

THEORY OF COMPUTATION

★ Sets → Collection of Objects.

• Properties

- Non-Ordered.
- Elements are distinct.

• Operations

→ Union - (U)

$$A \cup B = [x : x \in A \text{ or } x \in B]$$

→ Intersection - (N)

$$A \cap B = [x : x \in A \text{ and } x \in B]$$

→ Difference - (-)

$$A - B = [x : x \in A \text{ and } x \notin B]$$

→ Unary - (\bar{A})

$$\bar{A} = [x : x \notin A]$$

• Properties w.r.t Operations.

→ Idempotency

$$A \cup A = A \quad A \cap A = A$$

→ Commutativity

$$A \cup B = B \cup A \quad A \cap B = B \cap A$$

→ Associativity

$$(A \cup B) \cup C = A \cup (B \cup C) \quad (A \cap B) \cap C = A \cap (B \cap C)$$

→ Distributivity.

$$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$$

$$A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$$

→ Absorbtion.

$$A \cup (A \cap B) = A \quad (A \cap B) \cup A = A$$

→ De-Morgan's Law

$$A - (B \cup C) = (A - B) \cap (A - C) \quad A - (B \cap C) = (A - B) \cup (A - C)$$

$$(A \cup B)' = A' \cap B'$$

$$(A \cap B)' = A' \cup B'$$

Types

- Singleton (1 element)
- Empty (\emptyset)
- Disjoint sets
 - ↳ 2 sets are disjoint in (n) if \emptyset
- Subsets - \subseteq
 - $[A \cup B = A \text{ if } A \subseteq B]$
- Proper subset
 - ↳ When $A \neq \emptyset$ & $A=B$ and $A \subset B$ then $A \subsetneq B$

• Partition - II

- II is a partition of A if II is a set of subsets of A such that

• Cartesian Product

- $A \times B$
- $[(a, b); a \in A \text{ & } b \in B]$

• Power Set

- set of all possible subsets of A, including \emptyset & A.
- cardinality = 2^n

★ Sequences

- list of objects in some order.
- can be ∞ or finite.
- Order matters.
- Can have duplicates.

★ Tuple

↪ A finite sequence.

- A sequence with k elements is a k -tuple.
- 2-tuples are called ordered pair.

★ Function

- Sets up an input & output relation. Also called a mapping.

func F maps D (domain) $\rightarrow R$ (range).

$D \rightarrow$ set of possible inputs.

$R \rightarrow$ set of possible outputs.

- Predicate / Property.

↪ Range is [True, False]

★ Relation

- It is a property / predicate whose domain is a set of k -tuples

* Alphabet

→ Non empty finite set of symbols.

* String

→ Finite list of symbols from alphabet.

* Language

→ Set of strings.

* Types of Proofs

* By construction

↳ constructing an example to build a logic & prove true.

* By contradiction

↳ By taking statement as false & proving this as false.

* Mathematical Induction.

Proof by contradiction.

• $\sqrt{2}$ is irrational.

Let $\sqrt{2}$ be rational.

$$\therefore \sqrt{2} = \frac{m}{n} \quad (m \text{ & } n \text{ are in most reduced forms}).$$

$$\begin{aligned} \therefore \frac{m^2}{n^2} &\implies m^2 = 2n^2 \\ \text{let } m = 2k &\quad \therefore m^2 \text{ is an even number.} \\ \therefore 4k^2 &\quad \therefore m \text{ is even.} \\ &\quad \therefore n^2 = 2k^2 \end{aligned}$$

$\therefore n$ is also divisible by 2

m & n are both divisible by 2 but ~~m & n are not in reduced form~~
 $\therefore \sqrt{2}$ is not rational.

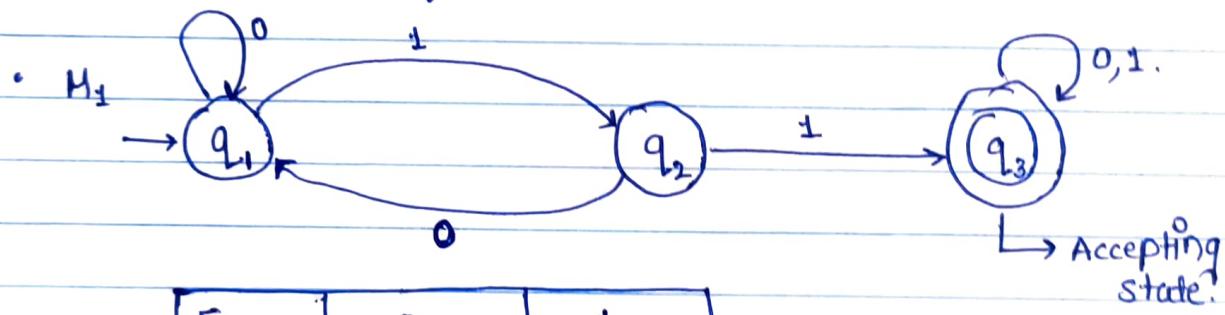
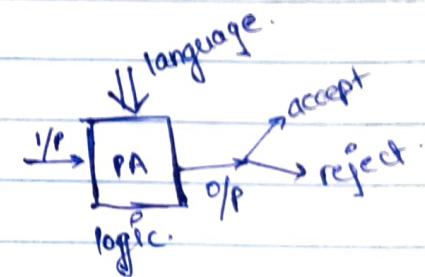
$\therefore \sqrt{2}$ is irrational.

★ History

- 1930s → pre-computer era (Turing studies an abstract machine).
- 1940s & 1950s → machine called 'finite automata'.
- 1950s → Chomsky started studying grammars.

★ Finite Automata (Intro.)

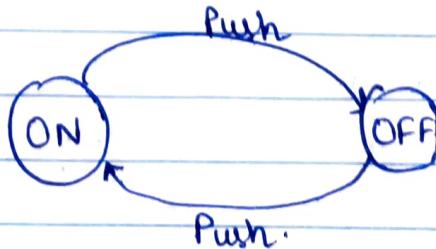
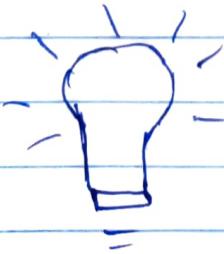
- Finite Automata is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$ where:
 - Q → is a finite set of states.
 - Σ → finite set called alphabets.
 - δ → $Q \times \Sigma \rightarrow Q$ is transition funcⁿ.
 - $q_0 \rightarrow q_0 \in Q$ is the start state.
 - F → set of accept states.



δ	0	1
q_1	q_1	q_2
q_2	q_1	q_3
q_3	q_3	q_3

$A = \{w \mid w \text{ contains string } 11\}$
 $A = L\{M_1\}$.
 ↑ A is the lang of M_1 .

- On / Off switch.



* Strings & Languages

- A string is a finite set of symbols in Σ .
- A language is a set of strings.
- An empty string ϵ is of length 0.
- An empty language is a set with no strings.

• Regular Languages

→ A lang. is regular if a finite automata recognizes it.

→ M accepts string $w = w_1, w_2$

eg →

eg → Find odd one out.

- A = { $w | w$ contains '11' string}
- B = { $w | w$ has an even number of '1's}.
- C = { $w | w$ has equal no. of 0s & 1s}.
- D = { $w | w$ has odd no. of 0s & equal no. of 1s}.

* Regular Operations.

• ~~Regular~~ operations on regular languages are called as regular operations.

• Union: $A \cup B = \{x | x \in A \text{ or } x \in B\}$.

• Concatenation: $A \circ B = \{xy | x \in A \text{ and } y \in B\}$.

• Star: $A^* = \{x_1, x_2, \dots, x_k\}$

eg → $A = \{\text{red, orange}\}$.

$B = \{\text{pineapple, apple, pen}\}$.

$A \cup B \Rightarrow \{\text{red, orange, pineapple, apple, pen}\}$.

$A \circ B \Rightarrow \{\text{red pineapple, ...}\}$.

★ Regular Expressions.

- Expressions built from members of Σ , \emptyset , ϵ (atomic) using regular operations (U , O , $*$) on a language.

$$eq \rightarrow (\cup U^*)^* = \Sigma^*$$

$\Sigma^* 1 =$ all strings that end in 1.

$$\Sigma^* 11 \Sigma^* = L(M_1).$$

- Closure under 'U' for Regular languages

Theorem :- If A_1 and A_2 are regular languages : so $A_1 \cup A_2$ is also a regular language.

Proof :- Let $M_1 = (Q_1, \Sigma_1, \delta_1, q_1, F_1)$ recognises A_1 .

Let $M_2 = (Q_2, \Sigma_2, \delta_2, q_2, F_2)$ recognize A_2 .

Construct $M = (Q, \Sigma, \delta, q_0, F)$ recognize $A_1 \cup A_2$.

$$Q = Q_1 \times Q_2$$

$$= [(q_1, q_2) | q_1 \in Q_1 \text{ and } q_2 \in Q_2]$$

$$q_0 = (q_1, q_2)$$

[starting state of M_1 or M_2]

$$\delta((q, r), a) = [\delta_1(q, a), \delta_2(r, a)]$$

[q & r are any
general state in
 M_1 & M_2 resp].

$F = F_1 \times F_2$ is wrong as this means the machine must satisfy both final states

$= (F_1 \times Q_2) \cup (Q_1 \times F_2)$ is write, it should satisfy only 1 final state).

Σ is the same

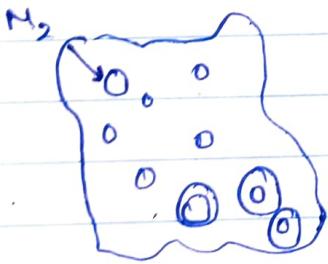
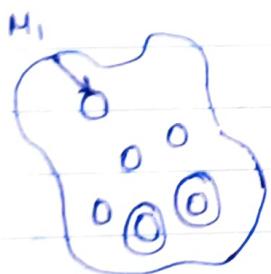
- Closure under \circ for regular languages.

Theorem: If A_1 & A_2 are regular languages, so is $A_1 A_2$.

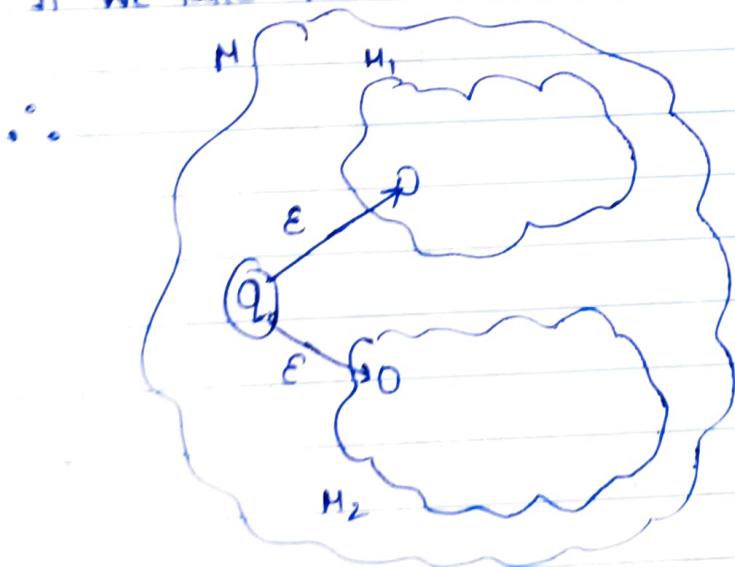
Proof: $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ recognizes A_1

$M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ recognizes A_2 .

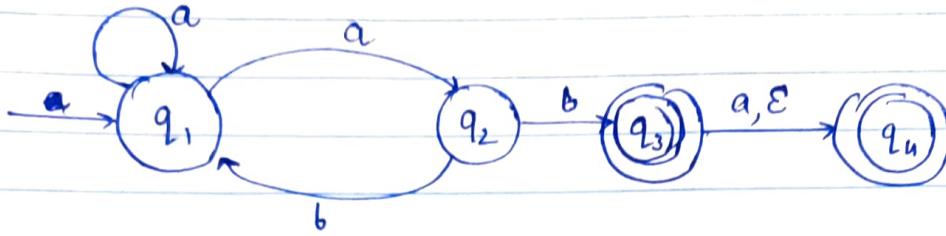
$M = (Q, \Sigma, \delta, q_0, F)$ recognizes $A_1 A_2$.



If we take M as a NFA



★ Non-Determinant Finite Automata (NFA).



- For q_1 , 'a' can give back to q_1 or go to q_2 .
- ϵ transition means a if q_3 has a free move to q_4 .
- Accept if anyone path leads to accepting state.

$a\bar{b} \rightarrow \text{Accept}$ $aab \rightarrow \text{Accept}$
 $aba \rightarrow \text{Accept}$ $abb \rightarrow \text{Reject}$
 $aa \rightarrow \text{Reject}$

◦ Formal Definition.

↳ is also a 5 tuple $(Q, \Sigma, \delta, q_0, F)$.

→ Q is same as FA

→ Σ is same as FA

* → $\delta: (Q \times \Sigma)^* \rightarrow P(Q)$ is a transition funcⁿ.

→ F ~~is set of accept~~ is same as FA

★ Convert N DFA to DFA.

- Theorem → If an NFA recognizes A, then A is regular.

Proof → Let NFA

$M = (Q, \Sigma, \delta, q_0, F)$ recognize A.

Construct DFA

$M' = (Q', \Sigma, \delta', q'_0, F')$ recognize A (ignore ϵ transitions)

IDEA DFA M' keeps track of the subset of possible states in NFA M.

1] $Q' = P(Q)$

2] $S' \in R, a) = \{q \mid q \in S(r, a) \text{ for some } r \in R\}$

3] $q_0 = \{q_0\}$

4] $F = \{R \in Q \mid R \text{ intersects } F\}$.

Q] Design a FSM to check whether given binary no. is divisible by 4.

$4 \rightarrow 0100$ ~~000, 000, 000, 000~~

$S \rightarrow \{q_5, q_0^*, q_1, q_2, q_3\}$

$I = \{0, 1\} \rightarrow \text{Input is binary no.}$

$D = \{Y, N\}$.

$F = \{q_0\}$.

* When we divide no. by 4, 4 remainders

0 q_0

1 q_1

2 q_2

3 q_3

	I	0	1
\rightarrow	q_5	q_0	q_1
0	q_0^*	q_0	q_1
1	q_1	q_2	q_3
2	q_2	q_0	q_1
3	q_3	q_2	q_3

fig \rightarrow State Table.
 $S \times I \rightarrow S$.

S	I	0	1
q_5	Y	N	
q_0^*	Y	N	
q_1	QN	N	
q_2	Y	N	
q_3	N	N	

fig \rightarrow Machine Table
 $S \times I \rightarrow D$.

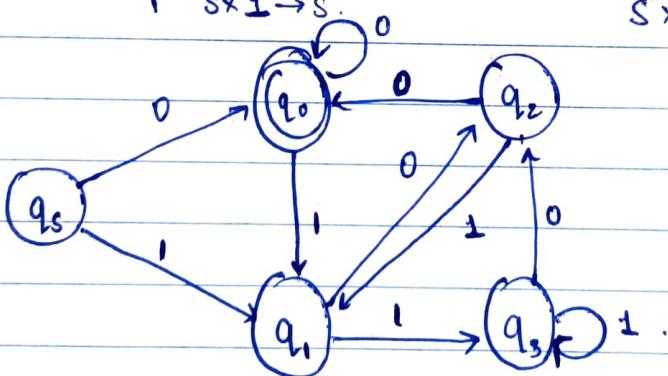


fig \rightarrow State Transition Diagram.

$\delta(q_5, 1000)$

$\delta(q_1, 000)$

$\delta(q_2, 00)$

$\delta(q_0, 0)$ final

~~$\delta(q_0, 0)$~~ $q_0 \rightarrow$ final state.

\therefore Accept.

Q] Design a machine in which string is valid if it contains even no. of 0s & odd no. of 1s.

~~Ques.~~ 4 ways \rightarrow even 0, even 1 | even 0, odd 1 | even 1, odd 0 | odd 0, odd 1

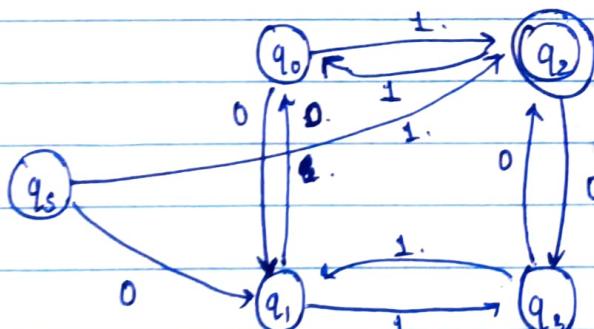
\therefore 4 states \rightarrow $q_0 \rightarrow$ even 1, even 0
 $q_1 \rightarrow$ even 0, odd 0.
 $q_2 \rightarrow$ odd 1, even 0
 $q_3 \rightarrow$ odd 1, odd 0

$\therefore S \rightarrow \{q_3, q_0, q_1, q_2, q_3\}$
 $I = \{1, 0\}$, $F \rightarrow \{q_2\}$.
 $O \rightarrow \{Y, N\}$.

~~State transition~~

S I	0	1.
q ₀	q ₁	q ₂
q ₁	q ₀	q ₃
q ₂	q ₃	q ₀
q ₃	q ₂	q ₁

S I	0	1.
q ₀	N	Y
q ₁	N	Y
q ₂	N	N
q ₃	Y	N



$\delta(q_3, 10101011010)$

$\delta(q_2, 0101011010)$

$\delta(q_3, 0101011010)$

$\delta(q_1, 01011010)$

$\delta(q_0, 1011010)$

$\delta(q_2, 011010)$

$\delta(q_3, 11010)$

$\delta(q_1, 1010)$

$\delta(q_3, 010)$

$\delta(q_2, 10)$

$\delta(q_0, 0)$

$\delta(q_1, 0)$

Q1] Design a machine in which string is valid if it ends with 110 over the input $\{0, 1\}$.

Q2] Design a machine in which string is valid if it contains 1011 over the input $\{0, 1\}$.

Ans1] states \rightarrow ends with 1.

q_0

ends with 11

q_1

ends with 110

q_2

ends with something else

q_3

$$q_3 = q_s$$

$S \rightarrow \{q_s, q_0, q_1, q_2, q_3\}$

I $\rightarrow \{1, 0\}$.

S	I	1	0
q_s		q_0	q_3
q_0		q_1	q_3
q_1		q_2	
q_2		q_1	q_3
q_3		q_0	q_3

S	I	1	0
q_s		N	N
q_0		N	N
q_1		N	Y
q_2		N	N
q_3		N	N

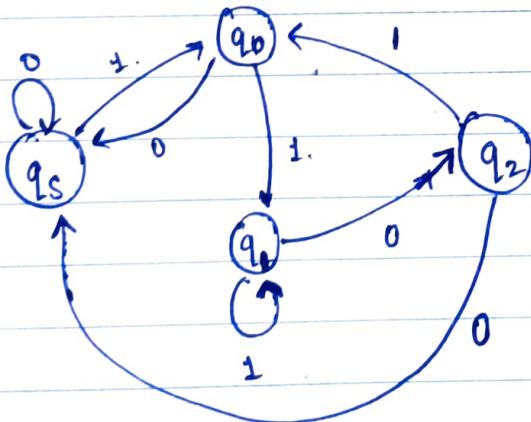


fig \rightarrow finite state diagram.

$\delta(q_s, 10110)$

$\delta(q_0, 0110)$

$\delta(q_s, 100)$

$\delta(q_0, 10)$

$\delta(q_1, 0)$

$\delta(q_2, 1)$

↳ final state
Accepted

Q3] Design a machine in which string is valid if it starts with 'AA' & does not end with 'AA'.

★ Regular Expressions .

Def → It is algebraic expressions to represent a language which is accepted by finite automata.

Defⁿ → Regular expression is used to ~~define~~ denote regular language & is defined as.

Let us assume ' R ' & ' S ' be the two regular expressions used to represent the languages L_R & L_S respectively then $R|S$ is the regular expression used to represent regular language $L_R \cup L_S$.

5] R.S is the regular expression used to represent regular language

6] R^* be the regular exp. used to represent the language L_R
 $R^* = R_0^0 U R_1^1 U R_2^2 \dots$

$$\begin{aligned} \text{eq } a^* &= \\ a^0 &= E \\ a^1 &= a \\ a^2 &= aa \\ a^3 &= aaa. \end{aligned}$$

- * R^* (clear closure)

$$R^* = \bigcup_{i=0}^{\infty} R^i$$

- R^+ (positive closure)

$$R^+ = \bigcup_{i=1}^{\infty} R^i$$

eg] $a^n b^n \mid n \geq 1$

Make DFA for above to check if in lang.

Ans] Not possible by FA as we cannot count no. of a's & b's.

Thus, we can use the Push Down Automata.

bacab

RF	Language
1) ϵ	$\{\epsilon\}$
2) a	$\{a\}$
3) $(\underline{ab})^{ab}$	$\{ab\}$
4) $a b$ $a+b$	$\{a, b\}$
5) a^*	$\{\epsilon, a, aa, aaa, \dots\}$
6) a^+	$\{a, aa, aaa, \dots\}$
7) $(a+b)^*$	$\{\epsilon, ab, aa, ab, ba, bb, aaa, aab, aba, baa, \dots\}$
8) $(aa)^*$	$\{\epsilon, aa, aaaa, aaaaaa, \dots\}$ → even length
9) $a(bb)^*$	$\{a, abb, abbb, abbbbb, \dots\}$

Q] Construct regular expression for the following problem statements over the input $\{a, b\}$.

1] There will be exactly 1 a $\rightarrow L = \{a, ab, abb, baa, abba, bab, \dots\}$.
 $R.E = b^* a b^*$

2] Length of the string is exactly 2 $\rightarrow L = \{aa, ab, ba, bb\}$.
 $R.E = aa + ab + ba + bb$.
 $= a(a+b) + b(a+b)$
 $= (a+b)(a+b)$

3] Length of the string is atleast 2 $\rightarrow L = \{aa, \dots\}$.
 $R.E = . \cancel{(a+b)} (a+b) \cancel{a}^* (a+b)^*$

4] String length atleast 2 $\rightarrow L = \{0, 1, 2\}$.
 $R.E = \cancel{(\epsilon)} (a+b+\epsilon)(a+b+\epsilon)$

5) String ends with abb \rightarrow
 $(a+b)^* abb$.

6] String length is even over the input $\rightarrow [(a+b)(a+b)]^*$

7] String length is odd over the input $\rightarrow (a+b)^* [(a+b)(a+b)]^*$

8] String is divisible by 3 over the input a, b. $\rightarrow [(a+b)(a+b)(a+b)]^*$

9) String starts & ends with different letters. $\rightarrow a(a+b)^* b + b(a+b)^* a$

* 10] string starts and ends with same symbol over input a,b.

$$[a(a+b)^*a + b(a+b)^*b] + \epsilon$$

* 11] string starts with ab and ends with ba $\rightarrow ab(a+b)^*ba + aba$.

* NFA

FA

with final state
no output

without final state
with output

1] DFA

1] Moore machine

2] NDFA

2] Mealy machine.

* DFA

→ It consists of finite set of states, 1 state is

→ One state → start / initial state ,

→ Final state / Acceptable state .

→ From each input there will be exactly 1 transition.

→ DFA can be represented mathematically as follows

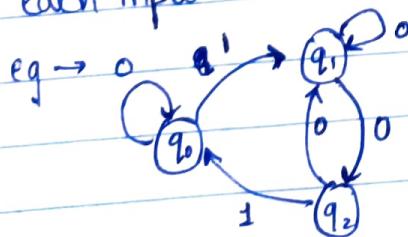
$$M = (Q, \Sigma, S, q_0, q_f)$$

* NFA

→ It consists of finite set of states.

→ Start state, final state / Acceptable state).

→ For each input there will be only 1 can be 0, 1, or more transitions.



$q \in \Sigma$	0	1
q_0	q_0	q_1
q_1	$\{q_0, q_1\}$	$\{q_1\}$
q_2	q_1	q_0

* Regular Expression to NFA

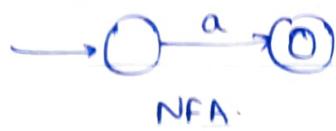
$$\rightarrow R.E = \emptyset \quad L = \{\emptyset\}$$



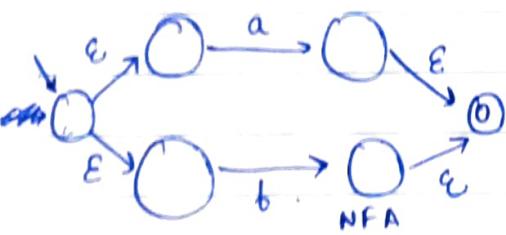
$$\rightarrow R.E = \epsilon \quad L = \{\epsilon\}$$



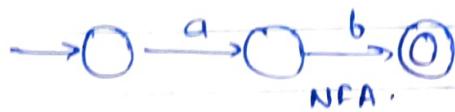
$$\rightarrow R.E = 'a'$$



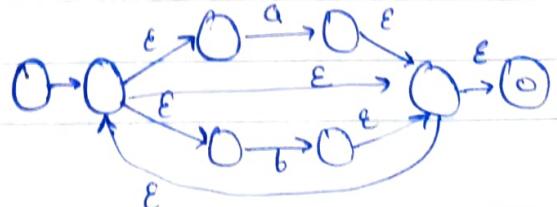
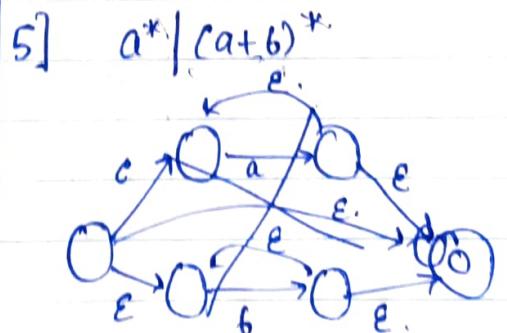
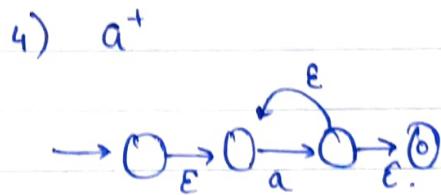
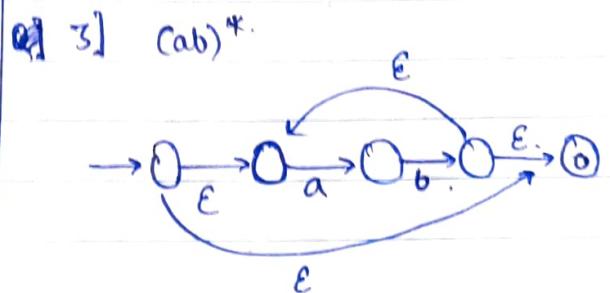
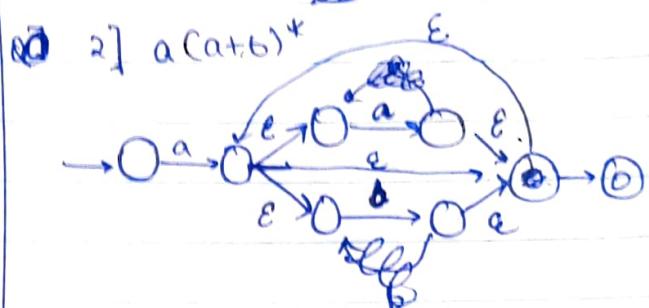
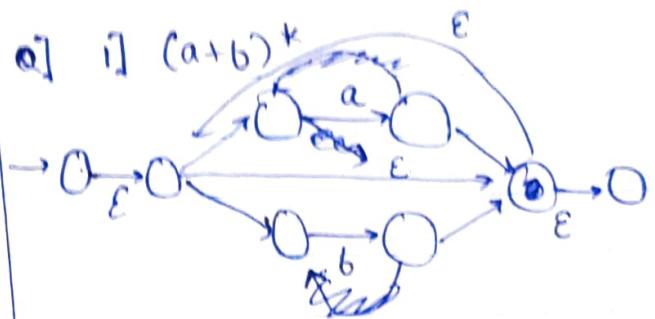
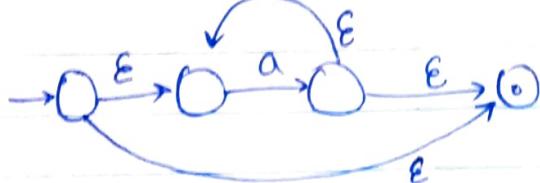
$$\rightarrow R.E = 'a' | 'b'$$



$$\rightarrow R.E = a \cdot b$$

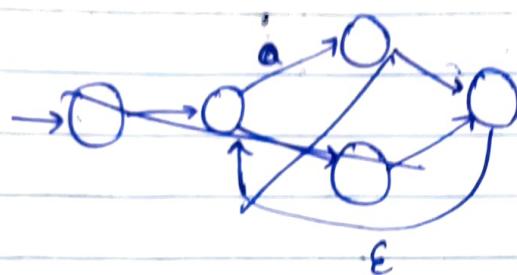


$$\rightarrow R.E = a^* = \{\epsilon; a, aa, aaa, \dots\}?$$

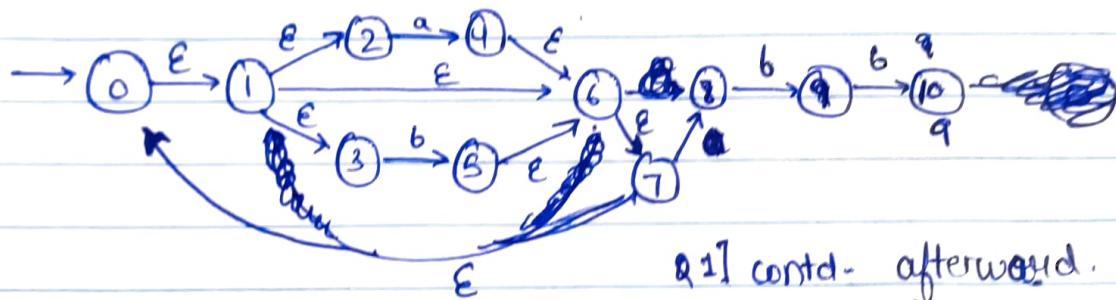


Q1] Construct NFA for accepting the string which ends with ~~abb~~^{abb}. over the input $(a+b)$. Convert it into DFA and minimize DFA if possible.

Ans] R.E ~~for~~ $(a+b)^*abb$.



* For numbering states
conversion \rightarrow left \rightarrow right
top \rightarrow bottom



Q1] contd- afterward.

* E-Closure of a state:

\rightarrow It is defined as a finite set of states which consists of e transitions only for a state.

\therefore eg \rightarrow In above problem \rightarrow e -closure of $\{0\} = \{0, 1, 2, 3, 6\}$.

e -closure of $\{4\} = \{6, 7, 8, 0, 1, 2, 3\}$.

e -closure of $\{8\} = \{8\}$.

* Subset Formulation Method:

Next Page \rightarrow

χ	$y = E - \text{closure}(C)$	$\delta(y, a)$	$\delta(y, b)$		
A	$\{0\}$	$\{0, 1, 2, 3, 6, 7\}$	$\{4, 8\}$	$\{5\}$	
B	$\{0, 1, 2, 3, 6, 7, 8\}$	$\{4, 8\}$	$\{5, 9\}$		
C	$\{5\}$	$\{0, 1, 2, 3, 6, 7\}$	$\{4, 8\}$	$\{5\}$	
D	$\{5, 9\}$	$\{0, 1, 2, 3, 5, 6, 7, 9\}$	$\{4, 8\}$	$\{5, 10\}$	
E	$\{5, 10\}$	$\{0, 1, 2, 3, 5, 6, 7, 10\}$	$\{4, 8\}$	$\{5\}$	

* If the sets come in 8 column it is replaced as χ . * If no new sets in 8 then, all sets completed.

$$A = \{0, 1, 2, 3, 6, 7\}$$

$$B = \{0, 1, 2, 3, 6, 7, 8\}$$

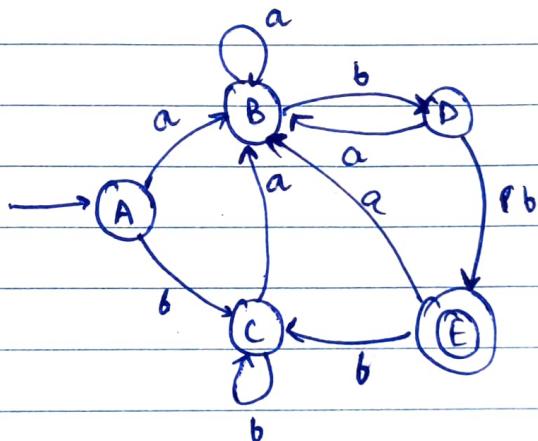
$$C = \{0, 1, 2, 3, 6, 7\}$$

$$D = \{0, 1, 2, 3, 5, 6, 7, 9\}$$

$$E = \{0, 1, 2, 3, 5, 6, 7, 10\} \rightarrow \text{Final state as } E \text{ contains } 10.$$

* Sets containing final state is the final state

State	a	b
A	B	C
B	B	D
C	B	C
D	B	E
E	B	C



→ A state is imp. if there exist a transition on the given input symbol.

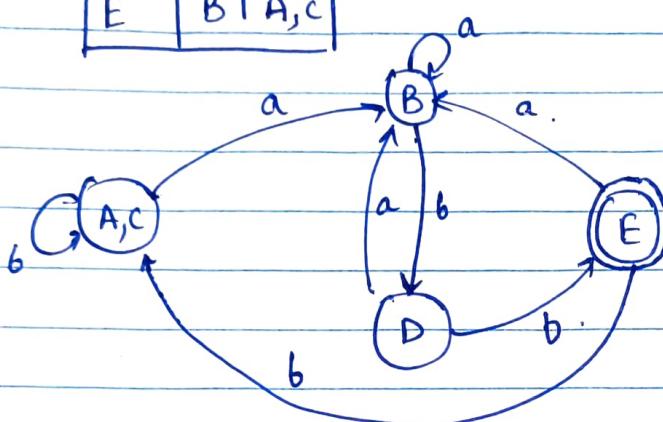
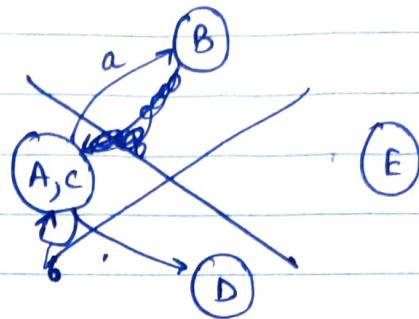
$$\therefore \text{Imp. States} \rightarrow \{2, 3, 7, 8, 9\}$$

* State Minimization using important state Method.

States can be merged if \Rightarrow {all the states contain same imp. states, all states include final state or all states exclude final states}

∴ Important states of A & C are same & don't contain final state.
So merge A & C.

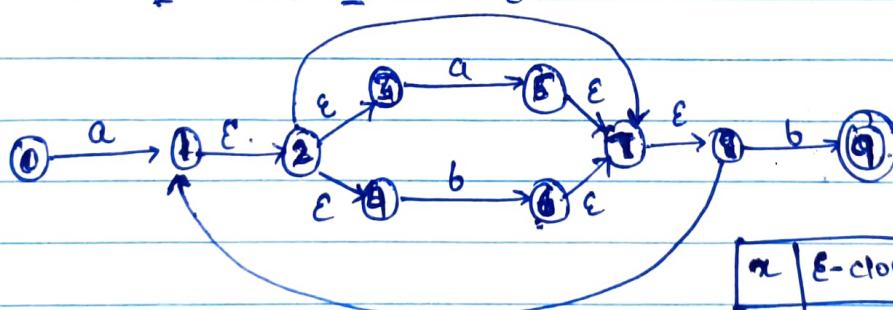
	a	b
A, C	B	C
B	B	D
D	B	E
E	B	A, C



∴ fig → Minimized DFA.

Q2] Construct regular expression for string starts with a & ends with b. Convert to NFA, DFA, min. DFA.

$$R.E = \underline{a} (a+b)^* \underline{b}$$



$$A \rightarrow \{0\}.$$

$$B \rightarrow \{1, 2, 3, 4, 7, 8\}$$

$$C \rightarrow \{1, 2, 3, 4, 7, 8\}$$

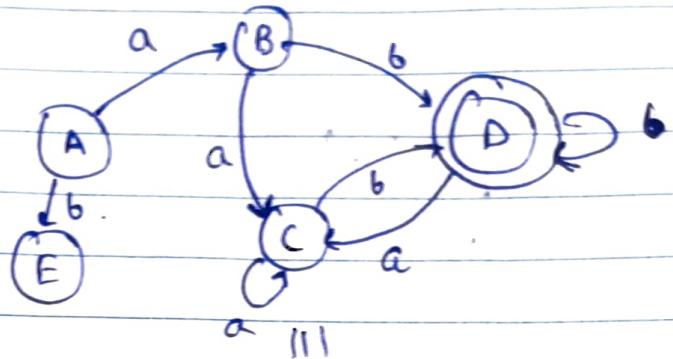
$$D \rightarrow \{1, 2, 3, 4, 7, 8\}$$

$$E = \{3\}$$

α	ϵ -closure	$S(\alpha, a)$	$S(\alpha, b)$
A	{0}	{0}	{}
B	{1, 2}	{2, 3, 4, 7, 8}	{5, 6}
C	{5}	{7, 8, 1, 3, 4, 9}	{6, 9}
D	{6, 9}	{7, 8, 1, 2, 3, 4, 9}	{5}
E	{3}	{3}	{3}



	a	b.
A	B	E
B	C	D
C	C	D
D	C	D.
E	E	E

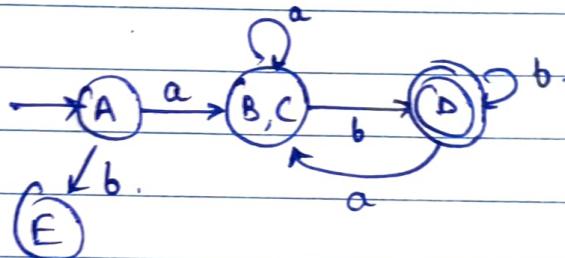


Imp $\rightarrow \{0, 3, 4, 8\}$.

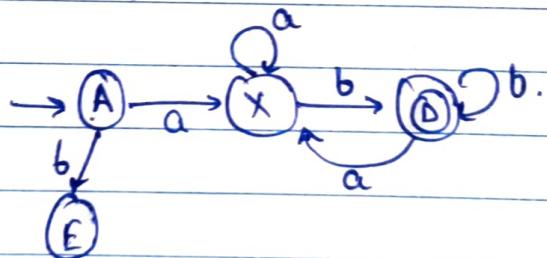
$\therefore B \& C$ can be merged.

	a	b.
A	B, C	E
B, C	B, C	D
D	B, C	D.
F	E	F

$B, C \rightarrow X$



	a	b
A	X	E
X	X	D
D	X	D
E	E	F



* Finite Automata to Regular Expression (Arden's Theorem)

→ Let us assume 'P' & 'Q' be the regular expression define input
 If 'P' does not contain ' ϵ ' then eqⁿ in R i.e.

$$R = Q + RP \quad \text{has unique soln}$$

$$R = QP^+$$

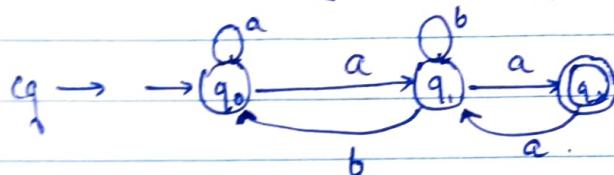
→ Procedure.

Step I: Construct the eqⁿ for each state.

Step II: Construct " " " " " consider incoming transitions only

Step III: Add ϵ in start state only.

Step IV: R.E represented in terms of final state which includes input symbols only.



$$q_0 = q_0 a + q_1 b + \epsilon \quad \text{--- ①}$$

$$q_1 = q_0 a + q_1 b + q_2 a \quad \text{--- ②}$$

$$q_2 = q_1 a \quad \text{--- ③}$$

Substitute ③ in ①.

$$q_1 = q_0 a + q_1 b + q_1 a a$$

$$q_1 = q_0 a + q_1 (b + aa)$$

$$R = Q + RP$$

$$\therefore R = QP^*$$

$$\therefore q_1 = q_0 a (b + aa)^* \quad \text{--- ④}$$

Substitute ④ in ①.

$$q_0 = q_0 a + q_0 a (b + aa)^* b + \epsilon$$

$$q_0 = \epsilon + q_0 (a + a(b + aa)^* b)$$

$$R = Q + RP$$

$$R = \boxed{\epsilon \cdot q (a + a(b + aa)^* b)^*} \quad \text{--- ⑤}$$

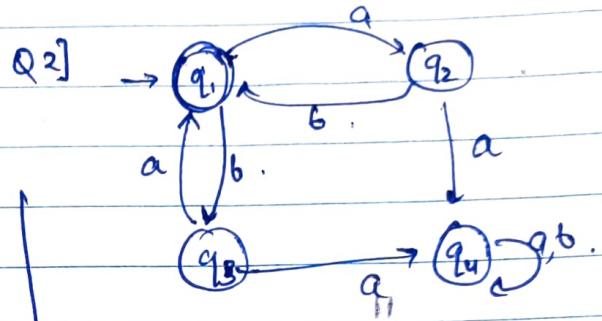
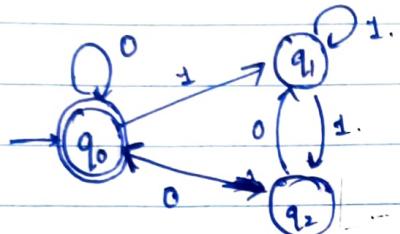
Sub eq ⑤ in eq ④

$$q_1 = (a + a(b+aa)^* b)^* a (b+aa)^* - ⑥$$

Substitute ⑥ in ③

$$q_2 = (a + a(b+aa)^* b)^* a (b+aa)^* a$$

\therefore R.E for given problem statement $(a + a(b+aa)^* b)^* a (b+aa)^* a$



Ans 1]

$$q_0 = \cancel{q_1} + 0 \cdot q_0 + \epsilon - ①$$

$$q_1 = 1 \cdot q_1 + 1 \cdot q_0 + 0 \cdot q_2 - ②$$

$$q_2 = 1 \cdot q_1 - ③$$

$$q_1 = 1 \cdot q_1 + 0 \cdot 1 \cdot q_1 + 1 \cdot q_0 - \cancel{④}$$

$$q_1 = q_1(1 + 0 \cdot 1) + 1 \cdot q_0$$

$$q_1 = 1 \cdot q_0 (1 + 0 \cdot 1)^* - ④$$

$$q_0 = ① 1 q_1 + 0 \cdot q_0 + \epsilon$$

$$q_0 = ① \cdot 1 (1 \cdot q_0) (1 + 0 \cdot 1)^* + 0 \cdot q_0 + \epsilon$$

$$q_0 = (① \cdot 1 \cdot 1 \cdot (1 + 0 \cdot 1)^* + 0) q_0 + \epsilon$$

$$q_0 = (0 \cdot 1 \cdot 1 \cdot (1 + 0 \cdot 1)^* + 0)^*$$

$$\underline{\underline{R.E = (0 \cdot 1 \cdot (1 + 0 \cdot 1)^* + 0)^*}}$$

$$q_0 = a q_1 + b q_2 + \epsilon$$

$$q_2 = a q_1^*$$

$$q_3 = b q_1^*$$

$$q_4 = a q_4 + b q_4 + a q_2 + a q_3$$

$$q_1 = a q_1 + b a q_1 + \epsilon$$

$$q_1 = (ab + ba)^*$$

$$\underline{\underline{R.E = (ab + ba)^*}}$$

* Moore Machine.

- It consists of finite set of states. It produces the output ^{symbols} ~~seq.~~ from the given input ~~seq.~~ symbols
- A symbol is associated with each state, such symbols are called as output symbols.
- A moore machine can be represented mathematically as follows.

$$M = \{Q, \Sigma, \Delta, \delta, \lambda, q_0\}$$

Q = Finite set of states.

Σ = Input alphabet.

Δ = O/P ~~signal~~ alphabet.

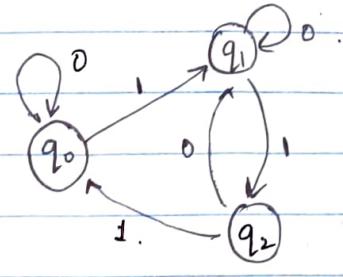
δ = transition funcⁿ.

$$Q \times \Sigma \rightarrow Q$$

λ = mapping funcⁿ.

$$Q \rightarrow \Delta$$

q_0 = initial state.



Moore M/C.

$Q \times \Sigma$	0	1
q_0	q_0	q_1
q_1	q_1	q_2
q_2	q_1	q_0

$$\lambda \rightarrow Q \rightarrow \Delta$$

$$q_0 \xrightarrow{\lambda} A$$

$$q_1 \xrightarrow{\lambda} B$$

$$q_2 \xrightarrow{\lambda} C$$

∴ For eq → input $\Rightarrow 101$.

$$\delta(q_0, 101)$$

$$\delta(q_1, 01)$$

$$\delta(q_2, 1)$$

$$\delta(q_2) \quad \therefore O/P \xrightarrow{\lambda} ABC$$