# DARIA PAVLOVSKAYA

# **QA Engineer**

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# **SUMMARY**

I'm a highly motivated QA Engineer. I have a keen interest in quality assurance, driven to learn and ambitious to grow. My desire is to improve the quality. I pay attention to details (achieving thoroughness and accuracy in the performance of tasks), have analytical thinking (analysis, forecasting, modeling situations, the ability to consider the influence of various factors and assess the situation) and emotional intelligence (managing emotions in making decisions).

### LANGUAGES

- Russian Native;
- English B1;
- Spanish A1;

# HARD SKILLS

- Knowledge of testing types, test design techniques;
- Creation of test documentation: checklists, test cases, bug reports, test result reports;
- Experience in Regression testing;
- Knowledge of Mobile testing;
- Understanding the Bug life cycle;
- Practical tool skills: Jira, TestRail, Chrome DevTools, Postman, Katalon Recorder, Android Studio;
- Knowledge of JSON, XML;
- Knowledge of SQL;
- Understanding of Git;
- Knowledge of Client-server architecture;
- Knowledge of Figma;
- Practical skills of product decomposition: Xmind, Miro;

## **PROJECT**

From November 2022 to February 2023

## Trainee QA Team Lead — IT-Academy, Remote

I've taken part in a commercial project as a QA Team Lead. The team consisted of 5 people. We've tested commercial mobile app.

#### My achievements:

- The presentation of the work benefited the company in increasing the amount of time users spent in the application, as it contained information on improving the functionality for users;
- Organizing teamwork among all team members. Completing all team tasks on time;
- Creation of clear Test documentation;

#### My responsibilities:

Organizing communication between the team and project manager;

- Helping team members deal with problems that arise;
- Time estimating for team;
- Creation of Test documentation (Checklists, Test Cases, Bug Reports, Test Result Report) in English;
- Test cases execution;
- Presentation of completed work in English;

## WORK EXPERIENCE

From November 2021 to April 2022

# **UX/UI Designer** — Freelance, Remote

I've participated in international projects. Projects were: product presentation and online game on the Miro platform, design of modules for a website.

# My achievement:

• Identifying problem areas and simplifying the user path by Usability testing;

### My responsibilities:

- Creating user flow, user journey map;
- Designing individual elements and designing presentation of products;
- GUI Testing;
- Usability Testing;

### **EDUCATION**

From November 2022 to February 2023

# QA Engineer — Educational Center for Programming and High Tech (IT-Academy), Remote

Software testing course.

**Grade:** 9.38

On the course I've learned and practiced: planning and organization of the testing process (test plan and test strategy); requirements analysis and testing; ways to design effective tests; test development (checklists, test cases, test scenarios); finding and documenting defects; reporting of test results; performance testing; basics of automated testing; peculiarities of mobile device testing; basics of databases and SQL; peculiarities of testing web-oriented applications.

### **Certificate**

Letter of recommendation

From September 2020 to June 2024

Software Engineer — International Sakharov Environmental Institute of Belarusian State University, Belarus, Minsk

Higher education.