HCI : Reflexion II - Design for accessibility

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I'd like this article because it's speaking about a important subject : Accessibility fof the web site/ app but that's doesn't mean i find it perfect. The author divides his advice in 7 differents category. In truth for me their is only two category present in this article : a first one about the different visual aspect (Color, contrast, Description of Image...) and another about navigation (Focus state, label for form, Keyboard navigation...). I find the fisrt category too present in the articles because for me the visual of the design can be treat in one step and this expanding of the color category repercusion is a poor part one the navigation for disable people with only one big category ay the end and two others who can be included in the last one. I explained when the author say "Design usable focus state" and "Use labels or instructions with form fields and inputs" both time the goal is to be accessed by a keyboard. To speak about the content of the article, I pretty agree of with the author even if some advice appears for me more good practice for all users than just good practice for disable users. In order to illustrate my idea let's take the second point about "no unique color". In this point the author explained to us to not present data or other stuff with just color and put some label or pattern. I don't know for the others people but me I can't understand a data presentation if there is no label or pattern with matching legend. One things I totally agree on the author is about the label for the form and I can't critic because he admits that this feature is also a good practice for normal user. To conclude one this article I have find it very interesting even if I think some aspect must be improve ; for a UI desingner who never faces this question about accessibility it's a good way to start.