

DARE
TO
CONSENT

RULES

Setup

- Get a full-sized piece of paper and write “Dare Menu” at the top
- Write player names on the back, with space to tally points
- Read the themes aloud, then pass around the theme cards
- Each player discards their LEAST favorite theme face down until only one remains
- Write the starting dares and extra challenges from the chosen theme card at the top of the Dare Menu
- All players get 3 consent cards
- Choose a starting player randomly (spin a bottle?)
- Play proceeds clockwise

Playing Your Turn

- Choose any dare on the Menu
- Ask for a consent card from everyone, or from part of the group if appropriate (e.g. “Only from the gentlemen”)
- Each player passes you one consent card privately for the dare (don’t show the cards)
- Complete the dare with someone who consented, or make up a solo version of the dare, or just pass
- Tally 1 point for both players who complete a dare
- Tally 1 extra point for both if they also did the extra challenge
- First player to 20 points wins!

Choosing New Dares

- Whenever someone does the current biggest dare, the active player then proposes a bigger 2-person dare and extra challenge
- Anyone can throw out ideas or objections
- No age-inappropriate, illegal, dangerous, or relationship-damaging dares
- If the group can't agree on a bigger dare, your dare menu is complete (congratulations on finding your group's limit)

Some groups may award a bonus point for taking a drink, but please don't get too drunk to consent!