

# SMS Scraper

python version: 3.10

Get SMS from page: [receive-smss.com](https://receive-smss.com)

## Workflow

The program get all links / phone numbers from home page, open each phone page with multithreading, extract each received message and send data to the API.

### Multithreading

The program get the number from the home page with a single thread, after it, extract the messages with multithreading. You can configure the number of thread to run at the same time (more details in *Settings* section).

### Duplicated messages

For avoid duplicated, the program use a local json file: **history.json**.

For each row in the SMS table, from each number, the script check if the current message have been saved in the history file; if yes, it means that all the message after the curren message, have already been extracted and sent to the API, so the programa skips them an continues with the next table.

*Note: The first time you run the program, it will take several minutes because it must extract all messages from all numbers. Later (once the **history.json** file is generated) the data extraction will be much faster.*

## Install

### Third party modules

Install all modules from pip:

```
$ pip install -r requirements.txt
```

## Run

For run the program, run the `__main__.py` file or the **project folder**, with your python 3.10 interpreter.

## Settings

### config.json

All setting are saved in the **config.json** file.

```
{
  "threads_num": 50,
  "debug_mode": false,
  "loop_mode": true,
  "wait_time": 60,
  "api_key": "p8AQEUBBw*****"
}
```

- ### threads\_num

**Number** of pages (threads) to requests data at the same time.

Try different number for found you best settings.

*Note: Using a low number will be the program slower, but it will consume less resources. Use a lot of threads will consum more resources, but the program will be faster.*

- ### debug\_mode

**true** o **false**. Activating this variable, you will get by terminal a message like this:

```
$ Threads running. press 'q' to end the program.
```

```
—
```

If you type "q" and enter key, in any moment, the program will kill all threads and finish.

*Note: this variable is usefull for testing (for example, for found the best number of threads). but if you run in any way that hides the terminal (like cron), use this option should be in **false***

- ### loop\_mode

If **true**, run the web scraping in infinity loop. If **false** only run one time and after end the program.

- ### wait\_time

Minimum of **seconds** to wait after each web scraping loop (only available if *loop\_mode* its active).

For sample, if the program takes 40 seconds to extract the new message, and you setup 60 to this variable, the program will wait 20 extra seconds, so that there is at least 60 seconds between each web scraping loop.

*Note: this variable is usefull for save resources and avoid web scraping detection.*

- ### api\_key

Api key for send datas to the API

## Clean files

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Additional to the *config.json*, the project use some extra local files to save data. If the files are too big, you should clean the content keeping the basic structure

- ### history.json

File where the messages are saved for avoid duplicates.

*Note: if you clean this file, the next time that you run the program it will require more time for extract all messages from all phone (if you are trying to found the best threads number, you should clean this file before each test)*

### basic structure

If you clean the file, keep the following content:

```
{
  "history": [],
  "ids": []
}
```

- ### .log

File for save all debug rows. Usefull for detect errors and see the program flow without terminal (for example, when you run the script with cron).

### basic structure

This files doesn't have a required structure. You can delete all lines.