QA Battle Scores	Device: Pixel 4 Android version: Android 9.0(pie) - API 28		
Nº	Checklists	Status	Comments
	General	-	-
	1 Application language: English	Passed	
	2 No modal dialogue	Failed	
	3 Recorded data (settings, leagues, games) are saved between application runs	Passed	
	4 Recorded data (settings, leagues, games) are saved between device runs	Passed	
	Action Bar		
	5 Action bar contains a side menu button, a logo and a settings button (for devices without a hardware context menu button)	Passed	
	6 Action bar contains a side menu button, a logo (for devices with a hardware context menu button)		device without hardware context menu button
	7 Disappearance of the settings button when opening side menu	Passed	
	Home screen		
	8 The home screen contains a button "Add League" to add a new league	Passed	
	9 Reflected on the main screen with an average zero score adding a new league	Passed	
	0 Switching to the league screen when the league is pressed on Home screen	Passed	
	The added league is displayed in the side menu	Passed	
1	2 The added league is displayed in the side menu with a button that opens the dialogue: delete, rename	Passed	
	Side menu		
1	3 Go to home screen first item	Passed	
1	4 New leagues are displayed in chronological order on the side menu	Passed	
1	The options button opens the relevant dialogue: rename, delete	Passed	
1	Renaming a league using the options button on side menu	Passed	
1	7 Deleting a league using the options button with confirmation on side menu	Passed	
	8 Switch to another league from the side menu on side menu	Passed	
	League screen		
	The league screen contains the name of the league, its current average and an add game button	Passed	
2	Dialogue for entering the valid date and total game score [0-300] when pressing the add game button	Passed	
2	The future date cannot be entered in dialogue when pressing the add game button	Failed	
2	The game score more than 300 cannot be entered in dialogue when pressing the add game button	Failed	
2	Defining a good, bad game colour indicator in settings	Passed	
2	Colour indication of the added game according to game results	Passed	
2	Game delete/edit dialogue when clicking on the game	Passed	
	Delete league when clicking on the game	Passed	

27	7 Edit score league when clicking on the game	Passed	
	Setting screen		
28	8 Opening the settings через Action bar via the button (for devices with a hardware context menu button)		device without a hardware context menu button
29	Open settings using the hardware button on the shortcut menu (for devices without a hardware context menu button)	Passed	
30	Specifying the limits of good play for an indicator colour	Passed	
3.	1 Specifying the limits of normal play for an indicator colour	Passed	
	Mobile specific check		
32	Application ability to process in the event of low battery (1%)	Passed	
33	Application ability to process in the event of low battery (1%) and overhead battery health	Passed	
34	Application ability to process in the event of incoming call	Passed	
38	Application ability to process in the event of incoming SMS	Passed	
36	Auto-rotate the application	Passed	
37	7 Disconnect and connect the network / Wi-Fi.	Passed	
38	Charging the device.	Passed	
39	9 Adaptation to screen size	Failed	