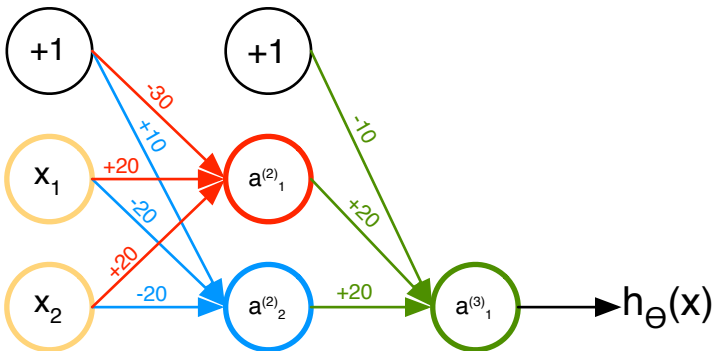


Bias unit

Input unit



Livello 1
Input x

Livello 2
Hidden

Livello n
Output y

— AND

— OR

— (NOT) AND (NOT)