Taha Vasowalla

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Education Northeastern University - Boston, MA

Class of 2021

Bachelor of Science in Computer Engineering

Minors: Computer Science and Math

GPA: 3.48 / 4.0

Technical Skills

Programming Languages JavaScript, Java, Objective-C, GLSL, Python, CSS, LaTeX, Racket, C / C++,

Visual Basic

Platforms Web, iOS 7+, Android Version Control Systems Git / GitHub, GitLab

JavaScript Libraries jQuery, React, Redux, Vue, Bootstrap, three.js, d3.js, Greensock Animation

Platform, chessboard.js, Packery, Phaser

IDEs Sublime Text, Atom, Vim, Xcode, Android Studio / IntelliJ, Visual Studio 2017

Metadata HTML, JSON, XML

Design Adobe Photoshop

Other Experience UNIX, Windows, MS Office, WordPress, Jira, Trello

Work Experience

Frontend Web Developer – Lexumo

August 2017

- Worked on customer-facing web portal using React and Redux
- Learned about corporate-level version control practices on GitLab and ticket assignment with Jira
- iOS Developer H.H. Brown

Summer 2015

- Built an iOS application using Xcode for a division of H.H. Brown, a Berkshire Hathaway company
- O Worked in a team with a graphic designer and the head of programming to learn the basics of user experience and interface design

Relevant Projects

- SARndbox – Augmented Reality Sandbox

December 2015

- Built a physical sandbox with an Xbox Kinect and a projector attached to overlay the surface of the sand with a topographical map
- Designed and planned sandbox structure and computer setup
- o taha.vasowalla.com/ventures/sarndbox
- Eagle Scout Boy Scouts of America

2014-2015

- Planned and led the execution of a conservation project in Andover to improve a trailhead
- o Built a fence around the parking lot and a bench at the start of the trail
- o taha.vasowalla.com/ventures/eagle
- Hackathon H.H. Brown Shoe Hack

August 2014

- Hosted by H.H. Brown, a specialty shoe company
- o Built a game using the provided API to showcase the company's catalog of shoes
- o Won Best Web App for a game made with Phaser and hired for a summer internship