Object Oriented Programming

Generics

Why generics?

- Person[] people = new Person[25]; // you must say what's in the array people[0] = "Sally"; // syntax error
- ArrayList people = new ArrayList(); // but anything could go in the ArrayList!
 people.add("Sally");
 // sometime later...
 Person p = (Person)people.get(0); // runtime error
- ArrayList<Person> people = new ArrayList<Person>(); // say what's in it people.add("Sally"); // syntax error
- Since Java 5, collections should be used only with generics

Generics

- A generic is a method that is recompiled with different types as the need arises
- The bad news:
 - Instead of saying: List words = new ArrayList();
 - You'll have to say:
 List<String> words = new ArrayList<String>();
- The good news:
 - Replaces runtime type checks with compile-time checks
 - No casting; instead of
 String title = (String) words.get(i);
 you use
 String title = words.get(i);
- Some classes and interfaces that have been "genericized" are: Vector, ArrayList, LinkedList, Hashtable, HashMap, Stack, Queue, PriorityQueue, Dictionary, TreeMap and TreeSet

Genericized types are still types

- ArrayList myList = new ArrayList();
- ArrayList<String> myList = new ArrayList<String>();
 † this is the type
 † this is the type again
- You can use generic types as method parameters:
 String findLongest(ArrayList<String> myList) { ... }
 - But you don't mention types when you call a method: String longestString = findLongest(myList);
- You can return a generic type from a method: ArrayList<String> readList() { ... }

Generic Iterators

 To iterate over generic collections, it's a good idea to use a generic iterator

```
- List<String> listOfStrings = new
LinkedList<String>();
...
for (Iterator<String> i =
listOfStrings.iterator(); i.hasNext(); ) {
    String s = i.next();
    System.out.println(s);
}
```

Type wildcards

Here's a simple (no generics) method to print out any list:

```
- private void printList(List list) {
    for (Iterator i = list.iterator(); i.hasNext(); ) {
        System.out.println(i.next());
     }
}
```

- The above still works in Java, but now it generates warning messages
- You should eliminate all errors and warnings in your final code, so you need to tell Java that any type is acceptable:

```
- private void printListOfStrings(List<?> list) {
    for (Iterator<?> i = list.iterator(); i.hasNext(); ) {
        System.out.println(i.next());
    }
}
```

Creating a ArrayList the new way

- Specify, in angle brackets after the name, the type of object that the class will hold
- Examples:
 - ArrayList<String> vec1 = new
 ArrayList<String>();
 - ArrayList<String> vec2 = new
 ArrayList<String>(10);
- To get the old behavior, but without the warning messages, use the <?> wildcard
 - Example: ArrayList<?> vec1 = new
 ArrayList<?>();

Accessing with and without generics

- Object get(int index)
 - Returns the component at position index
- Using get the old way:

```
- ArrayList myList = new ArrayList();
myList.add("Some string");
String s = (String)myList.get(0);
```

- Using get the new way:
 - ArrayList<String> myList = new ArrayList<String>();
 myList.add("Some string");
 String s = myList.get(0);
- Notice that casting is no longer necessary when we retrieve an element from a "genericized" ArrayList

Generics and Inheritence

- Suppose you want to restrict the type parameter to express some restriction on the type parameter
- This can be done with a notion of subtypes
- expressed in Java using inheritance
- So it's a natural combination to combine inheritance with generics
- A few examples follow

Parameterized Classes in Methods

- A parameterized class is a type just like any other class.
- It can be used in method input types and return types.

Parameterized Classes in Methods

• If a class is parameterized, that type parameter can be used for any type declaration in that class, e.g.

```
public class Box<E>
{E data;
public Box(E data) {this.data = data;}
```

- Sometimes we want restricted parameterization of classes.
- We want a box, called MathBox that holds only Number objects.
- We can't use Box<E>because E could be anything.
- We want E to be a subclass of Number.

```
public class MathBox<E extends Number> extends
                Box<Number>
{public MathBox(E data)
  {super(data);
  public double sqrt()
  {return Math.sqrt(getData().doubleValue())
```

- The <E extends Number> syntax means that the type parameter of MathBox must be a subclass of the Number class
 - We say that the type parameter is bounded

```
new MathBox<Integer>(5); //Legal
new MathBox<Double>(32.1); //Legal
new MathBox<String>("No good!");//Illegal
```

```
<T extends A & B & C & ...>
```

Generics and arrays

 You cannot create objects or arrays of a parameterized type.

Generics/arrays, fixed

 But you can create variables of that type, accept them as parameters, return them, or create arrays by casting
 Object[].

Generic methods

```
public class Collections {
public static <T> void copy(List<T> dst,
 List<T> src)
        for (T t : src) {
            dst.add(t);
```

Bounded type parameters

```
<Type super SuperType>
```

 A lower bound; accepts the given supertype or any of its supertypes.

```
public static <T> void copy(
  List<T2 super T> dst,
  List<T3 extends T> src )
```

Generics with Comparator

```
Comparator interface is also generic
public interface Comparator<T> {
  int compare(T o1, T o2);
  boolean equals(Object o);
}
```

Create a comparator CompareByLength to sort Strings by length in x

Generics with Comparator

```
public class CompareByLength implements Comparator<String> {
  int compare(String o1, String o2)
  {return o1.length() - o2.length();}
}
```