

Practical 2: Implementation of lexical analyser using Lex tool.

Aim: (Tokenizing) Use Lex and yacc to extract tokens from a given source code.

Description:

- A language for specifying lexical analyzer.
- There is a wide range of tools for construction of lexical analyzer. The majority of these tools are based on regular expressions.
- The one of the traditional tools of that kind is lex.

Lex:-

- The lex is used in the manner depicted. A specification of the lexical analyzer is preferred by creating a program lex.l in the lex language.
- Then lex.l is run through the lex compiler to produce a 'c' program lex.yy.c.
- The program lex.yy.c consists of a tabular representation of a transition diagram constructed from the regular expression of lex.l together with a standard routine that uses table of recognize lexemes.
- Lex.yy.c is run through the 'C' compiler to produce an object program a.out, which is the lexical analyzer that transforms an input stream into sequence of tokens.

Algorithm:

1. First, a specification of a lexical analyzer is prepared by creating a program lex.l in the LEX language.
2. The Lex.l program is run through the LEX compiler to produce an equivalent code in C language named Lex.yy.c
3. The program lex.yy.c consists of a table constructed from the Regular Expressions of Lex.l, together with standard routines that use the table to recognize lexemes.
4. Finally, lex.yy.c program is run through the C Compiler to produce an object program a.out, which is the lexical analyzer that transforms an input stream into a sequence of tokens.

Program

```
lexp.1
%{
int COMMENT=0;
%}
identifier [a-zA-Z][a-zA-Z0-9]*
%%

#.* {printf ("\n %s is a Preprocessor Directive",yytext);} int |
float | main | if | else | printf | scanf | for | char | getch |
while {printf("\n %s is a Keyword",yytext);} "/*" {COMMENT=1;}
"*/" {COMMENT=0;}
{identifier}\( {if(!COMMENT) printf("\n Function:\t %s",yytext);}
\{ {if(!COMMENT) printf("\n Block Begins");
\} {if(!COMMENT) printf("\n Block Ends");}
{identifier}(\[[0-9]*\])? {if(!COMMENT) printf("\n %s is an
Identifier",yytext);}
\".*\" {if(!COMMENT) printf("\n %s is a String",yytext);}
[0-9]+ {if(!COMMENT) printf("\n %s is a Number",yytext);}
\(\;\)? {if(!COMMENT) printf("\t");ECHO;printf("\n");}
\(\ ECHO;
= {if(!COMMENT) printf("\n%s is an Assmt oprtr",yytext);}
\<= |
\>= |
\< |
== {if(!COMMENT) printf("\n %s is a Rel. Operator",yytext);}
.\n
%%

int main(int argc, char **argv)
{
if(argc>1)
{
FILE *file; file=fopen(argv[1],"r"); if(!file)
{
printf("\n Could not open the file: %s",argv[1]); exit(0);
}
yyin=file;
}
yylex(); printf("\n\n"); return 0;
}
int yywrap()
{
return 0;
}
Output:
test.c #include<stdio.h> main()
{
int fact=1,n;
for(int i=1;i<=n;i++)
{ fact=fact*i; }
```

```
printf("Factorial Value of N is", fact); getch();
}

$ lex lexp.l
$ cc lex.yy.c
$ ./a.out test.c
#include<stdio.h> is a Preprocessor Directive Function: main( )
Block Begins
int is a Keyword fact is an Identifier
= is an Assignment Operator
1 is a Number
n is an Identifier Function: for( int is a Keyword i is an Identifier
= is an Assignment Operator 1 is a Number
i is an Identifier
<= is a Relational Operator n is an Identifier
i is an Identifier
);
Block Begins
fact is an Identifier
= is an Assignment Operator fact is an Identifier
i is an Identifier Block Ends Function: printf(
"Factorial Value of N is" is a String fact is an Identifier );
Function: getch( ); Block Ends
```