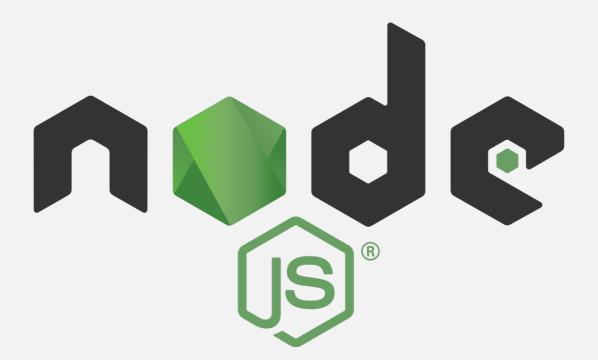
JavaScript



curl -sL https://deb.nodesource.com/setup_12.x | sudo -E bash sudo apt-get install nodejs

brew install node



- Среда выполнения JavaScript, основанная на движке V8 из браузера Chrome
- Использует неблокирующую модель ввода-вывода
- Пакетная экосистема Node.js и прт является самой большой экосистемой библиотек в мире

JavaScript

- Dynamically typed
- Weakly typed

```
// Statically typed
int a = 10;
string b = 'asdf';
// Dynamically typed
let a = 10;
a = 'asdf';
```

```
• • • • // Weakly typed
let a = 1 + '2'; // '12'
```

Comparisons

```
const num = 1;
const strNum = '1';
const sum = num + strNum; // 11
if (num == strNum) {...} // true
if (num === strNum) {...} // false
```

Primitive values (immutable)

- Undefined (undefined), used for unintentionally missing values.
- Null (null), used for intentionally missing values.
- Booleans (true and false), used for logical operations.
- Numbers (-100, 3.14, and others), used for math calculations.
- Strings ("hello", "abracadabra", and others), used for text.
- Symbols (uncommon), used to hide implementation details.
- BigInts (uncommon and new), used for math on big numbers.

Objects and Functions (mutable)

- Objects ({} and others), used to group related data together.
- Functions (x => x * 2 and others), used to refer to code.

```
const var1 = 1234;
let var2 = {
   key1: 'value1',
   key2: ['massive', 4321]
};
```

```
function foo(arg1, arg2) {
  const result = arg1 + arg2;

  return result;
}
```

```
const num = 10;
function double(n) {
  return n * 2;
double(n);
console.log(n);
```

```
const obj = { name: 'Valera' };
function getWork(item) {
  item.work = 'Student';
getWork(obj);
console.log(obj);
```

```
const arr = ['Tom', 'Jerry'];
arr[0] = 'Tomas';
console.log(arr);
```

```
const str = 'Yikes';

str[0] = 'L';

console.log(str);
```

```
const original = {
  name: 'doc',
  meta: {
    title: 'Hello world'
};
function makeCopy(orig) {
  const copy = {
    name: orig.name,
    meta: orig.meta
  };
  copy.meta.title = 'New World';
  return copy;
const copied = makeCopy(original);
```

```
for (let i = 0; i < 10; ++i) {
  console.log('Hello world!');
  if ((i > 5 && true) || false) {
    break;
  }
}
```

```
const arrowFunction = (arg1, arg2) => {
  const result = arg1 + arg2;

  return result;
}
```

```
const arrowFunction = arg1 => {
  const result = arg1 * 2;

  return result;
}
```

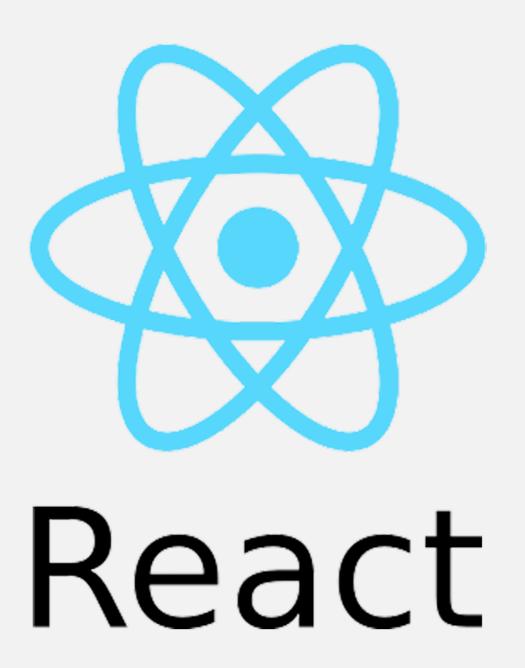
```
const arrowFunction = arg1 => arg1 * 2;
```

```
const even = [1, 2, 3, 4].filter(item => item % 2 === 0);

const squared = [1, 2, 3, 4].map(item => item * item);

const sum = [1, 2, 3, 4].reduce((accumulator, item) => accumulator + item, 0);
```





Hello world

```
npx create-react-app my-app
cd my-app
npm run start
```

React

- A JavaScript library for building user interfaces
- Declarative
- Component-based
- Technology stack agnostic

- Designed by Jordan Walke
- First deployed on Facebook's newsfeed 2011
- Open sourced in May 2013
- Designed for speed, simplicity and scalability

✓ TODO-LIST > node_modules ✓ public ★ favicon.ico index.html □ logo192.png □ logo512.png {} manifest.json **≡** robots.txt ✓ src # App.css JS App.js JS App.test.js # index.css Js index.js logo.svg JS serviceWorker.js .gitignore {} package.json (i) README.md yarn.lock

```
<!DOCTYPE html>
<html lang="en">
 <head>
   <meta charset="utf-8" />
   <link rel="shortcut icon" href="%PUBLIC_URL%/favicon.ico" />
   <meta name="viewport" content="width=device-width, initial-scale=1" />
   <meta name="theme-color" content="#000000" />
   <meta
     name="description"
     content="Web site created using create-react-app"
   />
   <link rel="apple-touch-icon" href="logo192.png" />
   <link rel="manifest" href="%PUBLIC_URL%/manifest.json" />
   <title>React App</title>
  </head>
  <body>
   <noscript>You need to enable JavaScript to run this app.
   <div id="root"></div>
 </body>
</html>
```

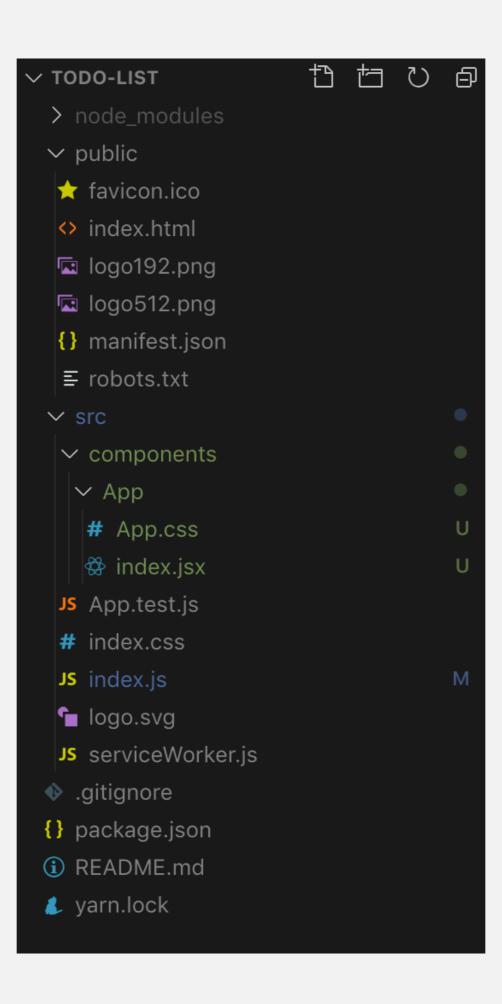
```
import React from 'react';
import ReactDOM from 'react-dom';
import './index.css';
import App from './App';
import * as serviceWorker from './serviceWorker';

ReactDOM.render(<App />, document.getElementById('root'));

// If you want your app to work offline and load faster, you can change
// unregister() to register() below. Note this comes with some pitfalls.
// Learn more about service workers: https://bit.ly/CRA-PWA
serviceWorker.unregister();
```

```
import React from 'react';
import logo from './logo.svg';
import './App.css';
function App() {
  return (
   <div className="App">
      <header className="App-header">
       <img src={logo} className="App-logo" alt="logo" />
       >
         Edit <code>src/App.js</code> and save to reload.
       <a
         className="App-link"
         href="https://reactjs.org"
         target="_blank"
         rel="noopener noreferrer"
         Learn React
       </a>
      </header>
   </div>
 );
export default App;
```

```
"name": "todo-list",
"version": "0.1.0",
"private": true,
"dependencies": {
  "react": "^16.9.0",
  "react-dom": "^16.9.0",
  "react-scripts": "3.1.1"
},
"scripts": {
 "start": "react-scripts start",
  "build": "react-scripts build",
  "test": "react-scripts test",
  "eject": "react-scripts eject"
"eslintConfig": {
  "extends": "react-app"
},
"browserslist": {
  "production": [
    ">0.2%",
    "not dead",
    "not op_mini all"
  "development": [
   "last 1 chrome version",
    "last 1 firefox version",
    "last 1 safari version"
```



const element = <div className="css-class">Hello world</div>;

```
const element = <div className="css-class">Hello world</div>;
const element = React.createElement(
  'div',
    className: 'css-class',
  },
  'Hello world'
);
const element = {
  type: 'div',
  props: {
    className: 'css-class',
    children: 'Hello world',
  },
};
```