

Question 1

Not yet answered

Marked out of 1.00

🚩 Flag question

In addition to the data and next components, the linked list must also contain what other components?

Select one:

- ☐ a. Sorting information about the list
- ☒ b. Head pointer to the first node
- ☐ c. The current node that was last accessed

**Question 2**

Not yet answered

Marked out of 1.00

🚩 Flag question

What does the following fragment of code do with a linked list?

```
current = head;  
while (current != NULL)  
{ current = current->next; }
```

Select one:

- ☒ a. It traverses the list
- ☐ b. It initializes the list
- ☐ c. It counts the number of items in the list

**Question 3**

Not yet answered

Marked out of 1.00

Flag question

What is the functionality of the following code?

```
public void function(Node node)
{
    if(size == 0)
        head = node;

    else
    {
        Node temp,cur;
        for(cur = head; (temp = cur.getNext())!=null; cur = temp);
        cur.setNext(node);
    }
    size++;
}
```


Select one:

- ☒ a. Inserting a node at the end of the list
- ☐ b. Inserting a node at the beginning of the list
- ☐ c. Deleting a node at the beginning of the list
- ☐ d. Deleting a node at the end of the list

Question 4

Not yet answered

Marked out of 1.00

 Flag question

Linked Lists stores elements in a contiguous memory locations

Select one:

- ☐ True
- ☒ False

**Question 5**

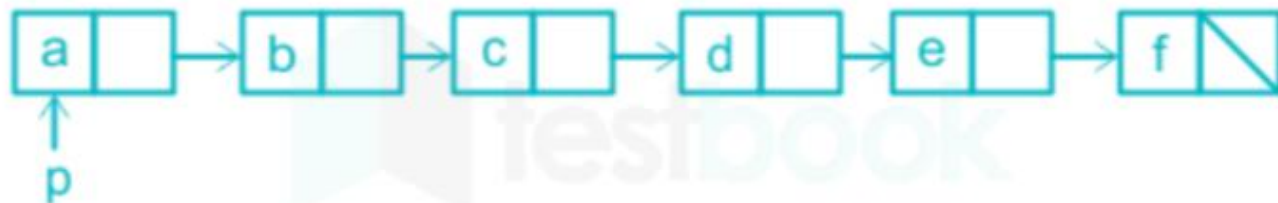
Not yet answered

Marked out of 1.00

Flag question

Assume that p and q are pointers. What will be the output after performing the following sets of operations on a given linked list?

```
struct node{  
char data;  
struct node *next;  
};
```

**Operations are**

I.  $q = p \rightarrow \text{next} \rightarrow \text{next};$

II.  $p \rightarrow \text{next} \rightarrow \text{next} = q \rightarrow \text{next} \rightarrow \text{next};$

III.  $q \rightarrow \text{next} \rightarrow \text{next} \rightarrow \text{next} \rightarrow \text{next} = q \rightarrow \text{next};$

IV.  $\text{printf}(\text{"\%c"}, p \rightarrow \text{next} \rightarrow \text{next} \rightarrow \text{next} \rightarrow \text{next} \rightarrow \text{data});$

Select one:

- ☐ a. error
- ☒ b. d
- ☐ c. e
- ☐ d. segmentation fault

Question 6

Not yet answered

Marked out of 1.00

Flag question

Convert the following prefix expression to its infix equivalent

$+ - ^* A B C D // E F + G H$

Select one:

- ☐ a.  $A ^ B * C - ( D + E ) / F / ( G + H )$
- ☒ b.  $A ^ B * C - D + ( E / F ) / ( G + H )$
- ☐ c.  $A ^ B * C - D + E / F / ( G + H )$
- ☐ d.  $A ^ B * C - D + E / ( F / ( G + H ) )$

Question 7

Not yet answered

Marked out of 1.00

🚩 Flag question

A stack follows what structure

Select one:

- ☐ a. FILO
- ☐ b. FIFO
- ☐ c. LILO
- ☒ d. LIFO

Question 8

Not yet answered

Marked out of 1.00

Flag question

Which of the following is NOT a common application of stacks in computer science?

Select one:

- ☐ a. Storing browser history in web browsers
- ☒ b. Solving complex mathematical equations
- ☐ c. Implementing function calls and recursion
- ☐ d. Parsing expressions



Question 9

Not yet answered

Marked out of 2.00

Flag question

Convert the following prefix expression to its postfix equivalent:

$^{\wedge} \cdot * + ABC - DE + FG$

Select one:

- ☐ a.  
 $AB + C * DE - F - G + ^{\wedge}$
- ☐ b.  $GF + ED - CBA + * - ^{\wedge}$
- ☐ c.  $AB + C * D - E - FG + ^{\wedge}$
- ☒ d.  
 $AB + C * DE - FG + ^{\wedge}$

Question **10**

Not yet answered

Marked out of 1.00

 Flag question

Which of the following is NOT a common operation in a queue data structure?

Select one:

- ☐ a. Front
- ☒ b. Shuffle
- ☐ c. Enqueue
- ☐ d. Dequeue

## Question 11

Not yet answered

Marked out of 1.00

Flag question

What does the given function do in general ?

```
void fun(Queue *Q)
{
    Stack S; // Say it creates an empty stack S

    // Run while Q is not empty
    while (!isEmpty(Q))
    {
        // deQueue an item from Q and push the dequeued item to S
        push(&S, deQueue(Q));
    }

    // Run while Stack S is not empty
    while (!isEmpty(&S))
    {
        // Pop an item from S and enqueue the popped item to Q
        enqueue(Q, pop(&S));
    }
}
```

Select one:

- ☐ a. Removes the last from Q
- ☐ b. Makes Q empty
- ☐ c. Keeps the Q same as it was before the call
- ☒ d. Reverse the Q

Question 12

Not yet answered

Marked out of 1.00

Flag question

Which of the following is false?

- A. Arrays are better than linked lists for sorting due to better data locality.
- B. A doubly linked list takes at least twice the storage as of a singly linked list.
- C. Given a fixed maximum size, a circular queue is preferable to a normal queue

Select one:

- ☐ a. C
- ☐ b. B
- ☒ c. A

**Question 13**

Not yet answered

Marked out of 1.00

Flag question

Consider a standard Circular Queue implementation (which has the same condition for Queue Full and Queue Empty) whose size is **11** and the elements of the queue are  $q[0], q[1], \dots, q[10]$ .

The front and rear pointers are initialized to point at  $q[2]$ . In which position will the ninth element be added?

- A.  $q[0]$
- B.  $q[1]$
- C.  $q[9]$
- D.  $q[10]$

Select one:

- ☐ a. D
- ☒ b. A
- ☐ c. C
- ☐ d. B

**Question 14**

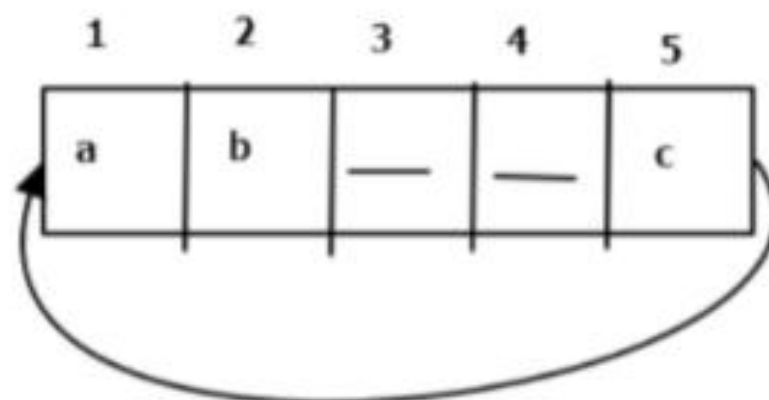
Not yet answered

Marked out of 1.00

Flag question

Assume Front at index 5 and Rear at index 2.

The initial configuration of circular queue as follows



What is status of states of queue contents after the following sequence of steps

enqueue x

dequeue

enqueue y

dequeue

dequeue

a) x, y, \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_

b) x, \_\_\_\_\_, y, \_\_\_\_\_, \_\_\_\_\_

c) \_\_\_\_\_, \_\_\_\_\_, x, y, \_\_\_\_\_

d) \_\_\_\_\_, x, y, \_\_\_\_\_, \_\_\_\_\_

Select one:

- ☐ a. b
- ☒ b. c
- ☐ c. d
- ☐ d. a