Equations of motion for multiple simple pendula connected in series

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September 22, 2018

Abstract

This paper shows a derivation for the equations of motion of a set of simple pendula connected in series: first pendulum has a fixed pivot, second pendulum's pivot is on the mass of the first pivot, etc. All the masses are point masses, the masses are connected to their pivots through a thin, massless rod (constant length that might be different from one another). Before going into the derivation for this problem, a simpler but related problem called here the "not-too-simple" is solved. This initial step gives insight and helps solve the problem which is the focus of this paper.

1 Work in progress

Although the equations were derived and implemented into the code that started this GitHub repository, the write up of this document is a work in progress. I will continue working on it and, once I finish, I will remove this section.

2 The not-too-simple pendulum

The term "simple pendulum" typically refers to a pendulum where the pivot is fixed, the mass is concentrated in a point (point mass) and the distance between the point mass and the pivot does not change (e.g. a thin, massless rod connects the two instead of a string). Besides gravity and the tension by the rod, there are no other forces acting.

I am choosing to call a "not-too-simple" pendulum a simple pendulum with the added complications:

- The pivot point is moving, and
- $\bullet\,$ there is an additional force acting on the mass.

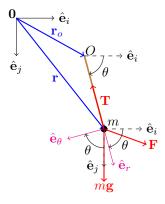


Figure 1: The not-too-simple pendulum.

Figure 1 shows a not-too-simple, the direction that we will use for our generic tension and force applied on the mass, and the coordinate systems that we will use in this derivation.

Let's start with some simple relationships between the coordinate systems in place. The $\hat{\mathbf{e}}_i$, $\hat{\mathbf{e}}_j$ coordinates are fixed (and hence inertial). They are positive to the right and down, respectively; this choice is arbitrary but it helps since the drawing part of the program uses this convention.

The $\hat{\mathbf{e}}_r$, $\hat{\mathbf{e}}_\theta$ coordinates follow the pendulum. $\hat{\mathbf{e}}_r$ is always aligned with the rod, while $\hat{\mathbf{e}}_\theta$ is always perpendicular and pointing in the direction in which θ grows. Then, the two coordinate systems are related by:

$$\hat{\mathbf{e}}_r = \cos(\theta)\hat{\mathbf{e}}_i + \sin(\theta)\hat{\mathbf{e}}_j \qquad \hat{\mathbf{e}}_i = \cos(\theta)\hat{\mathbf{e}}_r - \sin(\theta)\hat{\mathbf{e}}_\theta
\hat{\mathbf{e}}_\theta = -\sin(\theta)\hat{\mathbf{e}}_i + \cos(\theta)\hat{\mathbf{e}}_j \qquad \hat{\mathbf{e}}_j = \sin(\theta)\hat{\mathbf{e}}_r + \cos(\theta)\hat{\mathbf{e}}_\theta$$
(1)

Also, just for completeness, let's write the vectors we have in component form. This way we also introduce some notation.

$$\mathbf{T} = -T\hat{\mathbf{e}}_r = -T\cos(\theta)\hat{\mathbf{e}}_i - T\sin(\theta)\hat{\mathbf{e}}_j \tag{2}$$

$$\mathbf{F} = F_x \hat{\mathbf{e}}_i + F_y \hat{\mathbf{e}}_j \tag{3}$$

$$\mathbf{r} = \mathbf{r}_o + l\hat{\mathbf{e}}_r \tag{4}$$

2.1 Kinematics

In order to look at the kinematics, it is helpful to first know how the non-inertial coordinate systems change with time. In our case, $\hat{\mathbf{e}}_i$, $\hat{\mathbf{e}}_j$ is fixed so it is an inertial coordinate system, but $\hat{\mathbf{e}}_r$, $\hat{\mathbf{e}}_\theta$ rotates as the pendulum moves, so it is not an inertial coordinate system. Given that θ is the angle between the two systems, then we know that

$$\dot{\hat{\mathbf{e}}}_r = \dot{\theta}\hat{\mathbf{e}}_\theta \qquad \qquad \dot{\hat{\mathbf{e}}}_\theta = -\dot{\theta}\hat{\mathbf{e}}_r \tag{5}$$

Using eq. (5) we can now take the derivatives of the position vector of the mass (eq. (4)). Let \mathbf{v}_o and \mathbf{a}_o be the velocity and acceleration of the pivot point (which are arbitrary), then

$$\mathbf{v} = \mathbf{v}_o + l\dot{\theta}\hat{\mathbf{e}}_{\theta}$$

$$\mathbf{a} = \mathbf{a}_o - l\dot{\theta}^2\hat{\mathbf{e}}_r + l\ddot{\theta}\hat{\mathbf{e}}_{\theta}$$
(6)

2.2 Kinetics

Using Newton's third law, we are now ready to start figuring things out:

$$\mathbf{T} + \mathbf{F} + m\mathbf{g} = m\mathbf{a} \tag{7}$$

$$-T\hat{\mathbf{e}}_r + F_x\hat{\mathbf{e}}_i + (F_y + mg)\,\hat{\mathbf{e}}_j = ma_{ox}\hat{\mathbf{e}}_i + ma_{oy}\hat{\mathbf{e}}_j - ml\dot{\theta}^2\hat{\mathbf{e}}_r + ml\ddot{\theta}\hat{\mathbf{e}}_\theta \tag{8}$$

We can observe that, luckily, the unknown tension T and $\ddot{\theta}$ intervene along perpendicular components and therefore can be easily separated. Taking the dot product of eq. (8) with $\hat{\mathbf{e}}_r$ and $\hat{\mathbf{e}}_\theta$ we get (see eq. (1)):

$$\hat{\mathbf{e}}_r: \quad -T + F_x \cos(\theta) + (F_y + mg)\sin(\theta) = ma_{ox}\cos(\theta) + ma_{oy}\sin(\theta) + ml\dot{\theta}^2$$

$$\hat{\mathbf{e}}_\theta: \quad -F_x \sin(\theta) + (F_y + mg)\cos(\theta) = -ma_{ox}\sin(\theta) + ma_{oy}\cos(\theta) - ml\ddot{\theta}$$
(9)

We can finally solve for T and θ . From eq. (9):

$$T = F_x \cos(\theta) + (F_y + mg)\sin(\theta) - ma_{ox}\cos(\theta) - ma_{oy}\sin(\theta) - ml\dot{\theta}^2$$
(10)

$$\ddot{\theta} = \frac{1}{ml} \left[F_x \sin(\theta) - (F_y + mg) \cos(\theta) - ma_{ox} \sin(\theta) + ma_{oy} \cos(\theta) \right]$$
(11)

3 A series of pendula

3.1 Pendula???

I didn't really know what word to use for the plural of pendulum. Technically, Latin words that end in the suffix um, have their plurals to be a suffix of a (e.g. datum/data, curriculum/curricula, pensum/pensa). I debated between pendulums and pendula and for some reason (maybe because Spanish is my mother tongue), pendulums sounded weird while pendula sounded... a bit less weird. So, I got over it; it's non-consequential for the derivation and I moved on.

3.2 Setup

In case you haven't caught up with this yet, the reason I started with the not-too-simple is that when you connect multiple pendula in series (i.e. the pivot of a pendulum is the point mass of the previous pendulum), then any given pendulum has a moving pivot and a force applied to its mass (the tension from the next mass). I purposefully didn't mention the ends because I figured if you're still reading then you can catch those two exceptions. Also, they are important for solving the problem so I won't ignore them in the math.

So, let's put the previous paragraph into math. One professor once said:

"The key to any dynamics problem is to be very carefull with the position vectors, the rest will follow."

(it's been several years since so I'm probably paraphrasing.) I cannot stress how much this has been truth for the problems I have faced. "The rest will follow" might be pages and pages of math, but if you start with the position vectors carefully written any future error is a minor mistake that can be found and corrected fairly easily in comparison with tracking a poorly written position vector. That said, the best way I can come up to safely write the position vector of the n-th pendulum (n = 1 refers to the first pendulum with a fixed pivot) is this:

$$\mathbf{r}_{n} = \sum_{k=0}^{n} l_{k} \hat{\mathbf{e}}_{r_{k}} = \underbrace{\sum_{k=0}^{n-1} l_{k} \hat{\mathbf{e}}_{r_{k}}}_{\mathbf{F}_{0}} + l_{n} \hat{\mathbf{e}}_{r_{n}}$$
(12)

which corresponds to going along every rod until we reach the n-th mass. Note that by taking the last element from the sum, we can rewrite this position in the same form as the not-too-simple (eq. (4)).

Similarly, we can relate \mathbf{T}_n and \mathbf{T}_{n+1} with \mathbf{T} and \mathbf{F} from the not-too-simple problem above, respectively. In the case of the last pendulum, let's say the N-th one, we have $\mathbf{T}_{N+1} = \mathbf{0}$ since there is not another pendulum connected to it (nor other non-weight forces, according to our problem statement).

On the other end of the system, adjusting the units accordingly we have $\mathbf{r}_{o_1} = \mathbf{v}_{o_1} = \mathbf{a}_{o_1} = \mathbf{0}$ (I told you I would include them in the math).

3.3 The tricky part

For the n-th pendulum, we can borrow from eq. (7) and write:

$$\mathbf{T}_n + \mathbf{T}_{n+1} + m_n \mathbf{g} = m_n \mathbf{a}_n \tag{13}$$

Since \mathbf{T}_{n+1} forms an angle of θ_{n+1} with $\hat{\mathbf{e}}_i$, then it forms an angle of $\theta_{n+1} - \theta_n$ with $\hat{\mathbf{e}}_{r_n}$. Also, remember that our unknowns are: \mathbf{T}_n and $\ddot{\theta}_n$ for $1 \leq n \leq N$.

The next part is a bit too long for a one-line equation so I'll first write its parts and play it by ear from there. Since the tensions act along the rods, then

$$\mathbf{T}_n = T_n \hat{\mathbf{e}}_{r_n} \tag{14}$$

$$\mathbf{T}_{n+1} = T_{n+1} \left[\cos(\theta_{n+1} - \theta_n) \hat{\mathbf{e}}_{r_n} + \sin(\theta_{n+1} - \theta_n) \hat{\mathbf{e}}_{\theta_n} \right]$$
(15)

$$\mathbf{g} = g\left[\sin(\theta_n)\hat{\mathbf{e}}_{r_n} + \cos(\theta_n)\hat{\mathbf{e}}_{\theta_n}\right] \tag{16}$$

$$\mathbf{a}_n = \sum_{k=0}^n l_k \left[-\dot{\theta}_k^2 \hat{\mathbf{e}}_{r_k} + \ddot{\theta}_k \hat{\mathbf{e}}_{\theta_k} \right] \tag{17}$$

It is a good time to point out a complication and introduce new notation that will help me write equations in a more concise manner. Notice on eq. (17) that we have vectors that point in different directions: all of the $\hat{\mathbf{e}}_{r_k}$ form an angle θ_k with $\hat{\mathbf{e}}_i$. If we want to write \mathbf{a}_n in $\hat{\mathbf{e}}_{r_n}, \hat{\mathbf{e}}_{\theta_n}$, then it is important to know that $\angle(\hat{\mathbf{e}}_{r_k}, \hat{\mathbf{e}}_{r_n}) = \angle(\hat{\mathbf{e}}_{\theta_k}, \hat{\mathbf{e}}_{\theta_n}) = \theta_k - \theta_n = \Delta_{k,n}$. Now we can rewrite eq. (17) as:

$$\mathbf{a}_{n} = \sum_{k=0}^{n} l_{k} \left[-\dot{\theta}_{k}^{2} \left(\cos(\Delta_{k,n}) \hat{\mathbf{e}}_{r_{n}} + \sin(\Delta_{k,n}) \hat{\mathbf{e}}_{\theta_{n}} \right) + \ddot{\theta}_{k} \left(-\sin(\Delta_{k,n}) \hat{\mathbf{e}}_{r_{n}} + \cos(\Delta_{k,n}) \hat{\mathbf{e}}_{\theta_{n}} \right) \right]$$

$$= \sum_{k=0}^{n} l_{k} \left[\left(-\dot{\theta}_{k}^{2} \cos(\Delta_{k,n}) - \ddot{\theta}_{k} \sin(\Delta_{k,n}) \right) \hat{\mathbf{e}}_{r_{n}} + \left(-\dot{\theta}_{k}^{2} \sin(\Delta_{k,n}) + \ddot{\theta}_{k} \cos(\Delta_{k,n}) \right) \hat{\mathbf{e}}_{\theta_{n}} \right]$$
(18)

By breaking eqs. (14) to (16) and (18) into components, we have

$$T_n + T_{n+1}\cos(\Delta_{n+1,n}) + m_n g\sin(\theta_n) = m_n \sum_{k=0}^n l_k \left(-\dot{\theta}_k^2 \cos(\Delta_{k,n}) - \ddot{\theta}_k \sin(\Delta_{k,n}) \right)$$
 (19)

$$T_{n+1}\sin(\Delta_{n+1,n}) + m_n g\cos(\theta_n) = m_n \sum_{k=0}^n l_k \left(-\dot{\theta}_k^2 \sin(\Delta_{k,n}) + \ddot{\theta}_k \cos(\Delta_{k,n}) \right)$$
(20)

To solve eqs. (19) and (20), let's define vectors \mathbf{v}_{θ} , $\mathbf{v}_{\dot{\theta}^2}$, $\mathbf{v}_{\ddot{\theta}}$, \mathbb{T} , \mathbf{w}_c and \mathbf{w}_s :

$$(\mathbf{v}_{\theta})_i = \theta_i \qquad (\mathbf{v}_{\dot{\theta}^2})_i = \dot{\theta}_i^2 \qquad (\mathbf{w}_c)_i = m_i g \cos(\theta_i)$$
 (21a)

$$(\mathbb{T})_i = T_i \qquad (\mathbf{v}_{\ddot{\theta}})_i = \ddot{\theta}_i \qquad (\mathbf{w}_s)_i = m_i g \sin(\theta_i)$$
 (21b)

and matrices A, B, C and S:

$$A_{ij} = \begin{cases} 1 & \text{if } i = j \\ \cos(\Delta_{i+1,i}) & \text{if } i+1=j \\ 0 & \text{Otherwise} \end{cases}$$

$$B_{ij} = \begin{cases} \sin(\Delta_{i+1,i}) & \text{if } i+1=j \\ 0 & \text{Otherwise} \end{cases}$$
(22a)

$$C_{ij} = \begin{cases} m_i l_j \cos(\Delta_{j,i}) & \text{if } j \le i \\ 0 & \text{Otherwise} \end{cases}$$

$$S_{ij} = \begin{cases} m_i l_j \sin(\Delta_{j,i}) & \text{if } j < i \\ 0 & \text{Otherwise} \end{cases}$$
 (22b)

Now we can write eqs. (19) and (20) in vector form which makes the math easier. The system of equations is then

$$A\mathbb{T} + \mathbf{w}_s = -C\mathbf{v}_{\dot{\theta}^2} - S\mathbf{v}_{\ddot{\theta}} \tag{23}$$

$$B\mathbb{T} + \mathbf{w}_c = -S\mathbf{v}_{\dot{\theta}^2} + C\mathbf{v}_{\ddot{\theta}} \tag{24}$$

and we want to solve for \mathbb{T} and \mathbf{v}_{θ} . Left-multiplying eq. (23) times C and eq. (24) times S and adding them, we get

$$(CA + SB) \mathbb{T} + C\mathbf{w}_s + S\mathbf{w}_c = -(C^2 + S^2) \mathbf{v}_{\dot{\theta}^2}$$

$$\Rightarrow \mathbb{T} = -(CA + SB)^{-1} ((C^2 + S^2) + C\mathbf{w}_s + S\mathbf{w}_c)$$
(25)

and substituting eq. (25) in eq. (24)

$$-B(CA + SB)^{-1} \left[\left(C^2 + S^2 \right) + C\mathbf{w}_s + S\mathbf{w}_c \right] + \mathbf{w}_c = -S\mathbf{v}_{\dot{\theta}^2} + C\mathbf{v}_{\ddot{\theta}}$$

$$\Rightarrow \mathbf{v}_{\ddot{\theta}} = C^{-1} \left\{ -B(CA + SB)^{-1} \left[\left(C^2 + S^2 \right) + C\mathbf{w}_s + S\mathbf{w}_c \right] + \mathbf{w}_c + S\mathbf{v}_{\dot{\theta}^2} \right\}$$
(26)

3.4 Solution

If the state of the system is given by $\mathbf{s} = [\mathbf{v}_{\theta}^T \quad \dot{\mathbf{v}_{\theta}}^T]^T$, then Equation (26) is the only non-obvious relationship we need to obtain the rate of change at any given instant.

The vectors and matrices definitions in eqs. (21) and (22), with the exception of $\mathbf{v}_{\ddot{\theta}}$ and \mathbb{T} , can be computed from the current state \mathbf{s} of the system and the specified parameters (value of g, the lengths l_k and the masses m_k of each pendulum).

Once A, B, C, S, \mathbf{w}_c , \mathbf{w}_s and \mathbf{v}_{θ^2} are constructed, eq. (26) can be used in an implicit integrator (e.g. Euler, RK45, etc.) to obtain the state at a later time.

4 Observations

Although Euler performs well for relatively wide angles for one pendulum, it underperforms for anything other than small angles for multiple pendula. I think part of the reason is that wider angles for multiple pendula can lead to a larger transfer of energy to the lower pendula in the form of kinetic energy. Once these are moving faster, then the simple rates of rates assumed by the Euler method are not good approximations.

For several pendula and large angles, RK45 can still underperform in some instances when situations like the one described above occur at an extreme. Despite that, it seems to still hold on reasonably well for short term simulations if accuracy of several digits is not a goal.

As with any simulation that relies on integrators, higher order methods could be implemented if accuracy is desired and it is OK for simulation speed to be trade off to achieve it.