

# Consumer Electronics

## Unit I

# Audio Systems

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# Unit I: Audio Systems (8 Periods)

- Audio amplifier,
- Microphone,
- Loudspeaker,
- Public address systems,
- **What is DJ,**
- Audio as Data and Signal,
- Digital Audio Processes Outlined,
- Time Compression and Expansion.
- Block diagram of home theatre & working

# Audio amplifier

- **Basic characteristics of sound signal:**
- **level and loudness:**
- The amplitude of a sound wave determines its loudness or volume.
- A larger amplitude means a louder sound, and a smaller amplitude means a softer sound.
- The vibration of a source sets the amplitude of a wave. It transmits energy into the medium through its vibration.
- More energetic vibration corresponds to larger amplitude. The molecules move back and forth more vigorously.

## Level and loudness .....

- The loudness of a sound is also determined by the sensitivity of the ear. The human ear is more sensitive to some frequencies than to others.
- The volume we receive thus depends on both the amplitude of a sound wave and whether its frequency lies in a region where the ear is more or less sensitive.
- The loudness is a sensation of how strong a sound wave is at a place. It is always a relative term and is a dimensionless quantity.
- Loudness is measured in decibel (dB). It is given as:
- $L = \log(I)$ , here 'I' is the intensity.

# Pitch

- Pitch is a characteristic of sound by which a correct note can be distinguished from a grave or a flat note.
- We can identify a female and male voice without seeing them.
- The term 'pitch' is often used in music.
- Pitch depends upon the frequencies of the sound wave. A note has a higher pitch when the frequency is high and a note of low frequency has a low pitch.

# Frequency response:

- The audio spectrum range spans from 20 Hz to 20,000 Hz and can be effectively broken down into different frequency bands, with each having a different impact on the total sound.
- In signal processing and electronics, the **frequency response** of a system is the quantitative measure of the magnitude and phase of the output as a function of input frequency.
- **The frequency response is widely used in the design and analysis of systems, such as audio and control systems,**
- In an audio system, it may be used to minimize audible distortion by designing components (such as **microphones, amplifiers and loudspeakers**) so that the overall response is as flat (uniform) as possible across the system's bandwidth.

# Fidelity:

- Fidelity is defined as the ability of an audio amplifier to reproduce all the sound frequencies faithfully i.e. amplify all of them equally.
- Fidelity is the quality of faithfulness or loyalty.
- Therefore the fidelity is dependent on the frequency response of the AF amplifier.
- High fidelity (Hi-Fi) is essential in order reproduce a good quality music faithfully i.e. without introducing any distortion.
- For this it is essential to have a flat frequency response over a wide range of audio frequency.

# Sensitivity of Human ear for Sound:

- Sensitivity is defined as the ability to detect the weakest (low intensity) sound. The sensitivity of a human ear is as low as 0.1 pW/sq.m. (or 10 dB below the threshold of hearing)
- The ear is not sensitive to the absolute value of sound intensity but it is sensitive to the ratios (or dB).
- Although ear is very sensitive, to sound it cannot distinguish the difference of intensity of less than 1 dB between two sounds.
- A human ear is capable of introducing the sum and difference of two tones



## Sensitivity....

- It can also mask the weaker sound in presence of a much louder sound.
- Ear is most sensitive from 3 kHz to 4kHz
- Sensitivity of ear for higher frequency decreases with age
- Sensitivity of ear decreases as the sound frequency goes below 500 Hz irrespective of the age.

# Selectivity:

- Selectivity is defined as the ability of human ear to select sound signals of particular frequencies over those of some other frequencies of same intensity
- An ear is less sensitive to the low frequencies than at high frequencies. In other words it is more selective at high frequencies.
- Hence, it needs higher intensity at lower frequencies than that at high frequencies to have the sensation of same loudness
- The sound power generated by a large orchestra is a fraction of a microwatt at the softest tones and about a thousand milliwatts at the loudest ones.

# Selectivity....

- Similarly, speech during whispering is in picowatts, and while shouting, it is several milliwatts.
- It is not necessary for a sound-reproducing system to produce sound of the same magnitude of power as at the source, but the reproducing system should be capable of handling the maximum and minimum power in the same ratio.

# Microphone

- A **microphone**, colloquially called a **mic** or **mike** is a transducer that converts sound into an electrical signal.
- Microphones are used in many applications such as telephones, hearing aids, public address systems for concert halls and public events, motion picture production, live and recorded audio engineering, sound recording, two-way radios, megaphones, and radio and television broadcasting.
- They are also used in computers for recording voice, speech recognition, VoIP, and for other purposes such as ultrasonic sensors or knock sensors.

# Requirements of a good microphone

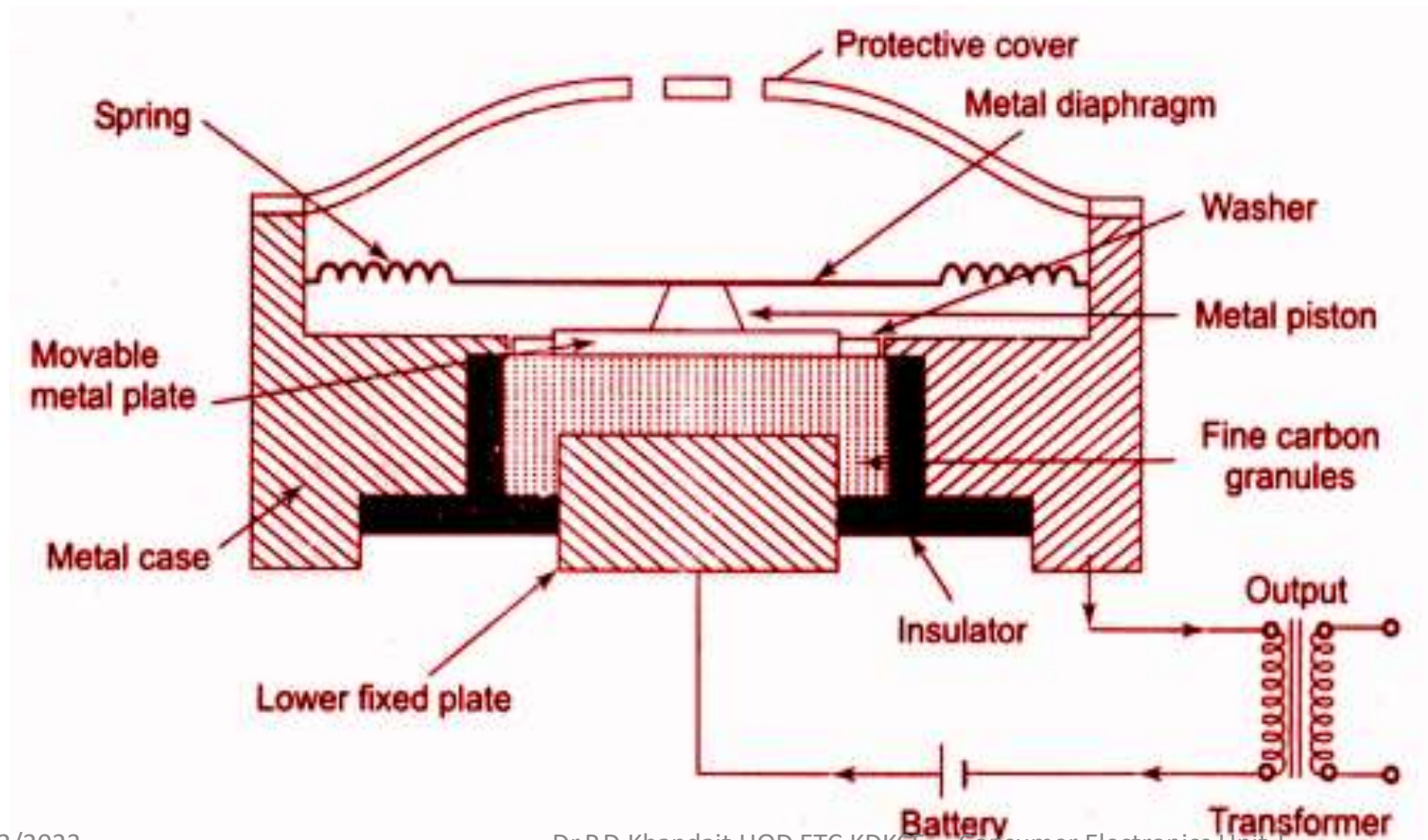
- A good practical microphone is expected to meet the following requirements
  1. It must have a high sensitivity
  2. Flat frequency response over the desired frequency range
  3. An output impedance which matches with the input impedance of an amplifier
  4. Directional response as per the need of the application it is being used for
  5. Signal to noise ratio be as high as possible
  6. Distortion be as low as possible

# Types of microphones

- Several types of microphone are used today, which employ different methods to convert the air pressure variations of a sound wave to an electrical signal.
- In the sections to follow, the construction, principle of operation, merits, demerits and applications of the following microphones will be discussed. They are
  1. carbon microphones
  2. Crystal and ceramic microphones
  3. Dynamic microphones
  4. Condenser microphone
  5. Ribbon microphone

# Microphone:

- Carbon Microphone:
- Construction: Figure shows the construction of a carbon microphone



# Operation:

- The operating principle is as follows
- several hundred carbon granules are held in close contact with each other inside the chamber. Inside the chamber there are two carbon electrodes. One of them is fixed and the other one is moving along the diaphragm.



## Operation....

- When the diaphragm moves to and fro due to the impinging sound wave, the pressure on the carbon granules varies. The contact resistance between the surfaces of the carbon granules therefore changes
- This will vary the output current. The output current waveform is similar to the acoustic waveform striking the diaphragm.
- As the impedance of the carbon rods is low, a step up transformer is connected to increase the impedance for matching. This transformer will also help to increase the output voltage and eliminate the DC component from the microphone output.

# Precautions:

- While handling this microphone following precautions should be taken

1. The **current** through the carbon electrodes should not exceed that recommended by the manufacturer or the carbon granules may be fused
2. This microphones should not be subjected to **heavy jolts** when the current is flowing unless they are designed for such service.
- 3.The carbon granules should be sealed off from the **humidity**.

# Characteristics:

1. Good sensitivity
2. Flat frequency response from 50 Hz to 5 kHz.
3. Directivity pattern is substantially Omni directional
4. Poor signal to noise ratio
5. High distortion

# Advantages:

- Carbon microphones are rugged, less expensive and have high sensitivity

- Demerits

1. Continuous high frequency hiss caused by the changing contact resistance between the carbon granules
2. Flat frequency response is obtained over limited range
3. Distortion is rather high
4. It is prone to heat and moisture

- Applications

- Due to these reasons the carbon microphones are not used for sound reinforcement recording or in any application requiring quality or wide frequency response.
- They are used in the telephone handsets and portable radio communication sets.

# Loudspeakers

- Definition
- Loudspeaker is an electro acoustic transducer which converts the electrical signal at audio frequencies into sound waves.
- Frequency of the sound waves will be same as that of the electrical signal and the intensity of sound will be proportional to the magnitude of the electrical signal.

# Characteristics of loudspeakers.

- The loudspeaker performance can be judged by using the characteristics of loudspeaker.
- The performance of different types of loudspeakers can be compared using these characteristics.
- Some of the important characteristics are follows:
  1. Directivity
  2. Signal to noise ratio
  3. Efficiency
  4. Frequency response
  5. Distortion
  6. Speaker coil impedance
  7. Power handling capacity

- **Directivity:** All the loudspeakers are not Omni directional. The practical loudspeakers are directional.
- Directivity is the ratio of the sound intensity, due to the practical speaker at a point in the direction of maximum intensity to the sound intensity at the same point due to an omni directional loudspeaker.
- Input power to both the speakers is same
- **Signal to noise ratio:** This indicates the noise contributed by the loudspeaker.
- It is defined as the ratio of signal output to the output noise of speaker in the absence of signal. The signal to noise ratio must be as high as possible.



- **Efficiency** : The speaker efficiency is defined as the ratio of the sound output power of the speaker to the electrical power applied at its input.
- The efficiency is measured at a standard frequency of 400 Hertz.
- The efficiency can be improved if the mechanical impedance is matched properly with the acoustic impedance of the air volume being disturbed.
- **Frequency response**: It is the plot of loudspeaker output for different frequency signals applied at its input.
- Ideally the speaker output should be same irrespective of the frequency i.e. the frequency response should be flat over the entire audio frequency range of 20 Hz to 20 kHz.

- **Distortion:** the non uniform magnetic field in which the speaker coil moves is responsible for producing a non linear distortion.
- The frequency and phase distortions may take place as a result of the mass and compliance effect.
- **Speaker coil impedance:** the input impedance of the loudspeaker should be matched with the output impedance of the driving amplifier, to ensure maximum power transfer. It is expressed in ohms, as it is the ac resistance of the speaker. The typical values of speaker impedance are 2,4,8 and 16 ohms.

- **Power handling capacity:**
- The maximum power handling capacity is expressed in **watts**. The **power applied** to the speaker should **never** be **greater** than the **maximum power handling capacity**, to avoid the speaker damage.

# Types of loudspeakers:

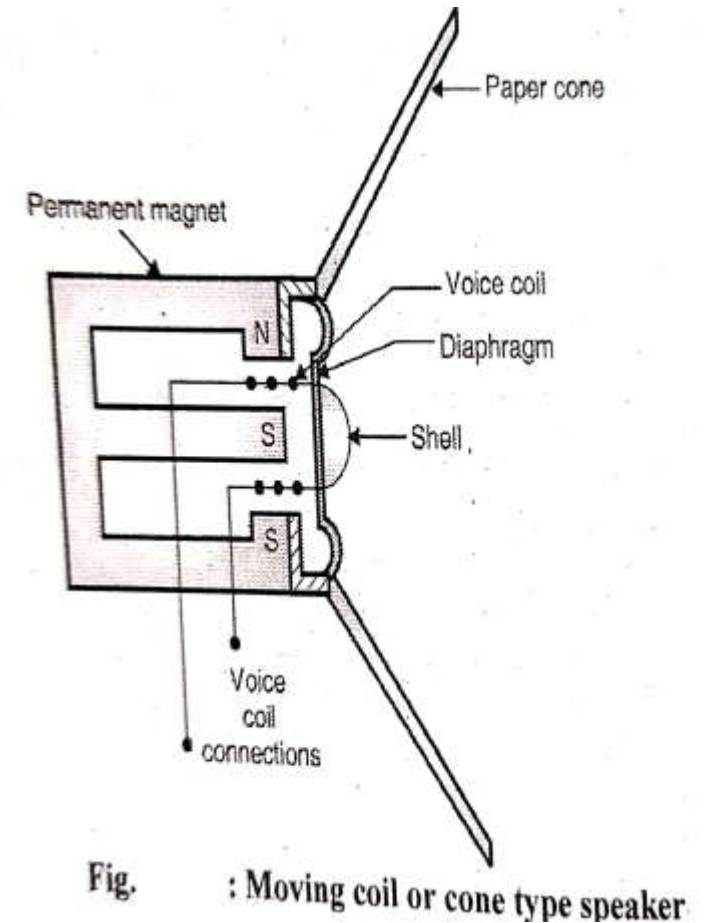
- The loudspeakers can be classified into three types according to their constructions. They are
  1. Moving coil or cone type loud speaker
  2. Electrodynamic type loudspeaker
  3. Horn type speakers

# Moving coil or cone type loud speaker

- **Principal of operation:**
- The principle of operation of this speaker is same as that of an electric motor.
- A voice coil is placed in a uniform magnetic field produced by permanent magnet.
- When audio current passes through the voice coil, an interaction takes place between the magnetic field and the voice coil. This interaction produces a force that works on the voice coil.
- Due to this force the voice coil vibrates which makes the conical paper diaphragm to vibrate. This produces sound waves in the surrounding air.

# Construction of the cone types speaker

- The moving coil loudspeaker consist of a voice coil. It is a **single layer winding wound on a cardboard or fibre cylinder**. The audio frequency current is applied to this coil through its contacts which are brought out.
- A **pot type permanent magnet** is used to develop **strong radial magnetic field**. The shape of the magnet is such that it produces strong magnetic flux in the air gap where the voice coil is suspended.



# Construction of the cone types speaker..../.

- The coil is attached to a conical paper diaphragm. The paper cone is corrugated to have circular corrugations. This increases its surface area.
- When the audio frequency current flows through the voice coil the diaphragm vibrates to produce the sound output

## Characteristics of cone type loudspeaker:

- 1.Directivity:** basically this is an Omni directional loudspeaker. But baffles and enclosures can modify the directivity pattern to a unidirectional one.
- 2. Signal to noise ratio:** it is high normally greater than 30 db.
- 3. Efficiency:** The efficiency of cone type speaker is very low typically between 5 to 10%
- 4. Frequency response:** it is flat over a range of about 200Hz to 5kHz. For this reason woofers (massive speakers) for low frequencies and Twitter(small speakers) for the high frequencies are separately designed. they will extend the frequency response from 40 Hz to 10 kHz.



# Characteristics of cone type loudspeaker...

- 5. High non linear distortion (up to 10%)
- 6. **Speaker impedance**: Varies between 2 to 32 ohms. The commercial speakers have standard values of 4, 8 or 16 ohms coil impedance.
- 7. **Power handling capacity**: Ranges between a few milliwatts to a few watts depending on the size of the speaker.

# Electrodynamic loudspeaker:

The construction of Electrodynamic loudspeaker is as shown in the figure

The construction is very much similar to that of the cone type loudspeaker except for one difference. **The permanent magnet has been replaced by an electromagnet**

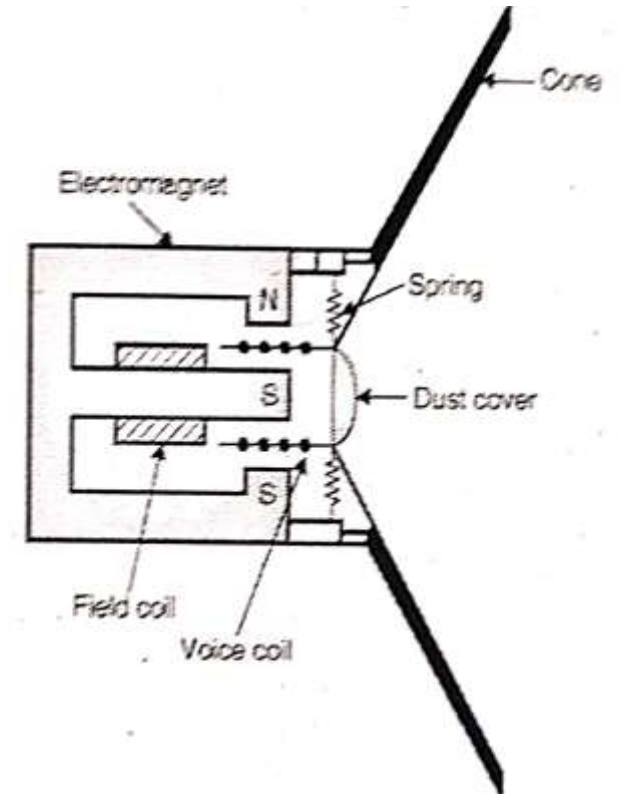


Fig. : Construction of electrodynamic loudspeaker

# Construction of Electrodynamic loudspeaker...

- This is done in order to increase the strength of the magnetic field for high wattage speakes. (above 25 W). The working principle of this speaker is same as that of the permanent magnet type

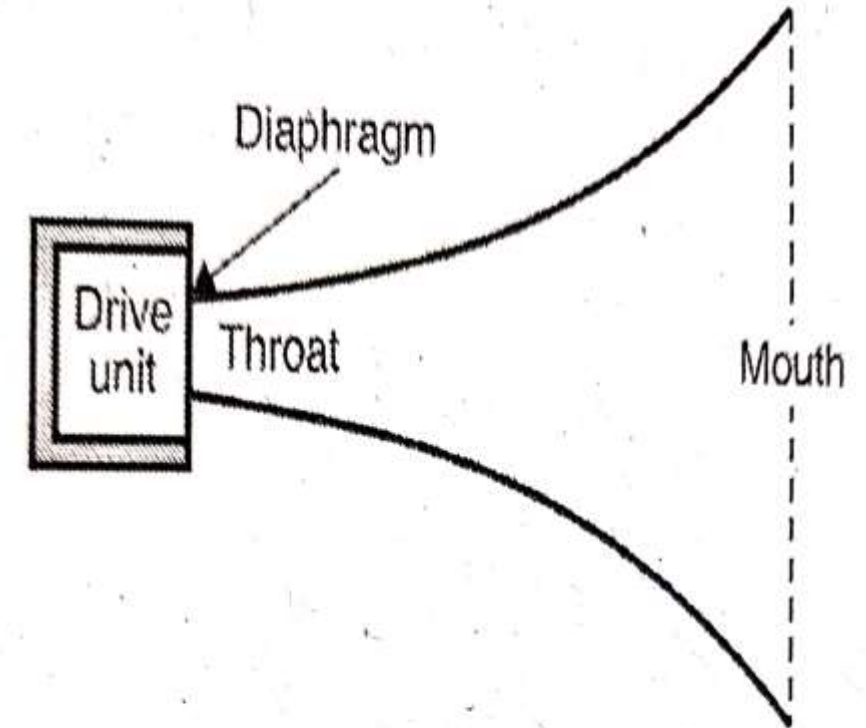
## Merits and demerits:

- The advantages of this loudspeaker are that higher power can be obtained and frequency response is improved.
- The disadvantages are that it is a costlier and heavier and needs external supply for the field coil.

# Horn type Loudspeaker

## Basic horn loudspeaker:

- The construction of the basic horn loudspeaker is as shown in the figure
- The drive unit consist of a moving coil placed in a magnetic field similar to a paper cone type speaker, however the paper cone is not present



**Fig. : Basic horn loudspeaker**

- Instead of radiating the acoustic power directly into the open space, it is first given to an enclosed structure called as exponential horn

# Operation

- as shown in figure, the horn is a tapered enclosure.
- It has two ends called “throat” and “mouth”.
- The diameter of the horn increases from the throat to the mouth.
- The horn thus forms an air chamber between its two ends.
- Horn is lined up with a sound absorbing material.
- The operation of the drive unit is identical to that of the paper cone type speaker

## Operation....

- However here instead of radiating the acoustic power directly into the open space, it is first delivered to the air chamber of the horn.
- In this way the horn type speakers are indirect radiating loudspeakers.
- The horn thus acts like a coupling device between the diaphragm and the open space. We can say that the horn acts like an **acoustic transformer**.
- Due to the presence of horn acting as acoustic transformer, a better impedance matching between the low impedance of the free air and the high impedance of the voice coil assembly is achieved.



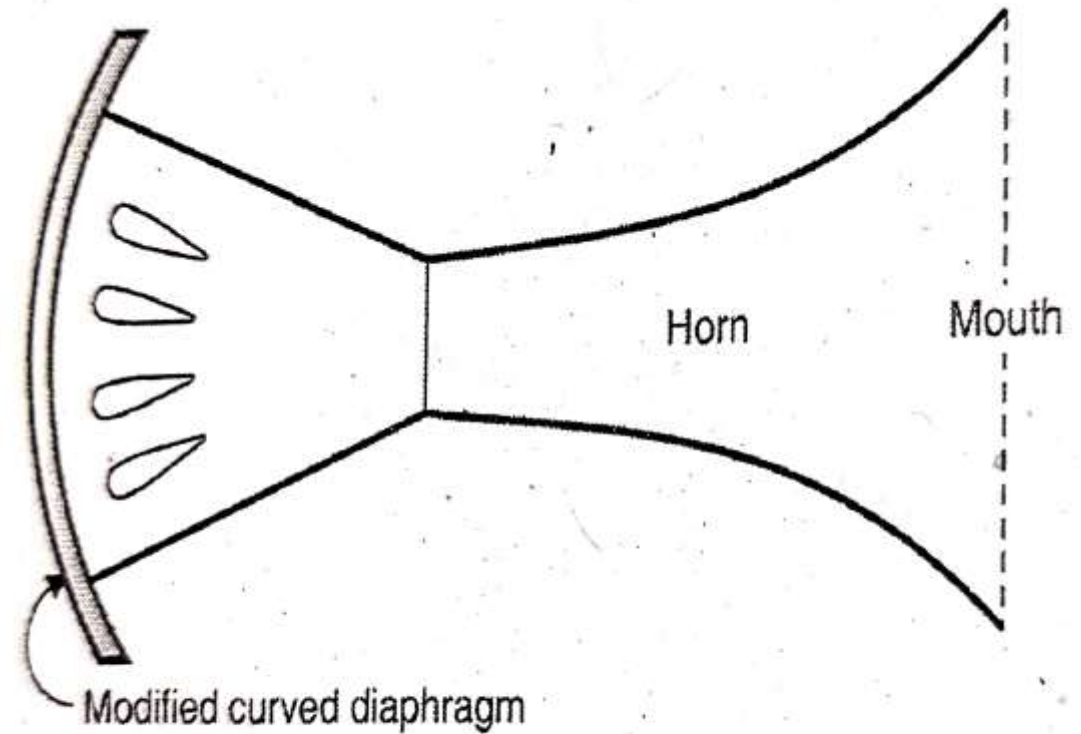
## Operation....

- Due to this impedance matching, the efficiency of the horn type loudspeaker increases to a value between 30 to 50% .
- Remember that the efficiency of the direct radiating loudspeakers is only 5 to 10% .Thus the “horn” improves the efficiency to a great extent.

# Frequency response of the horn type speaker:

- The cross sectional area of the horn increases logarithmically along its length from the throat to mouth.
- Due to this specialized structure, the horn tends to act as a “ high pass filter”. The low frequency reproduction suffers.
- The lowest frequency that can be reproduced by a horn is given as  $f_{min} = 170/d_m$
- where  $d_m$  is the diameter of mouth in metres
- At the high frequencies, the distance between horn and different points on the diaphragm will not be the same. This will result in phase difference and therefore partial cancellation of the sound waves.
- To avoid this, a curved diaphragm as shown in the figure is used.

- The low frequency response can be improved by having a wide mouth horn structure.
- So we need very big horns typically of length 2 m and mouth diameter of 1 m. This huge structure has no practical value.



**Fig.** curved diaphragm

# Folded back Horn

- Therefore a folded back structure shown in the figure is used.
- The horn conserves the physical space due to this structure yet gives improved low and high frequency response.
- The improvement in low frequency response is due to the large diameter of mouth whereas the high frequency response is improved due to small throat diameter.

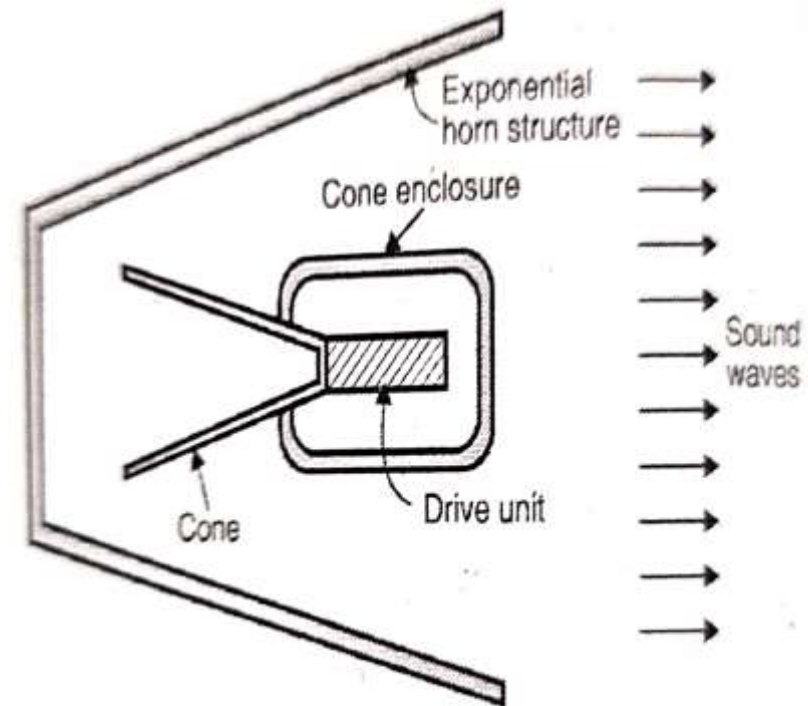


Fig. : Folded back horn, for better frequency response

# Characteristics of horn type speakers

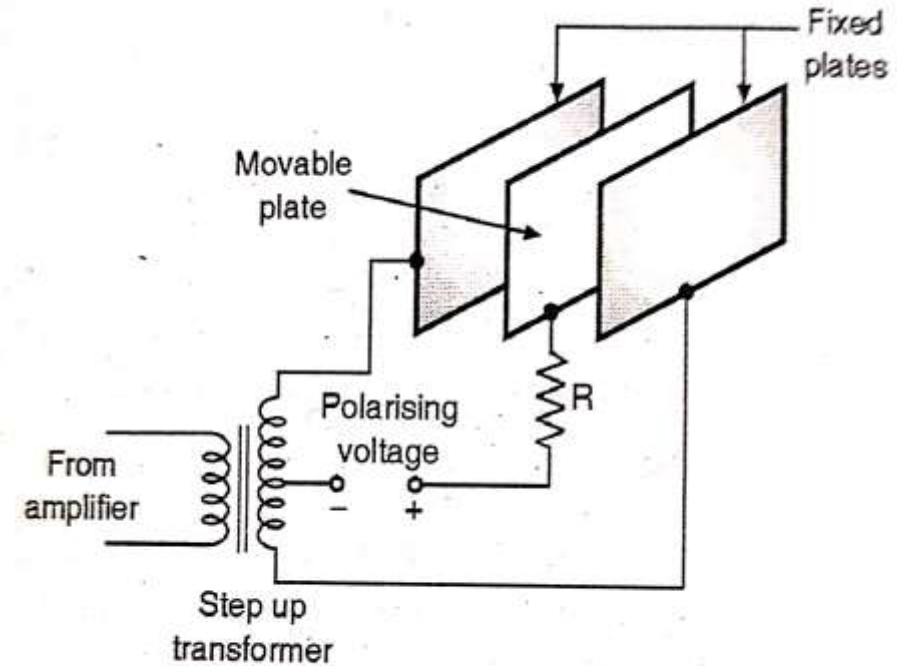
1. Efficiency: very good (30-50%)
2. Signal to noise ratio: Very good (about 40 dB)
3. Directivity: depends on the frequency range
4. Frequency response: Good (20 to 10000 Hz.)
5. Distortion: Low (up to 5%)
6. Impedance: 16 ohms
7. Power handling capacity: High (upto 100W)

# Electrostatic (condenser/capacitor) Loudspeaker:

- Principle:
- The principal of operation of electrostatic loudspeaker can be stated as follows:
- A DC voltage applied between two parallel metal plates causes them to attract or repel each other.
- The amount of attraction or repulsion is dependent on the applied voltage

# Construction:

- Figure shows the construction of the electrostatic loudspeaker.
- It consists of two fixed and one movable metal plate along with a built-in step up transformer.
- The two ends of secondary winding of the step up transformer are connected to the two fixed plates whereas the movable plate is connected to the center tapped secondary via a polarizing voltage.
- Resistance  $R$  is connected to keep the voltage stable during variations in the signal voltage. The polarizing voltage is applied through resistor  $R$  to the movable plate as shown.
- The amplifier output (signal voltage) is applied to the primary of the step up transformer. It gets applied to the two fixed plates via the secondary winding.



**Fig. : Construction of an electrostatic loudspeaker**

- **Operation**

- The movable plate acts as the diaphragm. It bends towards or away from the two fixed plates when the signal voltage is applied between the fix plates.
- Thus the electrical signal is converted into movement (displacement) of the central plate that is diaphragm.
- The polarizing voltage or biasing voltage is applied to the diaphragm to ensure that the frequency of vibration of the diaphragm is same as the signal frequency.



## • Demerits

- It needs to use the DC bias voltage which is much larger (1000 to 1200 volts) than the applied audio signal.
- It does not produce enough output at the bass (low) frequencies
- It is more useful for producing frequencies above 1000 Hz.
- The step up transformer and the polarizing power supply are usually built into the electrostatic speakers which makes them bulky and costly.

### 1.17.1 Comparison of Loudspeakers :

Sr. No.	Parameter	Cone Type	Electrodynamic	Horn Type
1.	Principle of operation	When a current carrying conductor is placed in a magnetic field, it experiences a force. This principle is common for all the three speakers		
2.	Directivity	All the three type of speakers are basically omnidirectional. However they can be made directional using baffles and enclosures.		
3.	S/N ratio	30 dB	30 dB	40 dB
4.	Efficiency	Very low 5 to 10%	Improved upto about 25% due to the strong magnetic field.	High 30 to 50%
5.	Frequency response	Poor, 200 Hz to 5 kHz	Poor, 200 Hz to 5 kHz	Good, 30 Hz to 10 kHz
6.	Distortion	About 10%	About 10%	Less than 5%
7.	Speaker impedance	2 to 32 ohms	Upto 200 ohms.	16 $\Omega$
8.	Power handling capacity	mW to about 25 W.	Upto 100 W	25 W and upto a few hundred watts

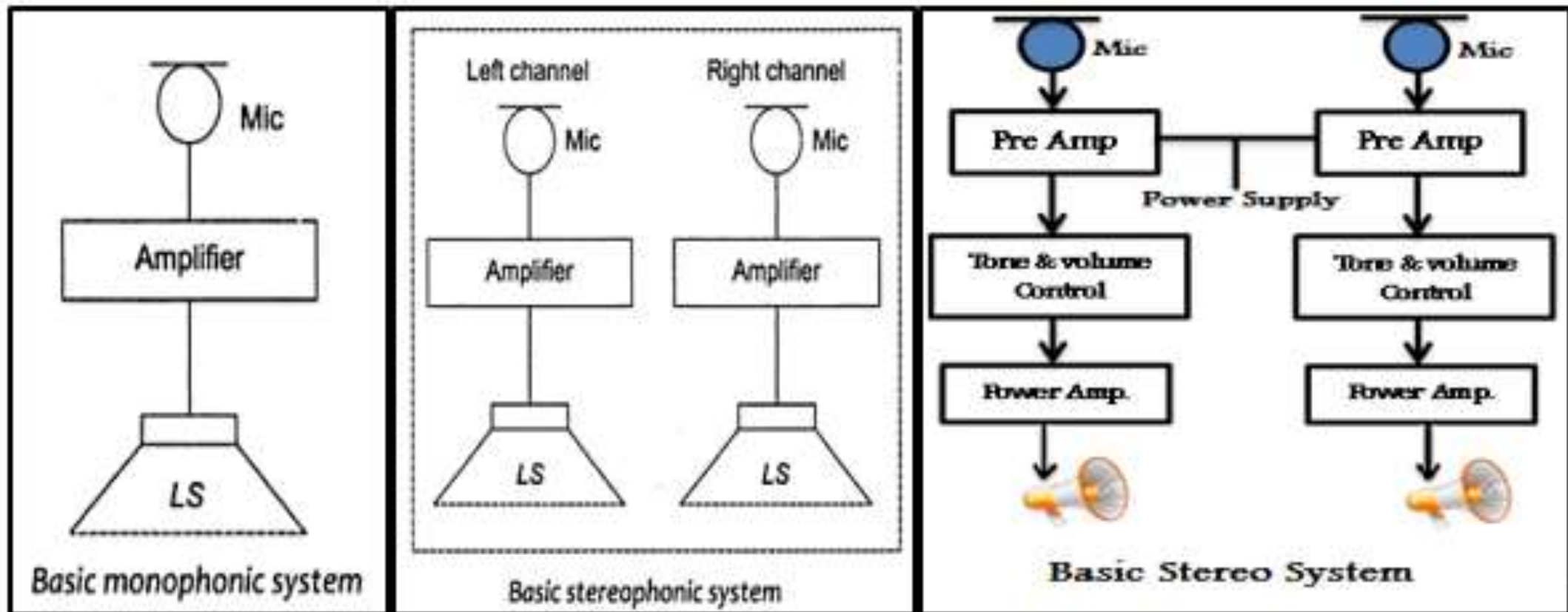
Sr. No.	Parameter	Cone Type	Electrodynamic	Horn Type
9.	Radiation of sound	Direct Radiation	Direct Radiation	Direct Radiation
10.	Impedance matching (diaphragm to air)	No impedance matching	No impedance matching	Matching is achieved due to the presence of horn.
11.	Size	Small	Medium	Large
12.	Cost	Low	Medium	High.

# Types of Audio systems depending on Amplifiers used:

- Mono Amplifier system
- Stereo Amplifier system

# Mono Amplifier system:

- In similar way the mono means single. The sound coming from single source, which is processed by single system (having single amplifier).





# Audio Systems based on Amplifier.....

- Fig above shows the basic block diagram of monophonic & stereophonic system which mainly includes
- An input source (The Microphone)
- A Processing circuit (An amplifier) &
- The output source (Loud Speaker)
- The **monophonic** system has a single set of Microphone, Amplifier & Loud Speaker. This means that the sound is captured by the single microphone & it can process through a single amplifier circuit. We can have many Loudspeaker at the output, but the signal given to all Loudspeaker will be same (**same in phase**).

# Components used in Basic Audio systems.

- **Microphone:** Sound is produced when there is a vibration in the atmosphere.
- This vibration disturbs the air, causing air particles to bounce off other air particles, carrying the vibration throughout.
- We hear these changes in air pressure by translating the change to electrical signals that the brain can process.
- A transducer used to convert these sound vibrations into electrical signal is called Microphone.

- **Amplifier:** Most steps of the sound process, such as the microphone and recorder require very little electrical current to be produced. The last step of the process, moving the speaker cone, does require more of a boost in current for the audio signal.
- This boost has to preserve the same pattern without any distortion of the original signal. **The boost is created by an amplifier.**
- The amplifier's sole purpose to produce a more powerful audio signal in order to be heard through a speaker.
- Although amplifiers have just a simple purpose, the components that make them can be very complex.



- **Loudspeaker**: A loudspeaker (or "speaker", or in the early days of radio "loud-speaker") is an electroacoustic transducer that produces sound in response to an electrical audio signal input.
- In other words, speakers convert electrical signals into audible signals.

# Stereo Amplifier system:

- The word 'stereophony' is derived from two Greek words: 'stereos' & 'phone', meaning 'solid' & 'sound', respectively.
- Thus stereophony means solid sound or '**3-dimensional sound**' .
- There is minute difference of phase & intensity in the sounds reaching the 2 ears. This difference is interpreted by the brain such a way so as to enable the listener judge the direction from which the sounds are coming.
- Stereophonic sound or, more commonly, **stereo**, is a method of sound reproduction that creates an illusion of directionality and audible perspective.

## Stereo Amplifier system.....

- This is usually achieved by using two or more independent audio channels through a configuration of two or more loudspeakers (or stereo headphones) in such a way as to create the impression of sound heard from various directions, as in natural hearing.
- Thus the term "stereophonic" applies to so-called "quadraphonic" and "surround-sound" systems as well as the more common two-channel, two-speaker systems.
- It is often contrasted with monophonic or "mono" sound, where audio is in the form of one channel.

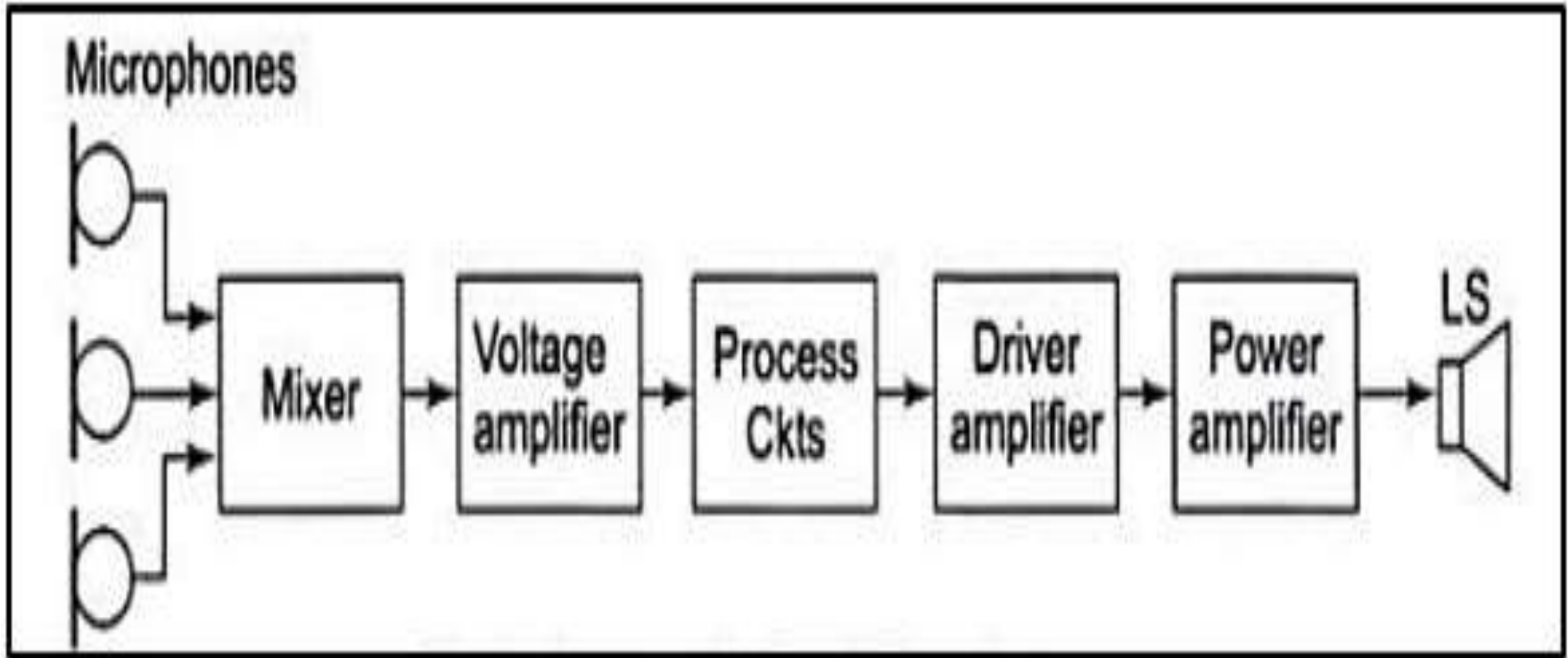
# Difference between Stereophony system & monophony system:

	Mono	Stereo
Stands for	Monaural or monophonic sound	Stereophonic sound
Key feature	Audio signals are routed through a single channel	Audio signals are routed through 2 or more channels to simulate depth/direction perception, like in the real world.
Recording	Easy to record, requires only basic equipment	Requires technical knowledge and skill to record, apart from equipment. It's important to know the relative position of the objects and events.
Cost	Less expensive for recording and reproduction	More expensive for recording and reproduction
Circuit Complexity	Less Complex then	More Complex

Usage	Public address system, radio talk shows, hearing aid, telephone and mobile communication, some AM radio stations	Movies, Television, Music players, FM radio stations
Circuit Diagram	Draw circuit diagram of mono amplifier system	Draw circuit diagram stereo amplifier system
Signal to Noise ratio	Less signal to noise ratio	Better than 50 dB is the S/N ratio.
Distortion	Nonlinear distortion occurs.	Nonlinear distortion not more than input/output.
Use of equalizer	Equalizers are not used	Contains equalizer circuit.

## Public Address System (PA System):

- It is an electroacoustic system, in which sound is first converted into electrical signals by a microphone.
- The electrical audio signals are amplified, processed & fed to another transducer, the loudspeaker, which converts the audio signals into sound waves.
- A block diagram of a basic PA system is shown in fig. below. The function of each block of PA system is described below.



**Figure: Block diagram of PA system**

# Working of PA System

- **Microphone**: It picks up sound wave & converts them into electrical variations, called audio signals.
- Generally, amplifiers have provision of 2 or more microphones & in addition, an auxiliary input for tape/record player.
- **Mixer**: The output of microphones is fed to mixer stage. The function of mixer stage is to effectively isolate different channels from each other before feeding to the main amplifier. It can be either a built-in unit or a separate pluggable unit.
- **Voltage amplifier**: It is an amplifier which further amplifies the output of the mixer.



- **Processing circuit:** These circuits have 'Master gain control' & tone controls (Bass/Treble controls).
- **Driver amplifier:** It gives voltage amplification to the signal to such an extent that when fed to the next stage (power amplifier stage), the internal resistance of that stage is reduced. Thus it drives the power amplifier to give more power.
- **Power amplifier:** It gives desired power amplification to the signal. It uses push pull type of circuit in general, so that the even harmonics are eliminated from the output, & the transformer core does not get saturated.
- The output of power amplifier is connected to the loudspeaker through matching transformer to match the low impedance of the loudspeaker for maximum transfer of power.

- **Loudspeaker**: A loudspeaker is an electroacoustic transducer that produces sound in response to an electrical audio signal input.
- In other words, speakers convert electrical signals into audible signals.

# DJ

- What is a DJ?
- DJ is the short form for disc jockey. Disc jockeys play the music you hear on radio stations, internet radio stations, local bars and dance clubs, and even at wedding receptions.
- A **disc jockey** (also called a **DJ** or **deejay**) is a person who plays recorded pop or dance music for dancers or listeners and introduces the names of the songs using a microphone.
- A disc jockey will consider their target audience when selecting the music to be played and often has a list of song requests given to them by the person or company that hired them.

- What does a DJ do?
- A DJ plays pre-recorded music from other musicians, usually drawing from a large collection of available songs that suit the theme of the event or venue he or she is working at.
- A disc jockey has several responsibilities depending on their workplace and position in the music industry.

# Types of DJs

- There are several types of DJs.
- A **radio DJ** plays music files (like mp3) or recorded CDs on a radio station and announces the names of the songs.
- A **club DJ** plays music files or recorded CDs over a PA system (an amplifier and loudspeakers) at a nightclub, rave, or disco.
- A **hip hop DJ** uses turntables and vinyl records to do scratching and make music while other hip hop musicians do rapping (rhythmic type of singing).
- A **Reggae DJ** plays recordings of rhythm instruments and then rap on top of the prerecorded track with a microphone.
- An **Electronic Dance Music DJ** creates their own music and some can even remix their own songs on the fly.

# Types of DJs.....

- Similar to different types of musicians in other genres like people who play baroque music Vs people who play Jazz or People who like Death Metal vs People who like Screamo, depending on the genre; some DJs tend to act quite differently,
- for example, **Dubstep DJs** are more rowdy and prefer faster more zappy treble,
- **House producers** are the opposite and prefer slower and more natural melodys and then you also have
- **Psytrance DJs** who prefer more techno driven white noise delivered in high beats per minute with whale songs and sound effects.

- In a **radio station**, a disc jockey is responsible for playing tracks from a set playlist that is given to them by station management.
- This playlist will often target a specific audience and music genre.
- Also, a radio station disc jockey is responsible for answering calls from listeners. These calls may be the result of an artist interview, station contest, or even just to comment on the selections being played.
- The disc jockey is in charge of interviews conducted with musicians of the genre chosen by the radio station, as well as being responsible for announcing commercials in accordance with the stations set programming requirements.

# DJ Mixer

- A DJ mixer is a **type of audio mixing console used by disc jockeys (DJs) to control and manipulate multiple audio signals.**
- Some DJs use the mixer to make seamless transitions from one song to another when they are playing records at a dance club.





- Hip hop DJs and turntablists use the DJ mixer to play record players like a musical instrument and create new sounds.
- DJs in the disco, house music, electronic dance music and other dance-oriented genres use the mixer to make smooth transitions between different sound recordings as they are playing.
- The sources are typically record turntables, compact cassettes, CDJs, or DJ software on a laptop.
- DJ mixers allow the DJ to use headphones to preview the next song before playing it to the audience.
- Most low- to mid-priced DJ mixers can only accommodate two turntables or CD players, but some mixers (such as the ones used in larger nightclubs) can accommodate up to four turntables or CD players.
- DJs and turntablists in hip hop music and nu metal use DJ mixers to create beats, loops and so-called scratching sound effects.

- **Description**

- DJ mixers are usually much smaller than other mixing consoles used in sound reinforcement systems and sound recording.
- Whereas a typical nightclub mixer will have 24 inputs
- A professional recording studio's huge mixer may have 48, 72 or even 96 inputs,
- A typical DJ mixer may have only two to four inputs.
- The key feature that differentiates a DJ mixer from other types of larger audio mixers is the ability to redirect (*cue*) the sounds of a non-playing source to headphones, so the DJ can find the desired part of a song or track.

## Outputs of DJ Mixer

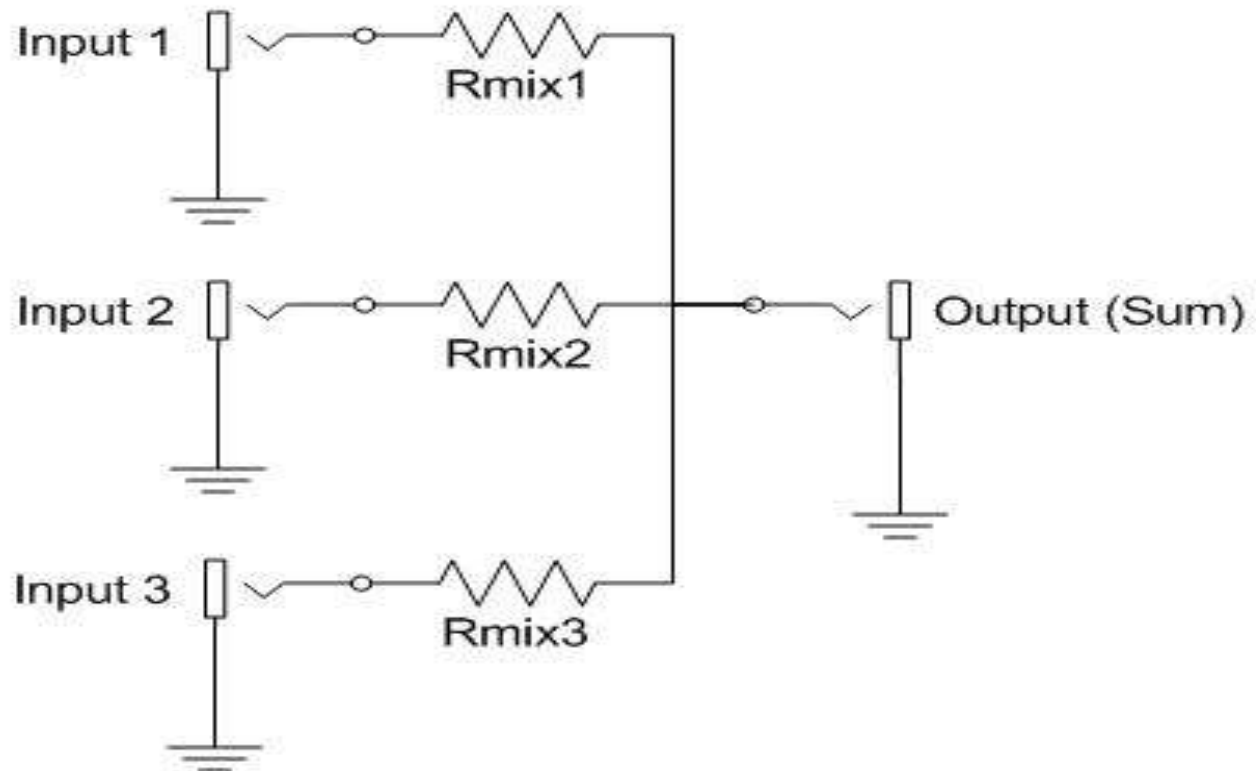
- The output from a DJ mixer is typically plugged into a sound reinforcement system or a PA system at a dance, rave, nightclub or similar venue or event.
- The sound reinforcement system consists of **power amplifiers** which amplify the signal to the level **that can drive speaker enclosures**, which since the 1980s typically include both full-range speakers and subwoofers for the deep bass sounds.
- If the DJ is performing a mix for a **radio station or television station**, the output from the DJ mixer is plugged into the main audio console being used for the broadcast. If the DJ is performing a mix that is being recorded by a recording studio, the output from the DJ mixer is plugged into the main audio console used for the recording, which is in turn plugged into the recording medium (audiotape, hard disk, etc.).

- In some cases, such as when a DJ is performing a set at a club for dancers that is also being simultaneously broadcast over the radio or television system or recorded for a music video or other show, the output from the DJ mixer is plugged into the sound reinforcement system and into the main audio console being used for the broadcast and/or recording.
- At club sets, some DJs may use a monitor speaker to hear the house's main mix. This monitor speaker can have its volume increased or decreased by the DJ as needed.

# Power

- DJ mixers have an AC mains plug that is connected to the wall to supply electric power for the unit.
- Some DJ mixers can take batteries, which enables users to mix songs outside or away from electric power sources, with the output being plugged into a portable boom box or other battery-powered sound system.

# Electronic Mixers



# Electronic Mixers....

- An **electronic mixer** is a device that combines two or more electrical or electronic signals into one or two composite output signals.
- There are two basic circuits that both use the term *mixer*, but they are very different types of circuits: additive mixers and multiplicative mixers.
- Additive mixers are also known as **analog adders** to distinguish from the related digital adder circuits.
- Simple additive mixers use Kirchhoff's circuit laws to add the currents of two or more signals together, and this terminology ("mixer") is only used in the realm of audio electronics where audio mixers are used to add together audio signals such as voice signals, music signals, and sound effects.



# Electronic Mixers....

- Multiplicative mixers multiply together two time-varying input signals instantaneously (instant-by-instant).
- If the two input signals are both sinusoids of specified frequencies  $f_1$  and  $f_2$ , then the output of the mixer will contain two new sinusoids that have the sum  $f_1 + f_2$  frequency and the difference frequency absolute value  $|f_1 - f_2|$ .

# An analog audio

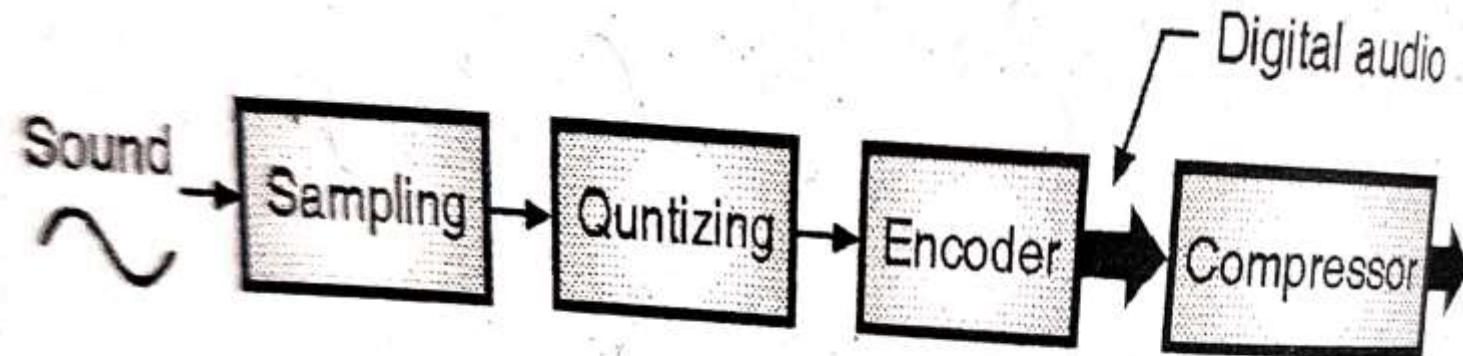
An Analog Audio:

- Audio is sound. Sound itself is an analog signal. Thus an analog audio is an electrical signal that is in the wave format and which exactly represents the original sound signal.
- The analog audio is recorded on a magnetic tape or gramophone disc.
- The analog audio is susceptible to noise and distortions. The quality of analog audio is not very good
- The quality degrades every time we make a copy of the analog audio.
- Due to all these problems, the analog audio is not being used in the modern days.
- Instead every where the digital audio is being used.

# Digital Audio:

- Definition:
- Digital audio is audio or simply sound signal that has been recorded as or converted into digital form
- Digital audio generation:
- Digital audio is recorded by taking samples of the original sound wave at a specific rate.
- Each sampled value is then encoded into a group of binary bits to convert it into a digital form. An encoder is basically an Analog to Digital Converter (ADC)
- This digital audio is then applied to an audio compressor which compresses it to reduce its Bit Rate (BR) without reducing its quality significantly

- Fig below shows the basic concept of digital audio generation.



**Fig. : Generation of digital audio**

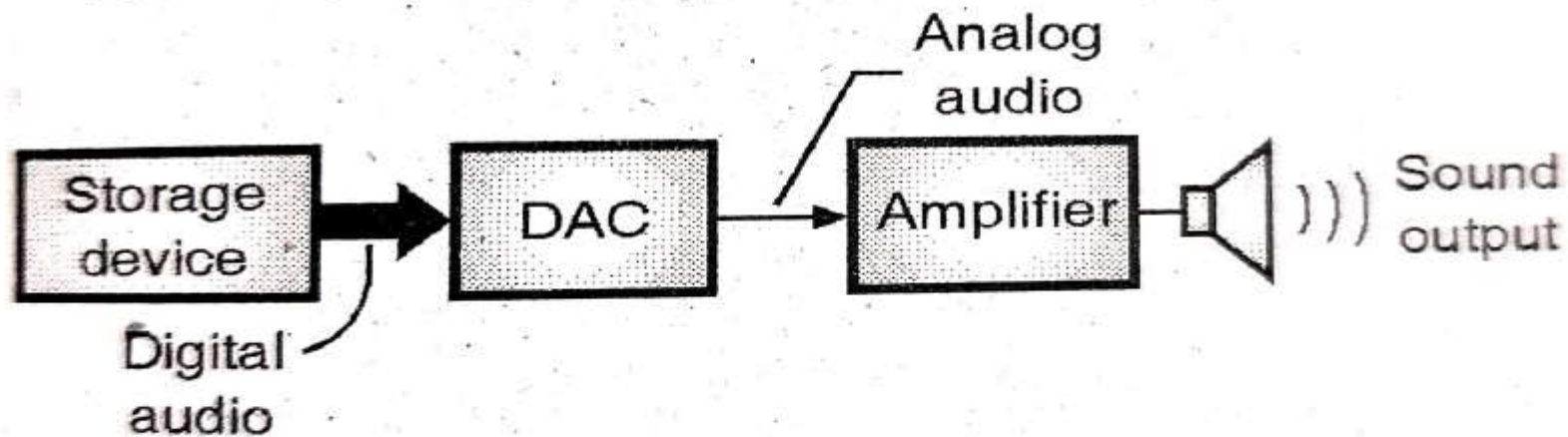
# Digital Audio...

- For recording the digital audio contents on a CD. The sampling rate is **44.1k samples/sec**, and each sample encoded to a **16 bit digital word**.
- **Digital audio** is actually the name given to the entire technology used for recording and reproduction using audio signals that have been encoded into the digital form.
- In a digital audio system, sound in the **analog electric form** is converted into a digital signal using an **Analog to Digital Converter(ADC)**. The **Pulse Code Modulation (PCM)** technique is used for such conversion.

- The digital audio signal produced with this technique can be recorded, edited, modified and stored on computers or any digital storage device such as a CD or pen drive or a hard disc.

# Reproduction:

- The analog electric audio signal is amplified and applied to the loud speaker as shown.



**Fig. : Reproduction of digital audio**

- In order to listen to the digital audio contents on a loud speaker or headphone, we need to first convert it to an analog electric sound signal with the help of a **Digital to Analog Converter (DAC)** as shown in Fig. last slide.



- Advantages of Digital Audio :

1. A digital audio can be processed easily.
2. It can be **compressed** by using a suitable compression technique which reduces its storage space and transmission bandwidth.
3. There is **no loss of signal quality** even if an infinite number of copies of a digital audio are made.
- 4.- Digital audio is less susceptible to errors, distortion and noise.
5. An optional error correction technique is called channelcoding

- **Conversion Process :**

- Digital audio is used in recording, manipulation, mass- production and distribution of sound that includes recorded songs, podcasts, sound effects etc.
- The modern **on line** music distribution is based on the digital recording and data compression.
- With music distribution on, the Internet, it is not necessary to distribute music using CDs or tapes.

- Digital audio signal is obtained by sampling the analog audio at **44.1 kHz** and then encoding it using a DAC in a digital signal at a known bit resolution.
- A CD audio has a bit resolution of **16-bits** for each stereo channel.
- A digital audio signal maybe either stored or transmitted
- A digital audio can be stored on a CD, hard disc or any other digital storage devices.
- A digital audio signal may be altered using **digital signal processing** for upsampling, downsampling, filtering etc

# Audio Data Compression

- **Need of audio compression**
- When audio is converted into a digital audio signal, it needs a large bandwidth for transmission and a large space for its storage on a CD.
- Audio data compression can reduce the bandwidth requirement as well as the storage space.
- Therefore some kind of compression technique is used in the digital audio transmission (on the internet) or its storage on a CD.

# Types of compression techniques:

- Compression techniques are of two types

1. Lossless compression
2. Lossy Compression

- In the lossless compression there is absolutely no loss of data. But in the lossy compression there is a loss of information in a controlled manner

- The commonly employed audio data compressive techniques are as follows
  1. MP3 (MPEG-1 Audio Layer-3)
  2. Advanced audio coding
  3. FLAC(Free Lossless Audio Codec)
- These techniques are used to reduce the file size required to store the digital audio
- MP3 is a lossy type of audio compression technique

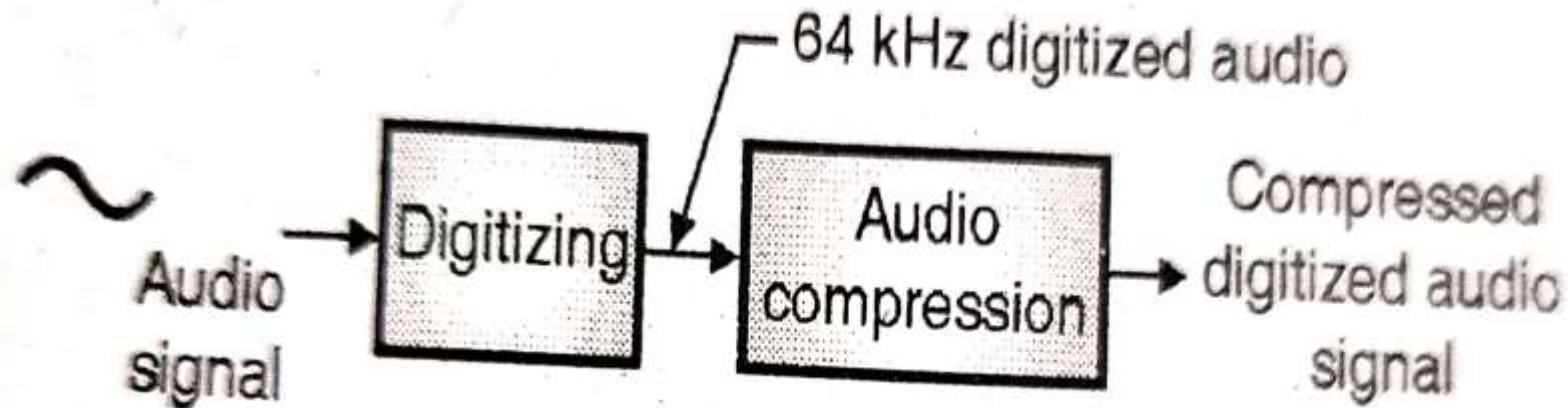
- A quality audio on CD requires a transmission bandwidth of 1.411 Mbps. So a substantial compression is necessary to make transmission over the Internet possible.
- Hence various audio compression algorithms are developed
- The most popular algorithm is MPEG audio. It has three layers (variants) Out of these layers MP3 (MPEG layer 3) is the most powerful and best known.
- MPEG is actually a video compression standard and MP3 belongs to its audio portion
- One way of audio compression is to use the waveform coding technique.
- The other type is **perceptual coding**. MP3 is based on **perceptual coding**

- The perceptual coding is based on frequency masking principal
- the audio compression is done by sampling the waveform at 32 kHz, 44.1 kHz or 48 kHz.
- Sampling can be done on one or more channels in anyone of the following four configurations
  1. Monophonic (a single input stream)
  2. Dual monophonic (for example an English and French sound tracks)
  3. Disjoint stereo (each channel compressed separately)
  4. joint stereo



- First the output bit rate is chosen. Standard bit rates are 96 Kbps, 128 Kbps etc
- Then the samples are passed in groups of 1152
- Each group of samples is first passed through 32 digital filters to get 32 frequency bands
- At the same time the input is fed into psycho acoustic mode in order to determine the masked frequencies
- Then each of the 32 frequency bands is further transformed to provide the finer spectral resolution.
- The bits are encoded using Huffman encoding. Various techniques are used for noise reduction, antialiasing and for exploiting the interchannel redundancy.

- **Block Diagram**
- The audio compression is used to send speech on music
- For speech we have to compress the 64 kHz digitized signal. This concept is illustrated as shown in the figure



**Fig.: Audio compression principle**

- For the speech we have to compress the 1.411 MHz digitized music signal. For audio compression, we need to use either **predictive encoding or perceptual encoding**

-

# Predictive encoding

- In this technique, first the audio signal is sampled. Then the differences between the samples are encoded instead of encoding all the samples.
- This type of encoding is generally preferred for the speech signals
- A Quality audio on CD requires a transmission bandwidth of 1.411 Mbps. So a substantial compression is necessary to make transmission over the internet possible
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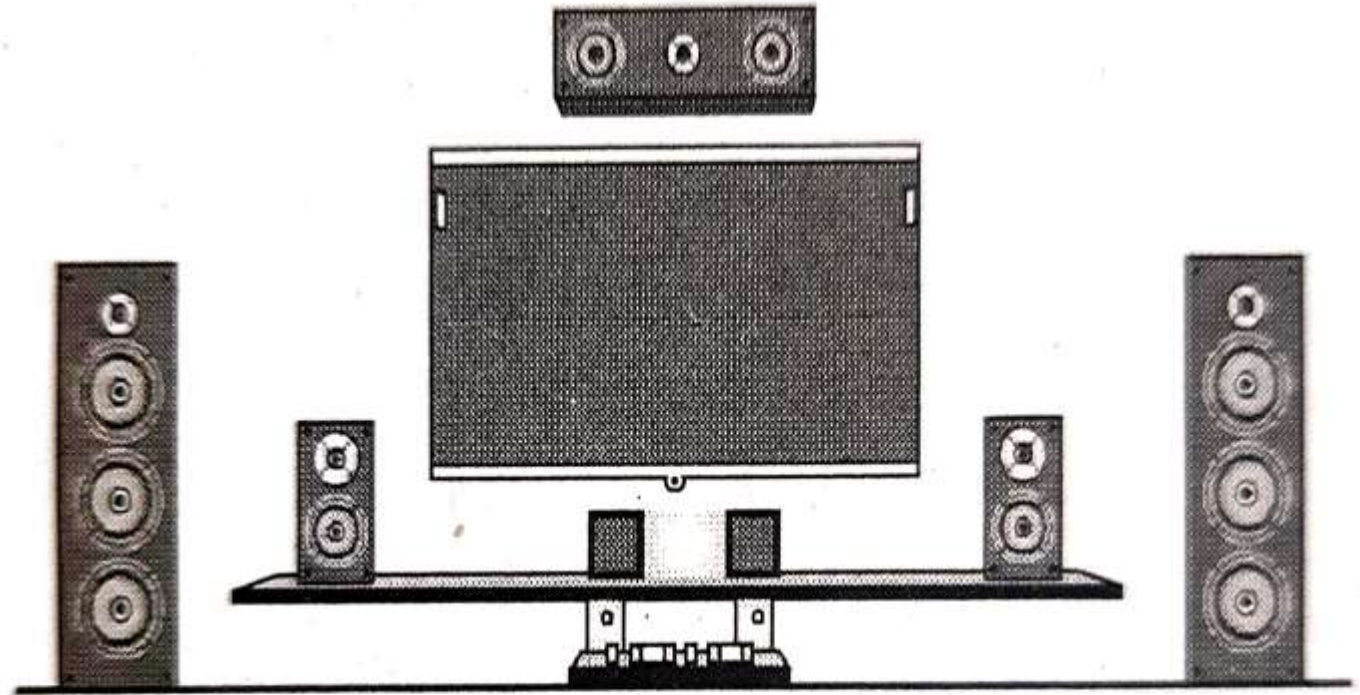
# A Home theatre

- A home theatre, is an integrated audio, video system which consists of a DVD or a Blu ray player, a multichannel amplifier, a set of five or more surround sound speakers, speaker wires, connection cables, a remote control and a subwoofer cabinet.
- Some of the manufacturers of home theatres are Philips, Sony, Panasonic, LG, Samsung etc
- The low price Home theatre systems are called as the "2.1" systems, whereas the higher quality ones are called as "5.1" or "7.1" systems.

- What the terms 2.1, 5.1, and 7.1 Mean?
- The 2, 5, and 7 represent the number of channels where the speakers are laid out in a horizontal plane preferably placed at approximately ear level, while the .1 represents the subwoofer which is placed on the floor.
- Thus a 5.1 system has 5 speakers including a front, left and right and a front center speaker. It also includes rear left and right speakers plus a subwoofer for a surround sound experience. A 2.1 system is just the Left and Right channel in the front and a subwoofer.

# A Home theatre ....

- A Typical home theatre system is shown in the figure



**Fig. : A typical home theatre system**

# A Home theatre ....

## • Features

- The important features of a high end home theatre system are as follows
- Surround sound speakers
- It does not include a TV or a monitor
- Wireless speakers
- 1080i or 4K video resolution (HD quality video)



- 5 disc platter (the spinning surface that the record is placed on)
- HDMI (High-Definition Multimedia Interface) inputs
- USB (Universal Serial Bus) connectivity
- Bluetooth support
- Wi-Fi support
- Provision of hard disc for recording the TV shows

### Advantages

- Home theatre is an all in one way to enjoy the surround sound experience of home cinema The customer doesn't have to select different units such as amplifiers, speakers, cables etc on his own.
- Drawbacks:
- The home theatres lack the features and tweakability of home theatre components which are available separately in market
- These systems are quite expensive.