den = n2;
	}
	else
	{
	num = n2;
	den = n1;
	}
	rem = num % den;
	while (rem != 0)
	{

```
        num   = den;
        den = rem;
        rem   = num % den;
    }
    gcd = den;
    lcm = n1 * n2 / gcd;
    printf("GCD of %d and %d = %d\n", n1, n2, gcd);
    printf("LCM of %d and %d = %d\n", n1, n2, lcm);

return 0;
}
```

RESULT:



Program 2

PROBLEM STATEMENT :	Write a program to convert a decimal number to binary or convert a binary number to decimal

ALGORITHM:	1. START
	2.Input 1 for decimal and two for binary to decimal
	3. If Inp =1
	Input Decimal Number
	`while(n!=0)`
	`{`
	`bi = bi + ((n % 2)* i);`
	`n = n / 2;`
	`i = i * 10;`
	`}`
	4.print bi
	5. Else If Input = 2

	Input Binary Number
	Sum = 0
	For(I=0;Number>0;I++)
	{
	Temp = (Number-((Number/10)*10))*(2^I)
	Sum = Sum + Temp
	}
	Print Sum
	6. STOP

FLOWCHART:	

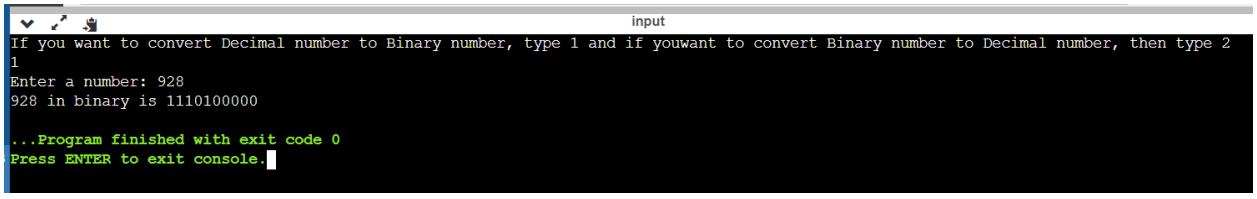
PROGRAM:	#include <stdio.h>
	#include<math.h>
	int main()
	
	{
	int flag=0;
	int inp;
	do
	{
	printf("If you want to convert Decimal number to Binary number, type 1 and if you want to convert Binary number to Decimal number, then

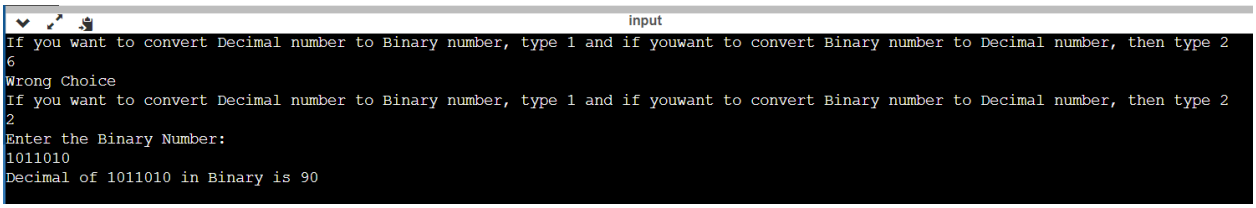
```
type 2\n");
scanf("%d",&inp);
if(inp==1)
{
flag=1;
   int n, bi=0, i=1;
   printf("Enter a number: ");
   scanf("%d", &n);
   printf ("%d in binary is ", n);
   while(n!=0)
   {
      bi = bi + ((n % 2)* i);
      n = n / 2;
      i = i * 10;
   }
   printf("%d", bi);

}
   else if(inp==2)
{
flag=1;
int bi,n,temp,sum=0;
printf("Enter the Binary Number: \n");
scanf("%d",&bi);
n=bi;
for(int i=0;n>0;i++)
{
temp=(n-((n/10)*10))*pow(2,i);
n=n/10;
sum = sum + temp;
}
printf("Decimal of %d in Binary is %d\n",bi,sum);
```

```
}
else
{
flag=0;
printf("Wrong Choice\n");
}
}while(flag==0);
return 0;
}
```

RESULT:



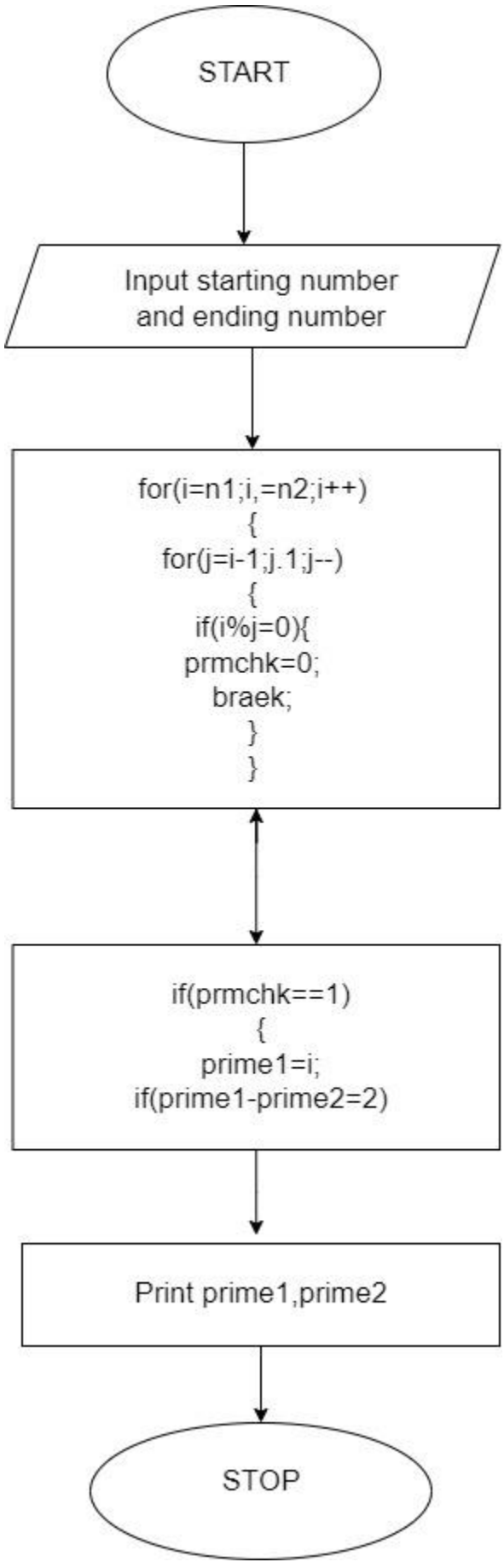


Program 3	
PROBLEM	Twin primes are consecutive odd numbers, both of which are prime

STATEMENT:	numbers. Write a program which inputs two positive integers A and B and outputs all twin primes in range A to B.

ALGORITHM:	1. START
	2.Enter starting number and ending number
	3. for(i=n1; i<=n2; i++)
	{
	for(j=i-1; j>1; j--)
	{
	if(i%j == 0)
	{
	prmchk = 0;
	break;
	}
	}
	if(prmchk == 1)
	{
	prime1 = i;
	if(prime1 - prime2 == 2)
	4.print prime1 and prime2
	5.STOP

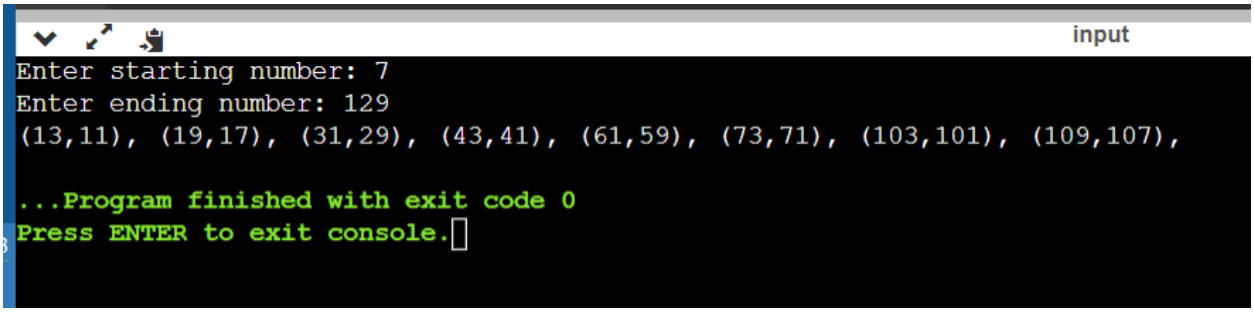
FLOWCHART:


START
Input starting number
and ending number
for(i=n1;i,=n2;i++)
{
for(j=i-1;j.1;j--)
{
if(i%j=0){
prmchk=0;
braek;
}
}
if(prmchk==1)
{
prime1=i;
if(prime1-prime2=2)
Print prime1,prime2
STOP

PROGRAM:

```
#include <stdio.h>
int main()
{
    int n1, n2, i, j;
    int prime1, prime2, prmchk=1;
    printf("Enter starting number: ");
    scanf("%d", &n1);
    printf("Enter ending number: ");
    scanf("%d", &n2);
    for(i=n1; i<=n2; i++)
    {
        for(j=i-1; j>1; j--)
        {
            if(i%j == 0)
            {
                prmchk = 0;
                break;
            }
        }
        if(prmchk == 1)
 {
            prime1 = i;
            if(prime1 - prime2 == 2)
            {
                printf("(%d,%d), ", prime1, prime2);
            }
        }
        prime2 = prime1;
        prmchk = 1;
    }
    return 0;
}
```

RESULT:



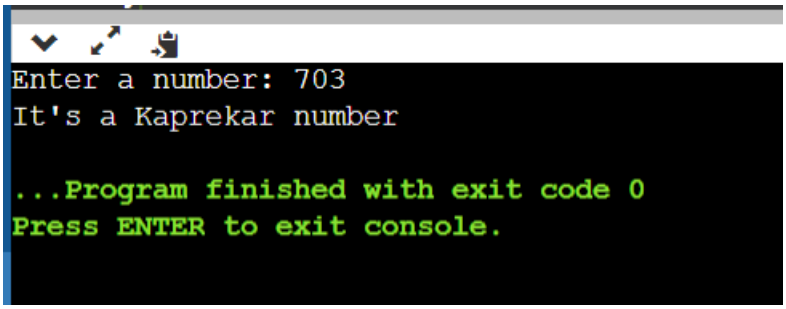
Program 4	
PROBLEM STATEMENT:	Write a program to find out whether a number is kaprekar or not. Consider an n-digit number k. Square it and add the right n digits to the left n or n-1 digits. If the resultant sum is k, then k is called a Kaprekar number. For example, 9 is a Kaprekar number.4

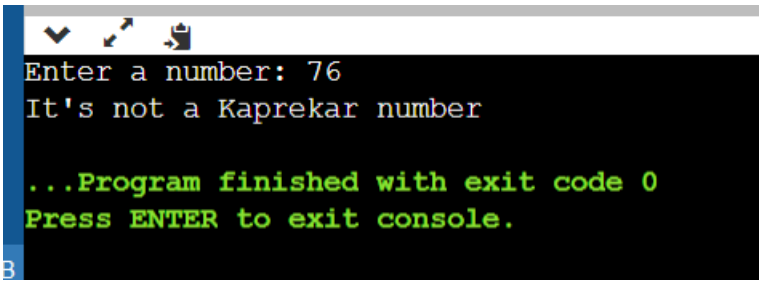
ALGORITHM:	1.START
	2.input a number n
	3.square=n*n
	4. while(sq != 0)
	{
	digits++;
	sq = sq/10;
	}
	if(digits%2 == 0){}
	else {
	digits = digits + 1;
	}
	5. num = digits/2;
	power = pow(10, num);
	k1 = sq % power;
	k2 = (sq - k1) / power;
	if(k1+k2 == n)
	Print it's a Kaprekar number
	Else
	Print it's not a kaprekar number
	6.STOP

FLOWCHART:	

PROGRAM:	#include <stdio.h>
	#include <math.h>
	int main()
	{
	int n, k1, k2, sq, digits, num, power;
	printf("Enter a number: ");
	scanf("%d", &n);
	sq = n*n;
	while(sq != 0)
	{
	digits++;
	sq = sq/10;
	}
	if(digits%2 == 0){}
	else {
	digits = digits + 1;
	}
	sq = n*n;
	num = digits/2;
	power = pow(10, num);
	k1 = sq % power;
	k2 = (sq - k1) / power;
	if(k1+k2 == n)
	{
	printf("It's a Kaprekar number");
	}else {printf("It's not a Kaprekar number");}
	return 0;
	}

RESULT:





Program 5	
PROBLEM STATEMENT:	Write a program to check whether a given number is Armstrong number or not. For Example 371 is 3^3+7^3+1^3=371.

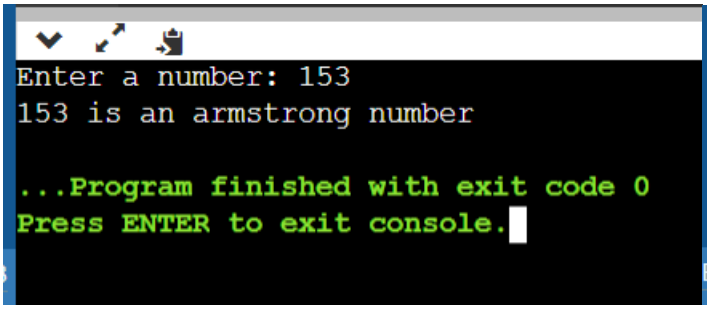
ALGORITHM:	1.START
	2.Take input number from user
	store number in num and temp variable n
	3. while(n!=0)
	{
	n = n/10;
	digCount++;
	}
	n = num;
	while(n!=0)
	{
	dig = n%10;
	power = pow(dig, digCount);
	sum = sum + power;
	n = n/10;
	}
	if (sum == num)
	4.Print num is an armstrong number

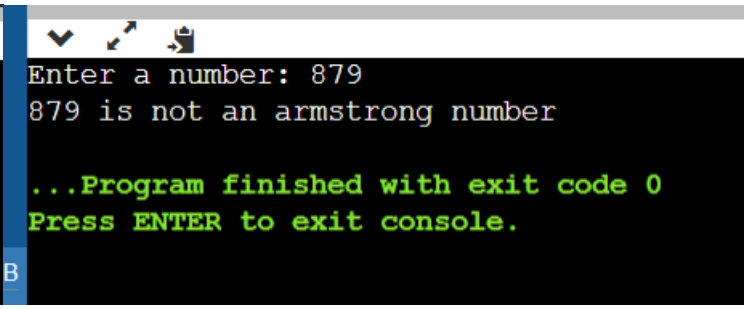
	5.else Print it’s not aan armstrong number 6.STOP
FLOWCHART:	

PROGRAM:	#include <stdio.h>
	#include <math.h>
	int main()
	{
	int num, dig, power, sum=0, digCount=0, n;
	printf("Enter a number: ");
	scanf("%d", &num);
	n = num;
	while(n!=0)
	{
	n = n/10;
	digCount++;
	}
	n = num;
	while(n!=0)
	{
	dig = n%10;
	power = pow(dig, digCount);
	sum = sum + power;
	n = n/10;
	}
	if (sum == num)
	{
	printf("%d is an armstrong number", num);
	}else { printf("%d is not an armstrong number", num); }
	return 0;

	}

RESULT:





CONCLUSION:	In this experiment we learnt about various types of control structures like for,while, do while we also learnt about the if-elsse statement and the various types of compund assignment operators like !=(not equals),==(equals to) and arithmetic operators like /,+,- etc.