

Dariel Vidal Cotto

(214) 430-0048 Ext Forest Hill Calle Valencia BB836 00959 · vidaldariel93@gmail.com

OBJECTIVE

College undergraduate searching for an internship position in the computer science or game design fields; where I can implement my skills to meet the company's goals, and perspective while growing professionally with the experience that I gather.

EDUCATION

Interamerican University of Puerto Rico, Bayamon Campus Bayamon, P.R.
B.S. Computer Science GPA: 3.47/4.0 Graduation date: December 2021 08/16 – Present
Major Courses: Object Oriented Programming (OOP), Visual Computing, Data Structures,
Web Programming with Databases, Software Engineering,
Systems Development and Implementation, Discrete Computational Structures.
Minor Courses: Game Design & Development, Videogame Programming 1 & 2, Videogame Graphics 1 & 2

WORK EXPERIENCE

Undergraduate Game Design intern at UIPR-Bayamon Campus Bayamon, P.R.
Videogame Design & Development Summer Program 05/19 – 08/19

- Participated in a group effort tasked with the creation of an RPG videogame directed by Prof. Luis Ortiz.
- Worked on the overall User Interphase of the game.

CERTIFICATES

- UDEMY Unreal Engine 4: C++ Developer: Learn C++ and Make Video Games 08/20
- UDEMY Unreal Engine 4: Level Design with Landscapes 04/20

MEMBERSHIPS AND LEADERSHIP EXPERIENCE

Milenio Inter Games (Game Design & Development Association) at UIPR-Bayamon 08/19– Present

- Current Member.

Inter Dev (Computer Science Association) at UIPR-Bayamon 08/18– Present

- Current Member.

Hip Hop International (Community Service) 06/17 – 06/17

- Volunteered as staff at the Hip Hop International event directed by GOP Academy

HONORS AND AWARDS

Dean's List - Interamerican University of Puerto Rico at Bayamon 2019 – 2020

- Awarded to students with an average of 3.50 of GPA or more.

Dean's List - Interamerican University of Puerto Rico at Bayamon 2017 – 2018

- Awarded to students with an average of 3.50 of GPA or more.

Dean's List - Interamerican University of Puerto Rico at Bayamon 2016 – 2017

- Awarded to students with an average of 3.50 of GPA or more.

SKILLS

- Completely Bilingual in Spanish and English.
- Proficient with Microsoft Office programs (MS Office, MS Excel, MS PowerPoint, MS Publisher, MS Access, MS Visio).
- Personal Skills: Excellent Written and Verbal Communication Skills, Fast Learner, Problem Solving Abilities, Leader, Team Worker.
- Computer Programming Skills:
 - *Operating Systems*: Windows, Android
 - *Languages (NIH Proficiency Scale)*: C# (3), Visual Basic (2), HTML (3), CSS3 (3), JavaScript (2), C++ (2), Bootstrap (2)
 - *Other*: GitHub, Visual Studio, NetBeans
 - *Game engines*: Unity, Unreal Engine 4
- Designing Skills: Adobe Photoshop, Adobe Illustrator, Adobe Premiere, Adobe After Effects, Adobe Animate, Blender.