**Demonic** Aura LVL : 5 -> 6 / 6
NEARBY ENEMIES DIE SLOWLY
>2.5 DMG/SEC (RADIUS 1.8->2) EARBY ENEMIES DIE SLOWLY
DMG/SEC (RADIUS 1.5->1.8) SOUL MAGNET COLLECTION RADIUS : 1.60 -> 1. COLLECTION RADIUS : I COLLECTION RADIUS : I -> 1.15 COLLECTION RADIUS : 1.15 -> 1.30 COLLECTION RADIUS : 1.30 -> 1.45 COLLECTION RADIUS : 1.45 -> 1.60 NEEDLE STEP LVL: 2 -> 3 / 6
LEAVES NEEDLE TRAILS
4 >> 3.5 DMG/SEC
( DURATION 2.5->3 SEC ) LVL: 4 -> 5 / 6
LEAVES NEEDLE TRAILS
A >> 4.5 DM()/SEC
C DURATION 3.5->4 SEC ) LVL : 0 -> 1 / 6 LEAVES NEEDLE TRAILS LVL: 3 -> 4 / 6 LEAVES NEEDLE TRAILS 4.5 -> 6 DMG/9EG C DURATION 4-> 5 SEC 1 + DARKNESS AURA 2 -> 3 DMG/SEC ( DURATION 2->2.5 SEC ) 3.5 -> 4 DMG/SEC ( DURATION 3->3.5 SEC ) ( DURATION 2 SEC ) Bloody **Peaks** LVL: 5 -> 6 / 6
PIERCES NEARBY ENEMIES (4->5 HITS PER 2->1.75 SECS) (2 HITS PER 3->2.5 SECS) (3 HITS PER 2.5->2 SECS) (3->4 HITS PER 2 SECS) (2->3 HITS PER 2.5 SECS) (2 HITS PER 3 SECS) **Demonic Spikes** 

(2 SPIKES PER 2->1.5 SECS)

(2->3 SPIKES PER 1.5->1.25 SECS)

(I->2 SPIKES PER 2 SECS)

(I SPIKE PER 2 SECS)

(4->5 SPIKES PER LI->0 8 SECS) + DARKNESS AURA

(3->4 SPIKES PER 1.25->1.1 SECS)