



FULL STACK

WEB DEVELOPER

PROJECTS

WANDERERS-INTERACTIVE

INTERACTIVE 3D SOLAR SYSTEM RENDERING WITH MOBILE VIRTUAL REALITY.

- DESIGNED AND IMPLEMENTED EASY TO USE UI FOR THE ENTIRE APPLICATION
- USED THREE.JS AND MATH CALCULATIONS TO ENGINEER AND RENDER 3D SOLAR SYSTEM, MAINTAINING CORRECT ORBITAL ROTATIONS AND PLANETS SIZES
- WORKED WITH MULTIPLE LIBRARIES TO CREATE ROBUST USER EXPERIENCE
- CREATED DYNAMICALLY UPDATED FRONT-END AND DEPLOYED TO FIREBASE AND HEROKU.
- IMPLEMENTED VIRTUAL REALITY MODE ON MOBILE DEVICES

TONE ANALYZER

POETRY TONE ANALYZER, THAT ALLOWS USERS TO SEARCH FOR A POEM AND GET EMOTIONS ANALYSIS PROVIDED BY IBM WATSON

- USED VUE.JS, POETRYDB API, IBM WATSON API, CHARTJS
- USED WEBPACK, BABEL, AND EXPRESS
- CREATED A COMPONENT BASED ARCHITECTURE AND FOLLOWED FUNCTIONAL PROGRAMMING PRINCIPLES
- DEPLOYED TO HEROKU

SPACEHUB

MARKETPLACE FOR USERS TO SEARCH FOR AND LIST AVAILABLE RENTAL SPACES.

- USED REACT/REDUX WITH MATERIAL-UI FRONT-END FRAMEWORK TO CREATE A DYNAMICALLY UPDATED WEB APPLICATION. USED WEBPACK AND BABEL FOR COMPILING.
- CREATED RESTFUL APIS TO RETRIEVE DATA FROM POSTGRES^{SQL} WITH KNEW. SET UP SERVER WITH EXPRESS.
- DEPLOYED TO HEROKU AND FIREBASE
- COLLABORATED WITH 3 OTHER DEVELOPERS AND USED FEATURE-BRANCH WORKFLOW ON GIT/GIT^{HUB}. USED PIVOTAL TRACKER FOR PROGRESS UPDATES

LIBS & SKILLS

- THREE.JS/WEBGL
- UI DESIGN
- REACT/REDUX
- VUEJS
- ANGULARJS
- JAVASCRIPT/HTML/CSS
- LODASH/UNDERSCORE
- MATERIAL DESIGN
- CHART.JS
- FIREBASE/HEROKU
- NODE.JS
- EXPRESS.JS
- KNEX
- WEBPACK/BABEL
- POSTGRES^{SQL}/MYSQL
- REST API
- TDD
- PAIR PROGRAMMING
- AGILE DEVELOPMENT STYLE

PASSIONATE TECHNOLOGIST, INNOVATOR,
DOT-CONNECTOR AND IDEA-CREATOR.



+443 527 4922



DARIA.CALWELL@GMAIL.COM



/DARIADESIDERATA



DARIACALWELL

EXPERIENCE

LAUREATE INTERNATIONAL UNIVERSITIES

- TOOK FULL OWNERSHIP OF DIGITAL CONTENT HANDLING FOR 6 ONLINE UNIVERSITIES.
- CREATED IMPLEMENTATION ROADMAPS FOR 3 DIFFERENT REGIONS OF THE WORLD(EUROPE, AUSTRALIA, US).

FAR CORNER/GREAT SAGE

- TOOK OWNERSHIP OF THE DIVISION AND INCREASED REVENUE FROM \$5MIL TO \$15MIL IN 2 YEARS. INCREASED PROFIT MARGIN BY 20%.
- MANAGED A TEAM OF 3 EMPLOYEES. INTERVIEWED AND HIRED TEAM MEMBERS.
- IN COLLABORATION WITH THE ENGINEERING TEAM DESIGNED AND CREATED AN IN-HOUSE ORDER MANAGEMENT SYSTEM.

FAR CORNER/GREAT SAGE

- PREPARED WEEKLY BUYING UPDATES USING EXCEL (V-LOOKUP, MID, LEN, ETC)
- PREPARED POS, CALCULATED P&L, WORKING WITH MULTIPLE CURRENCIES
- PROMOTED TO A DIVISION MANAGER

EDUCATION

- 2017 GALVANIZE WEB DEVELOPMENT IMMERSIVE
- 2003 UNIVERSITY OF ULIANOVSK BA ENGLISH/FRENCH/EDUCATION