PROJECT DOCUMENTATION.

Title:- Idea Pitching Website

Topic:-Education

Concept: Gamification

Abstract

"Solve it" is an idea pitching website where people can present their innovative ideas for companies and earn points, and new career opportunities.

The platform provides an opportunity to showcase your problem solving skills and thereby achieve an opportunity to make your idea alive or get rewarded. This is basically a website that works on gamification. It consists of three modules. The first module includes the companies. The second one is the users. The third one includes admin.

Both companies and users have to register in order to present their problem statements and solutions. Each idea will be awarded points based on its creativity and popularity and selected users have career opportunities.

The admin module contains access to the admin page on the website. Admin can change everything in the website, add, delete, update any information.

Project Planning

Scope

We live in a world where technology is growing every day, people need shortcuts ,answers for their questions. Freshers need opportunity and exposure,companies need creative ideas , Solveit gives you a platform for all these.
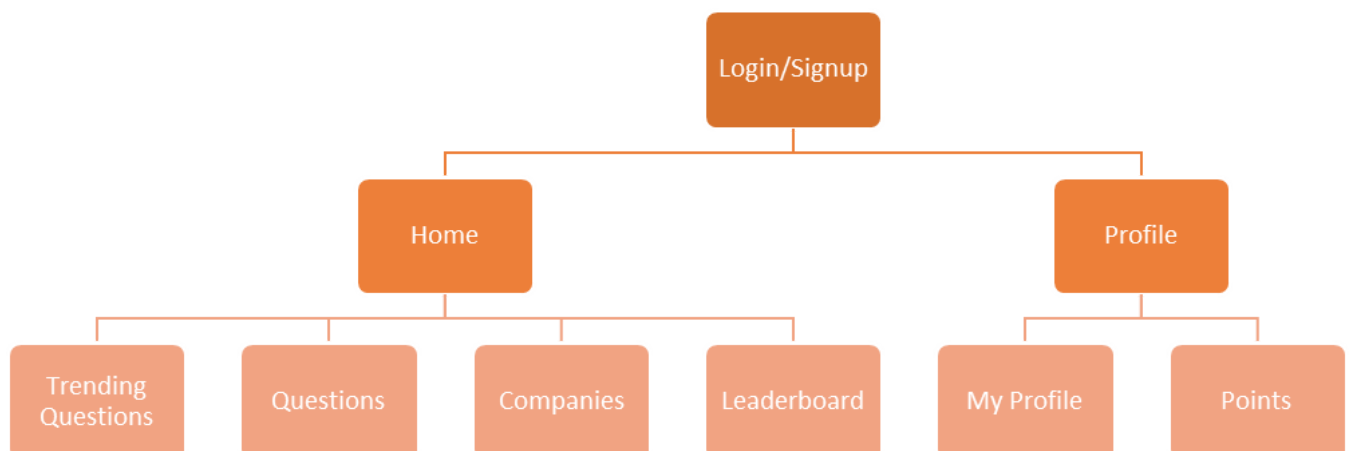
Target Audience

- Graduates/Undergraduates
- Freshers
- Students
- Freelancers

Requirements

- ☐ Survey on the needs of people and topics they are interested in.
- ☐ Approaching Companies
- ☐ Frontend and Backend for website.
- ☐ Database to store questions.
- ☐ Database for managing user profile and points.
- ☐ Implementation of Gamification.

Site Map

Technology and <u>Specifications Used</u>

- PHP
- MySQL Database
- HTML
- CSS
- JavaScript
- Ajax
- Bootstrap
- Font Awesome
- VS code

Gamification

Gamification is the main feature of our website, users can post their ideas and earn points.

Rules and Regulations

- ➢ Create an account to be a part of the game.
- ➢ Profiles - Basic, Intermediate,Advanced.
- ➢ Daily logins will reward you one point.
- ➢ Post your ideas and earn point
- ➢ Point distribution will vary on factors like creativity,reach,likes and reactions to your ideas .
- ➢ First three ideas will have 1 point each.
- ➢ Leaderboard set up based on points on each day.
- ➢ Evaluation process at the end of month and winners will get free subscriptions and build your profile.
- ➢ Selected ideas will get career opportunities and rewards from the companies.

<u>Roadmap</u>

Day 1

Idea searching , discussion , survey and abstract submission.

Day 2

Identifying requirements,scope and target audience

Day 3

Website Designing including pages and contents.

Day 4

Back end designing and front end back end connecting

Day 5

Applying gamification rules and assessment of risk factors

Day 6

Testing and completion of documentation.