Web Science cs532: Assignment #10

Due on Saturday, April 30, 2016

 $Dr.Michael.L.Nelson\ 4:20pm$

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Web Science cs532 (Dr.Michael.L.Nelson 4:20pm): Assignment #10)
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Zetan Li

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Problem 1

Using the data from A8:

- Consider each row in the blog-term matrix as a 500 dimension vector, corresponding to a blog.
- From chapter 8, replace numpredict.euclidean() with cosine as the distance metric. In other words, you'll be computing the cosine between vectors of 500 dimensions.
- Use knnestimate() to compute the nearest neighbors for both:

```
\label{logspot.com/http://measure.blogspot.com/http://ws-dl.blogspot.com/} $$ for k=1,2,5,10,20.
```

SOLUTION

We copy the data file from assignment 8 to compute the knn of f-measure and ws_blog.

However, we have to implement the cosine ourselves so, we modified the interface of getdistance and knnestimate function to allow customized distance function.

Another thing is, this cosine = 1 means two vector are overlap each other. So we have to sort the result in descent order. Thus in the code, we have to set the reverse to true when calling sort() in python.

Listing 1: Modified version of numpredict.py (New function cosine() and modified getdistance())

```
from random import random, randint
   import math
   def wineprice(rating, age):
     peak_age=rating-50
     # Calculate price based on rating
     price=rating/2
     if age>peak_age:
       # Past its peak, goes bad in 10 years
10
       price=price*(5-(age-peak_age)/2)
       # Increases to 5x original value as it
       # approaches its peak
       price=price*(5*((age+1)/peak_age))
15
     if price<0: price=0</pre>
     return price
   def wineset1():
     rows=[]
     for i in range(300):
       # Create a random age and rating
       rating=random()*50+50
       age=random()*50
       # Get reference price
       price=wineprice(rating,age)
```

```
# Add some noise
       price *= (random() *0.2+0.9)
       # Add to the dataset
       rows.append({'input':(rating,age),
                    'result':price})
35
     return rows
   def cosine(v1, v2):
     sumab=sum([a*b for a,b in zip(v1,v2)])
     sumasqr=math.sqrt(sum([a*a for a in v1]))
     sumbsqr=math.sqrt(sum([b*b for b in v2]))
     return sumab/(sumasqr*sumbsqr)
   def euclidean(v1, v2):
     d=0.0
     for i in range(len(v1)):
       d+=(v1[i]-v2[i])**2
     return math.sqrt(d)
   def getdistances(data, vec1, distance=euclidean):
     distancelist=[]
     # Loop over every item in the dataset
     for i in range(len(data)):
      vec2=data[i]
       # Add the distance and the index
       distancelist.append((distance(vec1, vec2), i))
     # Sort by distance
     distancelist.sort(reverse=True)
     return distancelist
  def knnestimate(data, vec1, k=5, distance=euclidean):
     # Get sorted distances
     dlist=getdistances(data, vec1, distance)
     avg=0.0
     # Take the average of the top k results
     # for i in range(k):
        idx=dlist[i][1]
         avg+=data[idx]['result']
     # avg=avg/k
     # return avg
     return dlist
   def inverseweight (dist, num=1.0, const=0.1):
     return num/(dist+const)
   def subtractweight(dist,const=1.0):
```

```
if dist>const:
        return 0
      else:
        return const-dist
    def gaussian(dist, sigma=5.0):
      return math.e**(-dist**2/(2*sigma**2))
   \mathbf{def} weightedknn(data, vec1, k=5, weightf=gaussian):
      # Get distances
      dlist=getdistances (data, vec1)
      avg=0.0
      totalweight=0.0
95
      # Get weighted average
      for i in range(k):
        dist=dlist[i][0]
       idx=dlist[i][1]
       weight=weightf(dist)
100
        avg+=weight*data[idx]['result']
        totalweight+=weight
      if totalweight==0: return 0
      avg=avg/totalweight
      return avg
105
    def dividedata(data,test=0.05):
      trainset=[]
      testset=[]
      for row in data:
110
        if random() < test:</pre>
          testset.append(row)
        else:
          trainset.append(row)
      return trainset, testset
    def testalgorithm(algf, trainset, testset):
      error=0.0
      for row in testset:
120
       guess=algf(trainset,row['input'])
        error+=(row['result']-guess)**2
        #print row['result'], guess
      #print error/len(testset)
      return error/len(testset)
125
    def crossvalidate(algf, data, trials=100, test=0.1):
      error=0.0
      for i in range(trials):
        trainset,testset=dividedata(data,test)
        error+=testalgorithm(algf,trainset,testset)
130
      return error/trials
    def wineset2():
      rows=[]
```

```
for i in range(300):
135
        rating=random()*50+50
        age=random()*50
        aisle=float(randint(1,20))
        bottlesize=[375.0,750.0,1500.0][randint(0,2)]
        price=wineprice(rating, age)
140
        price*=(bottlesize/750)
        price *= (random() *0.2+0.9)
        rows.append({'input': (rating, age, aisle, bottlesize),
                      'result':price})
145
      return rows
    def rescale(data, scale):
     scaleddata=[]
      for row in data:
        scaled=[scale[i]*row['input'][i] for i in range(len(scale))]
150
        scaleddata.append({'input':scaled,'result':row['result']})
      return scaleddata
    def createcostfunction(algf, data):
      def costf(scale):
155
        sdata=rescale(data, scale)
        return crossvalidate(algf,sdata,trials=20)
      return costf
   weightdomain=[(0,10)]*4
160
    def wineset3():
     rows=wineset1()
      for row in rows:
        if random() < 0.5:</pre>
165
          # Wine was bought at a discount store
          row['result']*=0.6
      return rows
   def probguess(data, vec1, low, high, k=5, weightf=gaussian):
      dlist=getdistances (data, vec1)
      nweight=0.0
      tweight=0.0
175
      for i in range(k):
        dist=dlist[i][0]
        idx=dlist[i][1]
        weight=weightf(dist)
        v=data[idx]['result']
180
        # Is this point in the range?
        if v>=low and v<=high:</pre>
          nweight+=weight
        tweight+=weight
      if tweight==0: return 0
185
      # The probability is the weights in the range
```

```
# divided by all the weights
      return nweight/tweight
190
    from pylab import *
    def cumulativegraph(data, vec1, high, k=5, weightf=gaussian):
     t1=arange(0.0, high, 0.1)
      cprob=array([probguess(data,vec1,0,v,k,weightf) for v in t1])
195
     plot(t1,cprob)
      show()
    def probabilitygraph(data,vec1,high,k=5,weightf=gaussian,ss=5.0):
      # Make a range for the prices
      t1=arange(0.0, high, 0.1)
      # Get the probabilities for the entire range
      probs=[probguess(data,vec1,v,v+0.1,k,weightf) for v in t1]
      # Smooth them by adding the gaussian of the nearby probabilites
      smoothed=[]
      for i in range(len(probs)):
        sv=0.0
210
        for j in range(0,len(probs)):
          dist=abs(i-j)*0.1
          weight=gaussian(dist,sigma=ss)
          sv+=weight*probs[j]
        smoothed.append(sv)
215
      smoothed=array(smoothed)
     plot(t1, smoothed)
      show()
```

Listing 2: Code to compute k nearest neighbors of given blogs

```
#!/usr/bin/python
   from numpredict import *
   fmeasure='F-Measure'
   wlblog='Web Science and Digital Libraries Research Group'
  vectors={}
   vectorfm=[]
   vectorwb=[]
   datafile=open('blogdata.txt')
   strline=datafile.readlines()
  header=True
   for line in strline:
        if header:
             #skip header
             header=False
             continue
15
        tuples=line.strip().split('\t')
        if tuples[0] == fmeasure:
             for i in range(1,len(tuples)):
                  vectorfm.append(float(tuples[i]))
```

```
elif tuples[0] == wlblog:
             for i in range(1,len(tuples)):
                  vectorwb.append(float(tuples[i]))
        else:
             vectors[tuples[0]]=[]
             for i in range(1,len(tuples)):
25
                  vectors[tuples[0]].append(float(tuples[i]))
   datafile.close()
   nn=knnestimate(vectors.values(), vectorfm, distance=cosine)
  print ('----K nearest neighbors of F-Measure-----')
   for k in [1,2,5,10,20]:
        print('k = %d'%k)
        for j in range(k):
             print('%s\t%.6f'%(vectors.keys()[nn[j][1]],nn[j][0]))
        print('')
35
   nn=knnestimate(vectors.values(), vectorwb, distance=cosine)
   print ('----K nearest neighbors of Web Science and Digital Libraries Research
      Group----')
   for k in [1,2,5,10,20]:
       print('k = %d'%k)
        for j in range(k):
             print ('%s\t%.6f'% (vectors.keys() [nn[j][1]],nn[j][0]))
        print ('')
```

Below is the result.

The format is blog name / cosine value between two blogs.

Listing 3: K nearest neighbor of two given blogs

```
----K nearest neighbors of F-Measure-----
  k = 1
  The Jeopardy of Contentment 0.539114
  k = 2
  The Jeopardy of Contentment 0.539114
  KiDCHAIR 0.533576
  k = 5
10 The Jeopardy of Contentment 0.539114
  KiDCHAIR 0.533576
  The Listening Ear 0.520974
  Pithy Title Here 0.513004
  The Girl at the Rock Show 0.504671
  k = 10
  The Jeopardy of Contentment 0.539114
  KiDCHAIR 0.533576
  The Listening Ear 0.520974
  Pithy Title Here 0.513004
  The Girl at the Rock Show
                              0.504671
  In the Frame Film Reviews
                               0.498802
  DaveCromwell Writes 0.496213
```

```
The Power of Independent Trucking 0.490837
  The World's First Internet Baby
                                    0.483861
  Tremble Under Boom Lights 0.480495
  k = 20
  The Jeopardy of Contentment 0.539114
  KiDCHAIR 0.533576
  The Listening Ear 0.520974
  Pithy Title Here 0.513004
                            0.504671
  The Girl at the Rock Show
  In the Frame Film Reviews
                             0.498802
35 DaveCromwell Writes 0.496213
  The Power of Independent Trucking 0.490837
  The World's First Internet Baby
                                    0.483861
  Tremble Under Boom Lights 0.480495
  My Name Is Blue Canary 0.478492
  Steel City Rust
                    0.465259
  Doginasweater's Music Reviews (And Other Horseshit) 0.463919
  MTJR RANTS & RAVES ON MUSIC 0.463825
  I/LOVE/TOTAL/DESTRUCTION 0.455910
  The Ideal Copy 0.455147
      0.450656
  Did Not Chart 0.441839
          0.436344
  Encore
  But She's Not Stupid 0.436058
  ----K nearest neighbors of Web Science and Digital Libraries Research Group
  k = 1
  The Ideal Copy 0.507343
  k = 2
  The Ideal Copy 0.507343
  Samtastic! Review 0.474969
  k = 5
  The Ideal Copy 0.507343
  Samtastic! Review 0.474969
  from a voice plantation 0.445301
  Karl Drinkwater 0.437251
  Eli Jace | The Mind Is A Terrible Thing To Paste 0.396151
  k = 10
  The Ideal Copy 0.507343
  Samtastic! Review 0.474969
  from a voice plantation 0.445301
  Karl Drinkwater 0.437251
  Eli Jace | The Mind Is A Terrible Thing To Paste 0.396151
  Tremble Under Boom Lights 0.393766
  Brian's Music Blog!!! 0.393500
  Pithy Title Here 0.372455
  DaveCromwell Writes 0.367888
75 Kid F
          0.364489
```

```
k = 20
The Ideal Copy 0.507343
Samtastic! Review
                   0.474969
from a voice plantation 0.445301
Karl Drinkwater
                0.437251
Eli Jace | The Mind Is A Terrible Thing To Paste 0.396151
Tremble Under Boom Lights
                             0.393766
Brian's Music Blog!!!
                        0.393500
Pithy Title Here
                   0.372455
DaveCromwell Writes 0.367888
Kid F
         0.364489
My Name Is Blue Canary 0.343915
I/LOVE/TOTAL/DESTRUCTION 0.341941
But She's Not Stupid
The Power of Independent Trucking 0.326787
Sonology 0.324202
For the Other Things
                         0.319859
A Wife's Tale 0.311471
Morgan's Blog 0.311178
MPC 0.310446
MTJR RANTS & RAVES ON MUSIC
                             0.307793
```

Problem 2

Rerun A9, Q2 but this time using LIBSVM. If you have n categories, you'll have to run it n times. For example, if you're classifying music and have the categories:

```
metal, electronic, ambient, folk, hip-hop, pop
```

you'll have to classify things as:

```
metal / not-metal
electronic / not-electronic
ambient / not-ambient
```

etc.

Use the 500 term vectors describing each blog as the features, and your mannally assigned classifications as the true values. Use 10-fold cross-validation (as per slide 46, which shows 4-fold cross-validation) and report the percentage correct for each of your categories.

SOLUTION

First we have to run the word counting script in assignment 8, but this time we modified the word counting on every entries instead of feeds.

Second, instead of use libsym shown in the slide, we use the sklearn SVC, which implement based on libsym but with more friendly interface, for classification.

Listing 4: Script to get word count data from one feed on each entries

```
#!/usr/bin/python
```

```
import feedparser
   import re
  def get_pure_text(text):
    t=re.compile(r'<[^>]+>')
    return t.sub('',text)
   # Returns title and dictionary of word counts for an RSS feed
   def getwordcounts(title, summary):
    WC={}
     # Extract a list of words
    words=getwords(title+' '+summary)
    for word in words:
      wc.setdefault(word.strip(),0)
      wc[word]+=1
    return title, wc
   def getwords(html):
    # Remove all the HTML tags
    txt=re.compile(r'<[^>]+>').sub('',html)
     # Split words by all non-alpha characters
    words=re.compile(r'[^A-Z^a-z]+').split(txt)
     # Convert to lowercase
    return [word.lower() for word in words if word!='']
   #----script entry-----
  apcount={}
   wordcounts={}
   f=feedparser.parse('rawRSS.txt')
   counter=0
   for entry in f['entries']:
    title = get_pure_text(entry['title'].encode('utf-8'))
    summary = get_pure_text(entry['summary'].encode('utf-8'))
    title, wc=getwordcounts(title, summary)
    wordcounts[title]=wc
    for word, count in wc.items():
      apcount.setdefault(word,0)
       if count>1:
        apcount[word]+=1
     counter+=1
     if counter>=100:
45
       break
   wordlist=[]
   for w,bc in apcount.items():
   frac=float(bc)/100
    #if frac>0.01 and frac<0.5:
    wordlist.append(w)
     if len(wordlist)>=500 :
       break
```

```
out=file('feedData.txt','w')
out.write('Blog')
for word in wordlist: out.write('\t%s' % word)
out.write('\n')
for blog,wc in wordcounts.items():
    #print blog
    try:
    out.write(blog)
    except:
    out.write(str(blog.encode('utf-8')))
    for word in wordlist:
        if word in wc: out.write('\t%d' % wc[word])
        else: out.write('\t0')
        out.write('\n')
```

Since we discovered the vocabulary to describe a game is so limited to a small scale, we counted all the words that appeared in summary and title, including stop word. Just to make up 500 different words.

Listing 5: svm classifacation based on scikit-learn

```
#!/usr/bin/python
   from sklearn import svm
   from sklearn import cross_validation
   import numpy as np
   def process_category(category, data):
       svc=svm.SVC(C=10)
       X = []
       Y=[]
       for unit in data:
           vec=data[unit]['vector']
           X.append(vec)
           if data[unit]['actual']!=category:
               Y.append(-1)
           else:
               Y.append(1)
15
       dataX=np.array(X)
       dataY=np.array(Y)
       svc=svm.SVC(C=10)
       svc.fit(dataX,dataY)
20
       score=cross_validation.cross_val_score(svc,dataX,dataY,cv=10)
       return score
   #----script entry
  games={}
   #read raw data
   header=True
   for line in file('feedData.txt'):
       #skip header
       if header:
           header=False
           continue
```

```
tuples=line.strip().split(' \t')
       gameName=tuples[0]
       games[gameName] = { }
35
       games[gameName]['vector']=[float(wc) for wc in tuples[1:]]
   #read category file
   for line in file('p2_table.txt'):
       tuples=line.strip().split('\t')
       gname=tuples[0]
40
       games[gname]['actual']=tuples[2]
   #classification
   catetories=['fighting','sports','rpg','arpg','racing','platform','action','fps']
   for c in catetories:
       performance=process_category(c,games)
       print('Category: %s'%c)
       for score in performance:
           print (score),
       print (score.mean())
```

Table below is the result of percentage correct.

Table 1: Correctness of sym on each category

						01111		0.1			
Category	Fold 1	Fold 2	Fold 3	Fold 4	Fold 5	Fold 6	Fold 7	Fold 8	Fold 9	Fold 10	Mean
fighting	0.90	0.90	0.90	0.90	0.90	1.00	1.00	1.00	1.00	1.00	1.00
sports	0.90	0.90	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
rpg	0.72	0.81	0.80	0.80	0.80	0.80	0.77	0.77	0.77	0.88	0.88
arpg	0.90	0.90	0.90	0.90	0.90	0.90	0.90	0.90	0.90	1.00	1.00
racing	0.90	0.90	0.90	0.90	0.90	0.90	1.00	1.00	1.00	1.00	1.00
platform	0.80	0.90	0.80	0.80	0.80	0.80	0.80	0.70	0.77	0.66	0.66
action	0.80	0.70	0.70	0.70	0.70	0.70	0.70	0.60	0.88	0.77	0.77
fps	0.90	0.90	0.90	1.00	1.00	0.90	1.00	1.00	1.00	1.00	1.00