



Sardar Patel Institute of Technology

Bhavan's Campus, Munshi Nagar, Andheri (West), Mumbai-400058, India

(Autonomous College Affiliated to University of Mumbai)

End Semester Examination

MAY/JUNE 2018

Max. Marks: 100

Duration: 3 Hours

Class: TE

Semester: VI

Course Code: CPC601

Branch: COMPS

Name of the Course: System Programming and Compiler Construction

Instruction:

- (1) All questions are compulsory
- (2) Draw neat diagrams
- (3) Assume suitable data if necessary

Q No.		Max. Marks	CO
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P.T.O.

Q.1 (a)	<p>Consider the following grammar</p> $S \rightarrow A$ $A \rightarrow Bb / Cd$ $B \rightarrow aB / \epsilon$ $C \rightarrow cC / \epsilon$ <p>A. Construct LL(1) parsing table. B. State with reason that the above grammar is LL(1) or not. C. Parse the given input string by using LL(1) parser : cccd</p> <p>1 mark for finding the occurrence of left recursion and left factoring and eliminating it correctly, otherwise 0 marks 4 marks for correct parsing table, One mistake in parsing table is tolerable but if it exceeds more than 1 then 0.5 marks will be deducted for each incorrect entry. 1 mark to state the reason for the grammar to be LL(1) or not, otherwise 0 marks correct parsing method along with the table of Stack, Input buffer and actions shown at each step - 4 marks</p> <p style="text-align: center;">OR</p> <p>Consider the following grammar:-</p> $S \rightarrow aSbS$ $S \rightarrow a$ <p>A. Construct the SLR(1) parsing table B. State with reason that the above grammar is SLR(1) grammar or not. augmenting grammar- 1 mark correct canonical collection of LR(0) items that includes proper arrows shown, state numbers mentioned properly, labelling to the transitions- 4 marks 1 incorrect state or transition is tolerable, if exceeded 0.5 marks will be deducted for each incorrect state. but if the same state is responsible for checking whether the grammar is SLR(1) or not, then 0 marks will be given. correct parsing table- 4 marks 1 incorrect entry in parsing table is tolerable, if exceeded 0.5 marks will be deducted for each incorrect entry. correct reason for stating whether the grammar is SLR(1) grammar or not - 1 mark</p>	10	CO3
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Q.1 (b).	<p>A. What are the types of conflicts in LR parsing? Explain them with respect to LR(0) parser with examples.</p> <p>stating shift reduce and reduce reduce conflicts- 1 mark shift reduce conflict and reduce reduce explanation with respect to LR(0) parser - 1 mark each that implies 2 marks shift reduce conflict and reduce reduce examples of LR(0) parser states- 1 mark each that implies 2 marks</p> <p>B. Write a lex program to print number of words, digits, and lines written in a file.</p> <p>1 mark for writing correct declaration section with no syntax errors 2 marks for writing rules section with correct logic and no syntax error 2 marks for writing the subroutine section along with main function with no syntax error main function should include the statements of open an input file in read mode and calling yylex function. 1 syntax error is tolerable, if exceeded 0.5 marks will be deducted for each syntax error. if incorrect logic then no marks will be awarded.</p>	5	CO3
Q. 2(a)	With reference to Run time environment explain Static and Heap allocation strategies in detail 05 Marks: Static allocation 05 Marks: Heap allocation	10	CO5
Q. 2(b)	<p>Write short notes on:</p> <p>A.Recognition of keywords and identifiers in lexical analysis using transition diagram.</p> <p>2 mark for the diagram of both- keywords and identifiers 3 marks for the description of both.</p> <p>B.Error recovery strategies in syntax analysis. 1 mark for listing all correct strategies of error recovery in syntax analysis. 1 mark for explanation of each of the strategies that implies 4 marks.</p>	10	CO3
Q.3 (a)	<p>Draw and explain the different instruction formats supported by IBM 360/370 Machine.</p> <p>RR , RX , SI , SS , RS for each format 2 Marks</p>	10	CO1

Q.3 (b)	<p>Draw and explain flowchart of pass 1 of two pass assembler ? Explain the structure of databases used with example.</p> <p>Flowchart and explanation 6 Marks Databases structures : 4 marks</p> <p style="text-align: center;">OR</p> <p>For the following program show the entries in symbol table , base table and generate machine code</p> <pre> JOHN START 0 USING * , 15 L 1 , FIVE A 1 , FOUR ST 1 , TEMP FOUR DC F'4' FIVE DC F'5' TEMP DS 1F END </pre> <p>Symbol table: 4 Marks Base table : 2 Marks Machine code : 4 Marks</p>	10	CO2
Q.4 (a)	<p>With reference to IBM 360/370 draw and explain flowchart of pass 1 of direct Linking Loader? specify the databases used by it. Flowchart and explanation : 6 Marks databases used : 4 Marks</p> <p style="text-align: center;">OR</p> <p>For following program show the contents of ESD , TXT , RLD and END Card.</p> <pre> JOHN START ENTRY RESULT EXTERN SUM BALR 12 , 0 USING * , 12 ST 14 , SAVE L 1 , POINTER L 15 , ASUM BALR 14 , 15 ST 1 , RESULT L 14 , SAVE BR 14 TABLE DC F'1,7,9,10,3' POINTER DC A(TABLE) RESULT DS F SAVE DS F ASUM DC A(SUM) END </pre> <p>ESD - 3 Marks TXT - 4 Marks RLD - 3 Marks</p>	10	C01

Q.4 (b)	Draw and Explain flowchart of pass2 of macroprocessor. Flowchart : 6 Marks Explanation : 4 Marks	10	CO2																
Q.5 (a)	<p>What do you mean by three address code. Generate three address code for given expression while (a < b) do if (c < d) then x_c = y + z else x = y + z</p> <p>L1: if a < b goto L2 goto Lnext L2: if c < d goto L3 goto L4 L3: t₁ := y + z x := t₁ goto L1 L4: t₂ := y - z x := t₂ goto L1 Lnext: Generating three address code of while stmt 07 marks</p> <p>Three address code meaning : 3 Marks OR</p> <p>Write a syntax directed definition that generates three address code for Booleans.</p> <table><thead><tr><th>PRODUCTION</th><th>SEMANTIC RULES</th></tr></thead><tbody><tr><td>E → E₁ or E₂</td><td>E₁.true := E.true; E₁.false := newlabel; E₂.true := E.true; E₂.false := E.false; E.code := E₁.code gen(E₁.false ':') E₂.code</td></tr><tr><td>E → E₁ and E₂</td><td>E₁.true := newlabel; E₁.false := E.false; E₂.true := E.true; E₂.false := E.false; E.code := E₁.code gen(E₁.true ':') E₂.code</td></tr><tr><td>E → not E₁</td><td>E₁.true := E.false; E₁.false := E.true; E.code := E₁.code</td></tr><tr><td>E → (E₁)</td><td>E₁.true := E.true; E₁.false := E.false; E.code := E₁.code</td></tr><tr><td>E → id₁ relop id₂</td><td>E.code := gen('if' id₁ place relop op id₂ place 'goto' E.true) gen('goto' E.false)</td></tr><tr><td>E → true</td><td>E.code := gen('goto' E.true)</td></tr><tr><td>E → false</td><td>E.code := gen('goto' E.false)</td></tr></tbody></table> <p>For each production rule and action : 2 Marks at least write 5 rules and corresponding semantic rule</p>	PRODUCTION	SEMANTIC RULES	E → E ₁ or E ₂	E ₁ .true := E.true; E ₁ .false := newlabel; E ₂ .true := E.true; E ₂ .false := E.false; E.code := E ₁ .code gen(E ₁ .false ':') E ₂ .code	E → E ₁ and E ₂	E ₁ .true := newlabel; E ₁ .false := E.false; E ₂ .true := E.true; E ₂ .false := E.false; E.code := E ₁ .code gen(E ₁ .true ':') E ₂ .code	E → not E ₁	E ₁ .true := E.false; E ₁ .false := E.true; E.code := E ₁ .code	E → (E ₁)	E ₁ .true := E.true; E ₁ .false := E.false; E.code := E ₁ .code	E → id ₁ relop id ₂	E.code := gen('if' id ₁ place relop op id ₂ place 'goto' E.true) gen('goto' E.false)	E → true	E.code := gen('goto' E.true)	E → false	E.code := gen('goto' E.false)	10	CO4
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Q.5 (b)	Explain with example code generation from DAG ? Comment on optimality ordering with reference to it. code generation from DAG : 6 Marks optimality ordering : 4 Marks	10	CO3																