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Experiment 4	
AIM	The aim of this experiment is to implement computationally Fast Algorithms.
OBJECTIVE:	<ol style="list-style-type: none"> 1. Develop a program to perform FFT of N point Signal. 2. Calculate FFT of a given DT signal and verify the results using a mathematical formula. 3. Computational efficiency of FFT.
INPUT SPECIFICATIONS:	<ol style="list-style-type: none"> 1. Length of first Signal N 2. DT Signal values
PROBLEM DEFINITION:	<p>(1) Take any four-point sequence $x[n]$.</p> <p>Find FFT of $x[n]$ and IFFT of $\{X[k]\}$.</p> <p>(2) Calculate Real and Complex Additions & Multiplications involved to find $X[k]$.</p>
RESULT:	<p>Case-1 : To find DFT of 4 point sequence</p> <p>Input $x[n] = \{ 1, 2, 3, 4 \}$ Length $N = 4$</p> <p>Output $X[k] =$</p> <p>Magnitude $X[k] = \{ 10, 2.83, 2, 2.83 \}$</p>

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● students@spit:~/Downloads$ cd Adwait_P/F0SIP/exp_4/
● students@spit:~/Downloads/Adwait_P/F0SIP/exp_4$ gcc FFT.c -lm
● students@spit:~/Downloads/Adwait_P/F0SIP/exp_4$ ./a.out

Enter the length of x[n] ( 4 pt or 8 pt) = : 4
Enter the values of x[n] : 1 2 3 4

Input signal x[n] = 1.00 2.00 3.00 4.00

FFT results X[k] = :

10.000 + j 0.000
-2.000 + j 2.000
-2.000 + j 0.000
-2.000 + j -2.000

Inverse FFT results x[n] = :

1.000 + j 0.000
2.000 + j -0.000
3.000 + j 0.000
4.000 + j -0.000

○ students@spit:~/Downloads/Adwait_P/F0SIP/exp_4$ █

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Case-2 : To find DFT of zero padded signal
Input $x[n] = \{ 1, 2, 3, 4, 0, 0, 0, 0 \}$ Length $N=8$
Output $X[k] =$
Magnitude $|X[k]| =$
 $= \{ 10, 7.25, 2.83, 2.72, 2, 2.72, 2.83, 7.25 \}$

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● students@spit:~/Downloads/Adwait_P/F0SIP/exp_4$ ./a.out

Enter the length of x[n] ( 4 pt or 8 pt) = : 8
Enter the values of x[n] : 1 2 3 4 0 0 0 0

Input signal x[n] = 1.00 2.00 3.00 4.00 0.00 0.00 0.00 0.00

FFT results X[k] = :

10.000 + j 0.000
-0.414 + j -7.243
-2.000 + j 2.000
2.414 + j -1.243
-2.000 + j 0.000
2.414 + j 1.243
-2.000 + j -2.000
-0.414 + j 7.243

Inverse FFT results x[n] = :

1.000 + j 0.000
2.000 + j -0.000
3.000 + j 0.000
4.000 + j -0.000
-0.000 + j 0.000
-0.000 + j -0.000
-0.000 + j 0.000
0.000 + j -0.000

○ students@spit:~/Downloads/Adwait_P/F0SIP/exp_4$ █

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CONCLUSION:

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1. Computational Efficiency in DFT :
 - a) Total Real Multiplications = $4N^2$
 - b) Total Real Additions = $4N^2 - 2N$
2. Computational Efficiency in FFT :
 - a) Total Real Multiplications = $2N \log_2 N$
 - b) Total Real Additions = $3N \log_2 N$
3. FFT produces fast results due to ;
 - a) Less Computations
 - b) Parallel implementations