

Taha Vasowalla

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Summary Self-taught developer with a strong background in web based programming languages. Familiar with both Windows and UNIX systems. Experience with mobile app development. Learned to build iOS applications during a summer internship at H.H. Brown. Eagle Scout and Red Cross Level 6 proficiency in swimming.

Education **Northeastern University** - Class of 2021
Major: Electrical and Computer Engineering, Minors: Computer Science and Math
Andover High School - Class of 2016

Technical Skills

Programming Languages	JavaScript, Java, Objective-C, GLSL, Python, LaTeX, CSS, Sass + SCSS, Less
Platforms	Web, iOS 7+, Android
Databases	MongoDB
Version Control Systems	Git / GitHub
JavaScript Libraries	jQuery, Meteor, three.js, Greensock Animation Platform, d3.js, chessboard.js, Packery, Phaser, jPlayer
IDEs	Atom, Sublime Text, Vim, Xcode, Android Studio / IntelliJ, Visual Studio 2010
Metadata	HTML, JSON, XML
Design	Adobe Photoshop
Other Experience	UNIX, Windows, MS Office, Bootstrap, WordPress, PHP, Ruby, C, Visual Basic

Relevant Projects and Experience

iOS Developer – H.H. Brown *Summer 2015*
Built an iOS application using Xcode for a division of H.H. Brown, a Berkshire Hathaway company. Worked in a team with a graphic designer and the head of programming to learn the basics of user experience and interface design.

Website – <http://taha.vasowalla.com> *Ongoing*
Showcases most of my projects and hosts what I've learned about website design and development. Updated whenever I find something new.
<https://github.com/DarkAce65/taha.vasowalla.com>

Eagle Scout – Boy Scouts of America
Planned and led the execution of a conservation project in Andover to improve a trailhead.
<http://taha.vasowalla.com/ventures/eagle>

Hackathon – H.H. Brown Shoe Hack *August 2014*
Built a game using the provided API to showcase the company's catalog of shoes. Hosted by H.H. Brown, a specialty shoe company. Won Best Web App and hired for a summer internship.

SARndbox – Augmented Reality Sandbox
Built a physical sandbox with an Xbox Kinect and a projector attached to overlay the surface of the sand with a topographical map. Designed and planned sandbox structure and computer setup.
<http://taha.vasowalla.com/ventures/sarndbox>

Volunteer – Andover Historical Society *June 2014*
Helped complete historical research on artifacts in the Andover Historical Society. Documented results for future reference.