

# Status report for the Simulation Validation

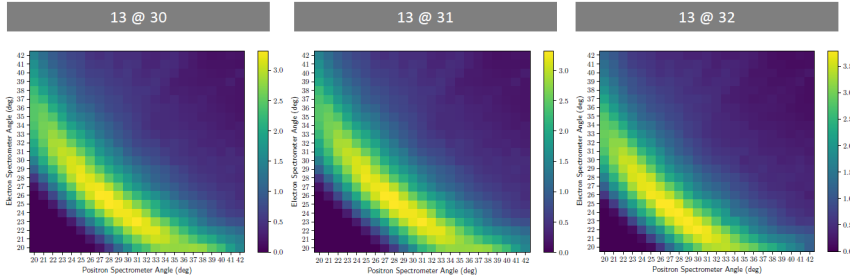
David Markus

Darklight@Ariel at TRIUMF

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# Previous Issue Identified

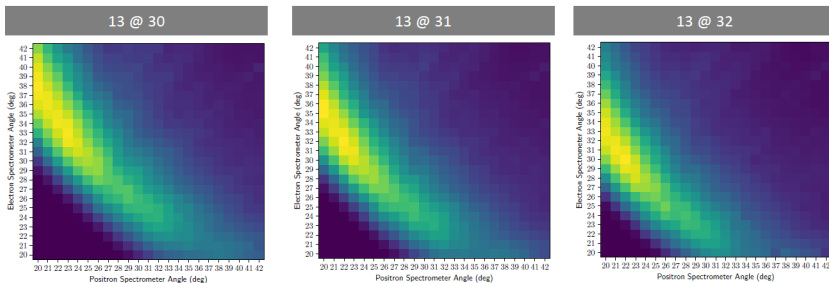
Previously Julia Azzi and Story Frantzen identified an asymmetry in simulation results:



Electron Decay Particle Results

# Previous Issue Identified

Previously Julia Azzi and Story Frantzen identified an asymmetry in simulation results:



Positron Decay Particle Results

## Location in Code

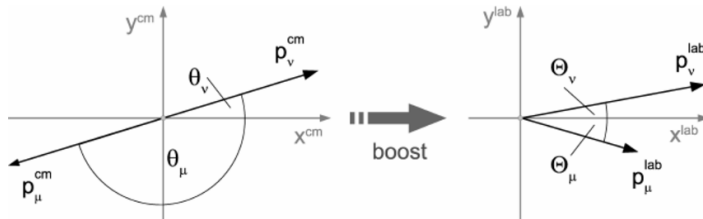
The only difference between the above two simulations is which particle is used to generate the background:

```
double thetaD = e1out.Lorentz(-q_out).rotate(q_out).theta();  
double phiD   = e1out.Lorentz(-q_out).rotate(q_out).phi();  
double weight = QEDBackground(e_in,e_out,q_out,m,thetaD,phiD, 0, tdata->trident, tdata->asymm)*Solidangle;
```

```
double thetaD = e2out.Lorentz(-q_out).rotate(q_out).theta();  
double phiD   = e2out.Lorentz(-q_out).rotate(q_out).phi();  
double weight = QEDBackground(e_in,e_out,q_out,m,thetaD,phiD, 0, tdata->trident, tdata->asymm)*Solidangle;
```

# Geometry

Looking at this superficially makes this appear correct; however, geometry alone tells us it is wrong:



Two body decay kinematics

# Solution

The correct solution is given by shifting the angles of the positron:

```
//Recover the decay angles from the decay particles as a check
//Electron was generated from random angles in rest frame, is now in lab frame, has to be deboosted and rotated back.
double thetaD = elout.Lorentz(-q_out).rotate(q_out).theta();
double phiD   = elout.Lorentz(-q_out).rotate(q_out).phi();

//Positron was generated from electron in lab frame,
double thetaD_second = M_PI - e2out.Lorentz(-q_out).rotate(q_out).theta();
double phiD_second   = M_PI + e2out.Lorentz(-q_out).rotate(q_out).phi();

//Correction check printout. When considering result remember 2pi periodicity of phi.
printf("thetaD: %f thetaD calc e-: %f thetaD calc e+: %f \n", thetaD, thetadecay, thetaD_second);
printf("phiD: %f phiD calc e-: %f phiD calc e+: %f \n", phiD, phidecay, phiD_second);

//  $\theta$  for muon - not currently being changed
double weight = QEDBackground(e_in, e_out, q_out, m, thetaD, phiD, 0, tdata->trident, tdata->asymm)*Solidangle;
```

```
thetaD: 1.711989 thetaD calc e-: 1.711989 thetaD calc e+: 1.711989
phiD: -2.660814 phiD calc e-: 3.622371 phiD calc e+: 3.622371
thetaD: 1.653865 thetaD calc e-: 1.653865 thetaD calc e+: 1.653865
phiD: 2.047389 phiD calc e-: 2.047389 phiD calc e+: 2.047389
thetaD: 1.399478 thetaD calc e-: 1.399478 thetaD calc e+: 1.399478
phiD: 0.066413 phiD calc e-: 0.066413 phiD calc e+: 0.066413
```

## Additional bug found and corrected

Since the original commit, there has been an error in the particle generation:

```
// e1out = Polar(energy(m_electron,peq), peq,  
//             thetadecay, phidecay).rotateTo(q_out).Lorentz(q_out);  
//  
// more efficient without rotation!!!  
  
// e1out is positron e2out is  
  
// boosts back to lab frame (thetadecay and phidecay) are angles of outgoing electron (not relative to positron)  
e1out = Polar(energy(lepton,peq), peq,  
             thetadecay, phidecay).Lorentz(q_out);
```

It is, of course, indeed more efficient. It is unfortunately however also wrong.