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Part 1. String Matching

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Part 3. Programming Problems

Video Length: 30 minutes

String Matching Algorithms

Description: The **String Matching** algorithms are used to match text patterns in an array of characters or find a sequence of characters using a substring.

Define the String Matching algorithm exactly: Use a blank sheet of paper to practice writing notation .

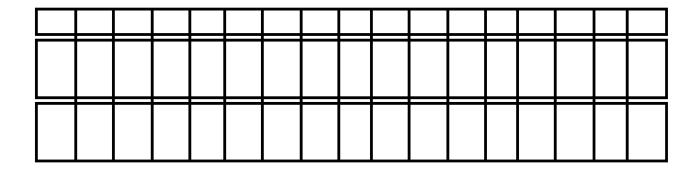
Coding Challenge

Create a random **String Matching** algorithm in any programming language. Name and date the project **example:** (FirstLastName_Date_EP4).

Terms and Concepts

For each term and concept below use a blank sheet of paper to define each idea below.

- 1. hash function
- 2. suffix array
- 3. prefix table
- 4. Boyer Moore Horspool
- 5. substring
- 6. pattern
- 7. Knuth Morris Prett
- 8. sequence
- 9. Robin Karp
- 10. String Matching



Lets Try It!

Use practice paper to replicate the image above. **Figure 4.1 Lets Try It! String Search** Draw a box grid diagram for a string search algorithm.

- **Step 1.** Make a simple phrase to occuppy the grid on row 2.
- Step 2. Occupy the program code section with the algorithm you created.
- **Step 3.** Number each cost in relation to the number of operation performed in respect to an input n for each program statement.
- **Step 4.** Make a summation of the number of operations.

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