

Time Logger Project

Course:

CIS-17B

Section:

43399

Due Date:

May 5, 2021

Author:

Drake Fafard

Purpose:

The purpose of the time logger is to track time spent in a session and send it to a database that manages total time. It would also compute total time spent over different sessions by loading in data from files.

Program Length:

The program contains 513 lines of code. It contains 3 classes and a main file.

Program Functionality:

Since the program is incomplete, it allows the user to login to admin or a student by loading in data from the file streams. If a user logs in, it will initiate the time tracking once they enter what class they would like to work on. The user can ask to see how much time has been spent in the current session and can end the session at any time.