

Approximation Algorithm

App. algo. is one of the ways of approach ~~to~~ of NP-COMPLETENESS for the optimization problem & it returns near optimal soln.

- Goal: To come as close as possible to the optimum value in a reasonable amount of time which is at the most polynomial time.
- This technique does not guarantee the best solution.

→ Approximation algo. are also called Heuristic algorithm.

For vertex cover problem:

- Optimization problem is to find the vertex cover with fewest vertices
- Approximation problem is to find vertex cover with few vertices

Approximation ratio

$\rho(n)$ = Approximation ratio

n = Input size

C = Cost of solution

C^* = Cost of optimal solution

$$\max \left(\frac{C}{C^*}, \frac{C^*}{C} \right) \leq \rho(n)$$

An algorithm that achieves $p(n)$ approx. approximation ratio is called $p(n)$ -approx. algorithm.

Minimization problem

$$0 \leq C < C^* \leq c$$

$\frac{C}{C^*} \geq 1$ [factor by which cost of an approx. soln. is larger than optimal soln.]

Maximization problem

$$0 < C \leq c^*$$

$\frac{c^*}{C} \geq 1$ [factor by which cost of an optimal soln. is larger than the cost of the approximate soln.]

Approximation scheme

An approximation scheme is an approximation algorithm, which given any input & $\epsilon > 0$, is a $(1 + \epsilon)$ -approx. algo.

→ If it is a polynomial-time approx. scheme (PTAS) if for any fixed $\epsilon > 0$, the runtime is polynomial in n . (for e.g. $O(n^{2/\epsilon})$) (for e.g. $O(n^{2\epsilon})$):

→ If it is a fully polynomial-time approximation scheme if runtime is polynomial in both ϵ & n .

Introduction:

A vertex cover of an undirected graph $G = (V, E)$ is a subset $V' \subseteq V$ such that if (u, v) is an edge of G , then either $u \in V'$ or $v \in V'$ (or both). The size of a vertex cover is the no. of vertices in it.

- The vertex cover problem is to find a vertex cover of minimum size in a given undirected graph.
- Minimum vertex cover is called as an optimal vertex cover.
- This problem is the optimization version of an NP-complete decision problem.

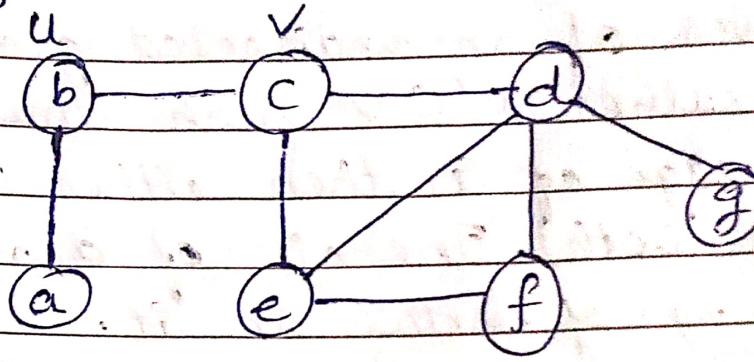
Algorithm:

S-1: Variable C vertex cover being initially constructed. Initially C is an empty set.

S-2: Set E' to be a copy of the edge set $E[G]$ of the graph

S-3-6) Loop repeatedly,
picks an edge (u, v) from E ,
add its endpoints u & v to ~~C~~ ,
deletes all edges in E' that are
covered by either u or v .

E.g.

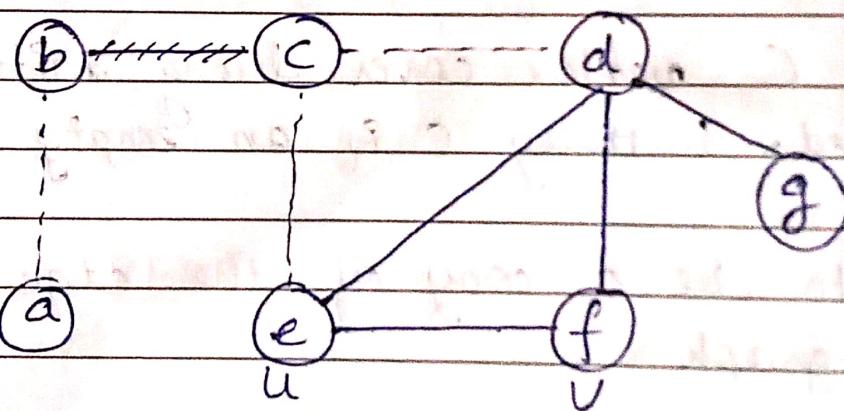


$$E = \{f\} \quad C = \{g\} \quad E' = \{(a, b), (b, c), (e, f), (d, g)\}$$
$$(c, e), (d, e), (d, f), (e, f), (d, g)\}$$

Pick any arbitrary edge

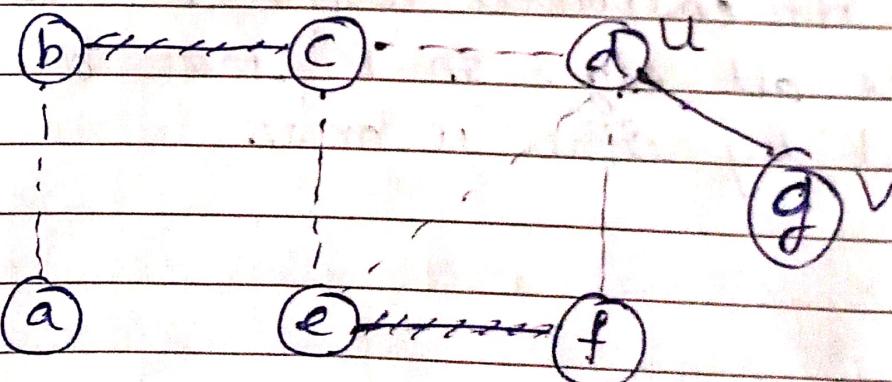
→ Pick (b, c)

$$\cancel{C = \{(b, c)\}} \quad C = \{b, c\} \quad E' = \{(b, c), (d, e), (d, f), (e, f), (d, g)\}$$



Pick (e, f)

$$C = \{b, c, e, f\} \quad E' = \{(d, g)\}$$



Pick (d, g)

$$C = \{b, c, e, f, d, g\}$$

$$\underline{C = \{b, c, e, d, g\}}$$

$$E' = \{g\}$$

Vertex cover $\therefore C = 6$

But the optimal soln - C^*

$$\cancel{C = \{b, d, e\}} \quad \therefore C^* = 3$$

\therefore For minimization problem

$$\frac{C}{C^*} \geq 1$$

$$= \frac{6}{3} \geq 1 \quad \therefore$$

$2 \geq 1 \therefore$ Hence proved

$$T.C = O(V+E)$$

$$S.C = O(V)$$

Set Cover Problem (Approximation alg.)

Problem statement: Given a universe U of n elements & a collection S of m subsets of U , the set cover problem is to find the minimum number of subsets from S that cover all element in U .

Given: set X of size n & family of subsets F

Goal: Find a minimum size subset $C \subseteq F$

No. of sets (not elements) s.t. $X = \cup S$

Solvable only if $\cup_{S \in F} S = X$!

Steps → Initialize the set cover C to be empty

→ While there are uncovered elements in U , select the subset S_i from S that covers most uncovered elements, & do

$$C = C \cup S_i$$

$$U = U - S_i$$

e.g. $U = \{a, b, c, d, e, f, g, h\}$

$$S_1 = \{a, b, c\}$$

$$S_3 = \{a, c, f, g\}$$

$$S_5 = \{a, h\}$$

$$S_2 = \{b, d, f, g\}$$

$$S_4 = \{c, d, e, h\}$$

$$S_6 = \{b, c, f, h\}$$

→ Pick S_2

$$\therefore C = C \cup S_2$$

$$= \{b, d, f, g\}$$

$$= \{S_2\}$$

$$U = \{a, c, e, h\}$$

→ Pick S₄

$$C = C \cup S_4$$

$$C = \{d(S_2, S_4)\}$$

$$U = \{d\}$$

→ Pick ~~S₄~~ S₅

$$C = C \cup S_5$$

$$= \{d(S_2, S_4, S_5)\}$$

$$U = \{d\}$$

Q2) Let $U = \{1, 2, 3, 4, 5\}$ $S = \{S_1, S_2, S_3\}$

$$\& S_1 = \{4, 1, 3\} \text{ cost} = 5$$

$$S_2 = \{2, 5\} \text{ cost} = 10$$

$$S_3 = \{1, 4, 3, 2\} \text{ --- } 3$$

Find the min. cost set cover.

Steps: 1) Let I represent set of elements added so far. Initialize $I = \{\}$

2) Do the following until $I \neq$ not same as U.

a) Find the set S_i in $\{S_1, S_2, S_3, \dots, S_m\}$ whose cost effectiveness is smallest i.e. ratio of cost $C(S_i)$ & no. of newly added elements is minimum

$\therefore \frac{Cost(S_i)}{|S_i|} \therefore \frac{Cost(S_i)}{|S_i - I|}$ should be minimum

b) Do, $I = I \cup S_i$

Cost effectiveness (CE) if I is empty

$$CE_1 = \frac{C(S_1)}{|S_1 - I|} = \frac{5}{3}$$

$$= \frac{5}{3}$$

$$\boxed{CE_1 = 1.667}$$

$$CE_2 = \frac{C(S_2)}{|S_2 - I|} = \frac{10}{2} = 5$$

$$\boxed{CE_2 = 5}$$

$$CE_3 = \frac{C(S_3)}{|S_3 - I|} = \frac{3}{4} = 0.75$$

$$\boxed{CE_3 = 0.75}$$

\therefore Pick S_3 first, $\because CE_3$ is minimum

$$\therefore I = \{1, 2, 3, 4\} \quad U = \{5\}$$

$$\text{Now, } CE_2 = \frac{C(S_2)}{|S_2 - I|} = \frac{10}{1} = 10$$

~~$$CE_3 = \frac{C(S_3)}{|S_3 - I|} = \frac{3}{1}$$~~

$$CE_1 = \frac{C(S_1)}{|S_1 - I|} = \frac{5}{0} = \infty$$

$\therefore \underline{\text{PICK } S_2}$

$\therefore I = \{1, 2, 3, 4, 5\} \quad U = \{7\}$

$\therefore I = \{S_3, S_2\}$