

DigiByte Quantum Shield Network – Developer Guide

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1. Requirements

- Python 3.10+ - Optional: FastAPI and Uvicorn for the HTTP API

Install dependencies (example):

```
pip install fastapi uvicorn pydantic
```

2. Running the Engine Demo

From the repository root:

```
python dqsn_engine.py
```

You should see output comparing a “good” random signature and a “suspicious” low entropy signature, with their risk scores, levels, and contributing factors.

3. Using the Engine as a Library

Example usage inside another Python project:

```
from dqsn_engine import analyze_signature

sig_bytes = get_signature_bytes_somewhat() result = analyze_signature(    sig_bytes,
mempool_spike=0.6,    reorg_depth=2,    cross_chain_alerts=1, )

print(result.risk_score, result.level, result.factors)
```

This pattern is suitable for DigiByte node plugins, SentinelAI modules, or monitoring agents.

4. Running the FastAPI Service

To expose a JSON API, run:

```
uvicorn dqsn_core:app --host 0.0.0.0 --port 8080 --reload
```

Then send a POST request to:

```
POST /dqsnnet/analyze
```

with a body similar to:

```
{  "metrics": {    "entropy_bits_per_byte": 6.9,    "nonce_reuse_rate": 0.01,
"signature_repetition_rate": 0.02,    "mempool_utilization": 0.65,    "reorg_depth": 1,
"avg_block_interval_sec": 15.0,    "avg_tx_size_bytes": 650,    "taproot_adoption_rate":
0.12,    "window_seconds": 600  },    "source_chain": "DigiByte",    "window_label":
"last_40_blocks"  }
```

The response will include risk_score, level, recommended_action, and internal components.

5. Packaging and Integration

- The engine can be packaged as a small Python library and later ported to C++ or Rust for direct embedding into DigiByte Core. - The FastAPI shim is optional; exchanges and custodians may integrate directly with the engine instead of running an HTTP service. - All code is MIT licensed, so contributors may fork, modify, or embed the logic as long as copyright and license notices are preserved.